



"You Forgot Your Floaties"

1025-197

Final Board

Date 09/05/14

- Board Team Final
- Network Approval Board
- Record Board
- Animatic Scan Board
- Conformed Board
- Design Board 09/05/14
- Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Jesse Moynihan

Animation Studio
SAEROM

SEP 18 2014

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ADVENTURE TIME

Sc.

Pnl.

Bg.

day night

Sc.

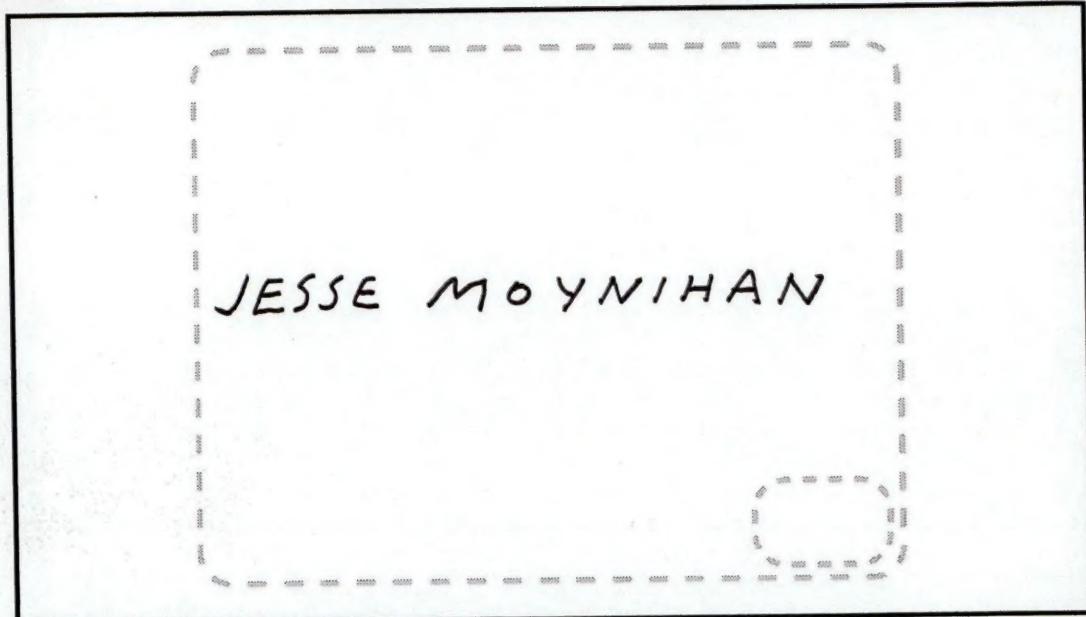
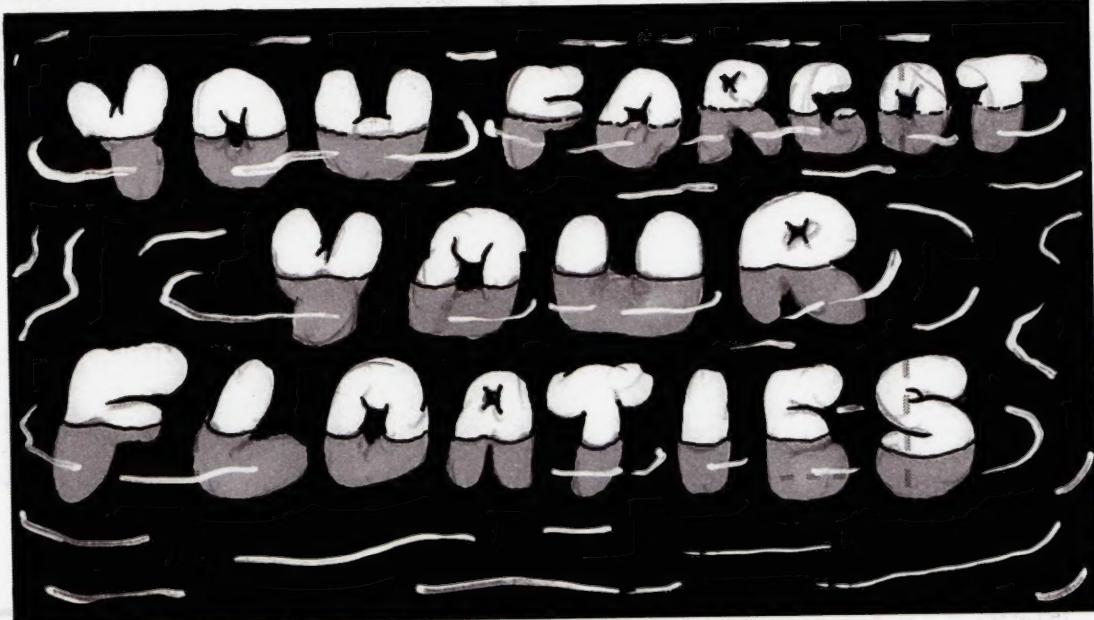
Pnl.

Bg.

day night

Page

1



Dialog:

Action:

Timing:

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Production:

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ADVENTURE TIME

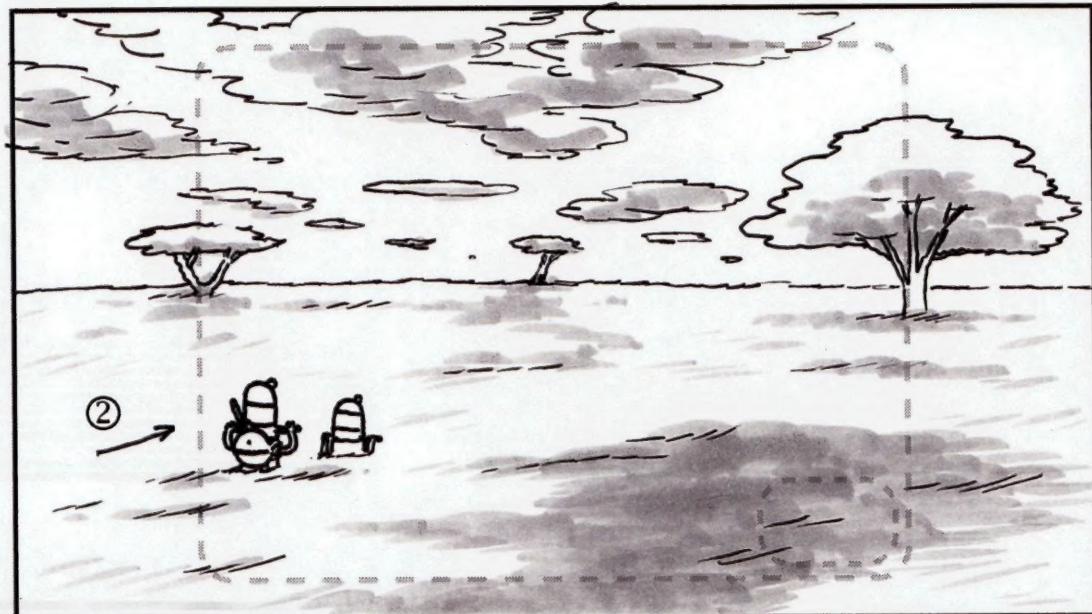


Sc. 01

Pnl. A

Bg.

day night

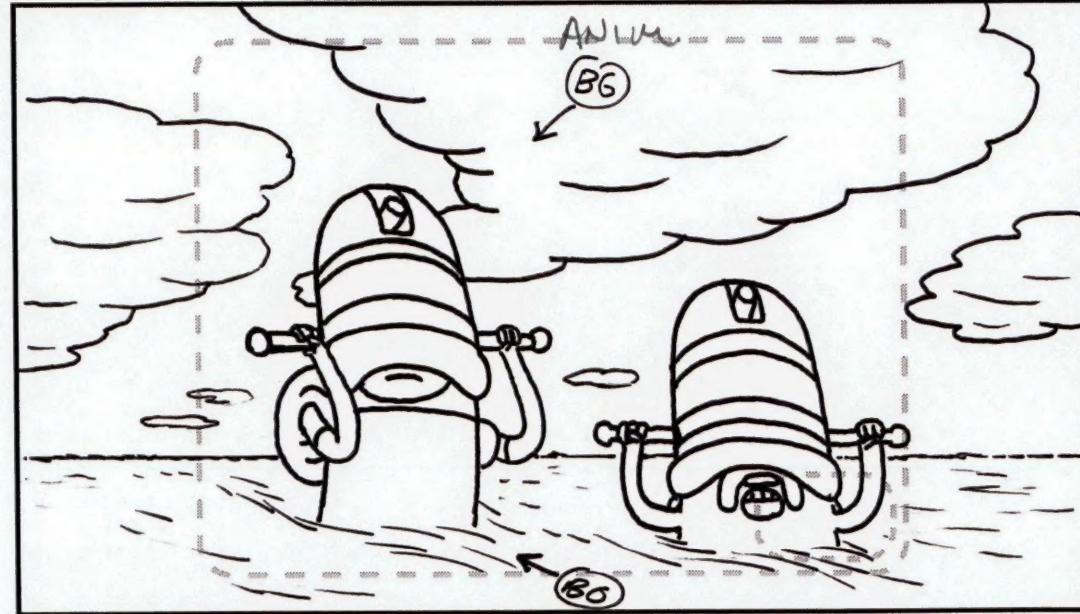


Sc. 02

Pnl. A

Bg.

day night



Page 2

Dialog:

Finn / There goes!
There goes!

Jake / You peep it bro?

Action:

F+J running through tall grass

SEP 18 2014

Timing:

①



Production:

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ADVENTURE TIME

Sc. 0200NT Pnl. B

Bg.



day night

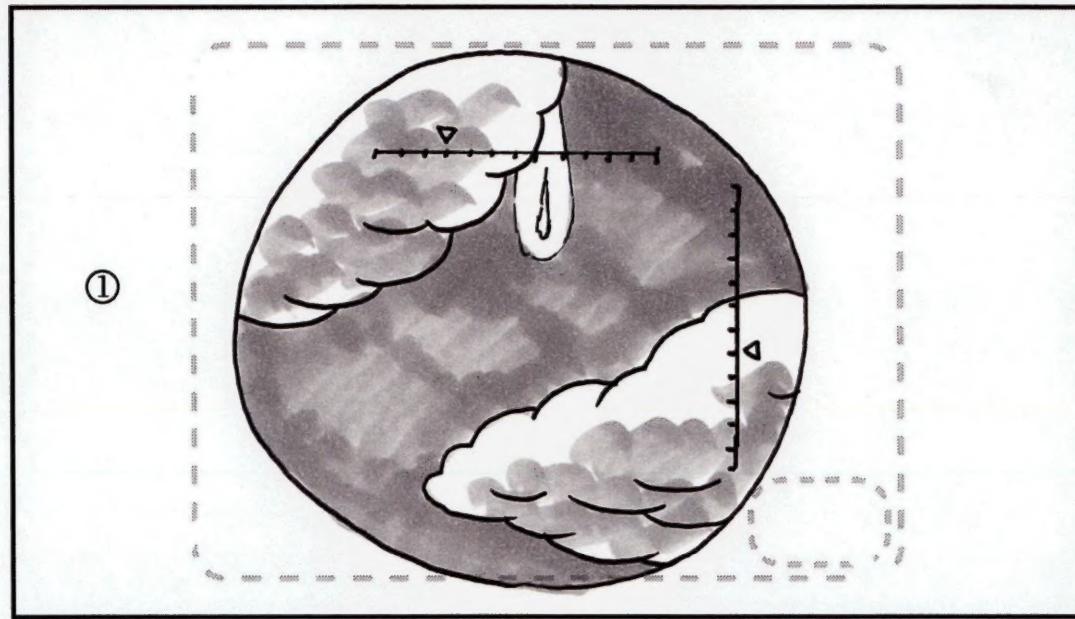
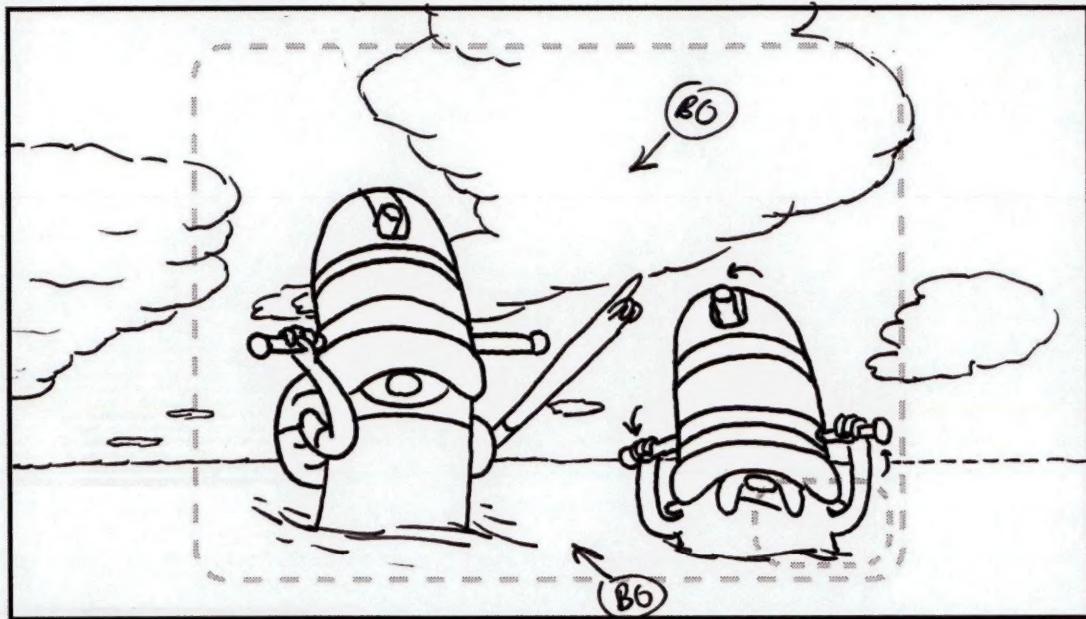
Sc. 03

Pnl. A

Bg.

Page 3

day night



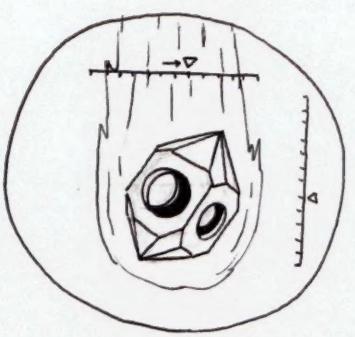
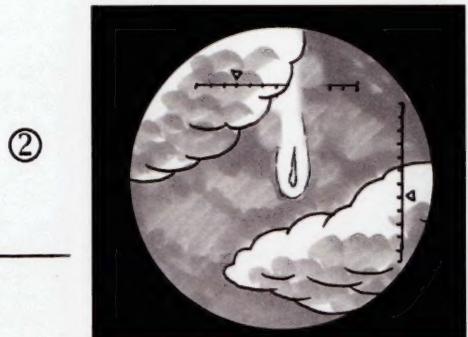
Dialog:

Finn / Yonder goes!

Finn / Glob's helmet comin' in fast!

Action:

Timing:



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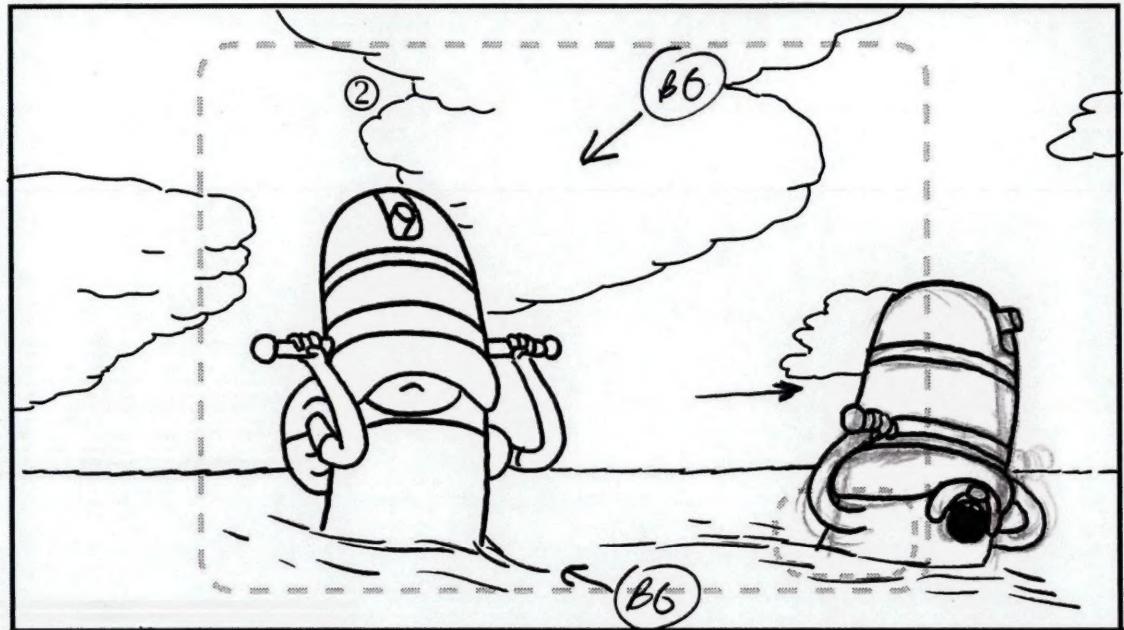


Sc. 4

Pnl. A

Bg.

day night



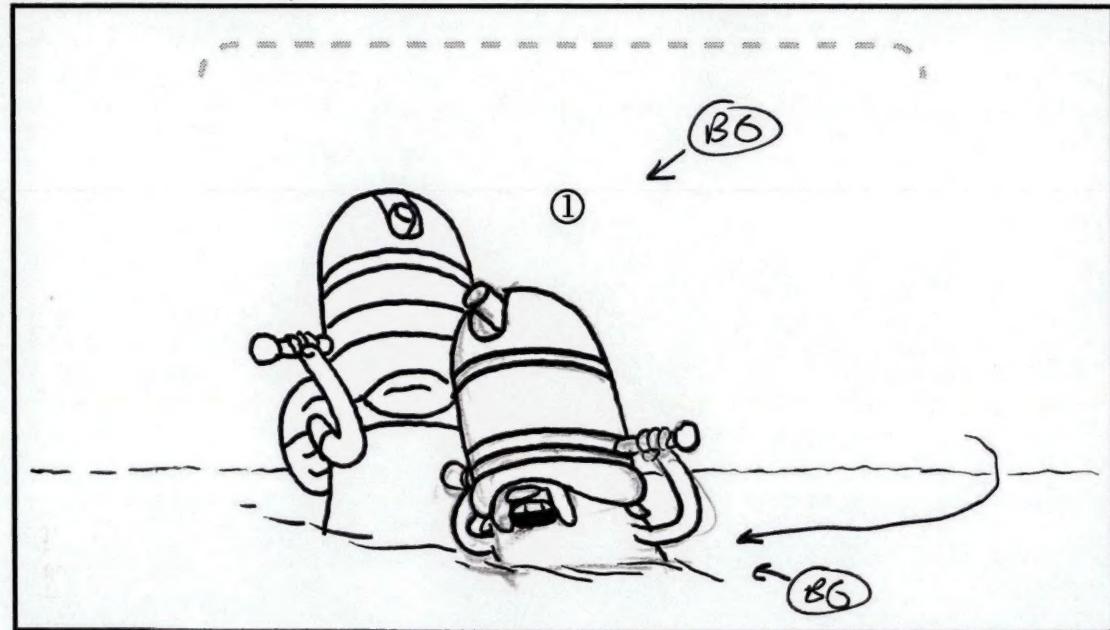
Sc. 4

CONT

Pnl. B

Bg.

day night



Dialog:

Jake! Yo I'm zoomed in too far

J/ it's makin' me sick

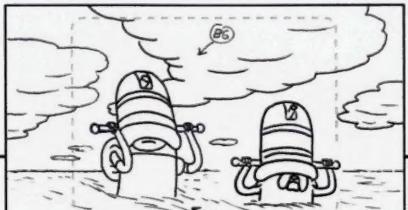
Action:

- JAKE SWERVES BACK AND FORTH

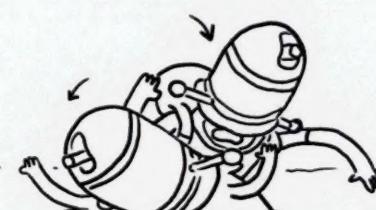
SEP 18 2014

Timing:

①



②



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ADVENTURE TIME

Sc. 04 *cont* Pnl. C

Bg.



day night

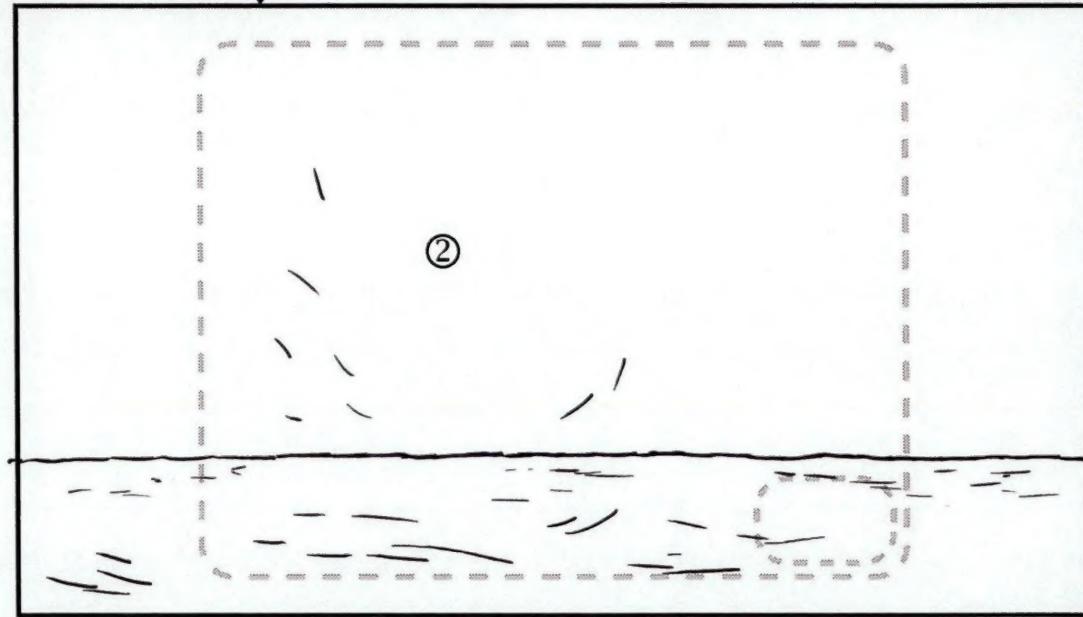
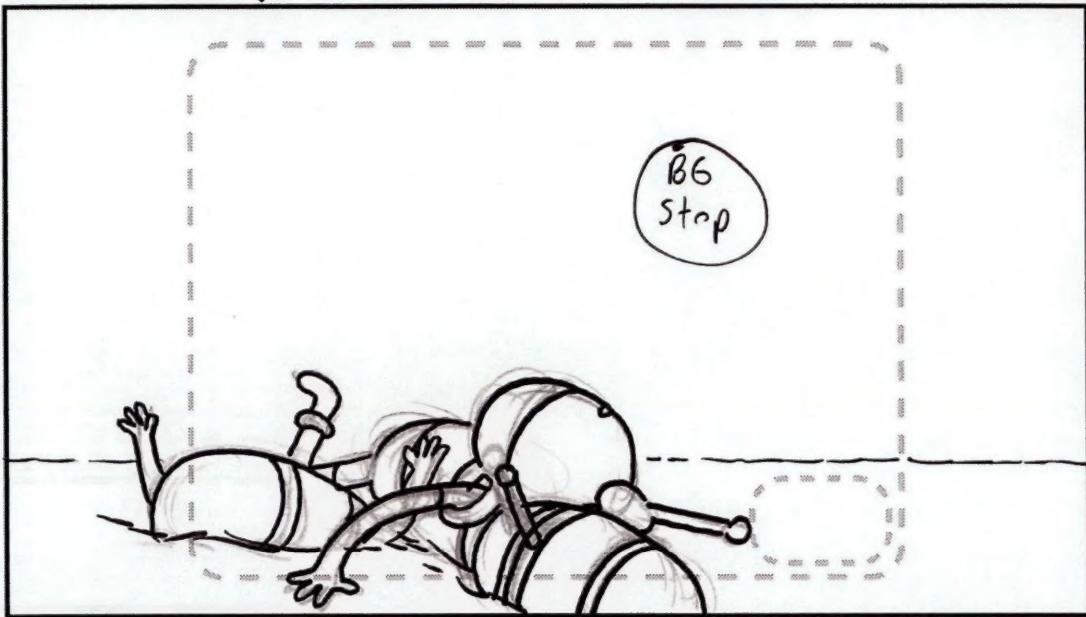
Sc. 04 *cont*

Pnl. D

Bg.

day night

Page 5



Dialog: F+J /: WULPH! :

Action:
- Finn trips over Jake
- they fall into grass

SEP 18 2014

Timing:



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Sc. 04 cont

Pnl. f

Bg.



day night

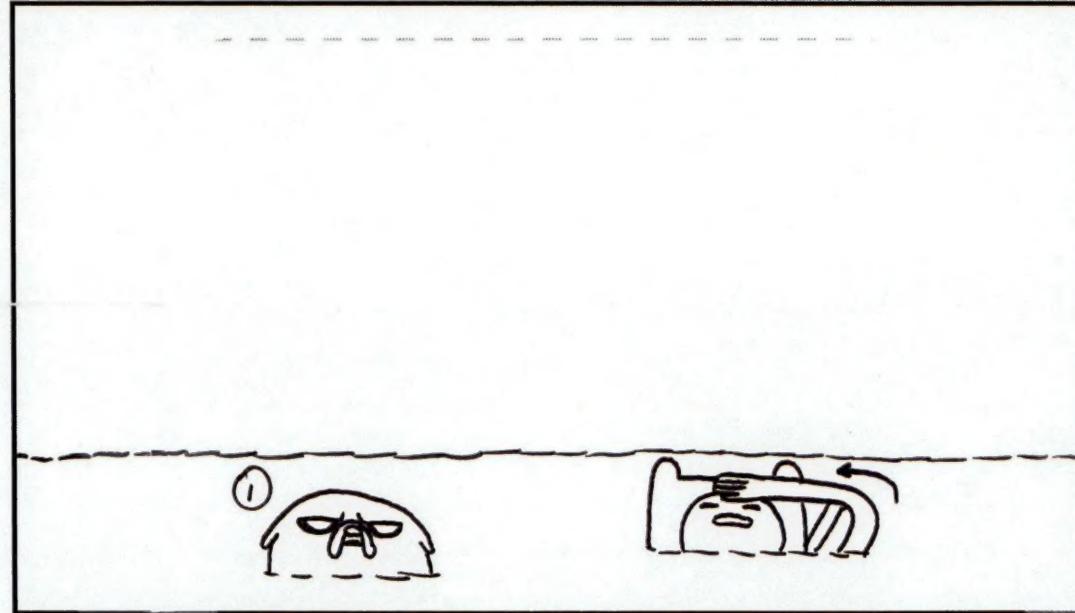
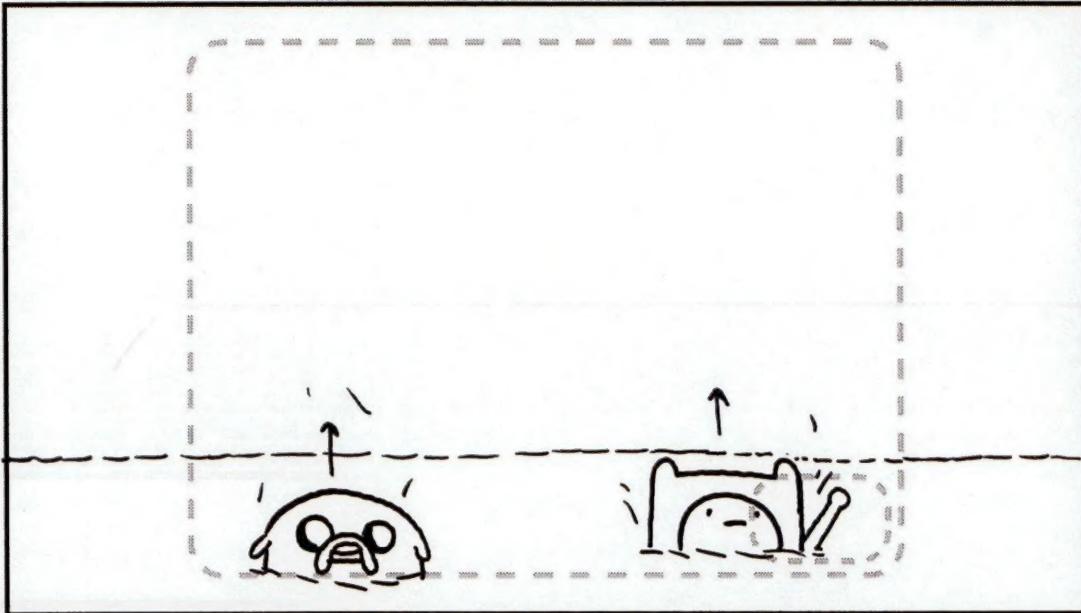
Sc. 04 cont Pnl. f

Bg.

day night

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Page



Dialog:

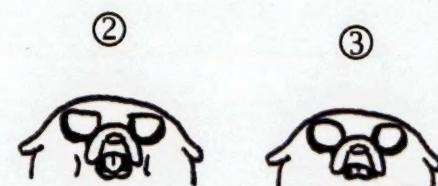
Finn ① see it?

② Jake / = Burp :

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Action:

-F+J pop out of grass



Timing:

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Production:

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ADVENTURE TIME

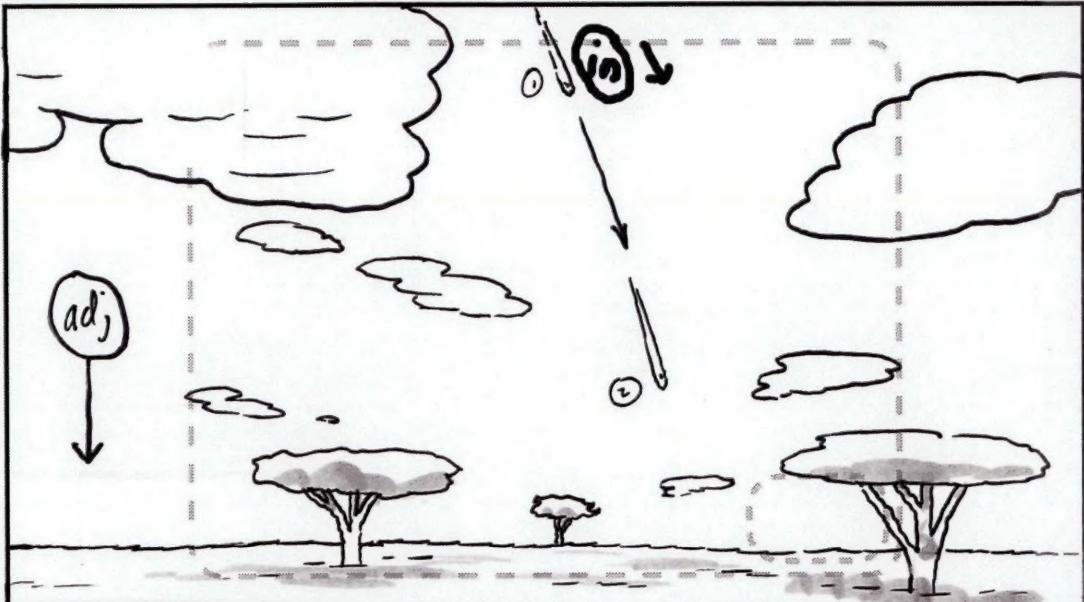
Sc. 05

Pnl. A

Bg.



day night



Jake / See's it !

- ADJ. W/ HELMET

Timing:



Sc. 05 CONT Pnl. B

Bg.

day night



SFX / BOOM !

Jake / woah !

grass ripples from explosion
Jakes ears flap back

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②



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Production:

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ADVENTURE TIME



Page 8

Sc. 05 cont

Pnl.

C

Bg.

day night

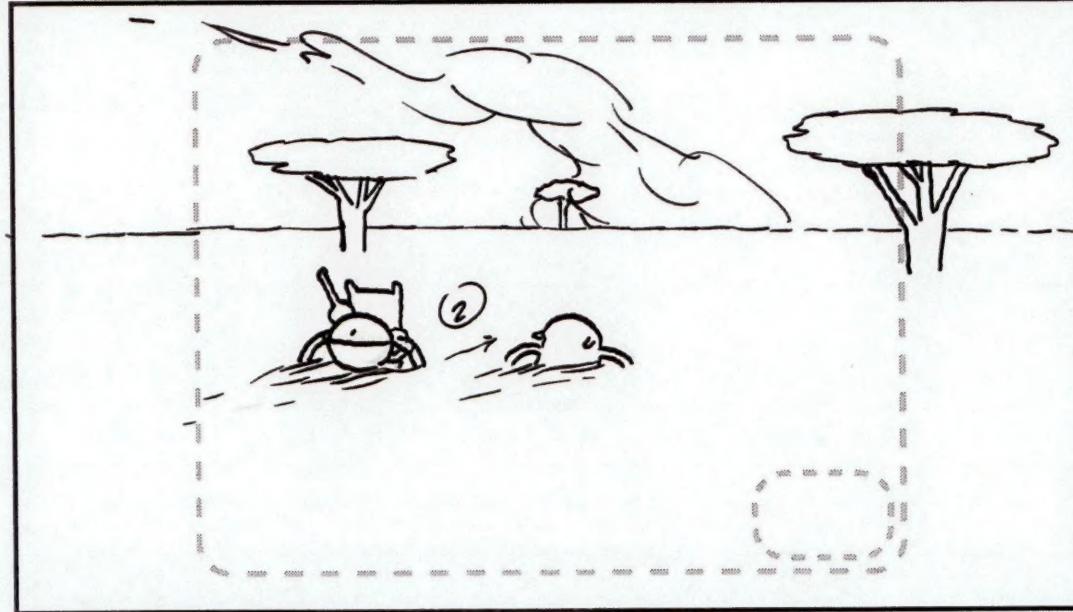
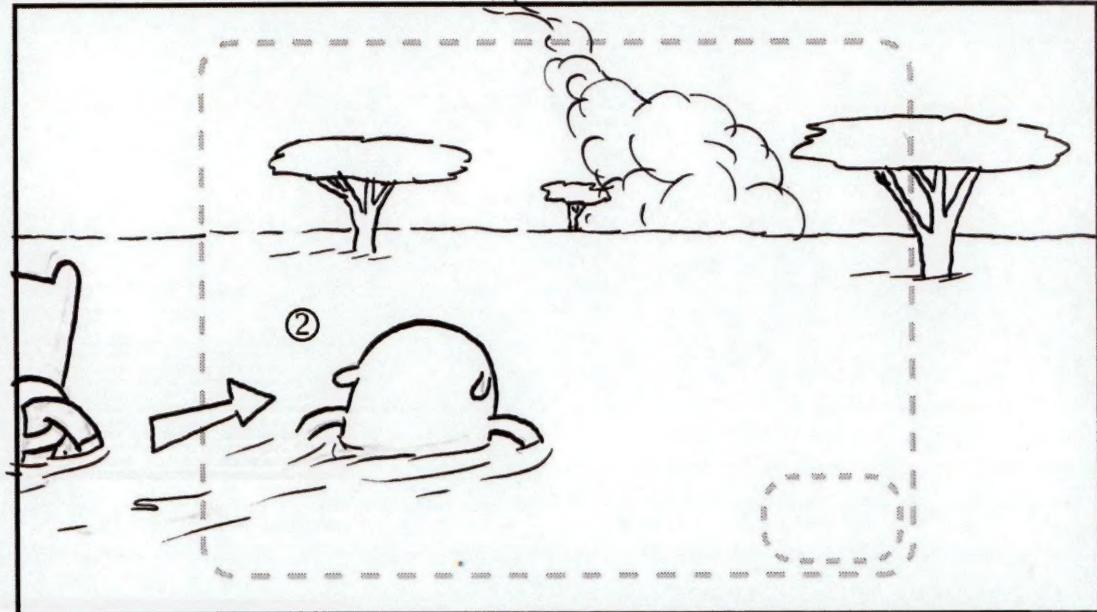
Sc. 5 cont

Pnl.

D

Bg.

day night



Dialog:

Jake / ① Good thing it sprinkled ② this morning, right?

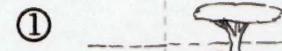
Action:

- F + J RUN FORWARD THROUGH TALL GRASS.

- SMOKE RISES FROM IMPACT POINT.

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Timing:



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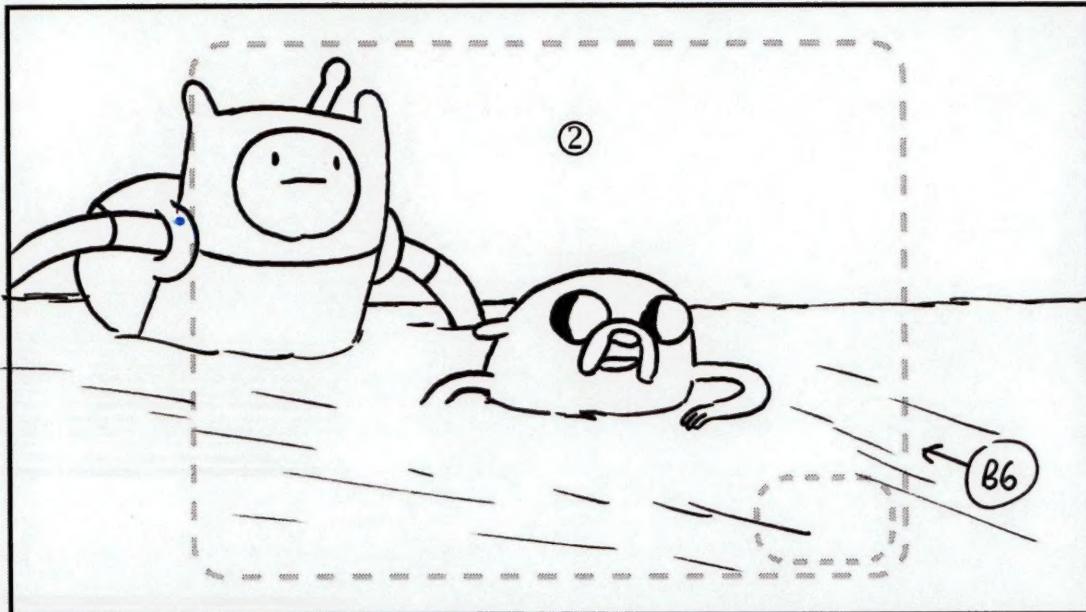
Sc. 6

Pnl. A

Bg.



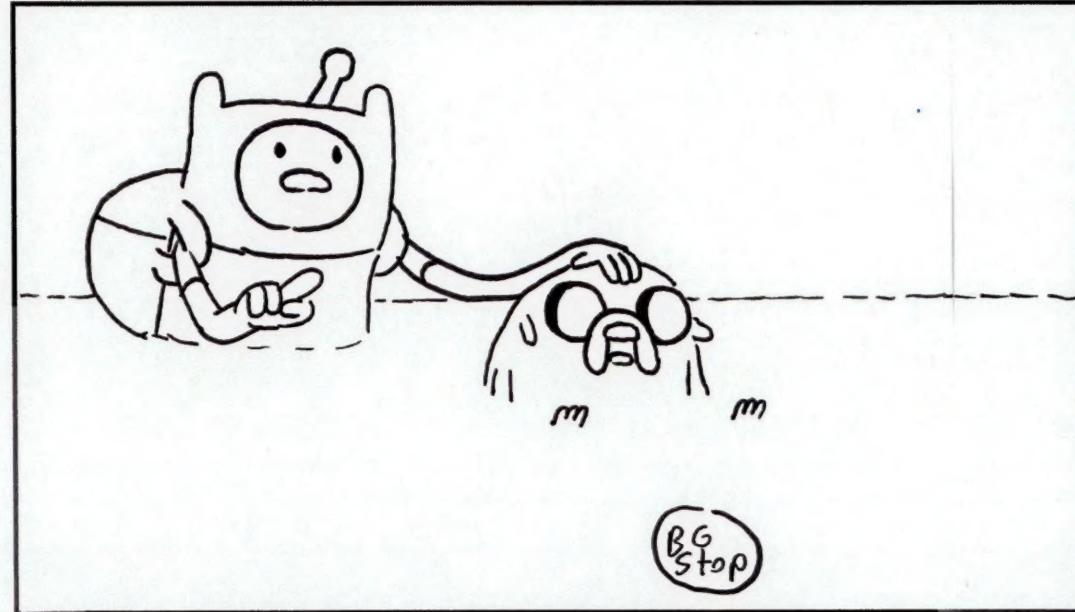
day night



Sc. 6 cont Pnl. B

Bg.

day night



Dialog:

Jake / This tall wet grass feels good
on my legs.

Finn / Huhwha who's that?

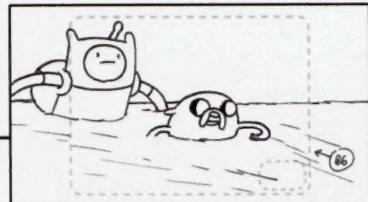
Action:

- F. STOPS JAKE AND POINTS

SEP 18 2014

Timing:

①



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Sc. 07

Pnl. A

Bg.



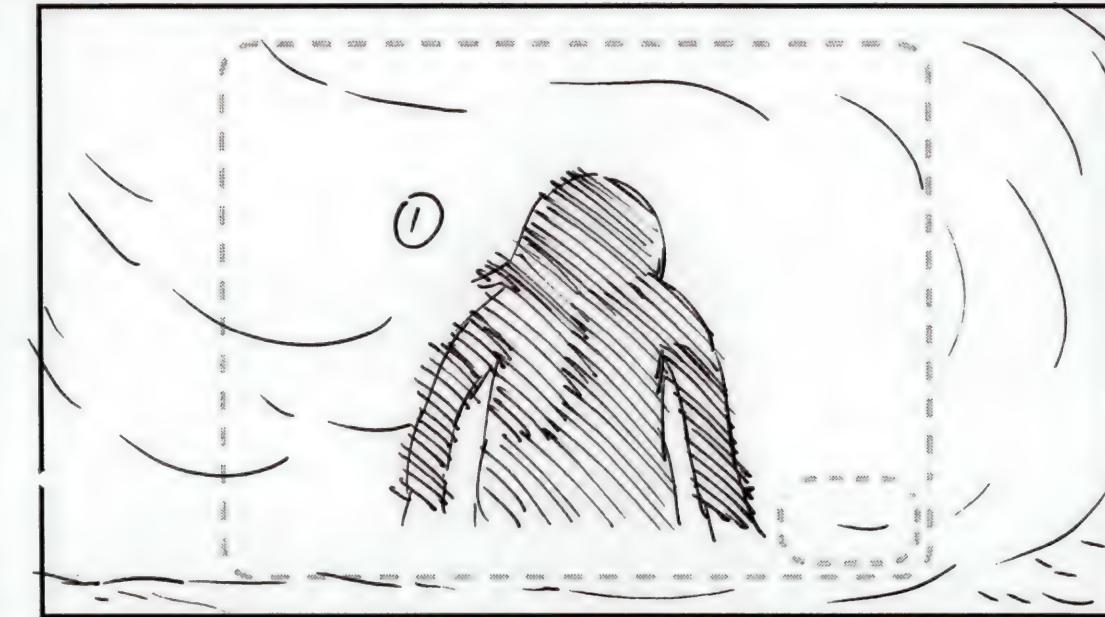
day night

Sc. 08

Pnl. A

Bg.

day night

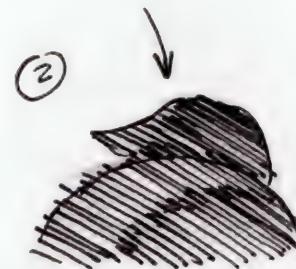


Dialog: Jake! I dunno!
(01s)

Jake! ^(01s) looks like we --

Action: - SILHOUETTED FIGURE VISIBLE
THROUGH SMOKE.

(figure bends down
into the grass)



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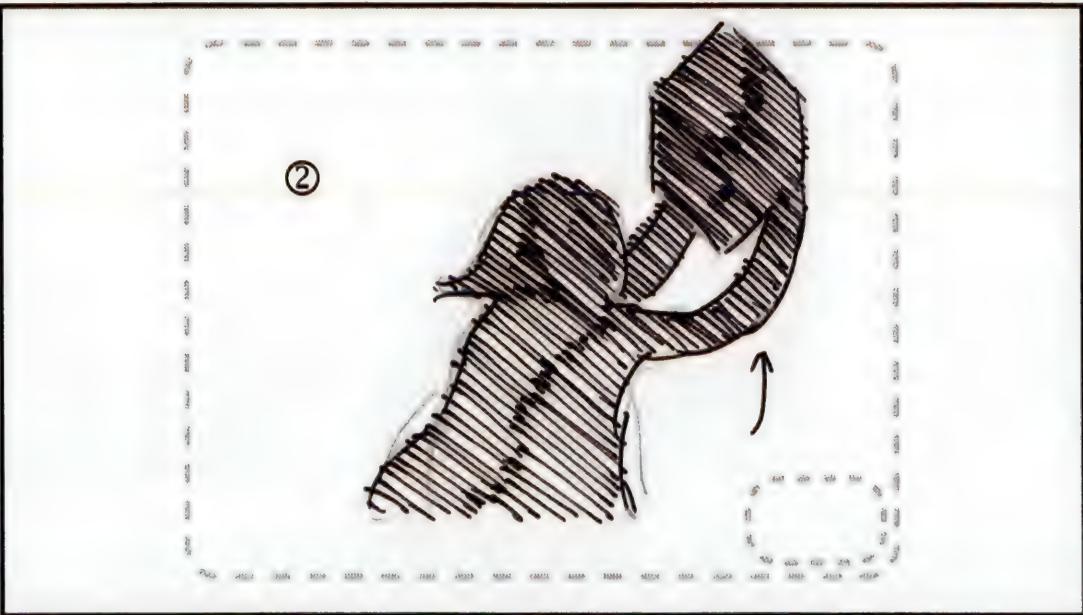
ADVENTURE TIME

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Sc. 08 cont

Pnl. B

Bg.

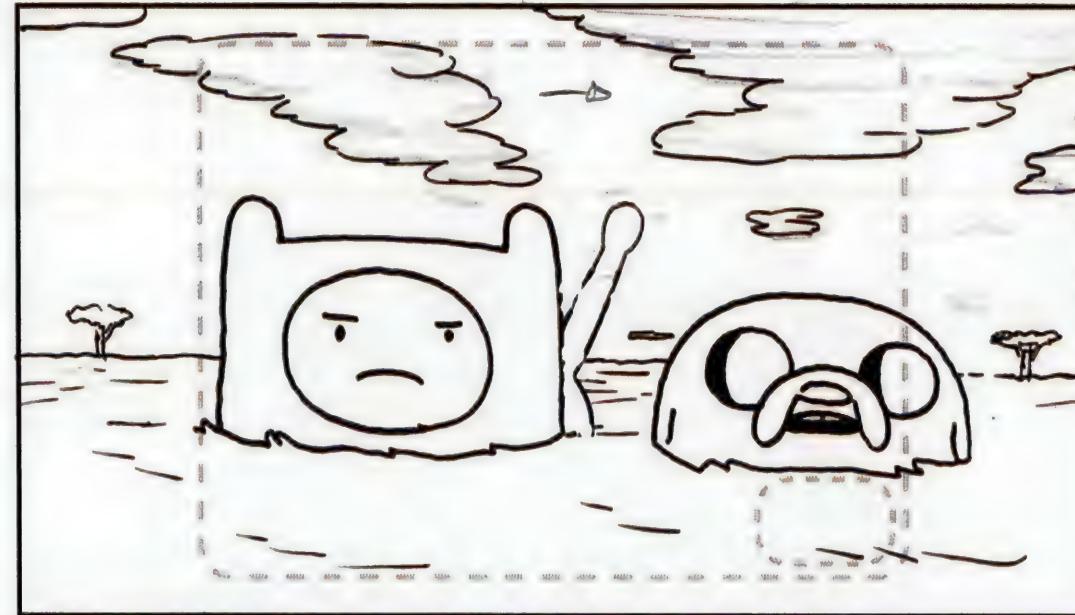


Sc. 09

Pnl. A

Bg.

day night



Page 11

Dialog: J / (cont) - shoulda skipped brunch!

Jake / early bird got the worm.

Action:

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Timing:

①



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ADVENTURE TIME

Sc. 01 *CONT* Pnl. B

Bg.



day night

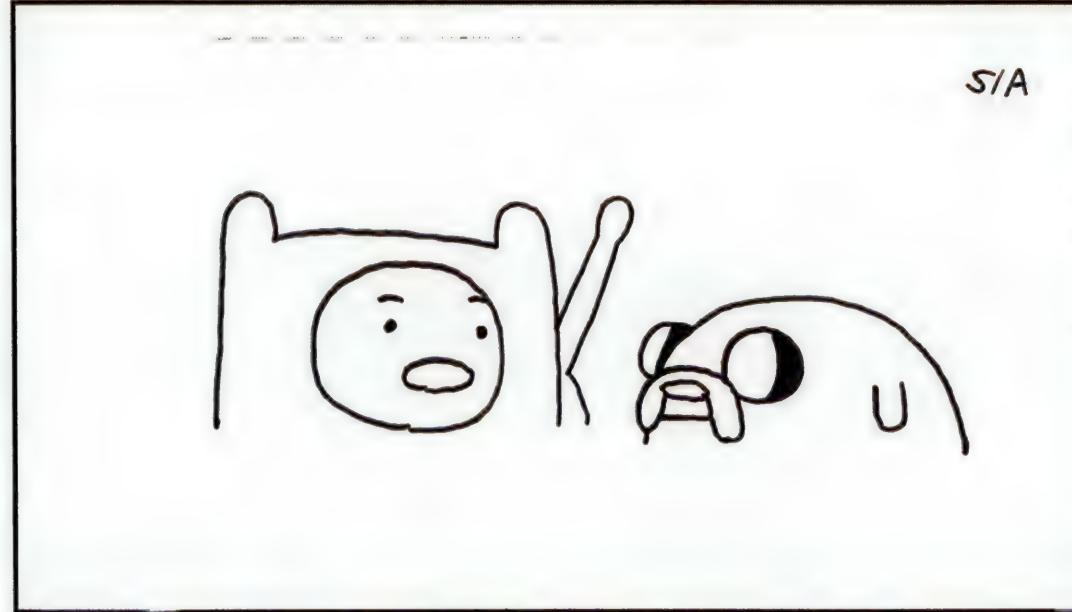
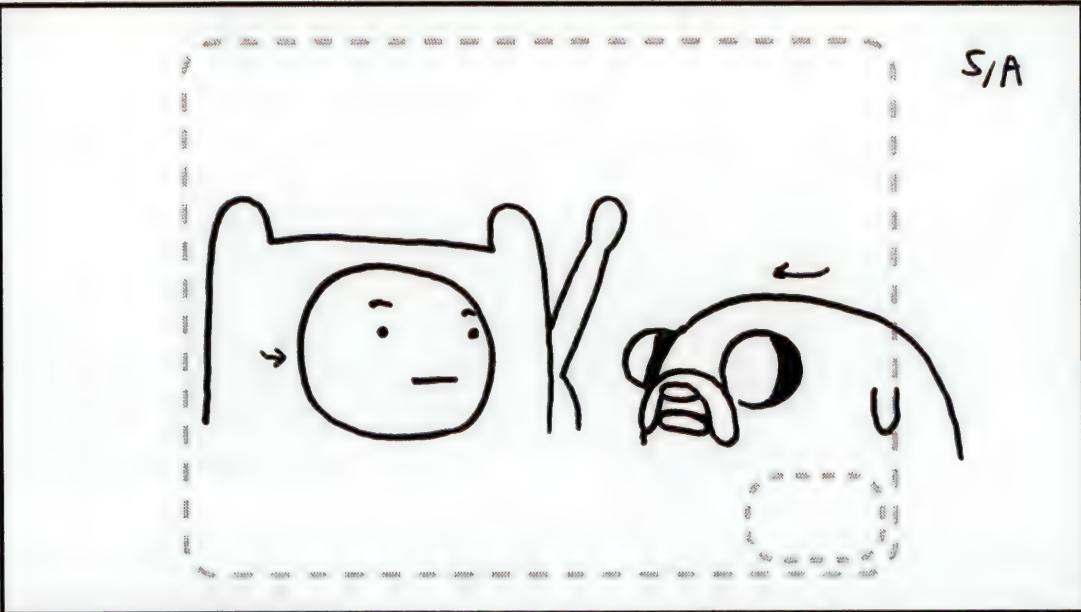
Sc. 09 *CONT* Pnl. C

Bg.

day night

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Dialog:

Jake / and then the worm is his brunch. Finn! Our brunch was sick.

Action:

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Timing:

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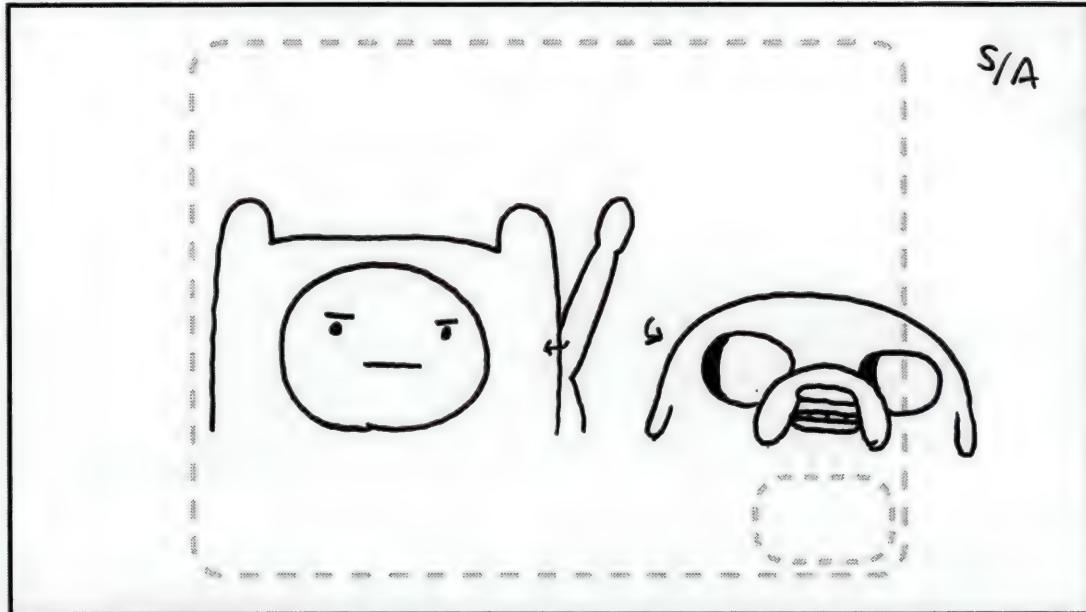
EPISODE #

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ADVENTURE TIME

Sc. 09 cont Pnl. D

Bg.



Dialog: J/ Right. And now we got the
calorie fuel --



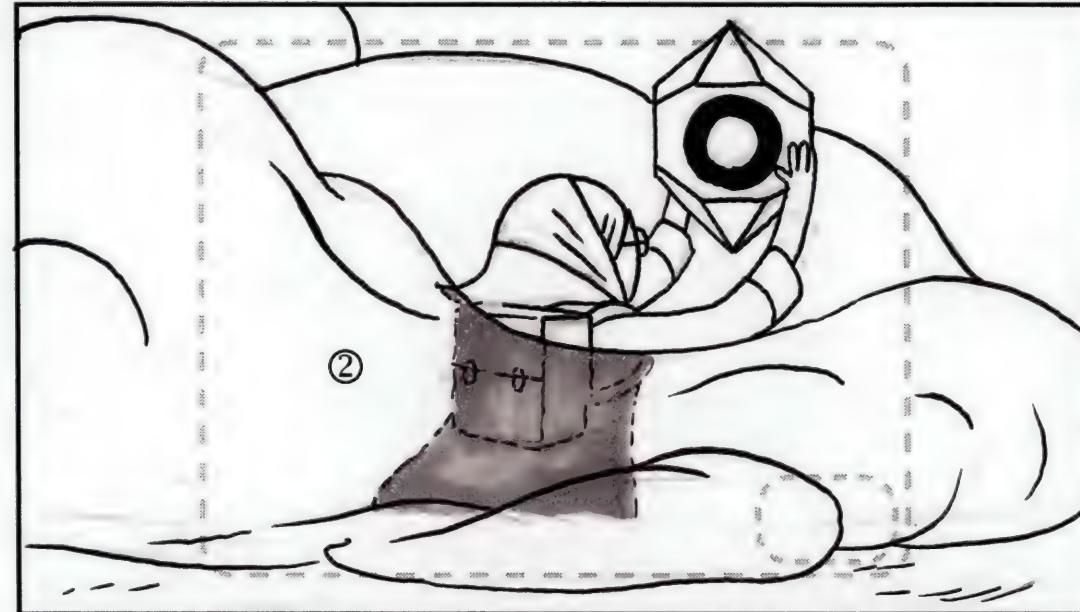
Sc. 10

Pnl. A

Bg.

Page 13

day night



Jake (cont) / To jump this fool.

Action:

- BETTY HOLDS GLOB'S HELMET

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Timing:

①



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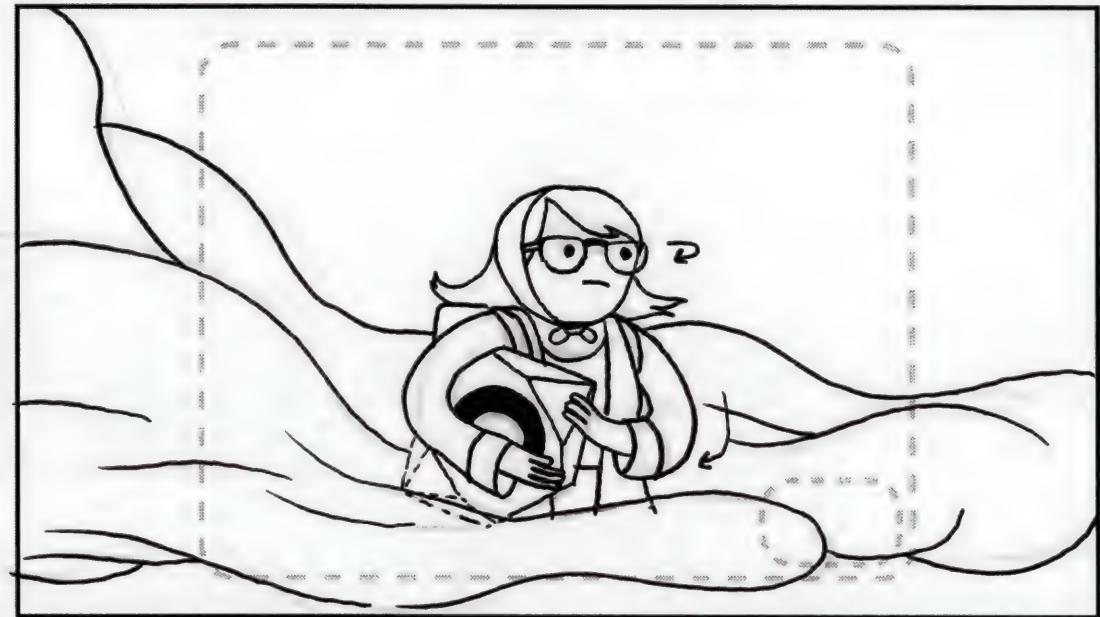
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ADVENTURE TIME

Sc. 10 *cont* Pnl. B

Bg.



day night

Sc. 11

Pnl. A

Bg.

day night

Page

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Dialog:

Finn / (OS) OH MY TRUTH dude -

Action:

-BETTY TURNS AND PUTS
HELMET UNDER ARM.

Timing:

Finn / (OS) is that Betty ?



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Production:

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ADVENTURE TIME

Sc. 12

Pnl. A

Bg.



day night

Sc. 12 CONT

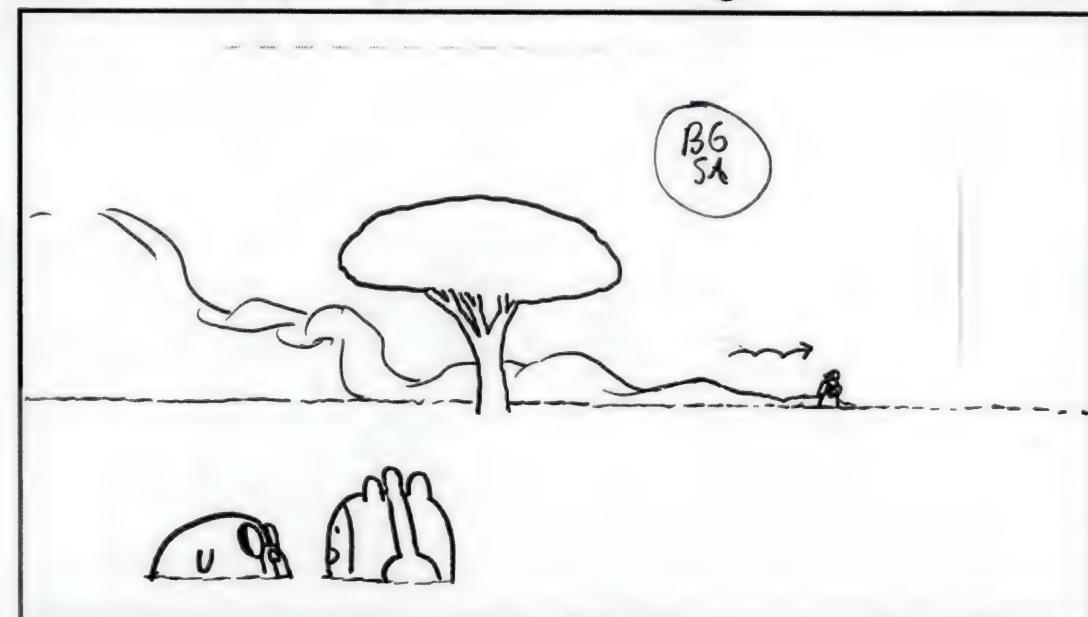
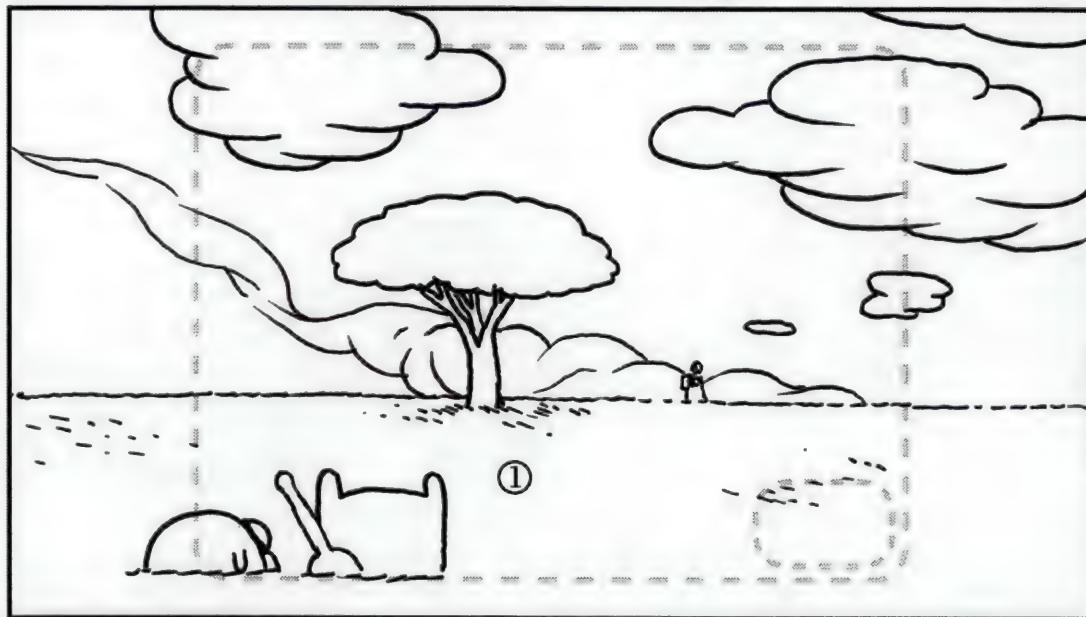
Pnl. B

Bg.

Page

15

day night



Dialog:

Jake/ Betty's dead.

Finn Finn disappeared doesn't always mean 'dead'

Action:

- BETTY WALKS RIGHT

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Timing:



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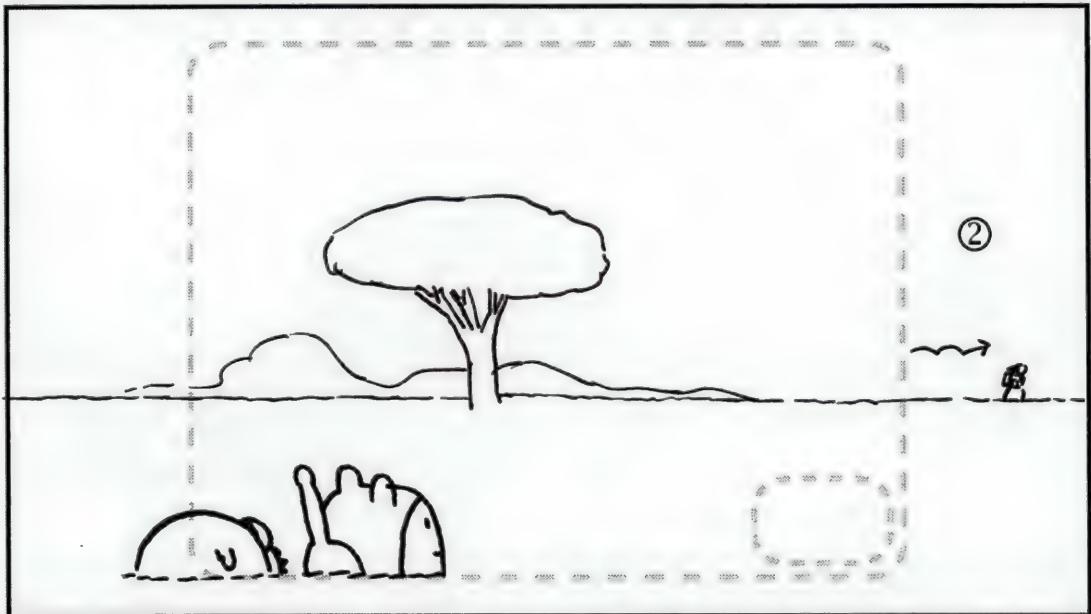
Sc. 12 cont

Pnl. C

Bg.



day night

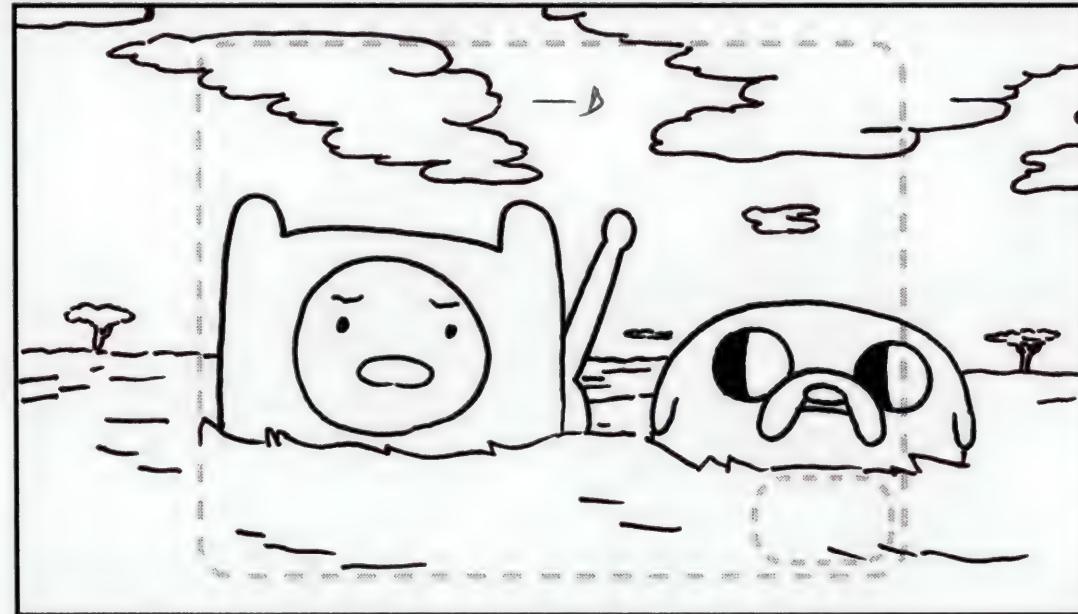


Sc. 13

Pnl. A

Bg.

day night



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Dialog: Jake You're right she looks alive.

Finn Alive and off the grid.

Action:

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Timing:



Production:

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ADVENTURE TIME

Sc. 13 *CONT* Pnl. B

Bg.



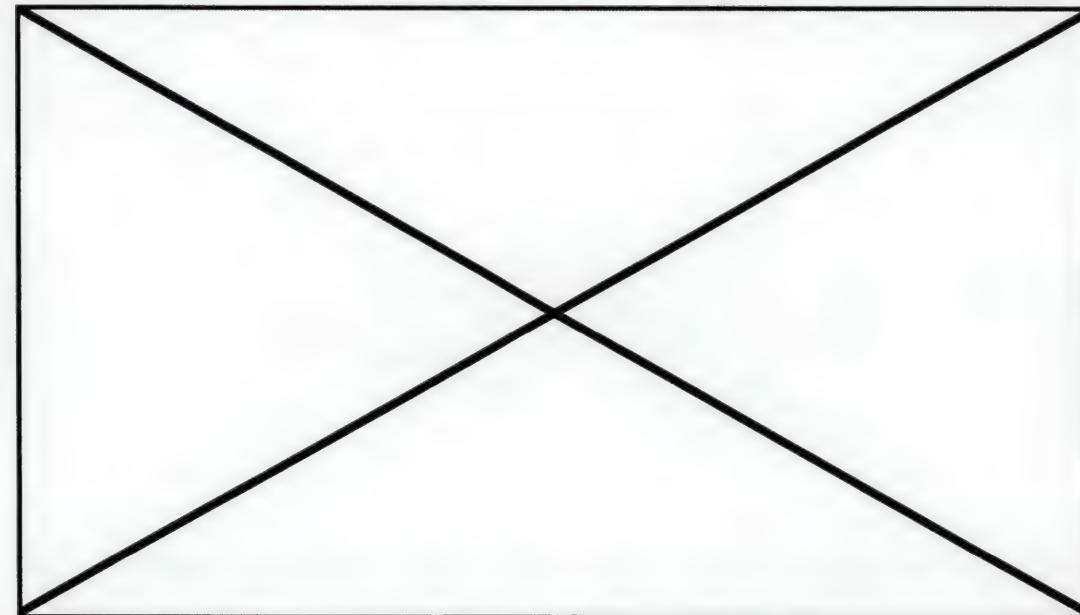
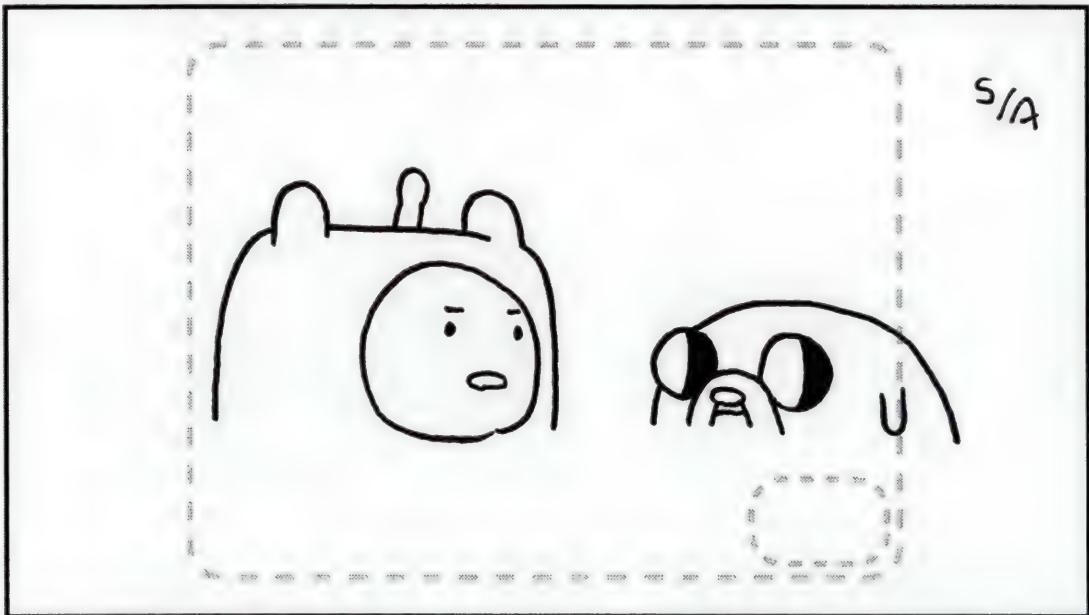
day night

Sc.

Pnl.

Bg.

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Dialog: Finn/ Snatching up Glob remnants

Action:

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Timing:

Production:

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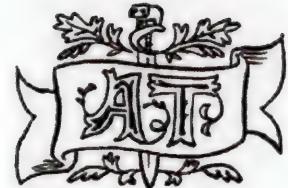
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ADVENTURE TIME

Sc. 13 cont

Pnl. C

Bg.



day night

Sc.

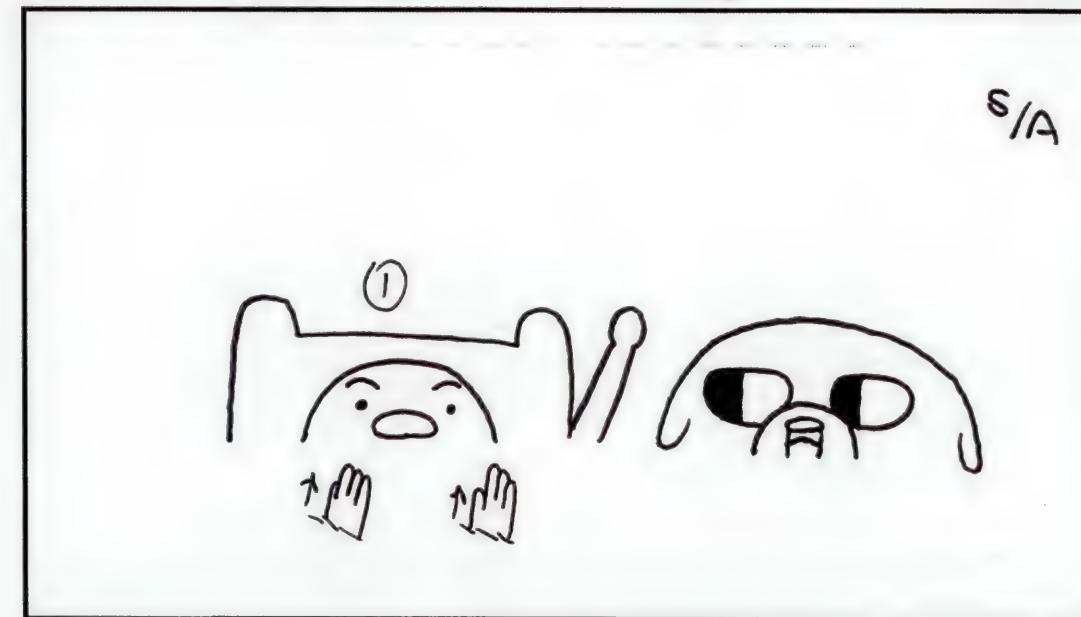
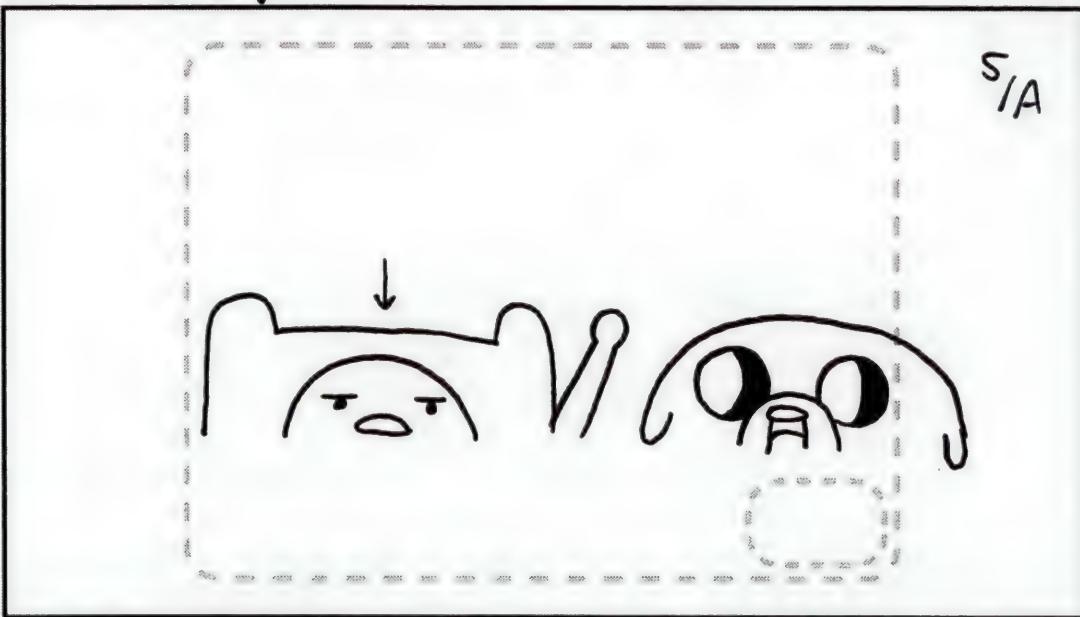
13 cont

Pnl. D

Bg.

day night

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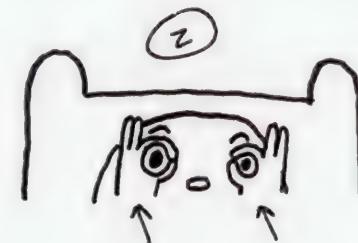


Dialog: F/ Hmm I got a weird feeling in my fat basket.

Action: -F. CROUCHES

Timing:

Finn ① like, what does she want with
Gloss helmet?
② (and why's she got new glasses on?)



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ADVENTURE TIME

Sc. 13 *cont* Pnl. E

Bg.



day night

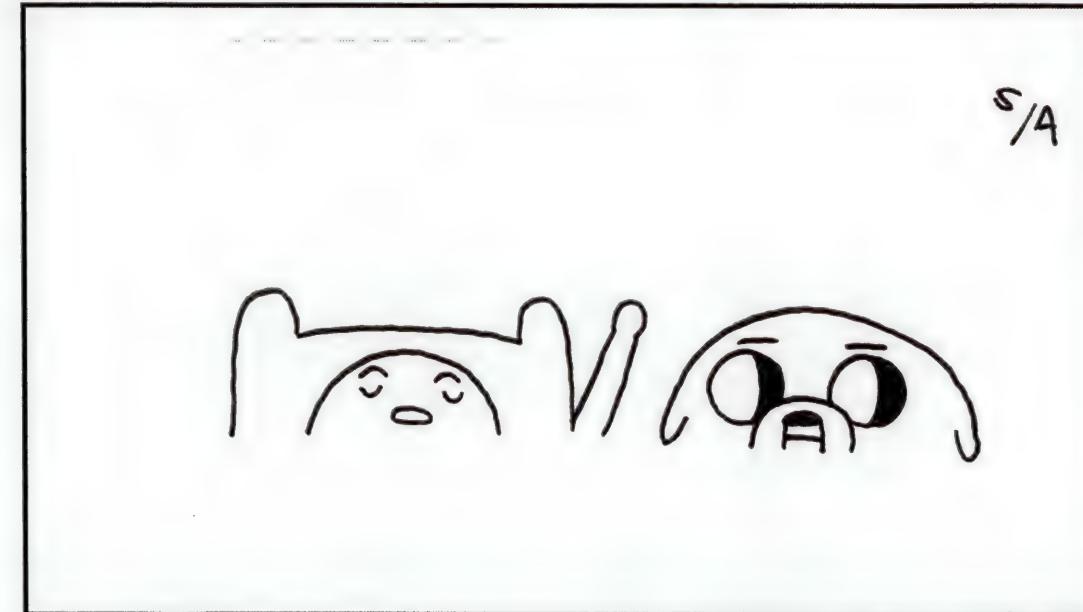
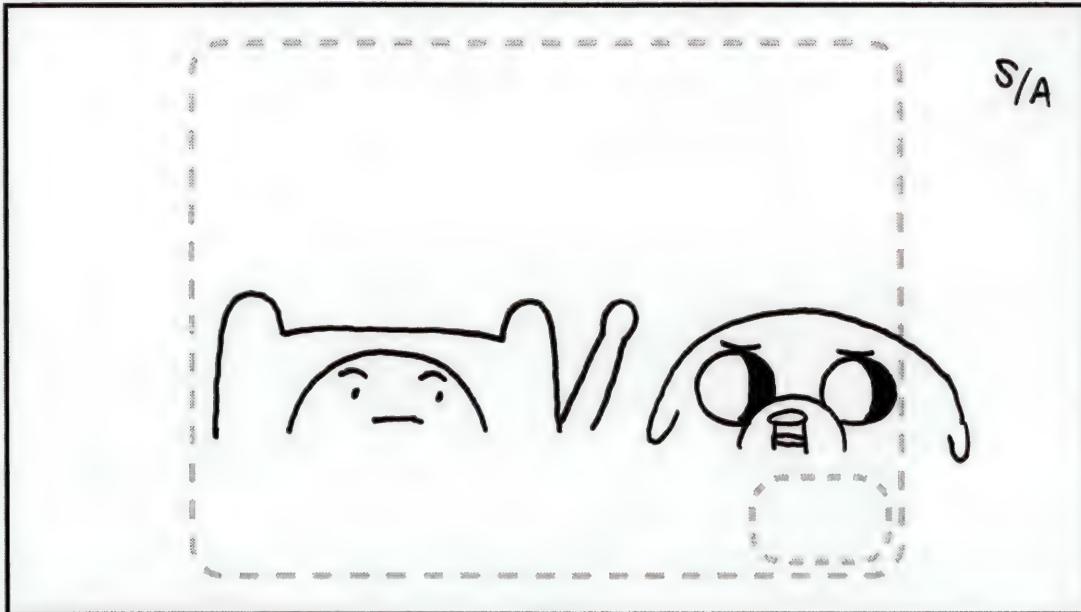
Sc.

13 *cont* Pnl. F

Bg.

day night

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Dialog:

Jake / What do WE want with
Glob's helmet?

Finn / Dude, we're hoarders.

Action:

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Timing:

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Sc. 1³ *CONT* Pnl. G

Bg.



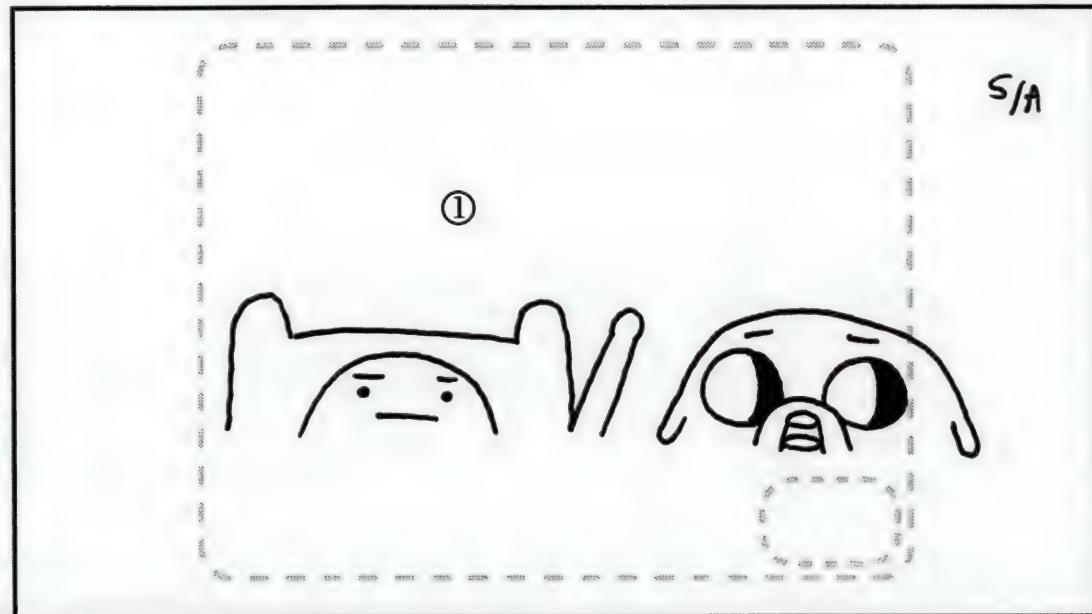
day night

Sc.

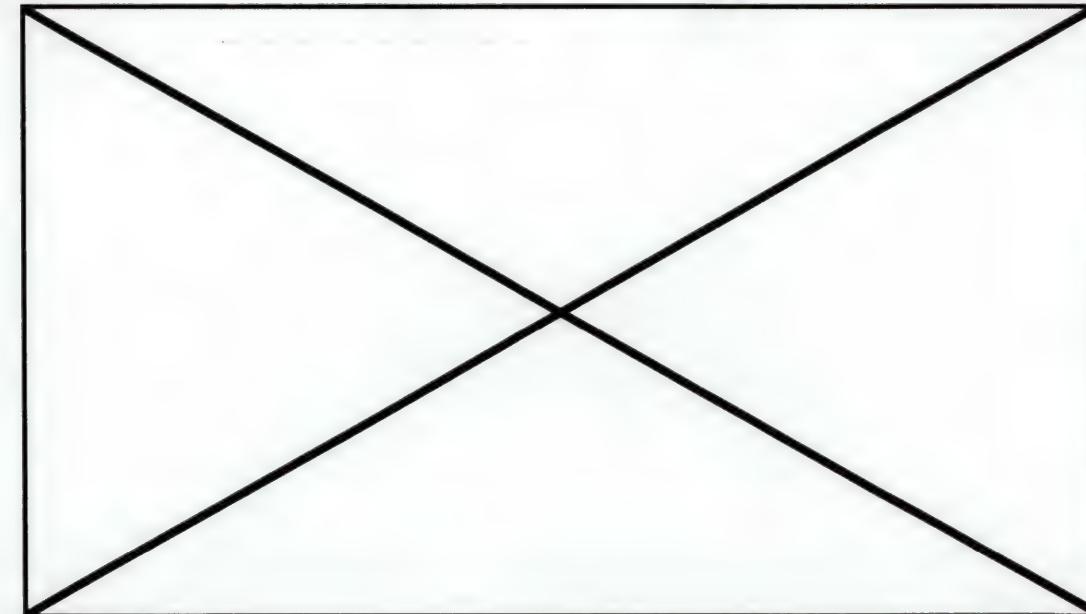
Pnl.

Bg.

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S/A



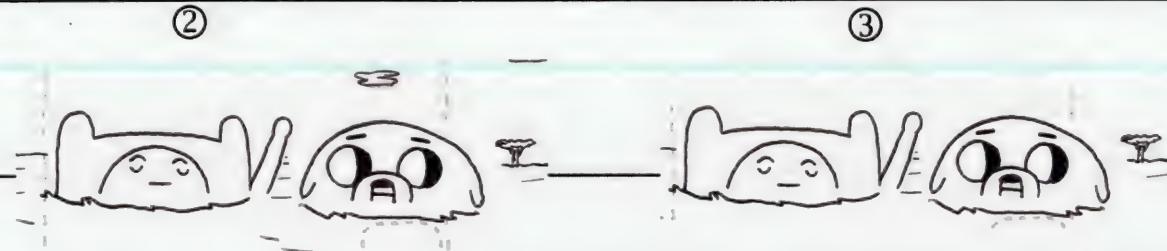
Dialog:

Jake! Is that what we are?

Action:

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Timing:



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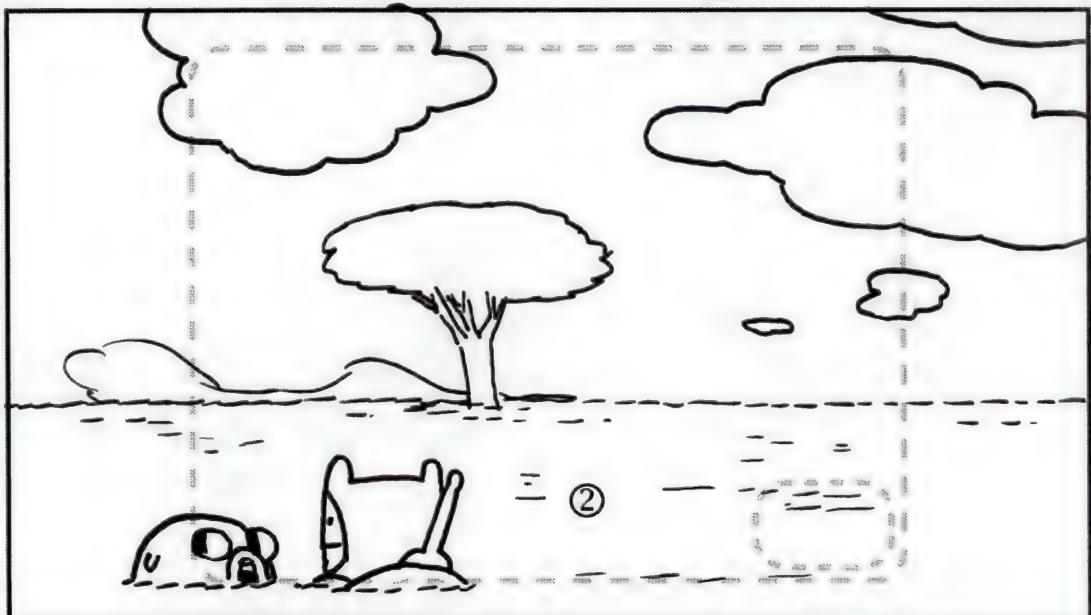
Sc. 14

Pnl. A

Bg.



day night

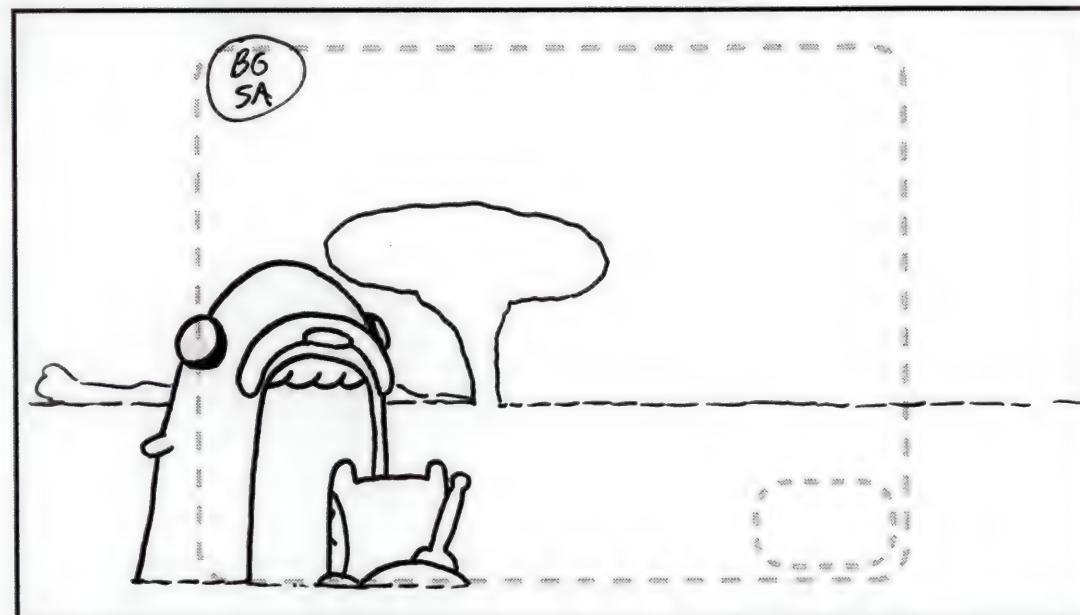


Sc. 14 CONT

Pnl. B

Bg.

day night



Dialog: Jake/ok stealth mode.

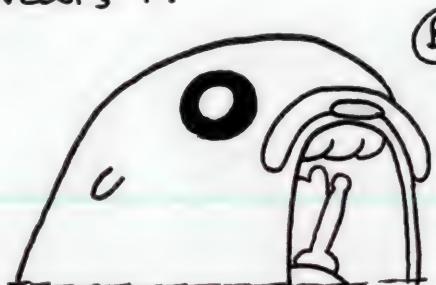
Jake/ GULP :

Action:

-JAKE ENVELOPS F.

Timing:

①



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②



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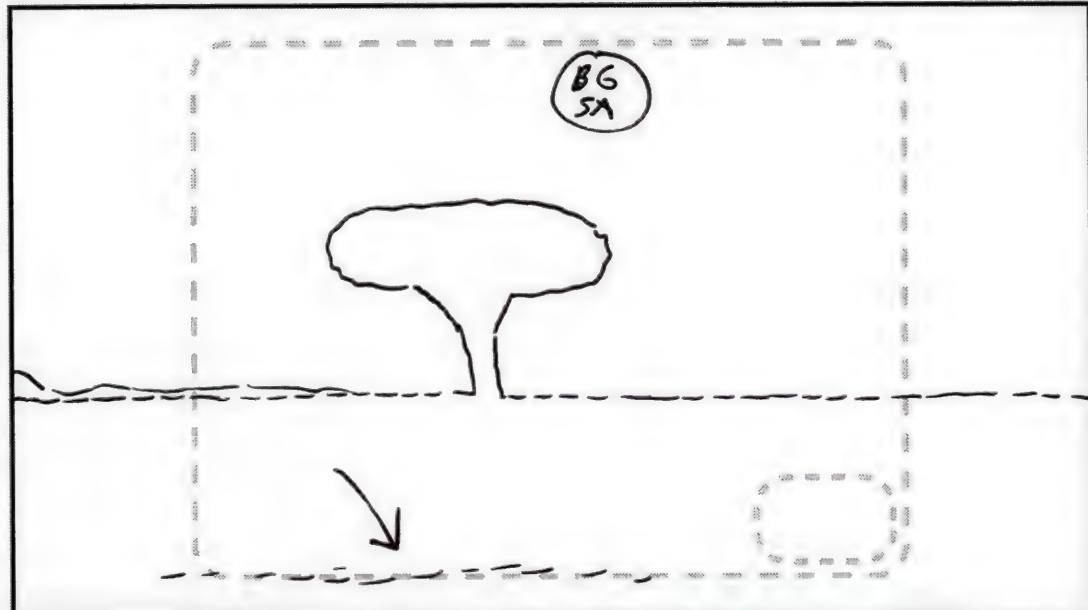
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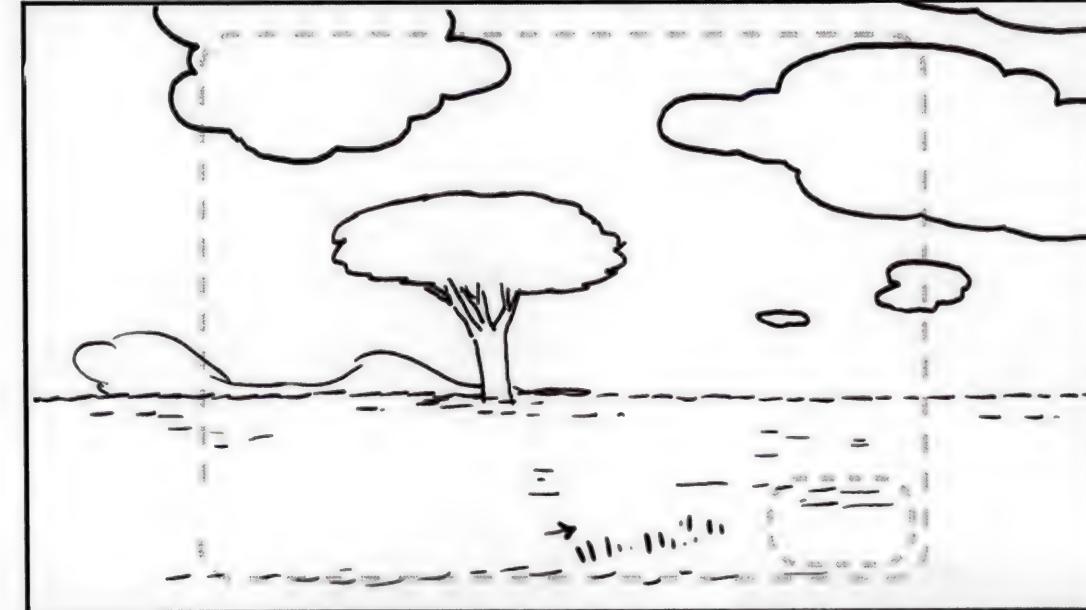
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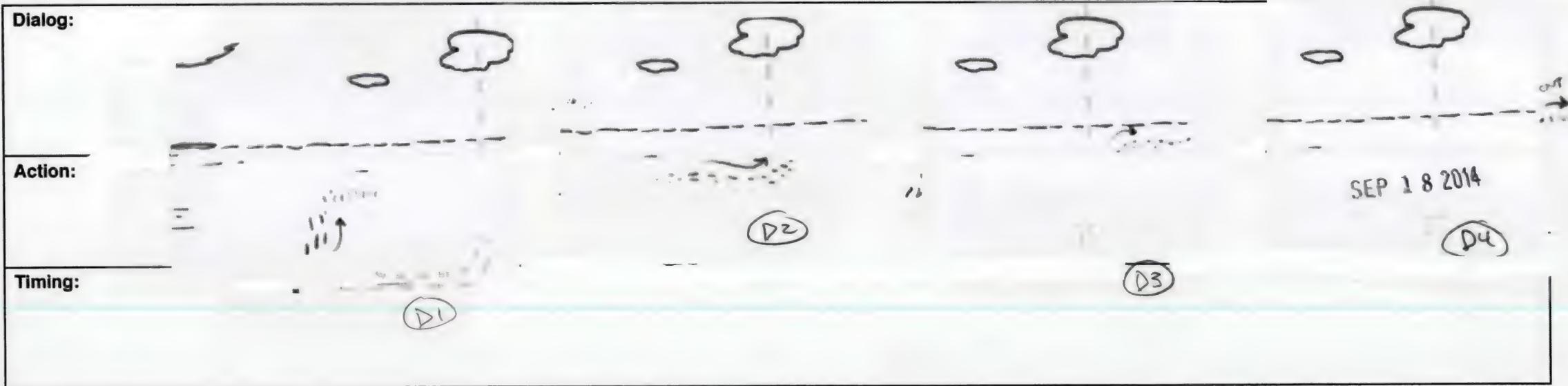
Sc. 14 cont Pnl. C



Sc. 14 cont Pnl. D



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Production:

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ADVENTURE TIME

Sc. 15

Pnl.

A

Bg.



day night



Sc. 15 cont

Pnl.

B

Bg.

day night



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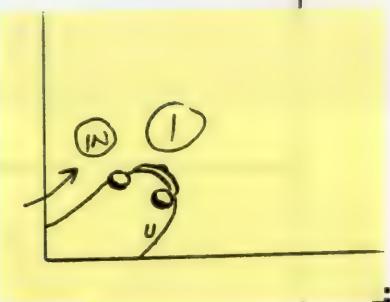
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1025/197

Dialog:

Action:
- Betty walks into Magic Man's house

(Jake slithers onscreen)



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Timing:



Production.

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ADVENTURE TIME

Sc. 15 CONT

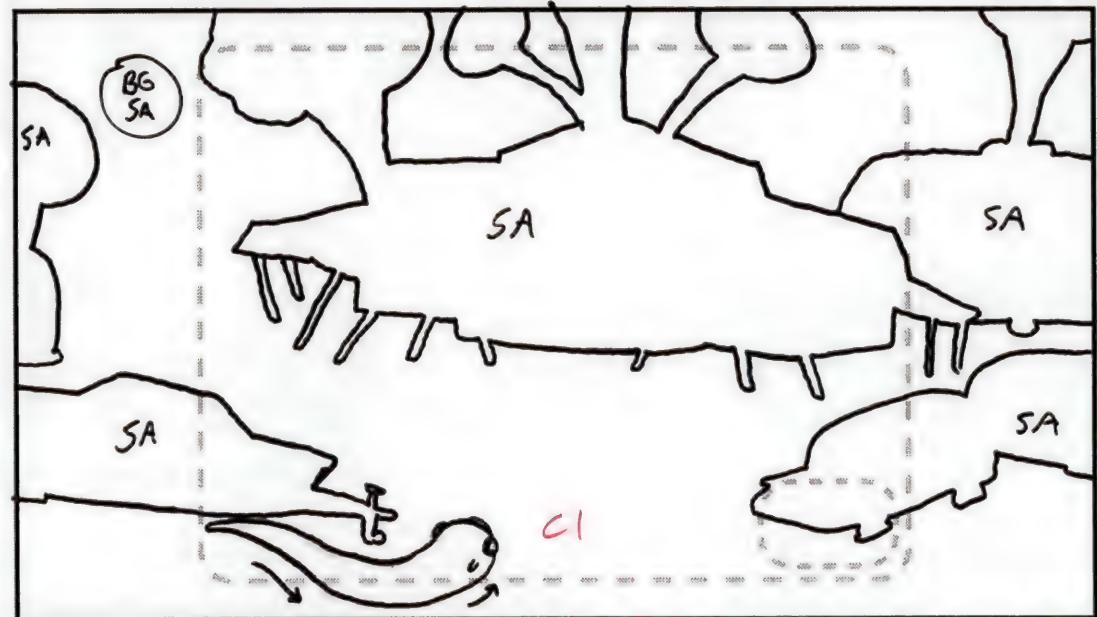
Pnl.

C

Bg.



day night



Sc. 16

Pnl.

A

Bg.

day night

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Dialog:

Jake / :BWLEH! :

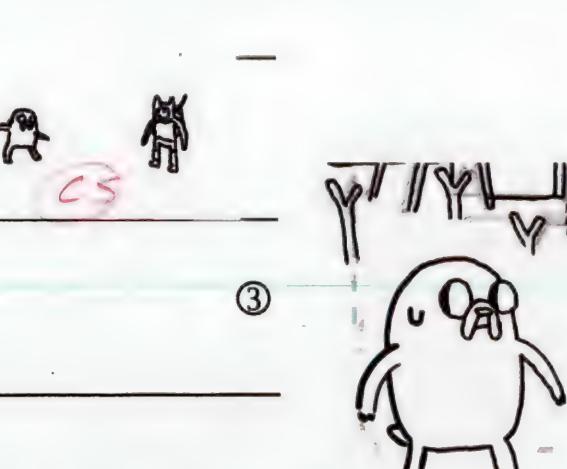
Finn / ① Oh no ② man

Action:



- Jake splits out finn + shrinks back to normal

Timing:



SEP 18 2014



1025/197

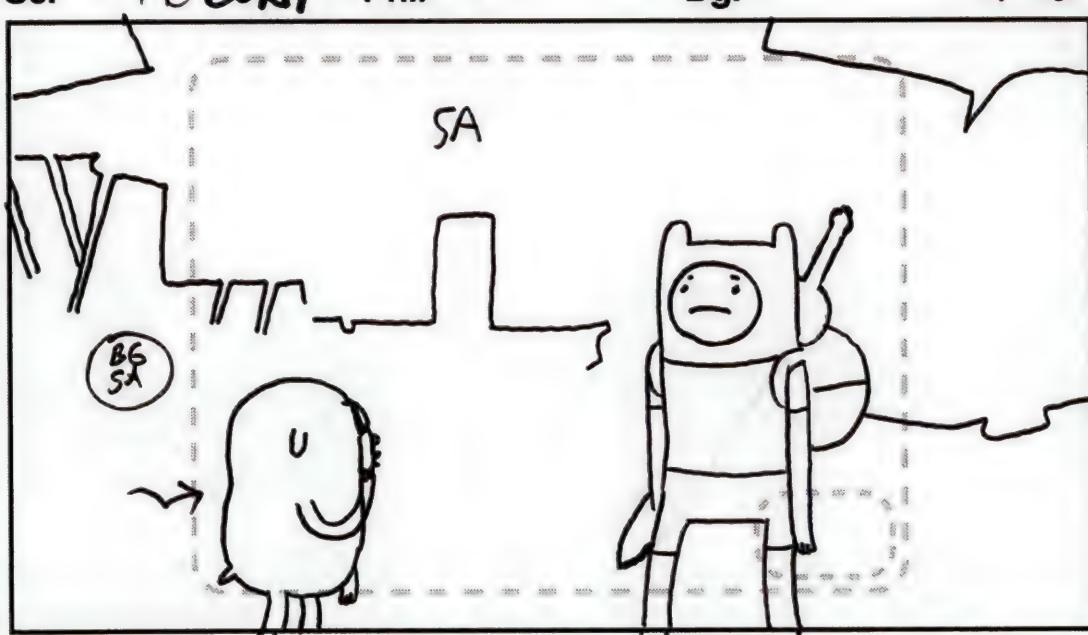
EPISODE #

1025-197

1025/197

ADVENTURE TIME

Sc. 16 cont Pnl. B



Page 25

Sc.

Pnl.

Bg.

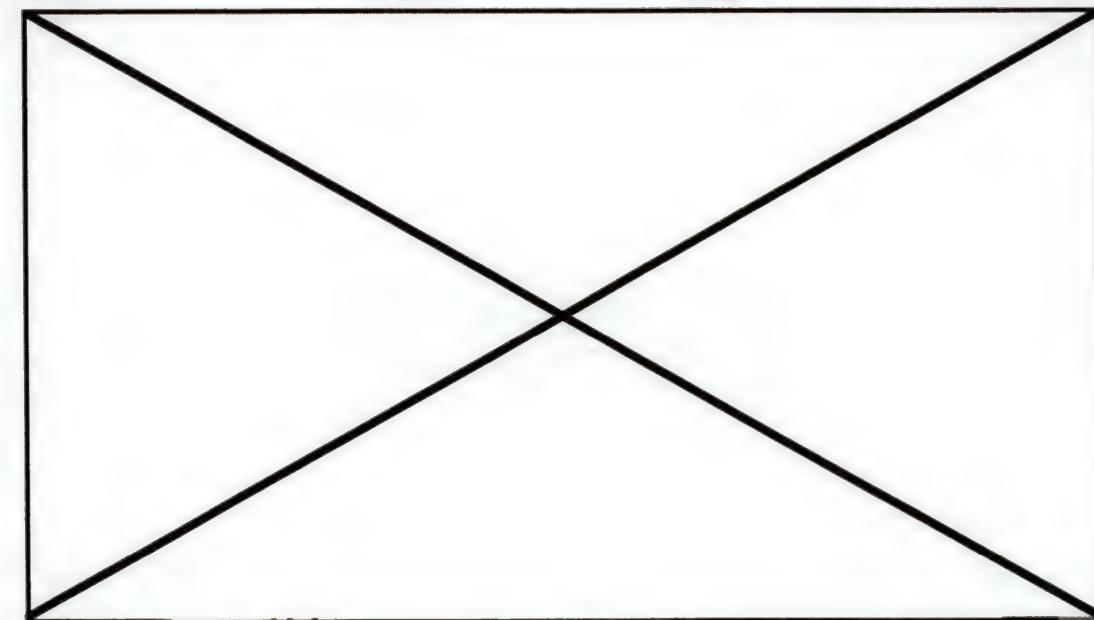
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Jake / Magic Man's house.

Action:

SEP 18 2014

Timing:

Production:

1025/197

1025-197

1025/197

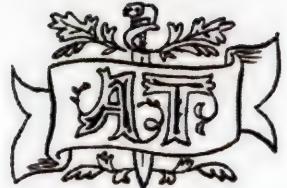
1025/196

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ADVENTURE TIME

Sc. 16 cont Pnl. D

Bg.



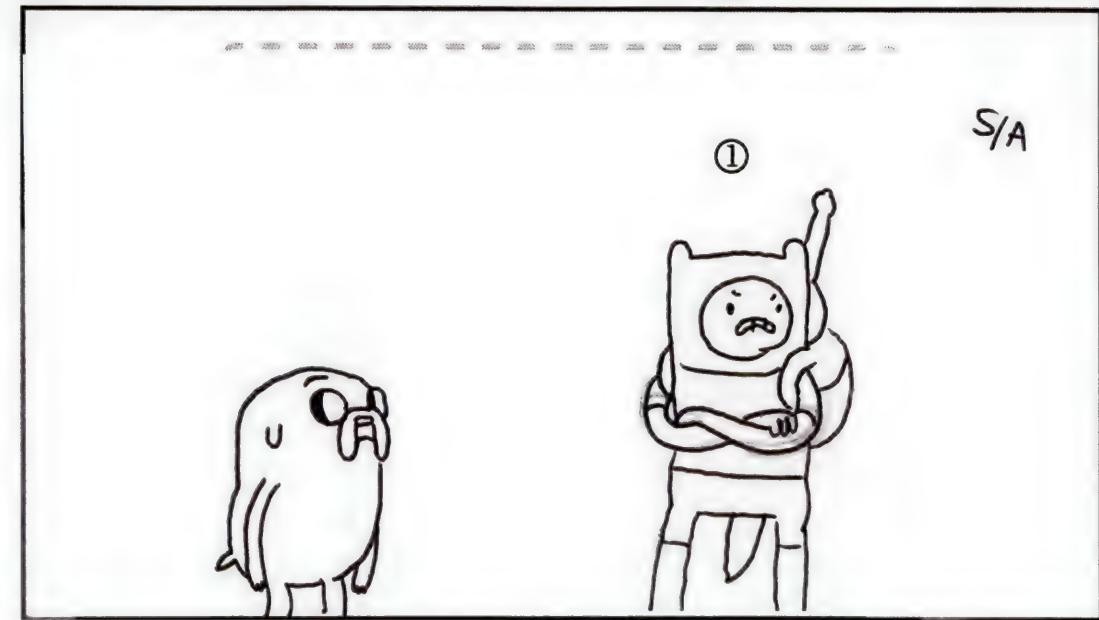
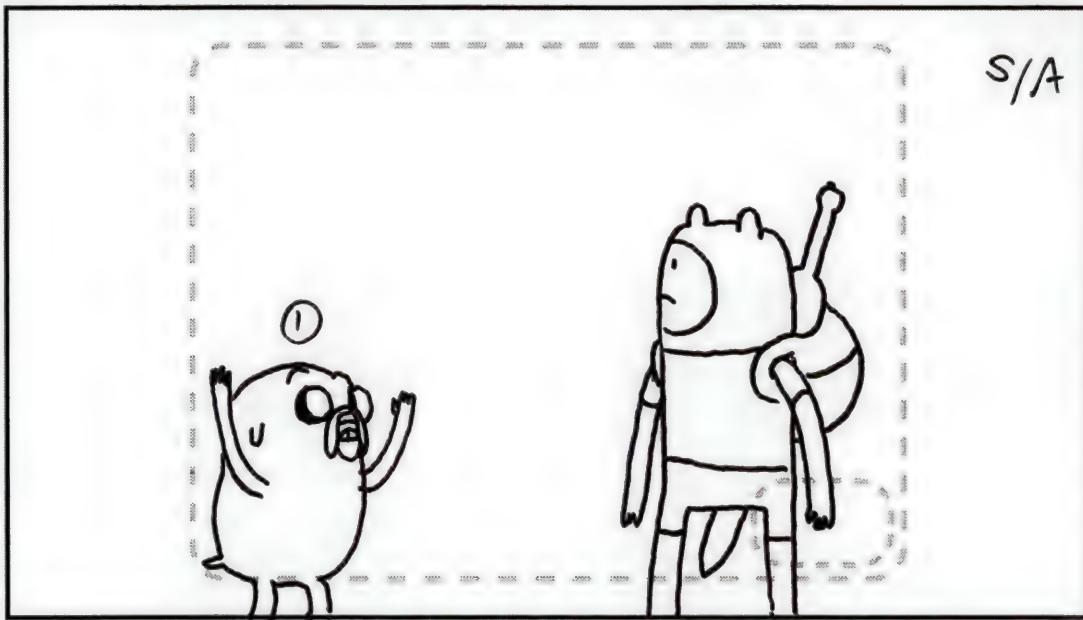
day night

Sc. 16 cont Pnl. E

Bg.

day night

Page 26



Dialog: Jake / ① likely he's got Betty
② under a mind control spell!

Action:



Timing:

Finn / ① Shoot man I don't
② wanna deal with this guy.

②



Production:

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1025-197

1025/197

ADVENTURE TIME

Sc. 16 cont Pnl. F

Bg.



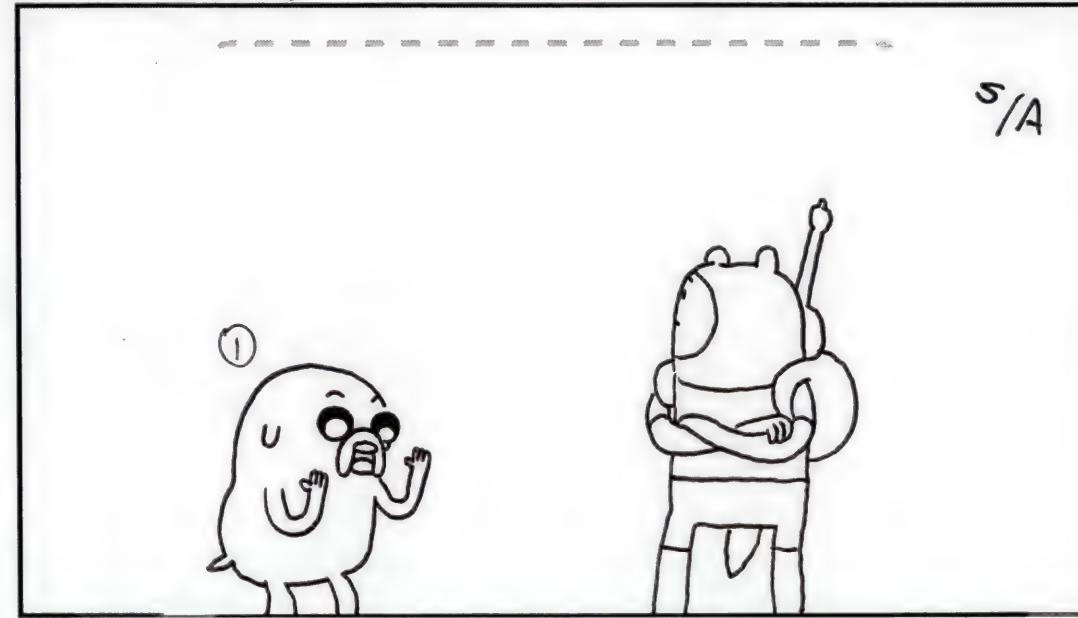
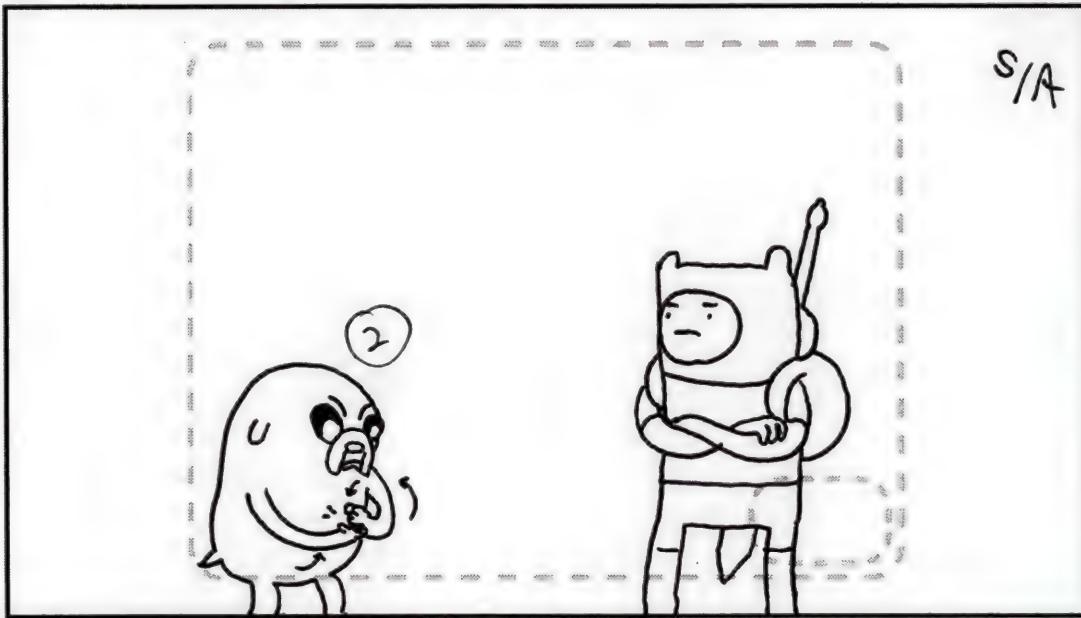
day night

Sc. 16 cont Pnl. 6

Bg.

Page 27

day night



Dialog: Jake 1 He's a tough adversary but -

Jake ① If we hide in the trees, ② pinpoint his location

Action:



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1025/197

1025/197

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ADVENTURE TIME

Sc. 16 cont Pnl. H

Bg.



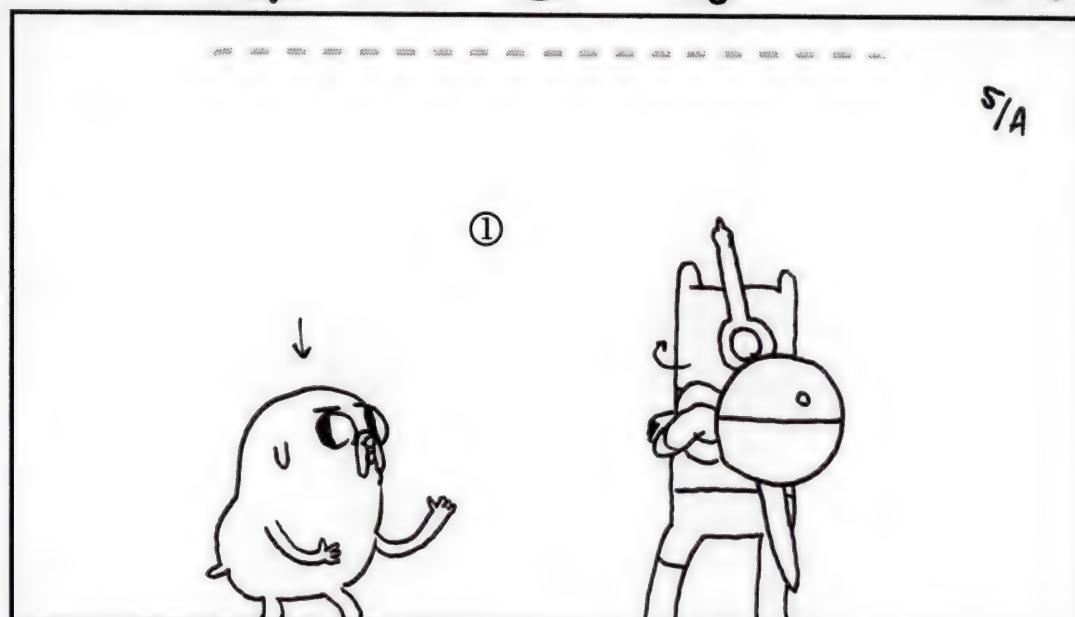
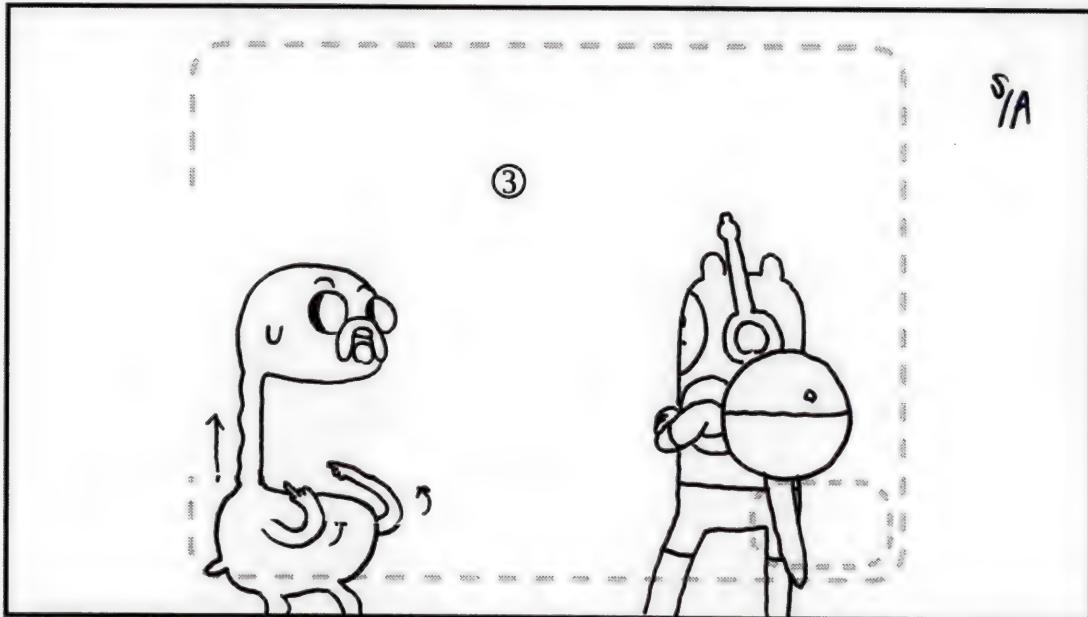
day night

Sc. 16 cont Pnl. I

Bg.

Page 28

day night



Dialog:

Jake ① maybe you can sever his spine

Jake / before he can do his magic on us.

Action:

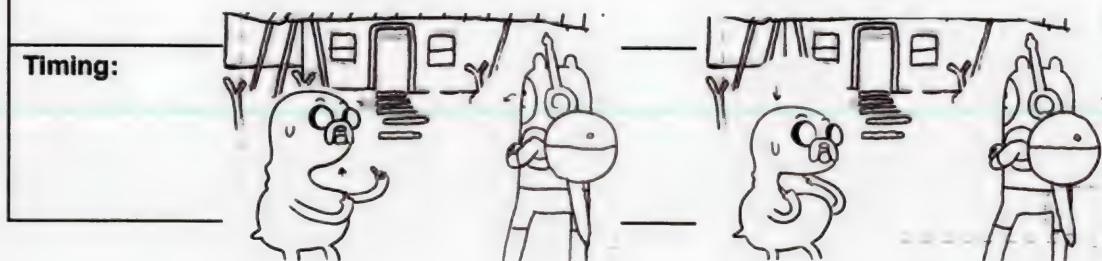
①

②

②

Timing:

SEP 18 2014



Production:

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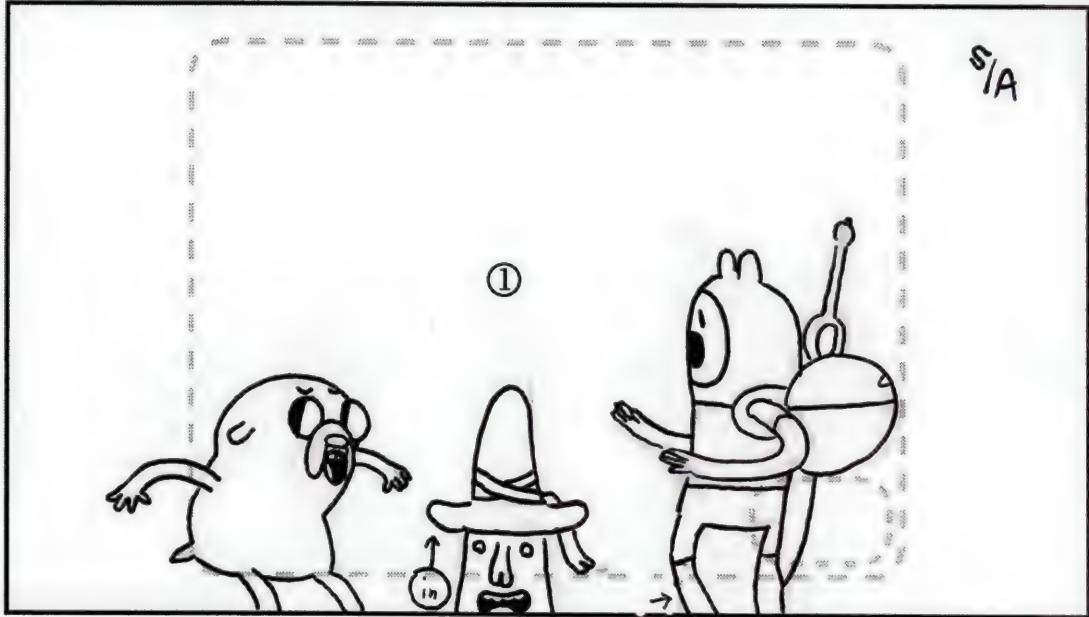
ADVENTURE TIME



Sc. 16 cont Pnl. J

Bg.

day night



Dialog: Magic man! GOOD PLAN!

Action: - MAGIC MAN POPS ON IS.

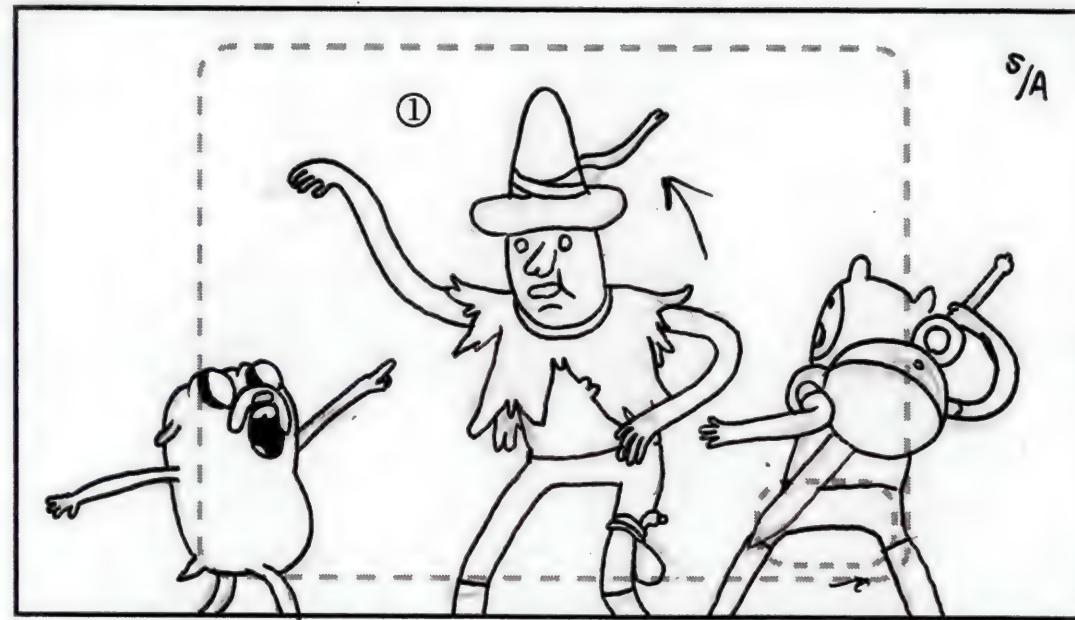
Timing:



Sc. 16 cont Pnl. K

Bg.

day night



Jake! Get the spine!

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ADVENTURE TIME

Sc. 16 cont Pnl. L

Bg.

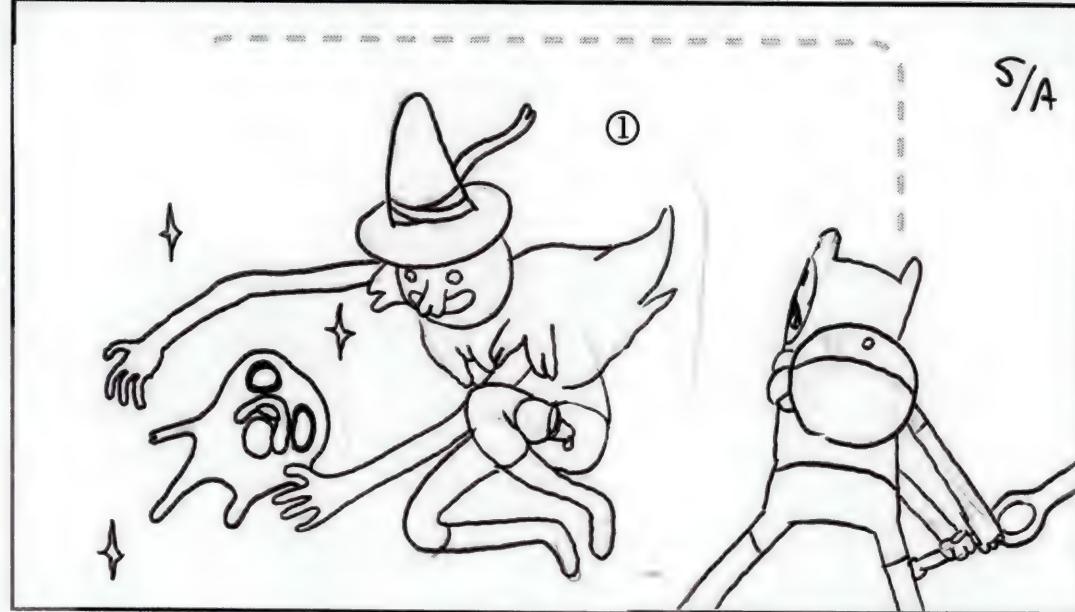


day night

Sc. 16 cont Pnl. M

Bg.

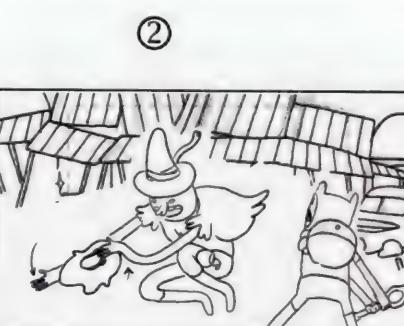
Page 30
day night



Dialog: Jake/ woahhh —————→

Action:
- Finn draws sword
- M.M. CASTS SPELL ON JAKE.

Timing:



SEP 18 2014

Production:

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ADVENTURE TIME

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Sc. 16 cont Pnl. N

Bg.



day night

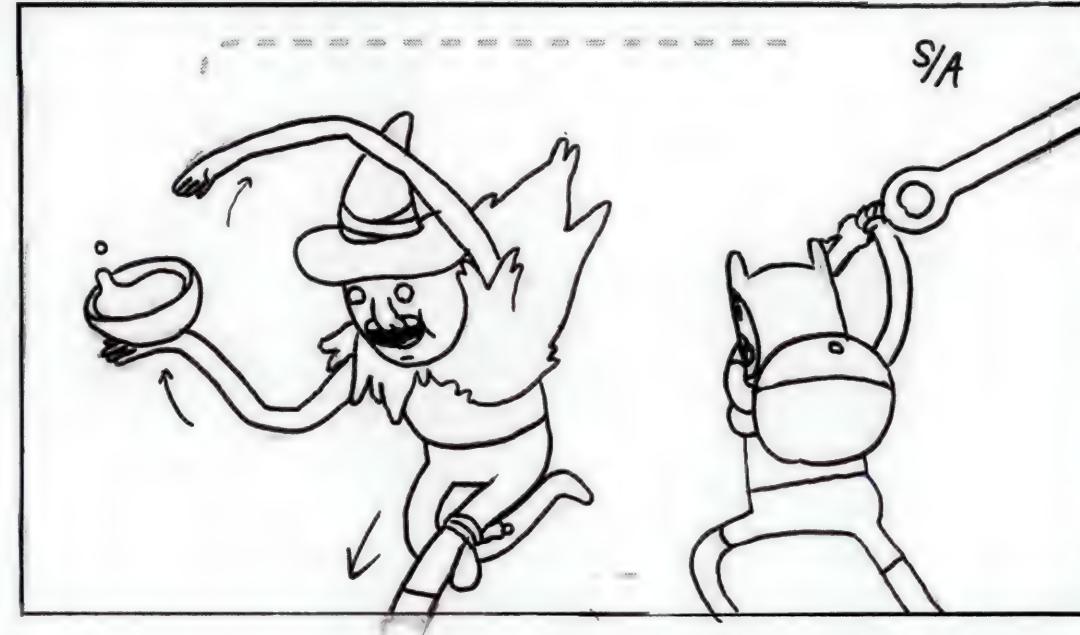
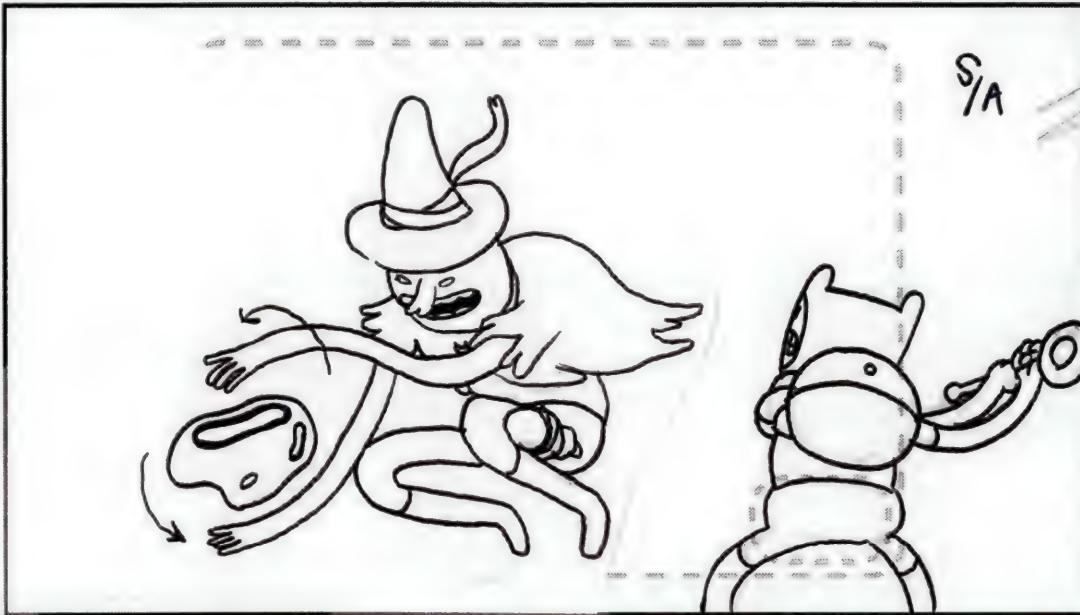
Sc. 16 cont Pnl. O

Bg.

day night

Page

31



Dialog:

Magic Man / (laughing)

Action:

- JAKE TRANSFORMS INTO A BOWL of SOUP.

SEP 18 2014

Timing:

Production:

1025/197

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EPISODE #

1025/197

ADVENTURE TIME

Sc. 16 cont Pnl. P

Bg.



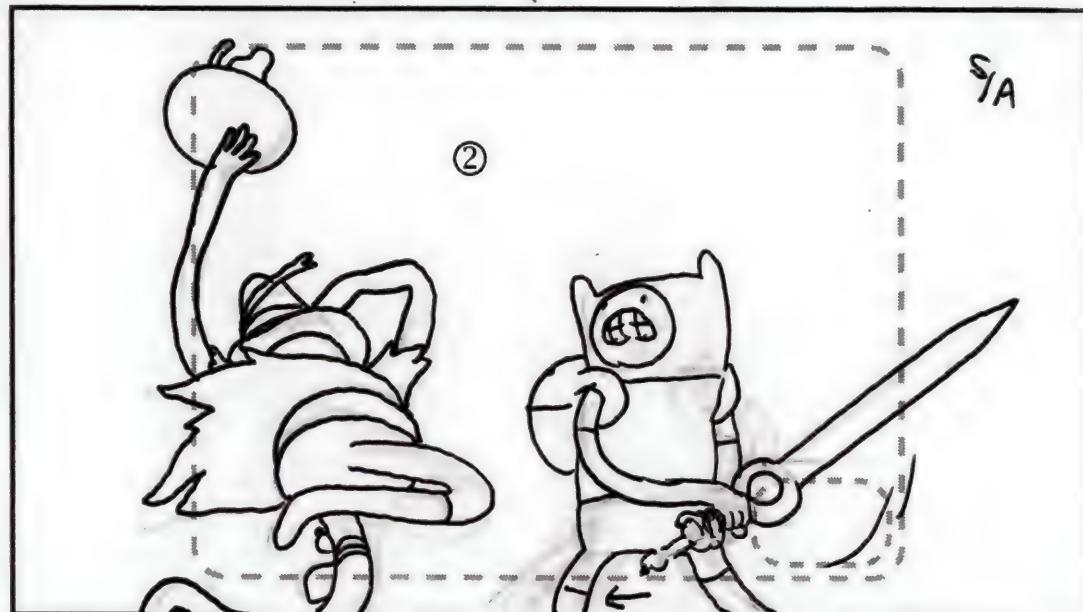
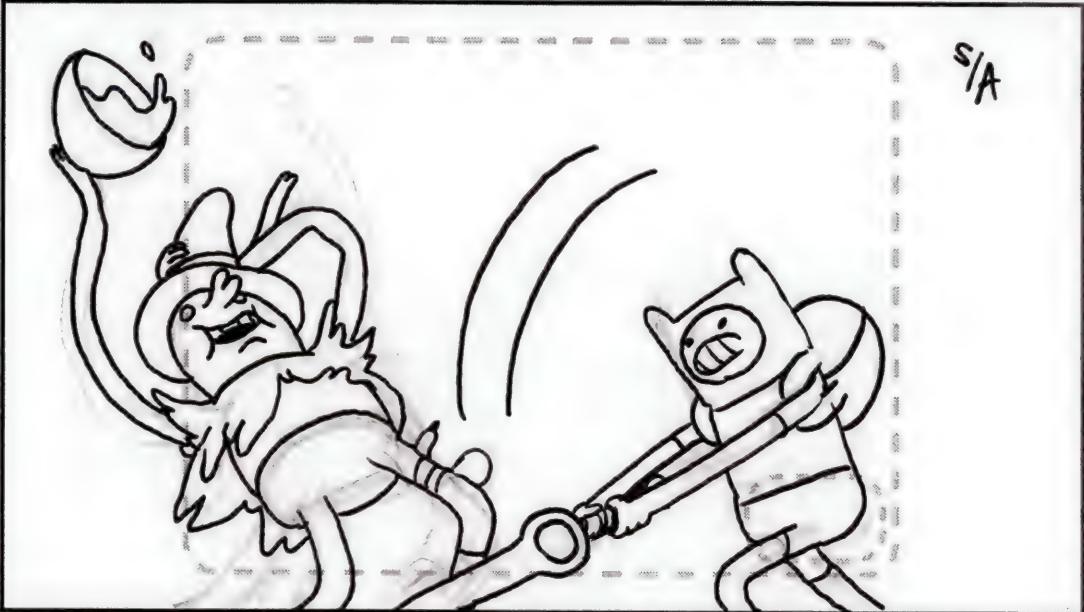
day night

Sc. 16 cont Pnl. Q

Bg.

day night

Page 32



Dialog:

mm (laughing)

SEP 18 2014

Action:

- F. SWINGS AT MM.
- MM. DODGES.

Timing:



①



③

1025/197

EPISODE #

Production:

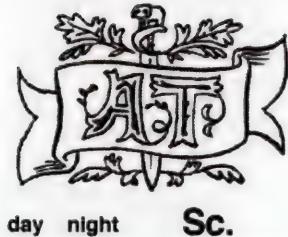
1025-197

1025/197

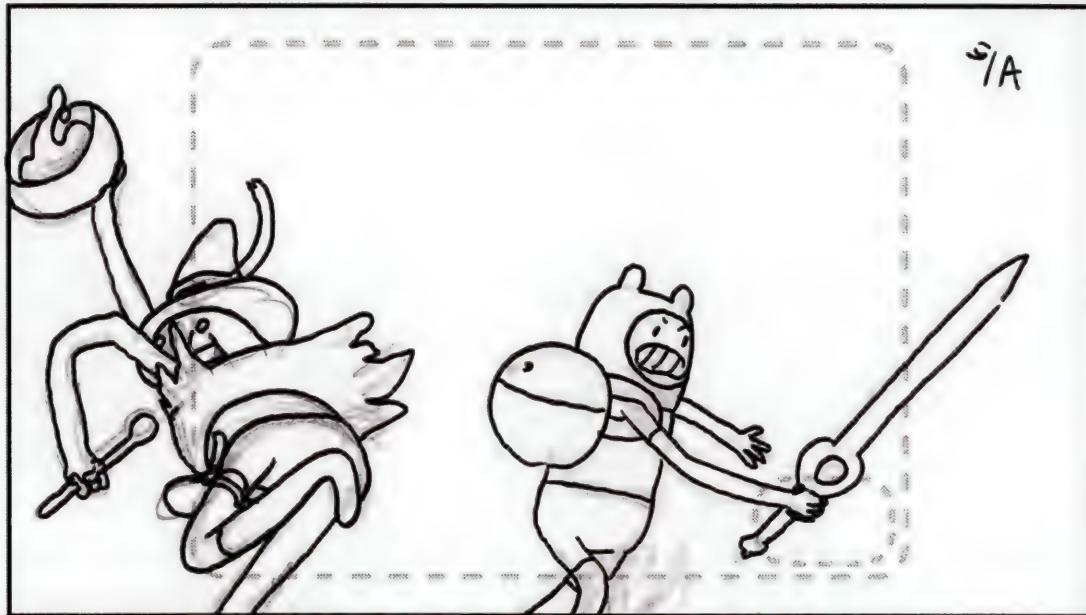
ADVENTURE TIME

Sc. 16 cont Pnl. R

Bg.

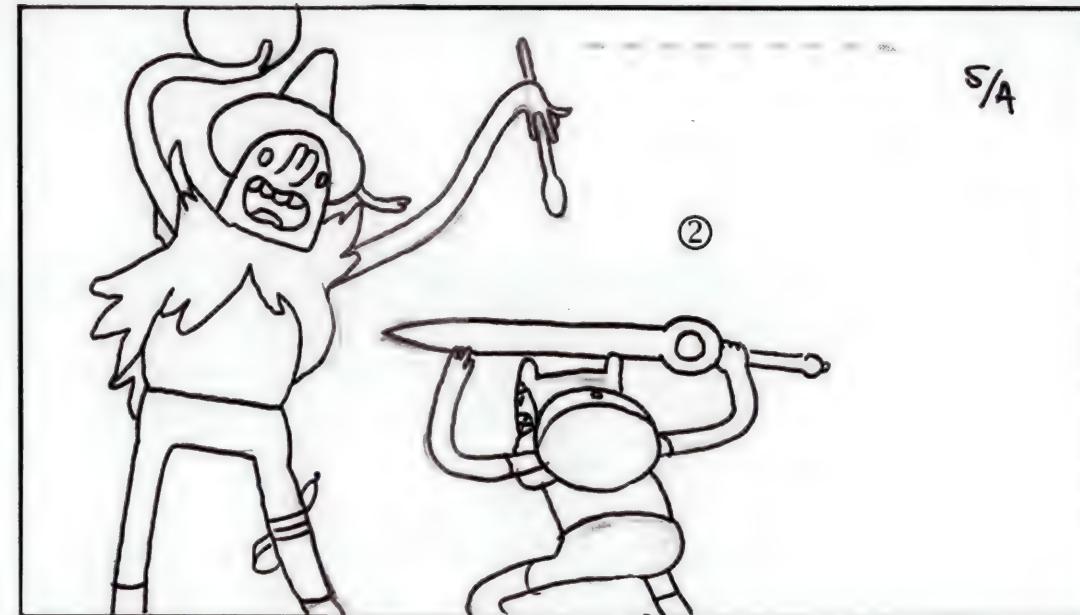


day night



Sc. 16 cont Pnl. S

Bg.



Dialog:

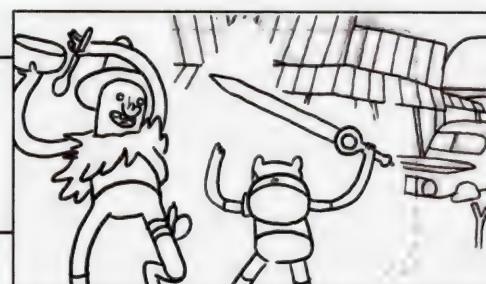
MM BABIES!

Action:

- MM TURNS W/ SPOON IN HAND.

①

Timing:



Production:

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EPISODE #

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1025/197

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ADVENTURE TIME

Sc. 16 cont Pnl. T

Bg.



day night

Sc. 16 cont Pnl. U

Bg.

day night

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Dialog:

Finn! WLAUGH!



Action:

- Finn shrinks and floats into the air — Finn turns into an egg

SEP 18 2014

Timing:

Production:

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1025/197

1025/197

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ADVENTURE TIME

Sc. 16 cont Pnl. V

Bg.



day night

Sc. 16 cont Pnl. W

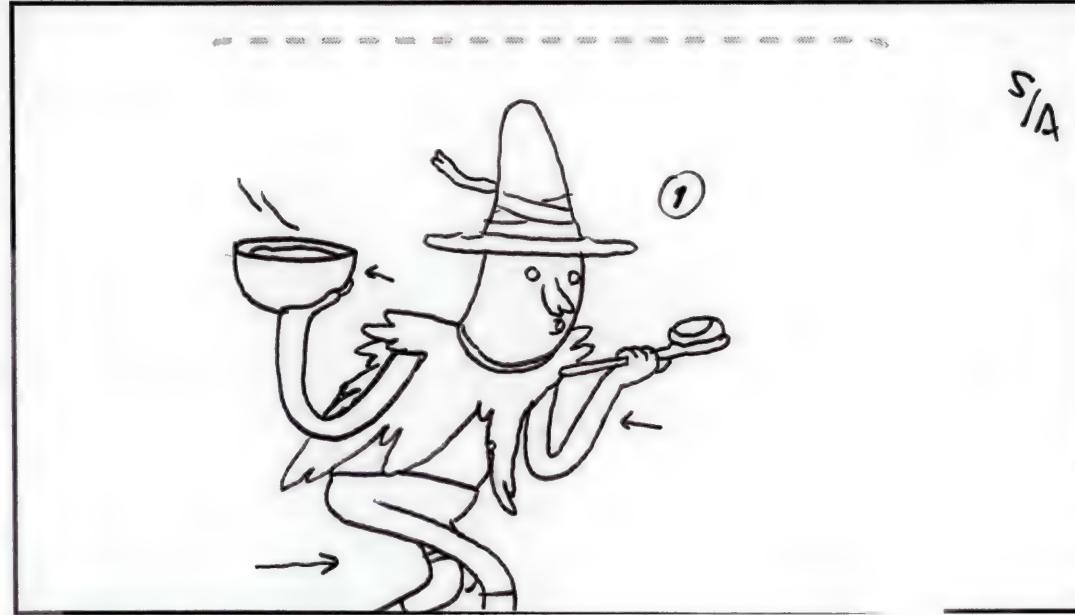
Bg.

day night

Page 35



S/A



S/A

Dialog:
MM / There goes !

MM / ① SHH
② SHH
Peace

Action:
- MM CATCHES EGG W/ SPOON.

- MM SHUSHES EGG
AND SOUP LIKE
SLEEPING BABIES.

①



Production:

1025-197

EPISODE #

1025/197

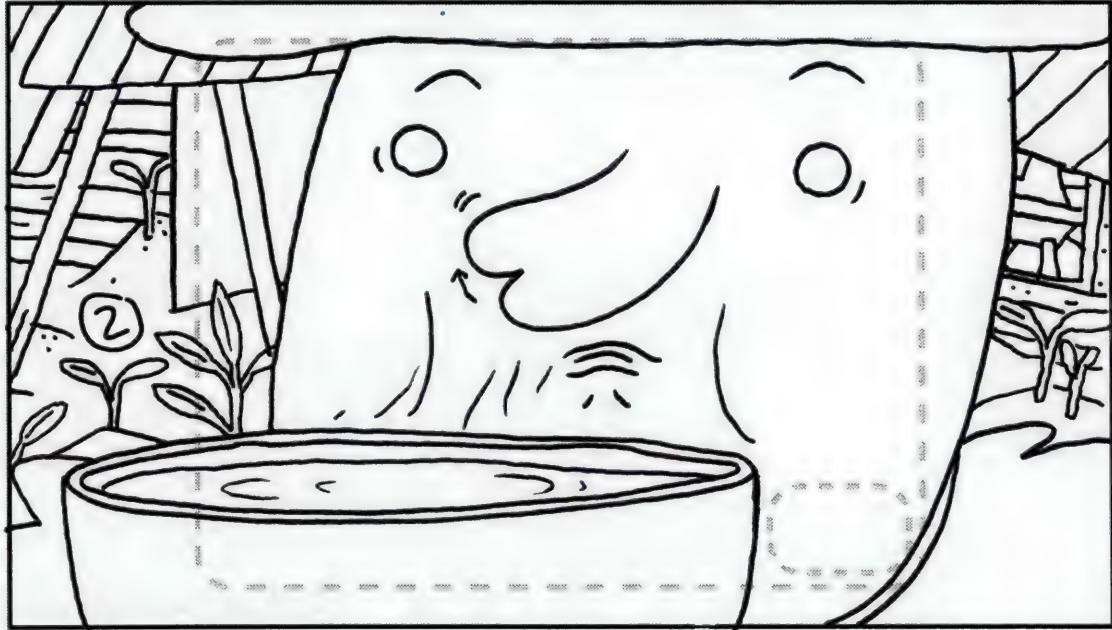
ADVENTURE TIME

Sc. 17

Pnl.

A

Bg.



day night

Sc.

17 cont

Pnl.

B

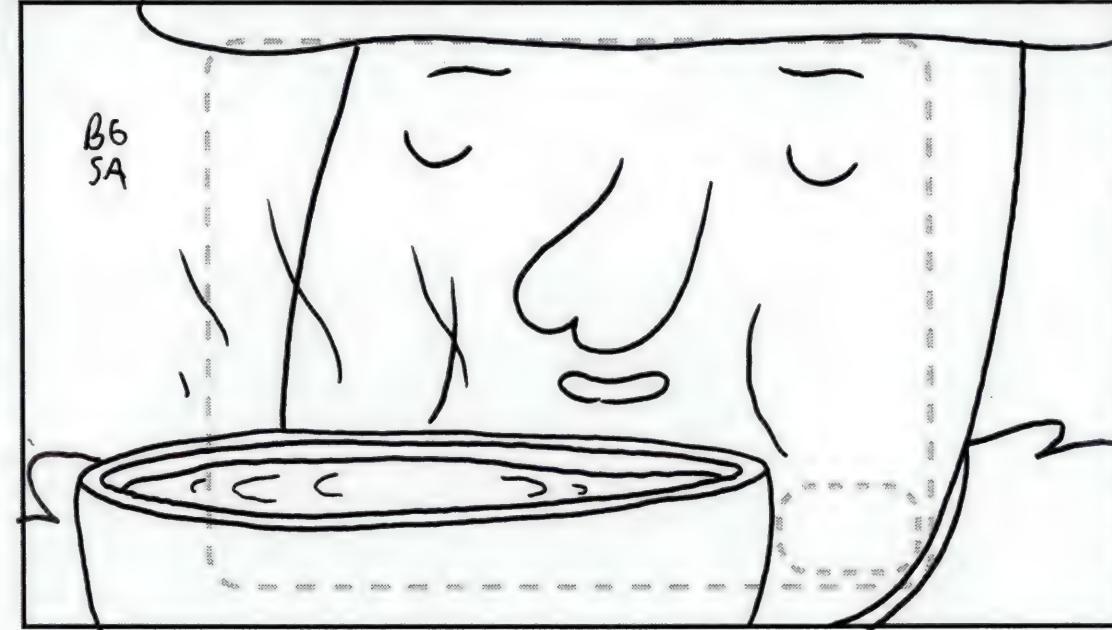
Bg.

day night

day night

Page

36



Dialog:

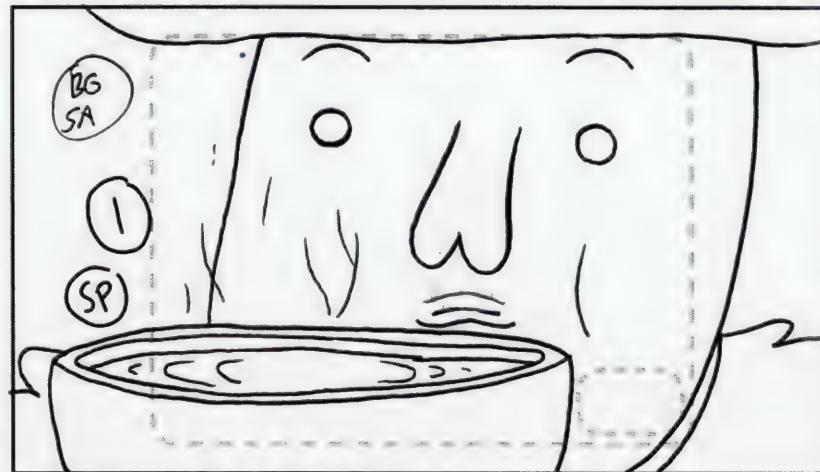
mm/ SNIFF:

mm/ AHH

Action:

-MM. sniffs soup

Timing:



SEP 18 2014

Production:

EPISODE #

10 25 / 197

10 25 / 197

ADVENTURE TIME

Sc. 17 cont Pnl. C

Bg.



day night



Dialog: Magic Man / Like a red raw trash hatch!

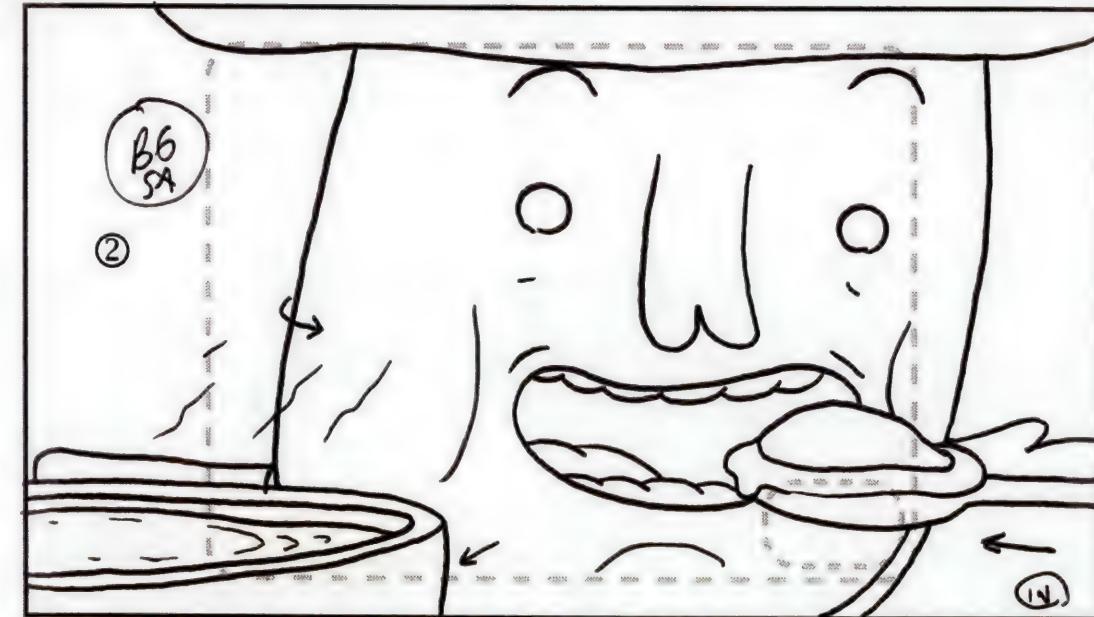
Action:

Timing:

Sc. 17 cont Pnl. D

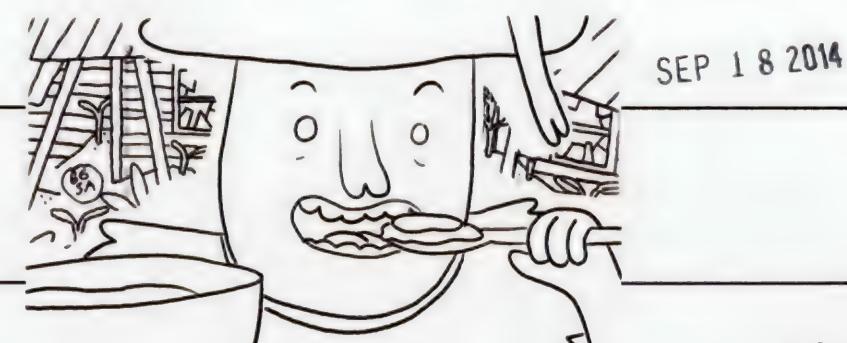
Bg.

day night



Magic Man / HAHAHA

Production:



1025/197

Page 07

EPISODE #

1025/197

ADVENTURE TIME



Sc. 17 cont Pnl. E

Bg.

day night



Sc. 17 cont Pnl. F

Bg.

day night



Dialog:

mm / You're in luck!

Action:

Magic man flies back into his house

Timing:

SEP 18 2014



Production:

1025/197

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EPISODE #

1025 / 197

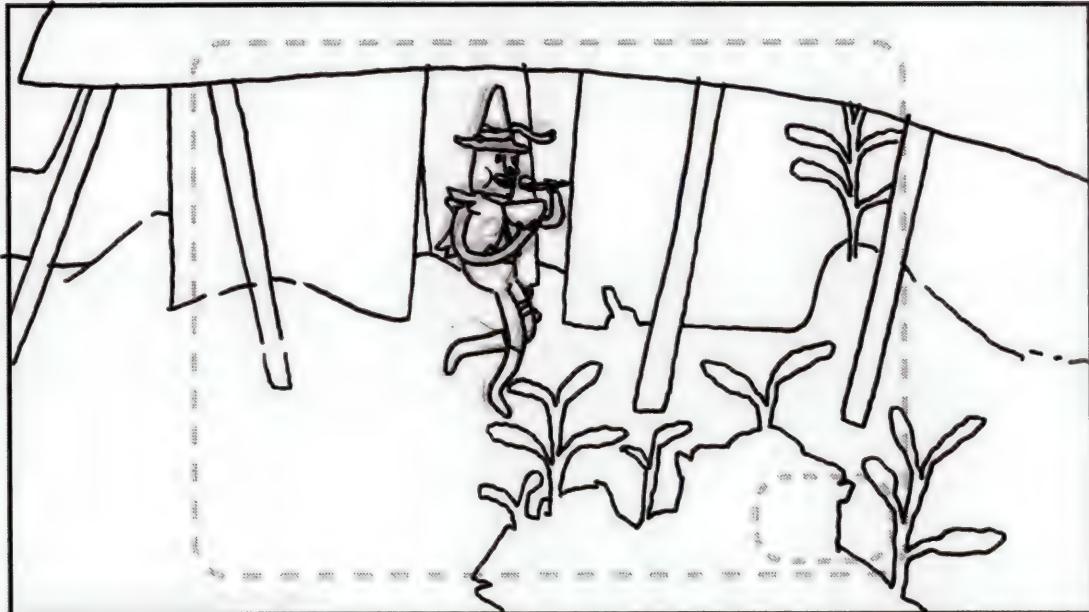
ADVENTURE TIME

Sc. 17 CONT Pnl. G

Bg.



day night



Sc. 17 CONT Pnl. H

Bg.

day night



Page 39

1025/197

Dialog:

mm / come — on !

Action:

magic man enters house

SEP 18 2014

Timing:

Production:

1025-197

1025/197

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ADVENTURE TIME



Sc. 18

Pnl.

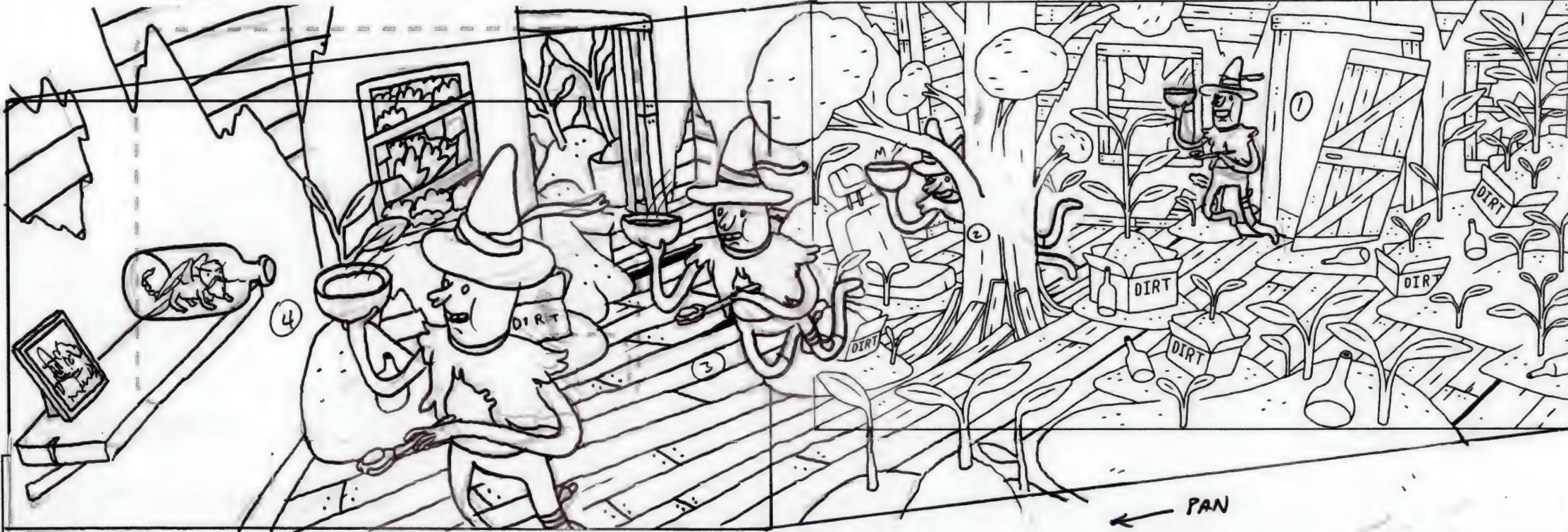
A

Bg.

Page

40

day night



STOP

Magicman ① You get ② to rule over my house ③ while I'm gone for ④ the rest of forever!

Action:

- MM FLOATS THROUGH HOUSE
- PAN w/ MM.

SEP 18 2014

Timing:

Production:

1025/197

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EPISODE #

START

1025/197

ADVENTURE TIME



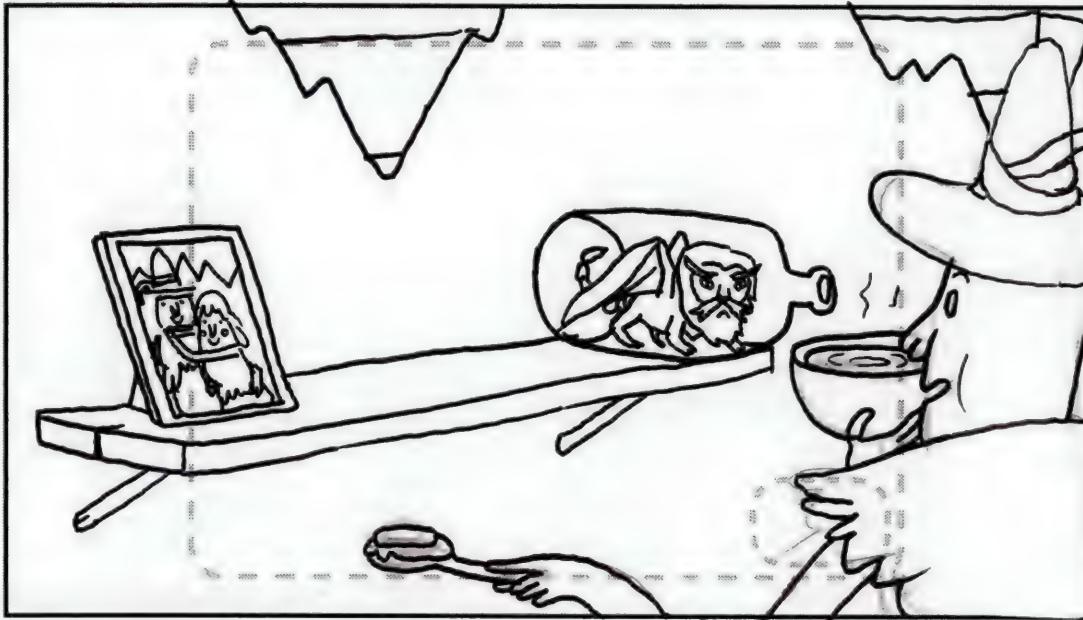
Page 41

Sc. 19

Pnl. A

Bg.

day night

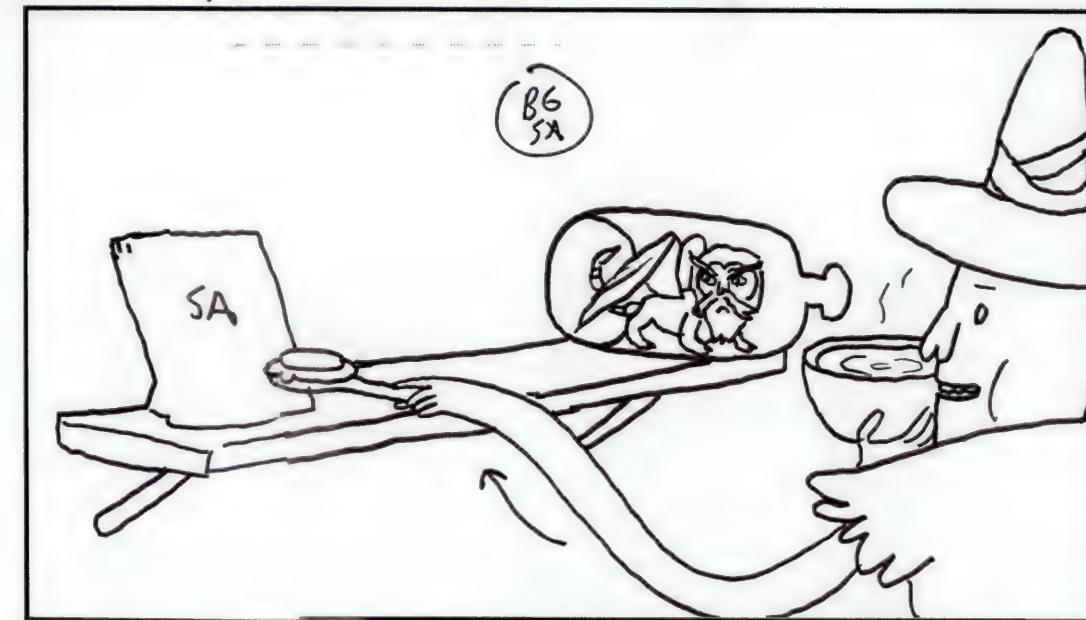


Sc.

19 cont Pnl. B

Bg.

day night



Dialog:

MM Right here on my shelf of special friends:

Action:

Timing:

MM ① Marges and ② tiny Manticore.



SEP 18 2014

Production:

EPISODE #

1025-197

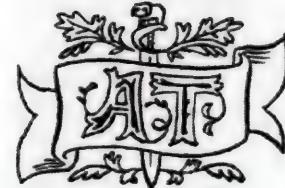
1025/197

1025/197

ADVENTURE TIME

Sc. 19 CONT Pnl. C

Bg.



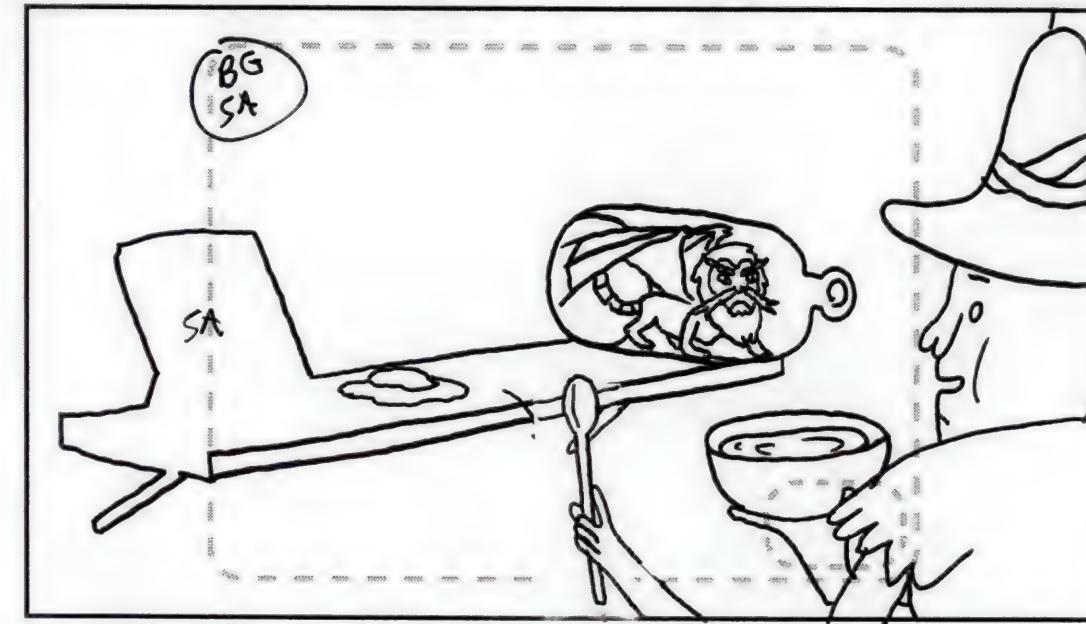
day night



Sc. 19 CONT Pnl. D

Bg.

day night



Dialog:

TM / You promised me I would
rule Magic Man!

MM / How can a coward rule ~~the~~ roost?

Action:

-MM PUTS EGG ON SHELF.

SEP 18 2014

Timing:

Production:

1025/197

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EPISODE #

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ADVENTURE TIME

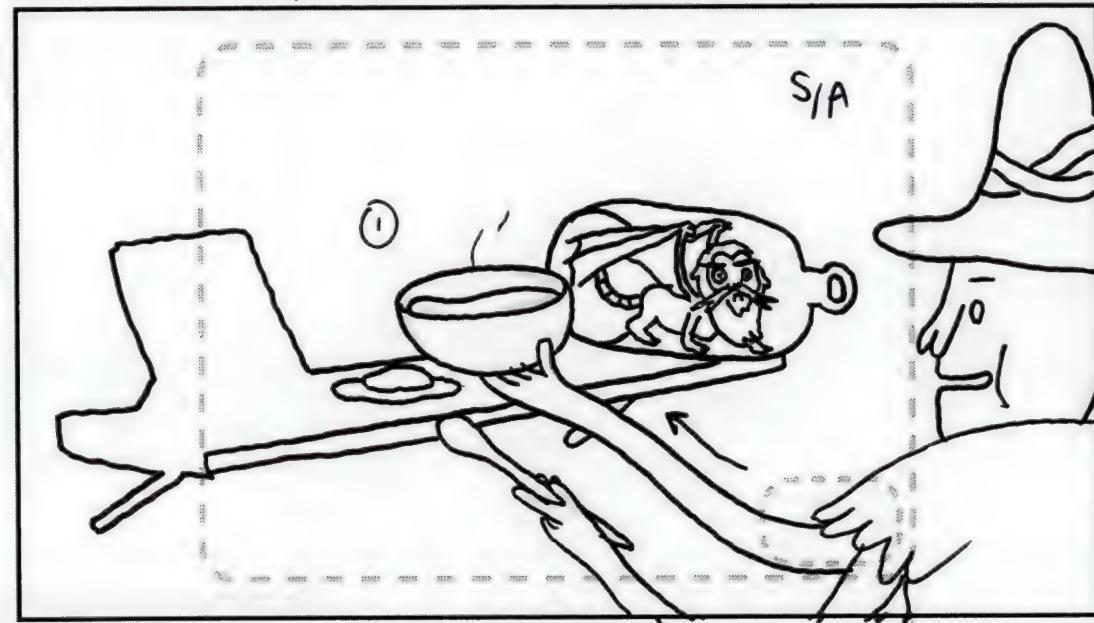


Page 43

Sc. 19 cont Pnl. E

Bg.

day night



Sc. 19 cont Pnl. F

Bg.

day night



Dialog:

MM ① You escaped once
② and came right back

MM How sad is that, huh?

Action:

- MM PUTS SOUP
ON SHELF.

SEP 18 2014

Timing:



Production:

1025/197 1025-197

1025/197

ADVENTURE TIME

Sc. 20

Pnl.

A

Bg.

day night



Sc. 20 cont

Pnl.

B

Bg.

day night



Page

44

Dialog: Tiny M / You gave me some kind —— of hostage syndrome!

Action:

-TM puts paw against glass

SEP 18 2014

Timing:

Production:

1025/197

1025-197

EPISODE #

1025/197

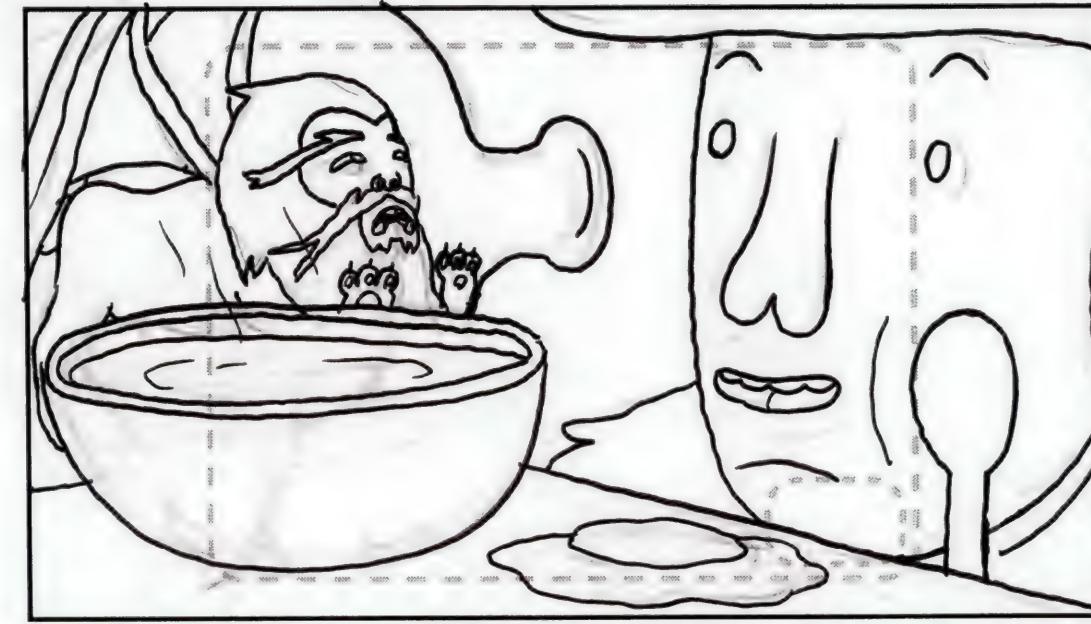
ADVENTURE TIME

Sc. 20 CONT Pnl. C



day night

Sc. 21 Pnl. A



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EPISODE #

1025-197

1025/197

Dialog:

TM/ I need therapy!

Mm/ Well-

Action:

both paws against glass

SEP 18 2014

Timing:

Production:

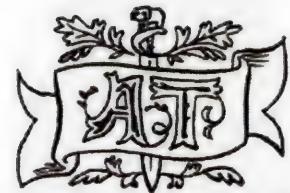
1025/197

1025/197

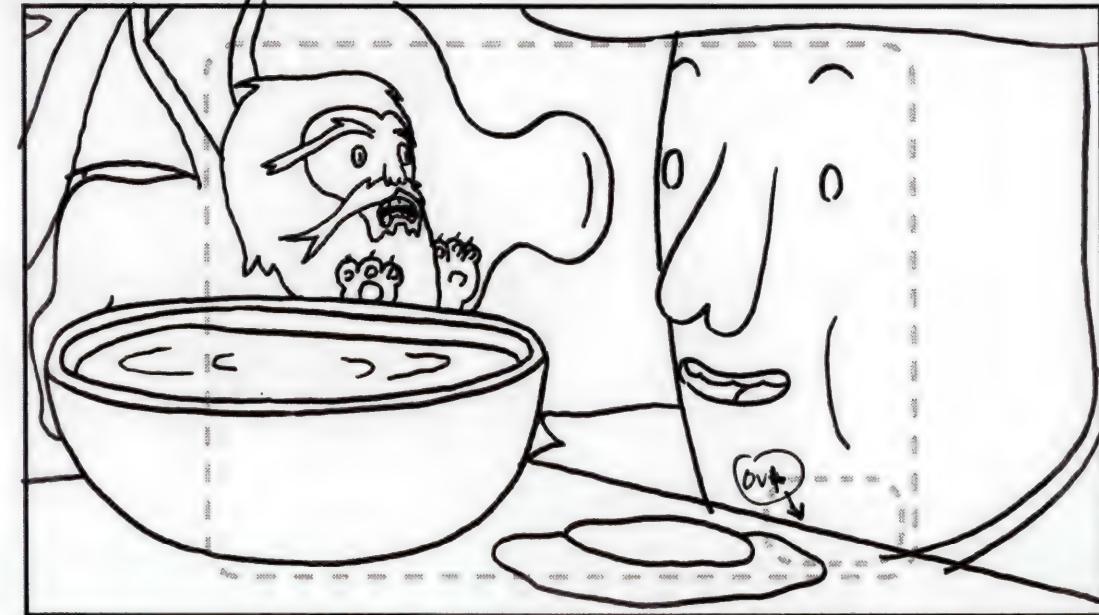
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ADVENTURE TIME

Sc. 21 cont Pnl. B



Sc. 21 cont Pnl. C



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EPISODE #

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Production:

SEP 18 2014

Dialog:
mm/ - Finn and Jake are heroes — so try bein' more like them why don'tcha!

Action:

Timing:

1025/197

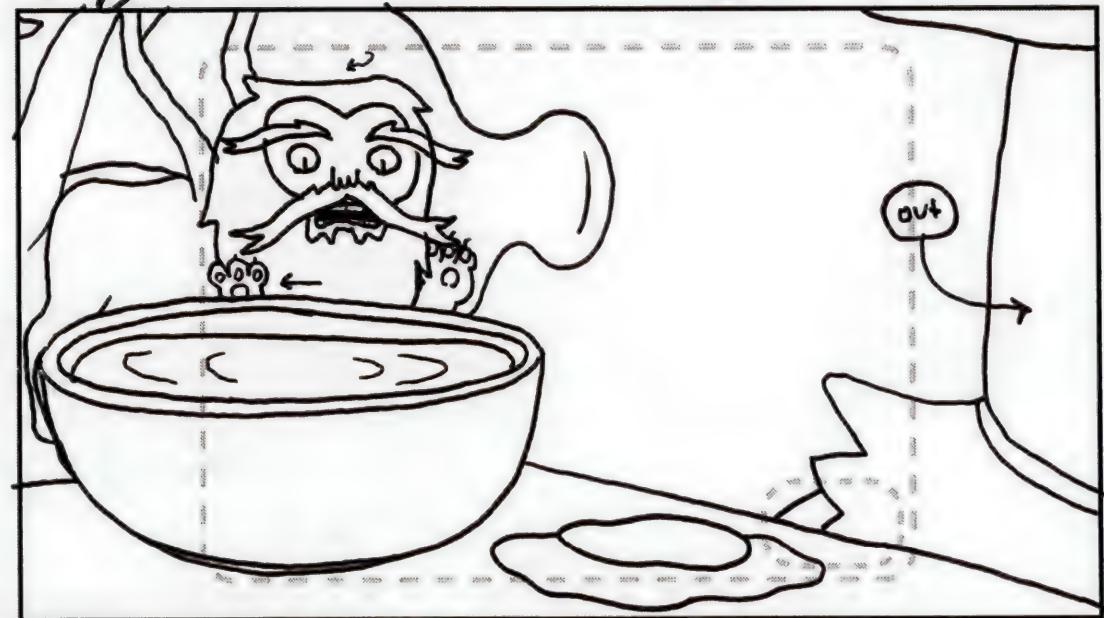
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ADVENTURE TIME

Sc. 21/cont Pnl. D

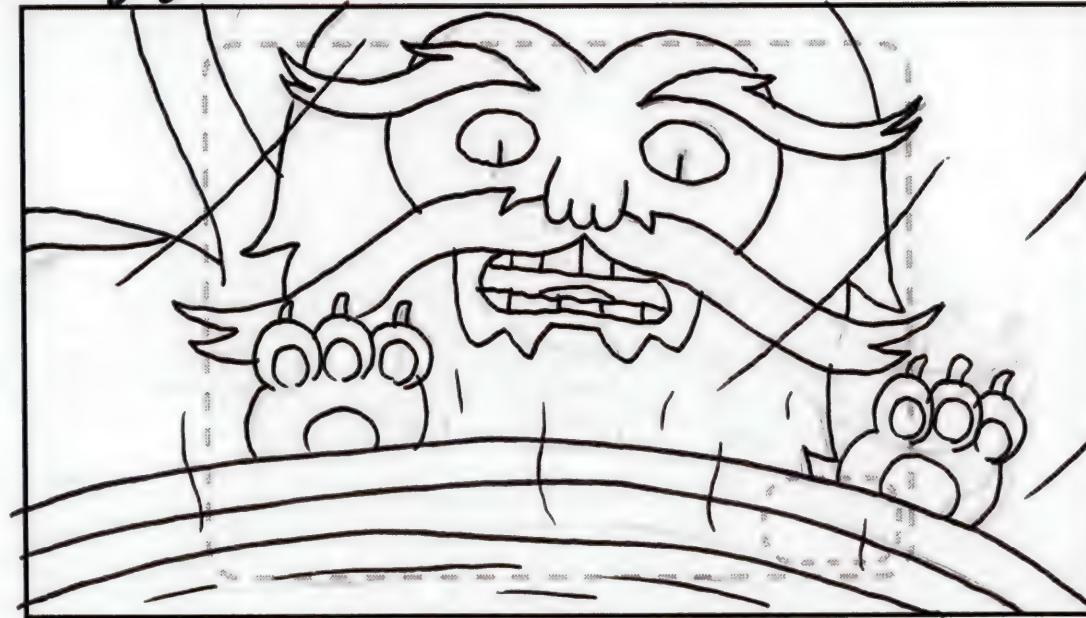
Bg.



day night

Sc. 22 Pnl. A

Bg.



day night

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1025-197

EPISODE #

1025/197

Dialog:

mm/ Peace!

Tiny Manticore/ "Finn and Jake" ?!

Action:

- MM TURNS AND FLOATS OFF/S

SEP 18 2014

Timing:

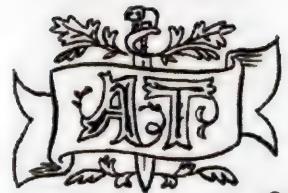
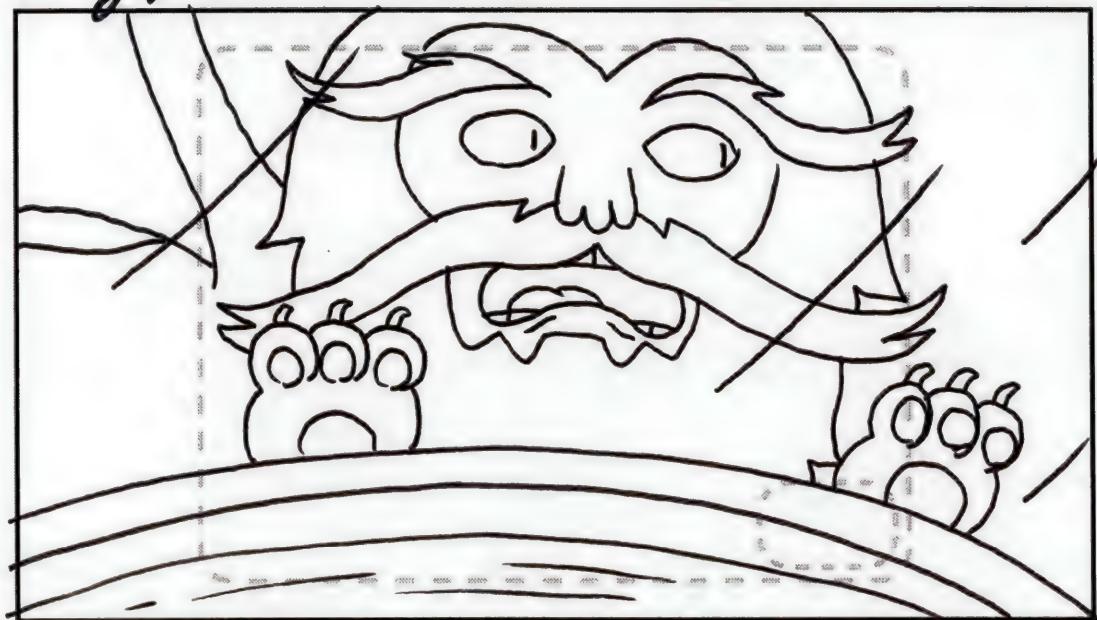
Production:

1025/197

ADVENTURE TIME

Sc. 22 CONT Pnl. B

Bg.



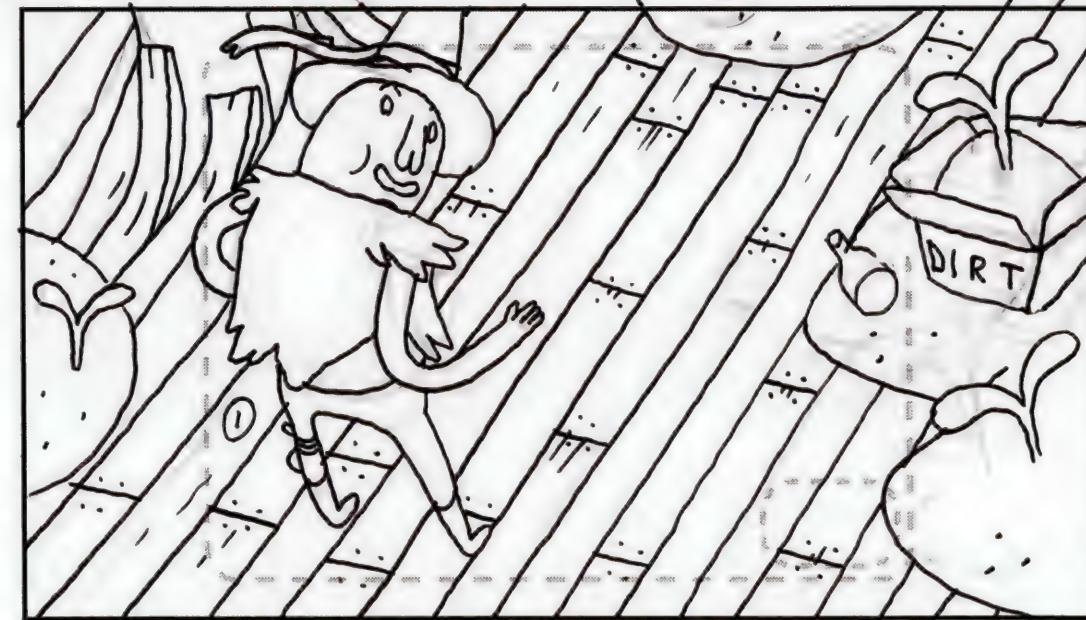
Sc. 23

Pnl. A

Bg.

day night

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Dialog: Tiny M/ WHAT DID YOU DO!?

Action:

Timing:

TMantzone/ (os) YOU MONSTER! AHGHH!



- MM TURNS AND RAISES HAND.

SEP 18 2014

EPISODE #

Production:

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1025/197

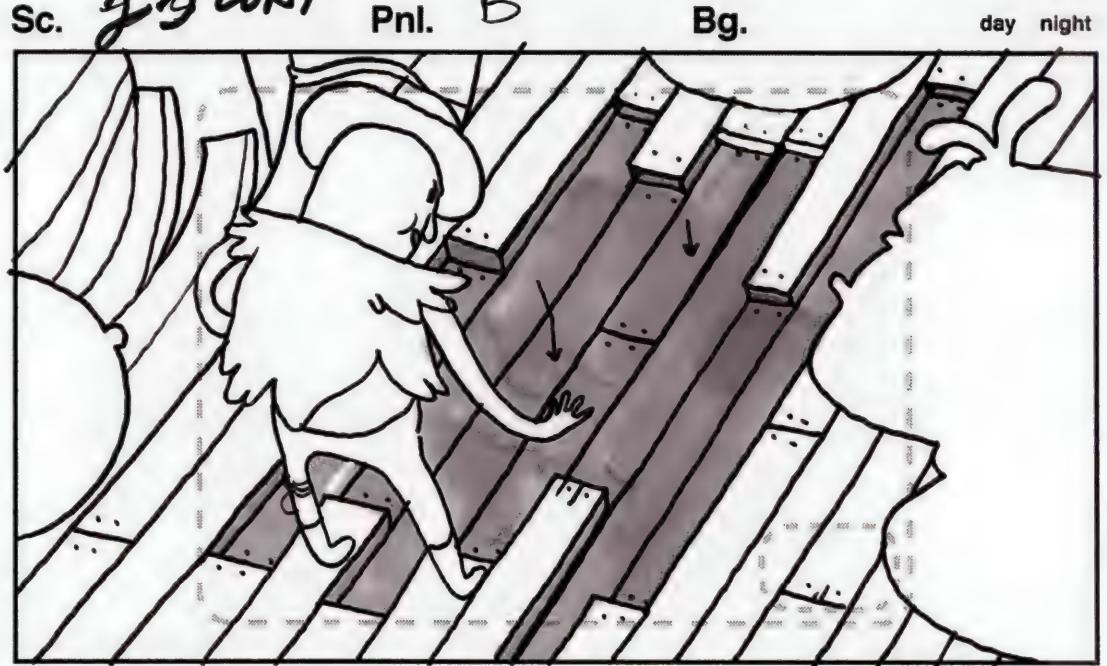
1025/197

ADVENTURE TIME

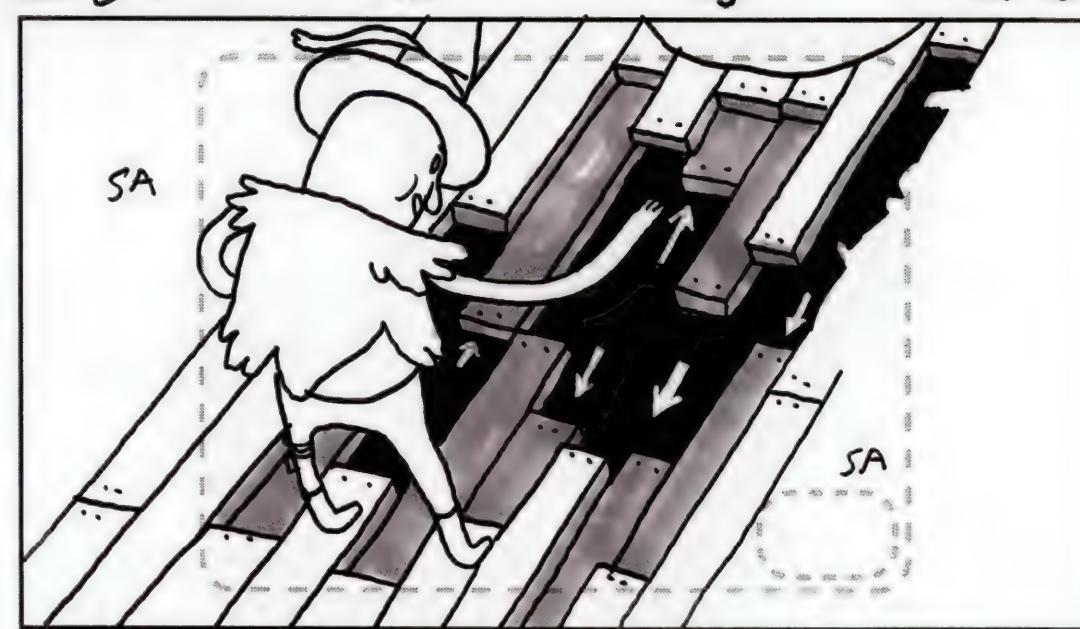


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Sc. 23 cont Pnl. B



Sc. 23 cont Pnl. C



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Dialog:

Action:

- floor boards sink

- FLOORBOARDS SLIDE AWAY

SEP 18 2011

Timing:

Production:

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1025/197

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ADVENTURE TIME

Sc. 23 CONT Pnl. D

Bg.



day night

Sc. 23 cont Pnl. E

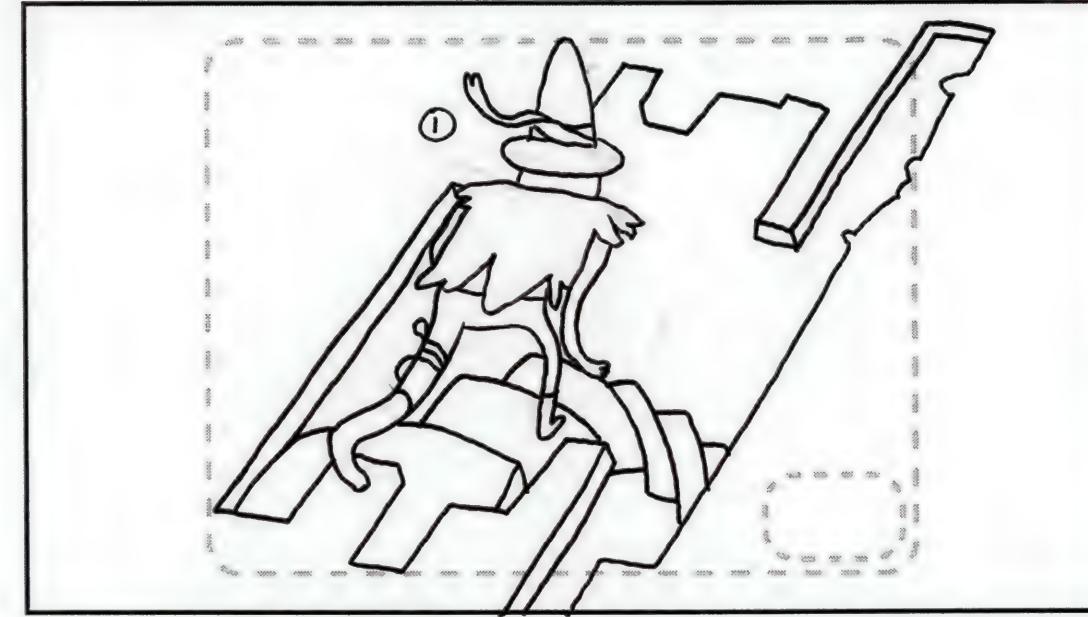
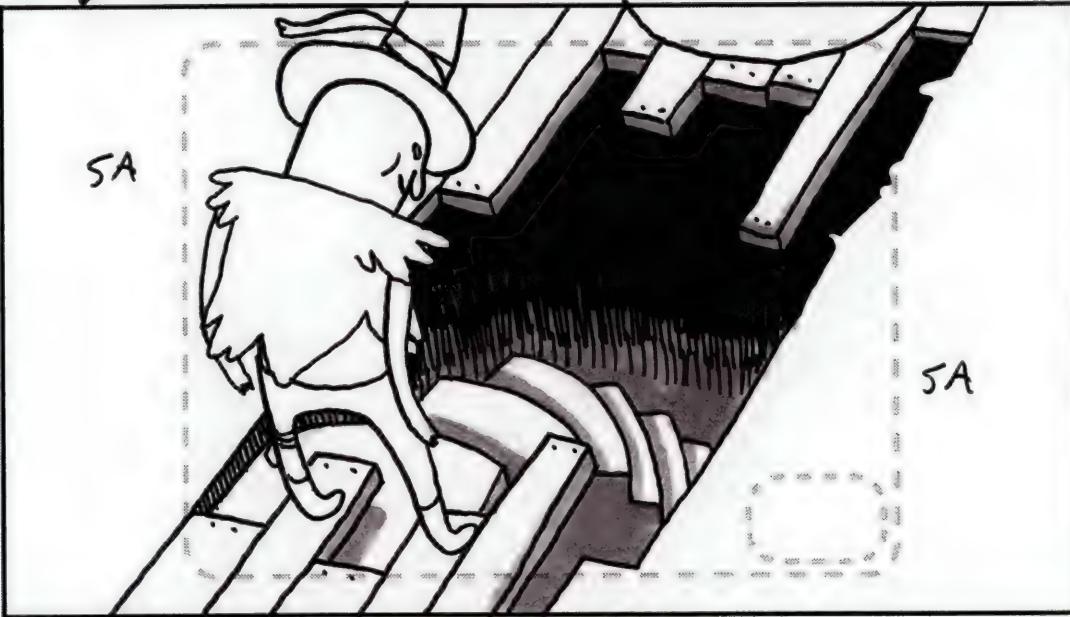
Bg.

day night

Page

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Cut

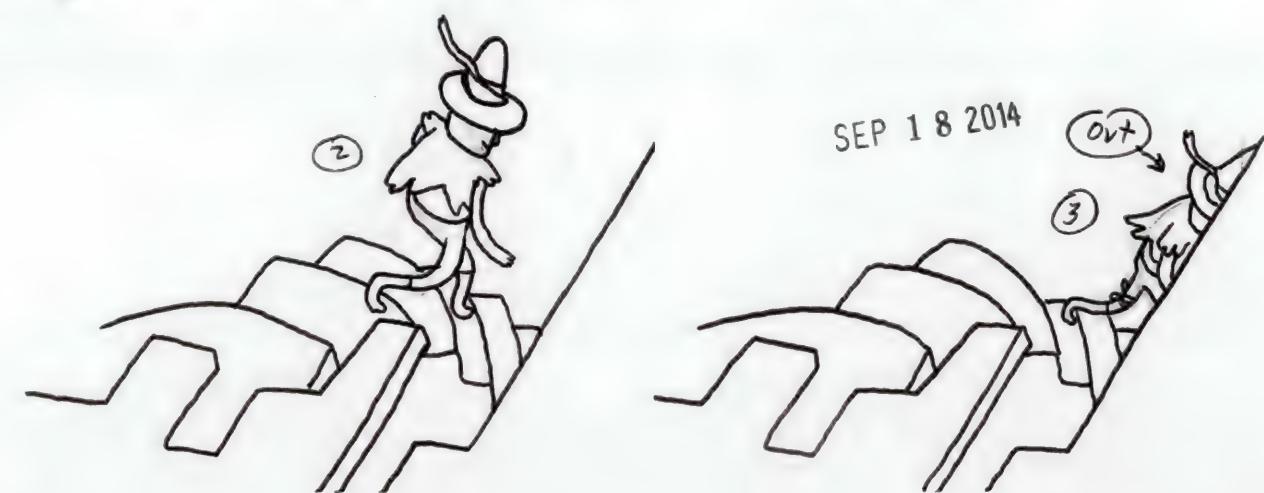


Dialog:

Tiny Manticoire / ^(cont) I would do something if I could! You hear me Magic Man!?

Action:

Timing:



1025/197

EPISODE #

1025-197

1025/197

ADVENTURE TIME

Sc. 24

Pnl. A

Bg.



day night



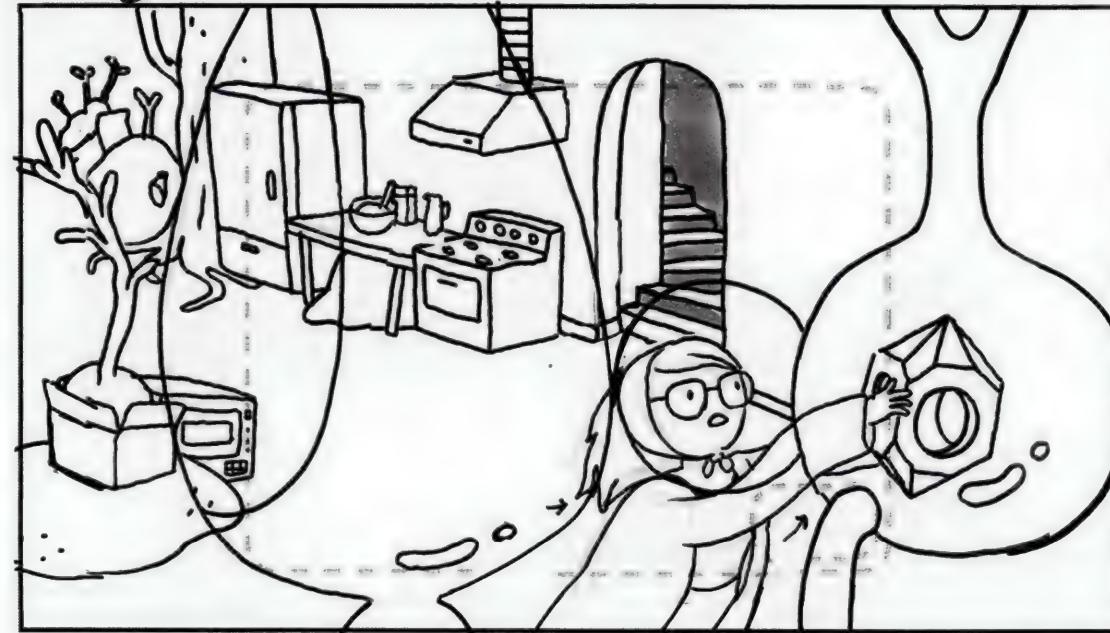
Sc.

24 const

Pnl. B

Bg.

day night



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EPISODE #

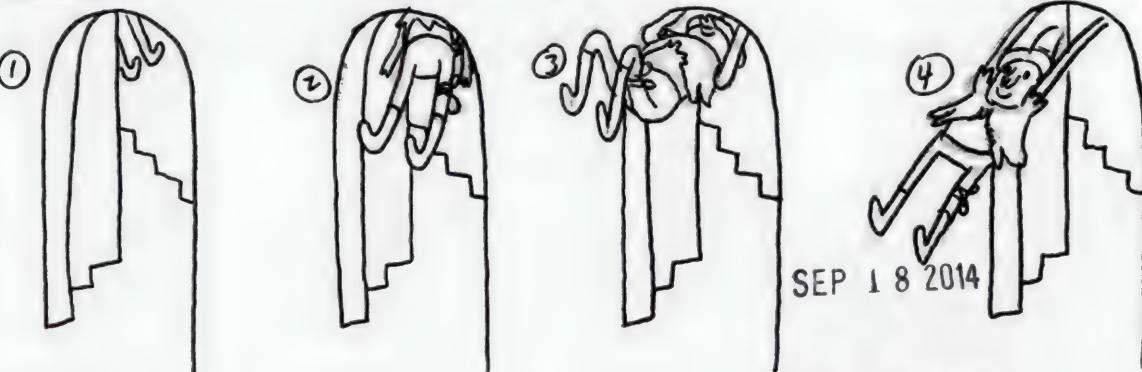
1025/197

Dialog: Tiny Manticore (as distant) / you hear me!!!

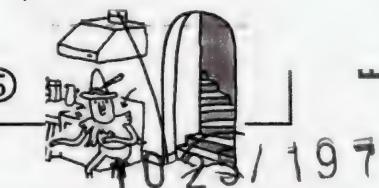
Betty / what's all that yelling?

Action:

- BETTY PLACES
HELMET IN
CHAMBER.



Timing:



1025/197

ADVENTURE TIME



Page 52

Sc.

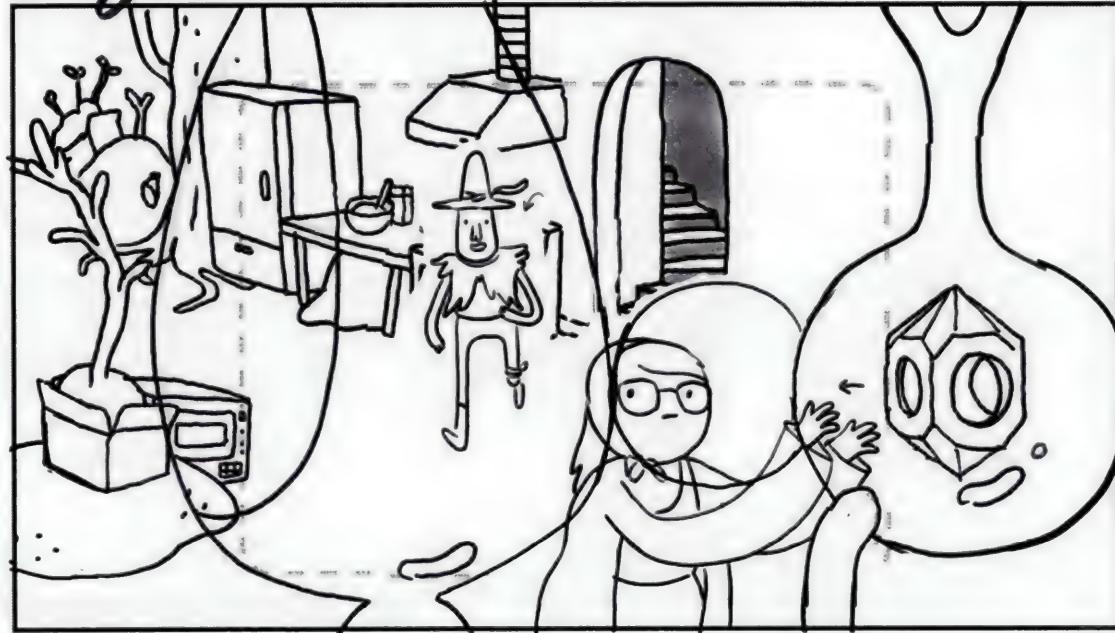
24 cont

Pnl.

C

Bg.

day night



Sc.

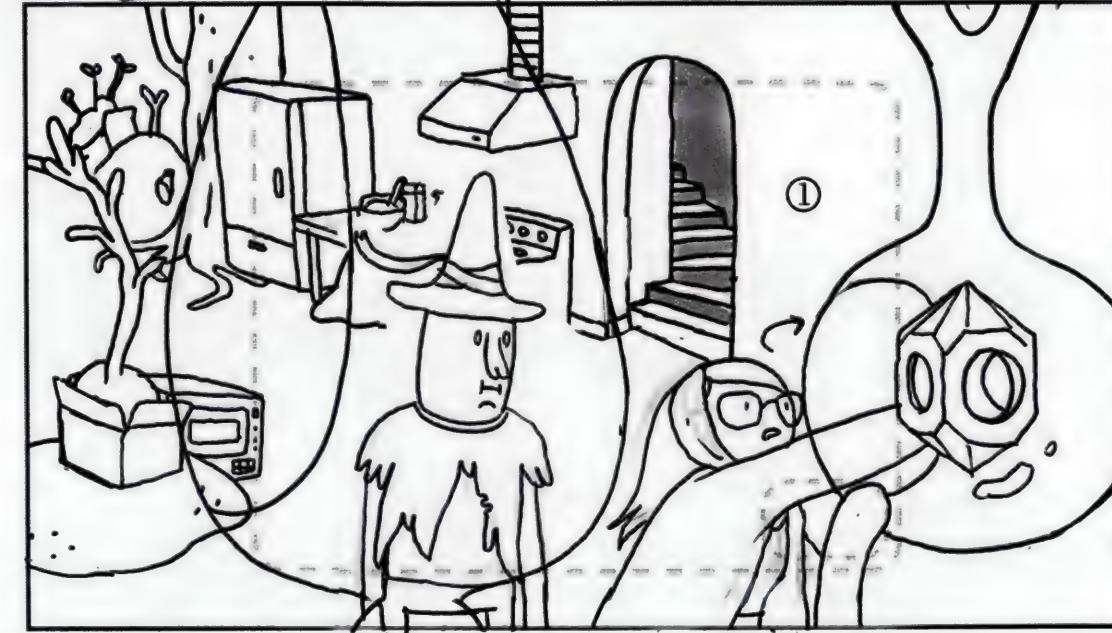
24 cont

Pnl.

D

Bg.

day night



1025/197

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Dialog: MM / Lil' guy's sad to see me go.

Betty / ① Well there it is. ② What remains
of your brother Glob.

Action:

②

SEP 18 2014



Timing:

1025/197

Production:

EPISODE #

1025/197 1025-197

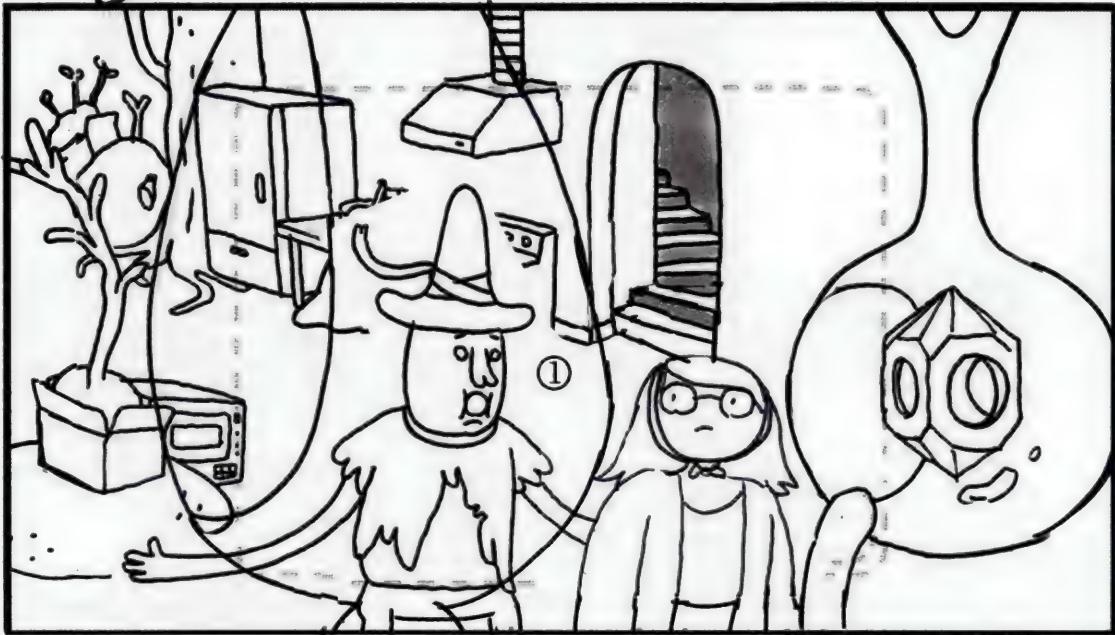
1025/197

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Sc. *jet cont* Pnl. E

Bg.

day night



Dialog:

Magic Man / do what remains?
Tell me what remains?
Some loser smashed out
your brains do

(Beat)

Action:

2

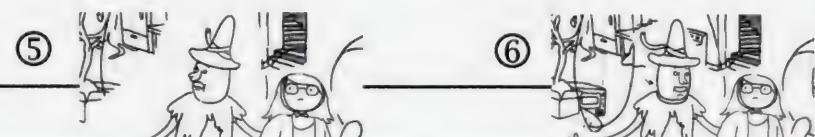
③

4



SEP 18 2014

Timing:



ADVENTURE TIME



Page 54

PN Cut

Sc. 24 cont

Pnl. G

Bg.

day night

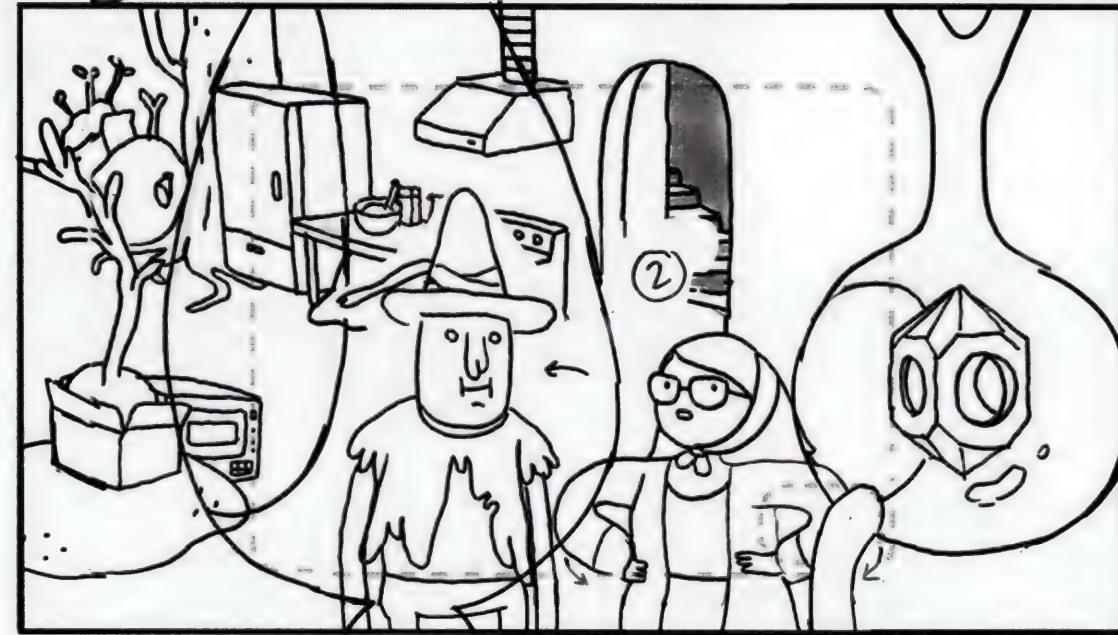


Sc. 24 cont

Pnl. H

Bg.

day night



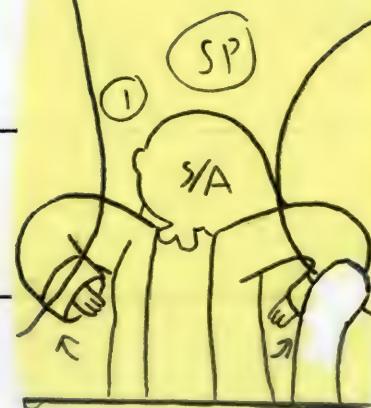
1025/197

Dialog:

MM End of sonnng! MM

Betty ② so this thing is really ③ gonna
transmute you ④ into the new Glob?

Action:



SEP 18 2014

Timing:

Production:

1025/197

Yu
Art

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ADVENTURE TIME

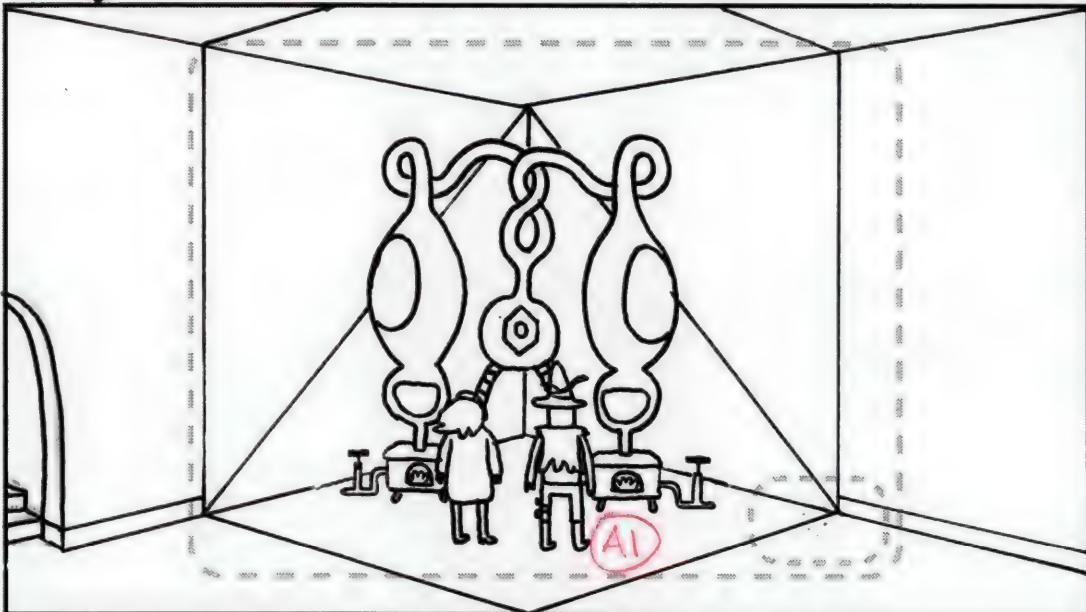
Sc. 25

Pnl. A

Bg.



day night

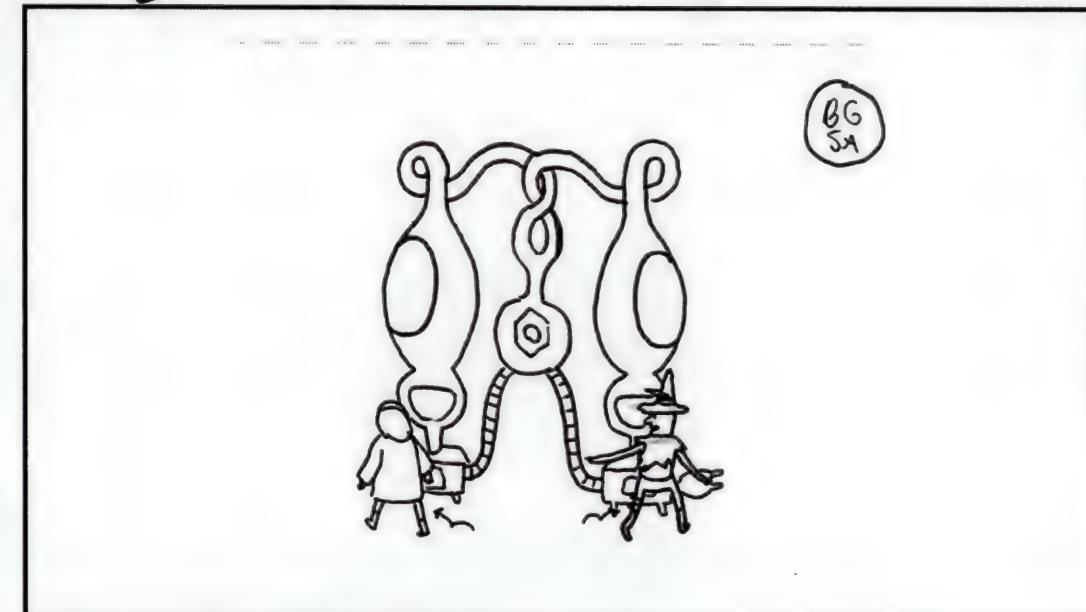


Sc. 25 cont

Pnl. B

Bg.

day night

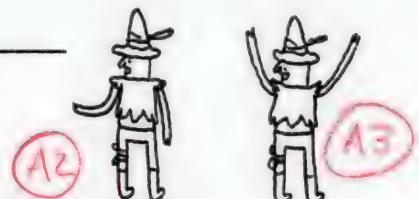


Dialog:

Magic Man Of course! ^② And then I'm gonna make ^④ rain on Mars in a bad way!

mm! FIRE up these ovens honey!

Action:



SEP 18 2014

Timing:

EPISODE #

Production:

1025/197

1025-197

1025/197

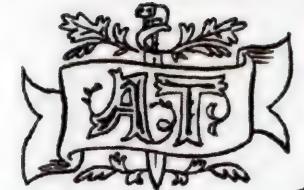
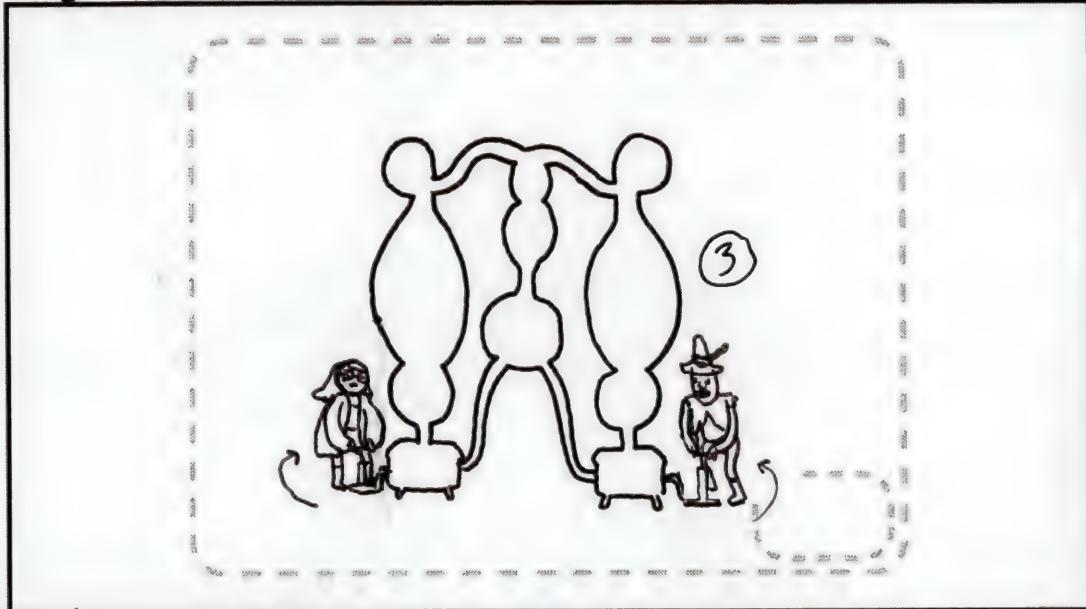
Page 55

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ADVENTURE TIME

Sc. 25 cont Pnl. C

Bg.



HW Cut

day night

Sc. 26

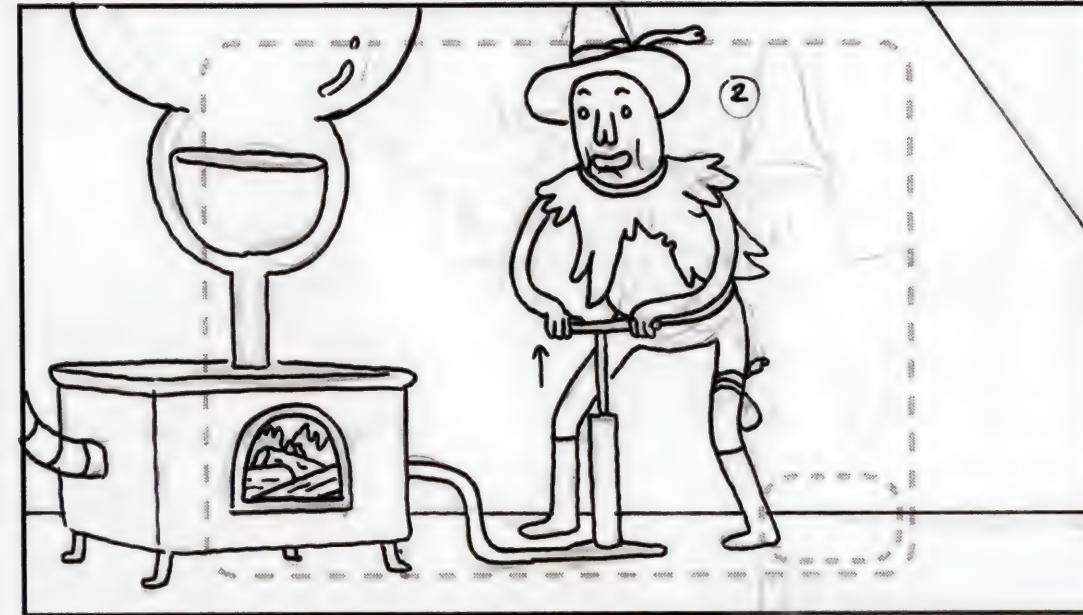
Pnl. A

Bg.

day night

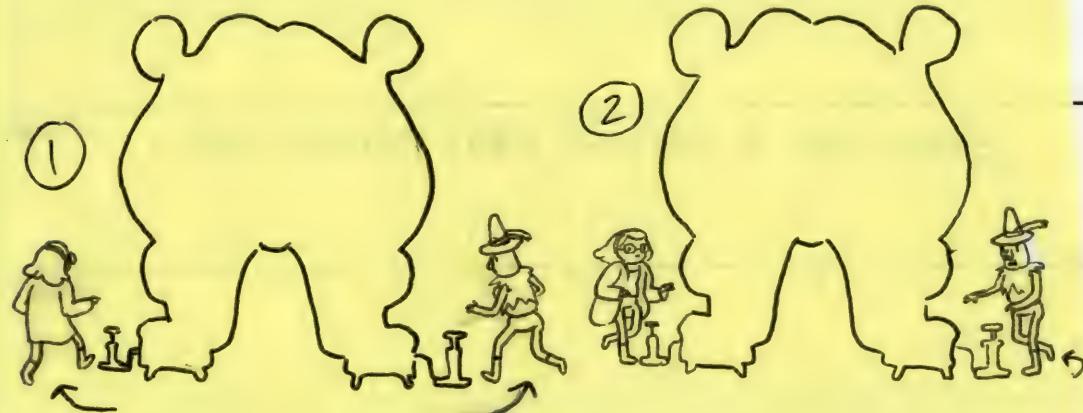
Page 56

Cut



Dialog:

-MM & Betty take position at two pumps.



MM/ This is exciting!

cycle 2+3

SEP 8 2014



1025/197

EPISODE #

1025-197

1025/197

ADVENTURE TIME

Cut
Sc. 27

Pnl. A

Bg.

day night

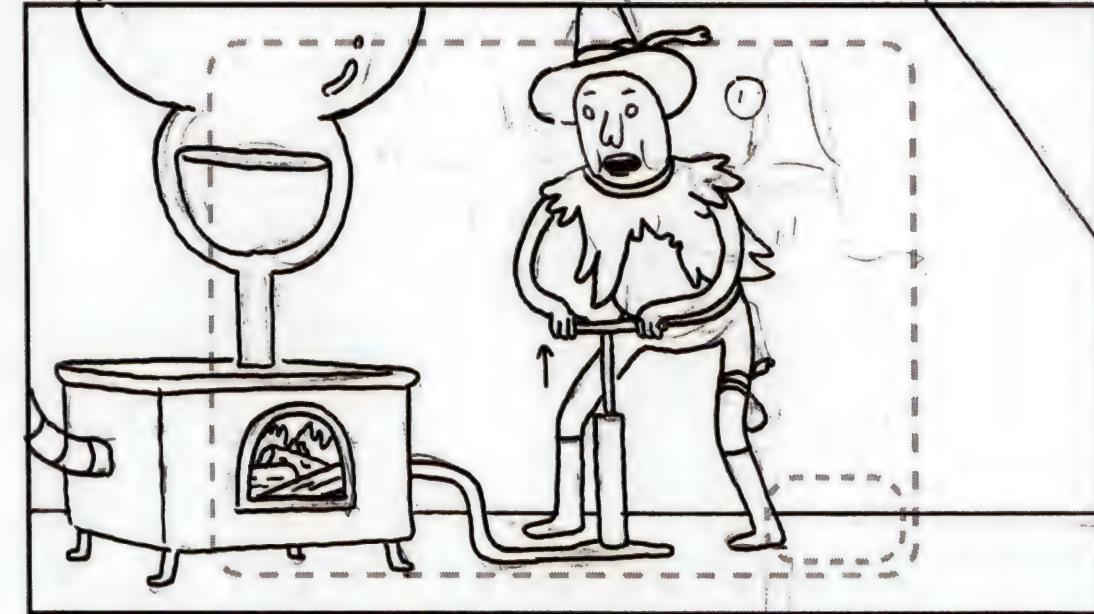


Sc. 28

Pnl. A

Bg.

day night



Cut
Page 57

EPISODE #

1025-197

1025/197

Dialog: Betty / A little sad though, right?

mm / Which part?

Action:

cycle 1+2

Timing:



SEP 18 2014

Production:

1025/197

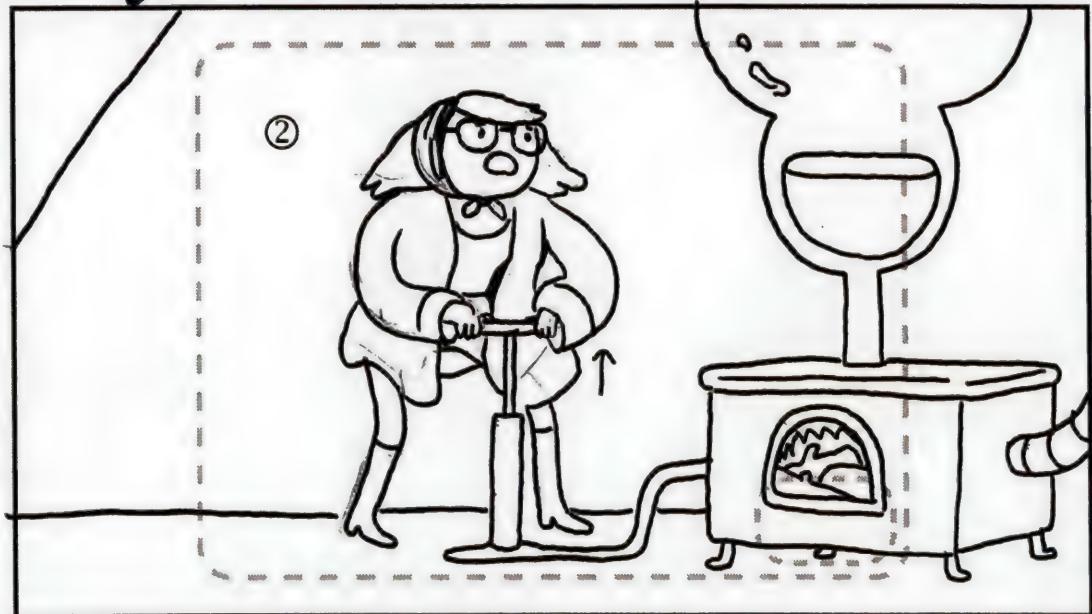
ADVENTURE TIME

Sc. 29

Pnl. A

Bg.

day night

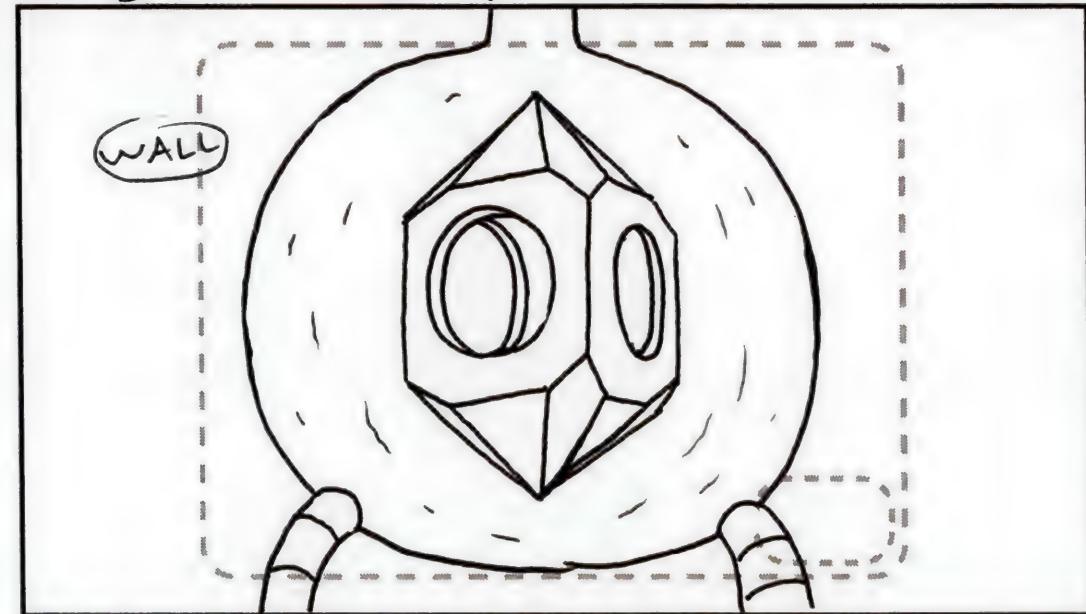


Sc. 30

Pnl. A

Bg.

day night



Dialog: Betty / Your brother blowing up
in space.

Action:

cycle 1+2

Timing:



Betty (OS) / Doesn't that mess you up?

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Production:

1025-197

Cut

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EPISODE #

Cut

1025/197

1025/197

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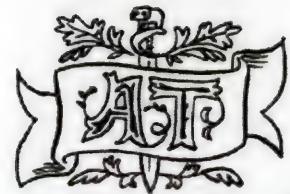
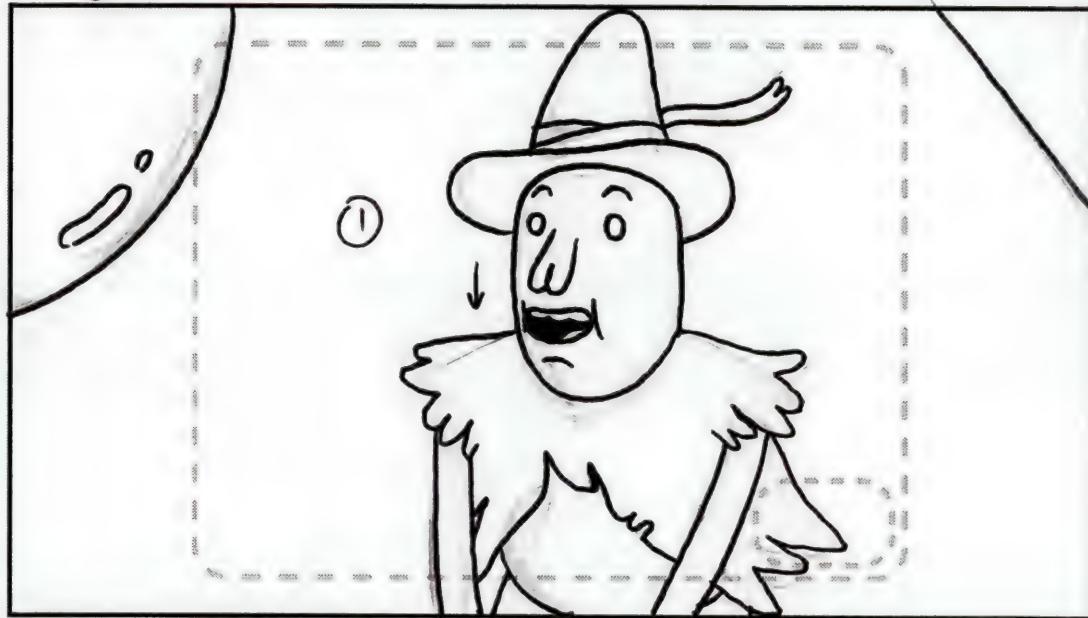
Cut

ADVENTURE TIME

Sc. 31

Pnl. A

Bg.



day night

Sc. 31 cont Pnl. B

Bg.

day night



Dialog:

mm/ Nothing messes me up.



Action:

cycle 1+2

SEP 18 2014

Timing:

Production:

Page 59

Cut

1025-197

EPISODE #

1025/197

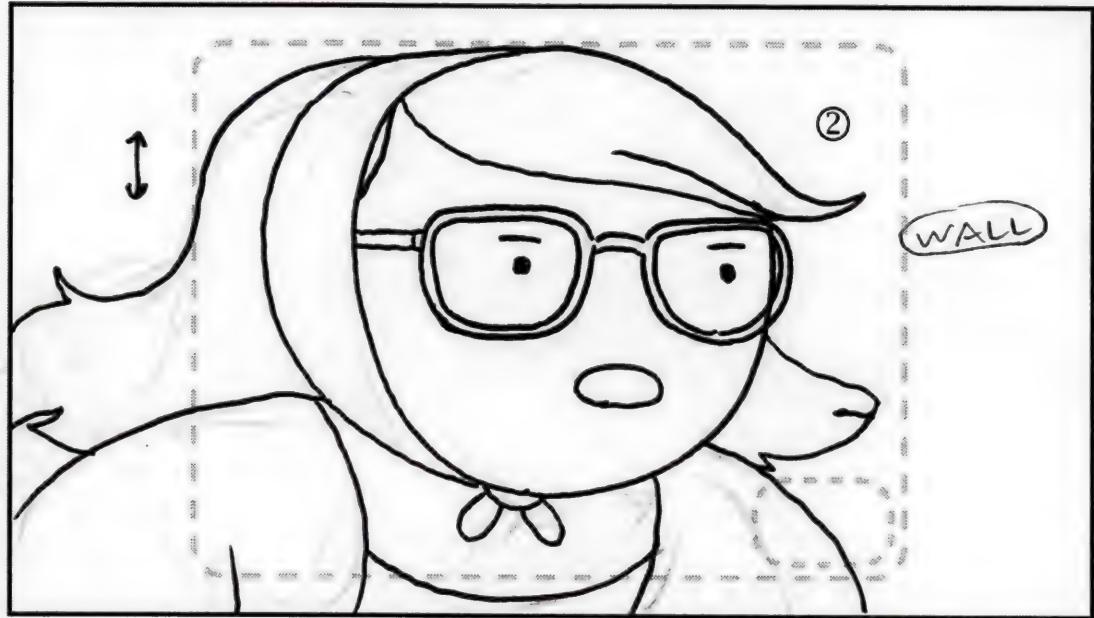
1025/197

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Sc. 32

Pnl. A

Bg.



Dialog:

Betty / I don't believe that.

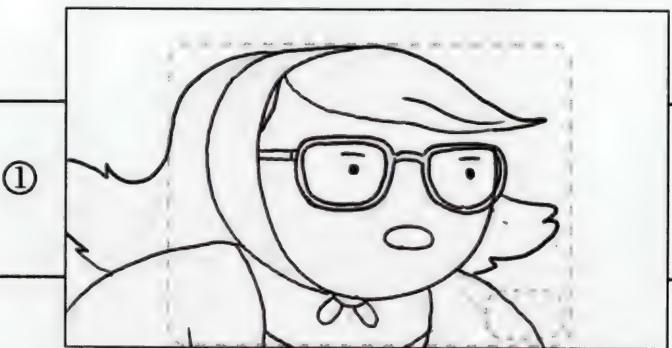
Action:

Betty / ⁽⁰⁵⁾Like, who is Margles and why is there a picture of her on your shelf?

Timing:

-CU OF PICTURE ON SHELF.

SEP 18 2014

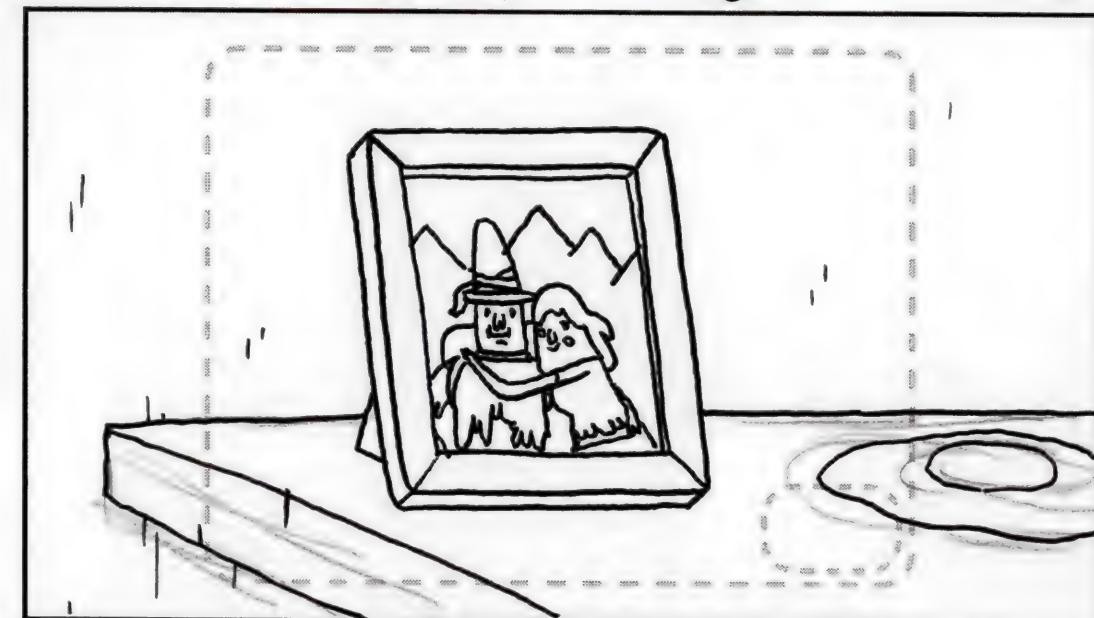


day night

Sc. 33

Pnl. A

Bg.



Page

60

day night

EPISODE #

1025-197

Production:

1025/197

1025-197

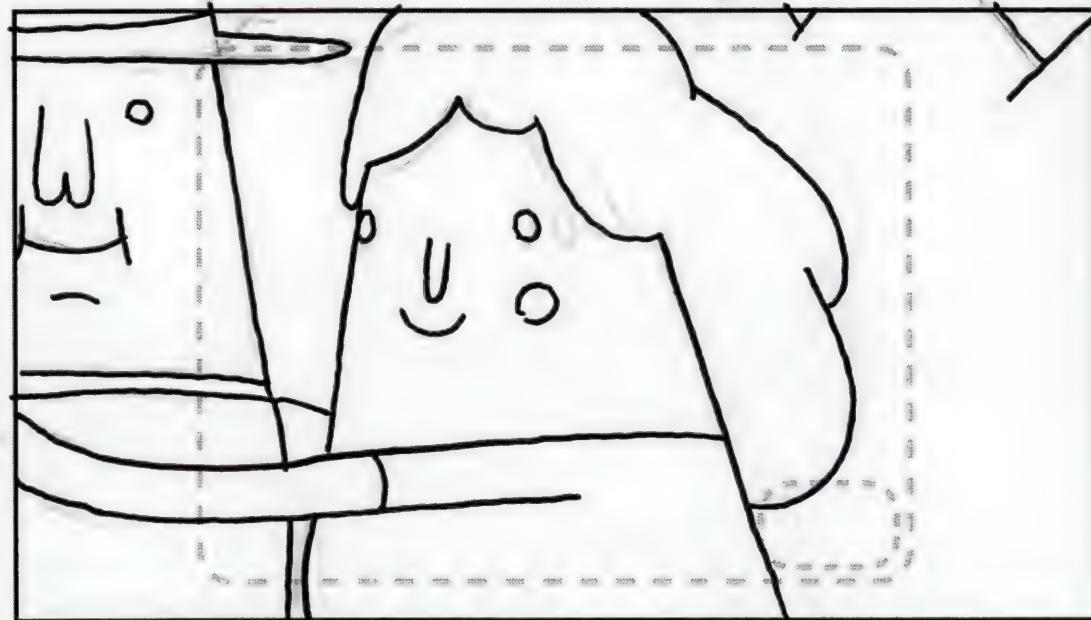
Production:

1025/197

ADVENTURE TIME

Hot Cut
Sc. 34

Pnl. A Bg.

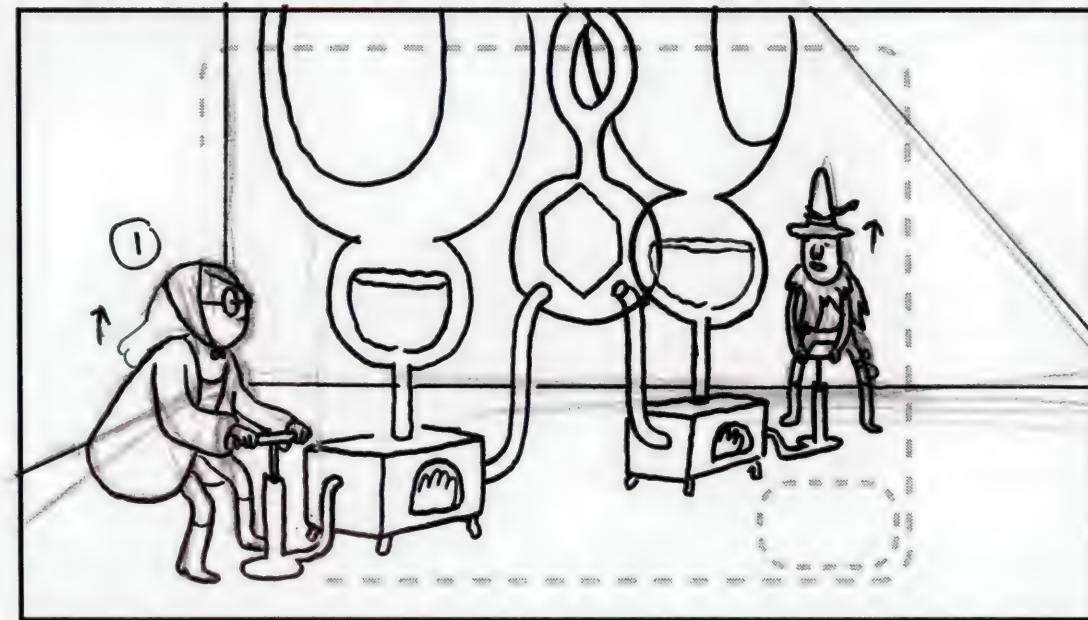


Cut

Sc. 35

Pnl. A Bg.

day night



Page 61
Hot Cut

Hot Cut

1025-197

EPISODE #

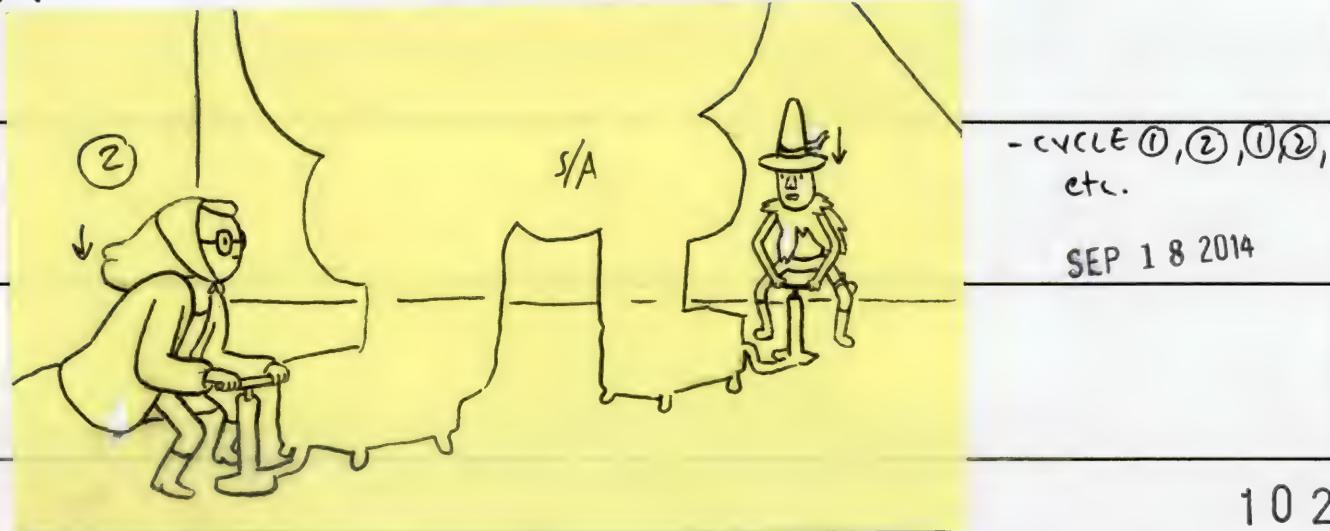
1025/197

Dialog: Betty / Something there connects to who you are and your Magic!

Action:

Timing:

MM / someone shines a light into my dark Wizard matter...



Production:

1025/197

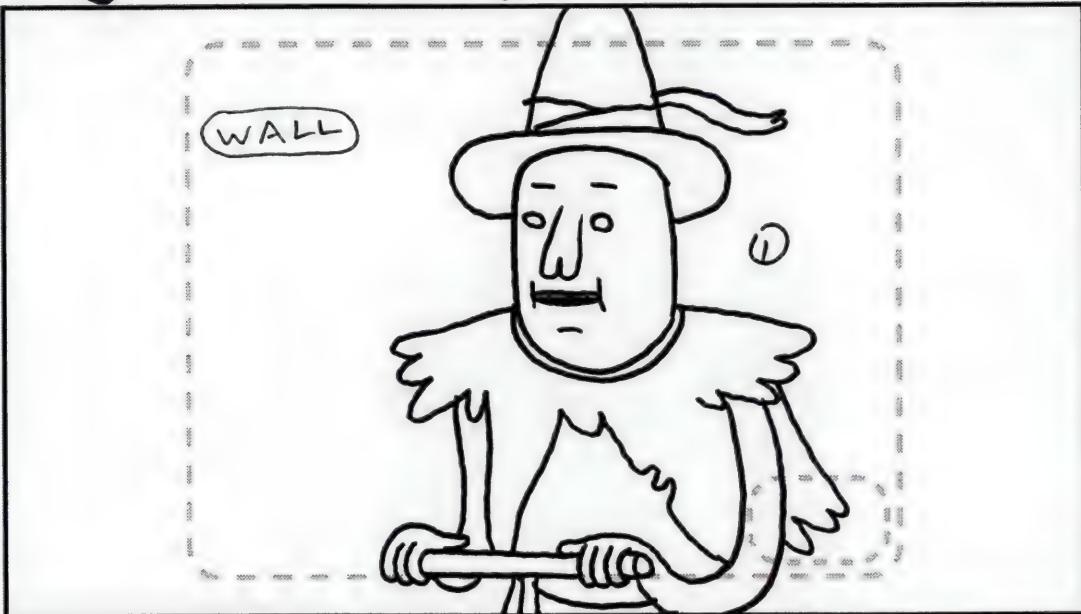
10
Cut

ADVENTURE TIME

Sc. 36

Pnl. A

Bg.



Sc. 36 cont Pnl. B

Bg.



Page 62
62 NEXT
day night

Dialog: mm ① A way ② to unclog the circuit ③ → of magic...



- MM DRAWS
GLOWING CIRCLE
IN AIR.

SEP 18 2014

Production:

EPISODE #

1025-197

1025/197

1025/197

ADVENTURE TIME



day night

Sc.

Sc. 36 *CONT*

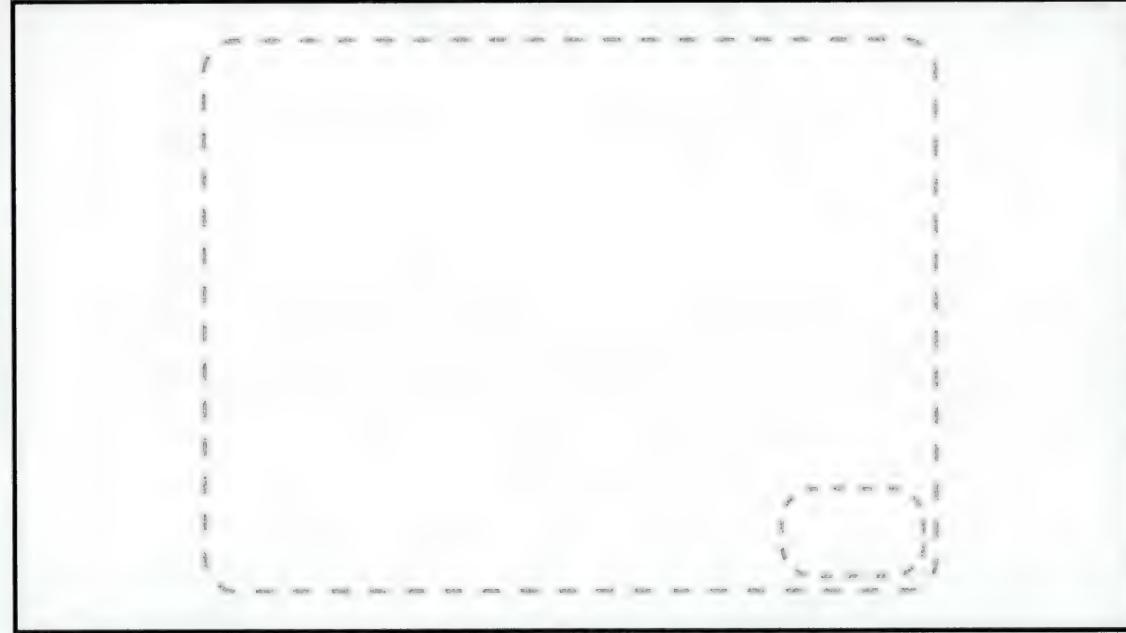
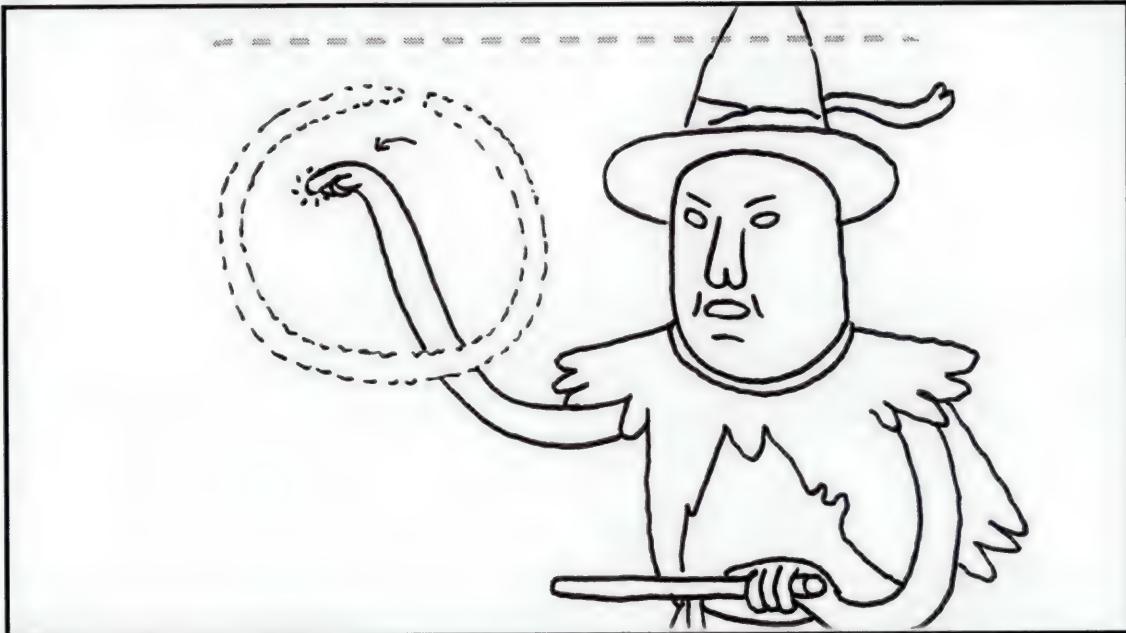
Pnl. C

Bg.

Pnl.

Bg.

Page 62A
Up NEXT
day night



Dialog:

Action:

Timing:

SEP 18 2014

Production:

EPISODE #

1025/197

1025/197

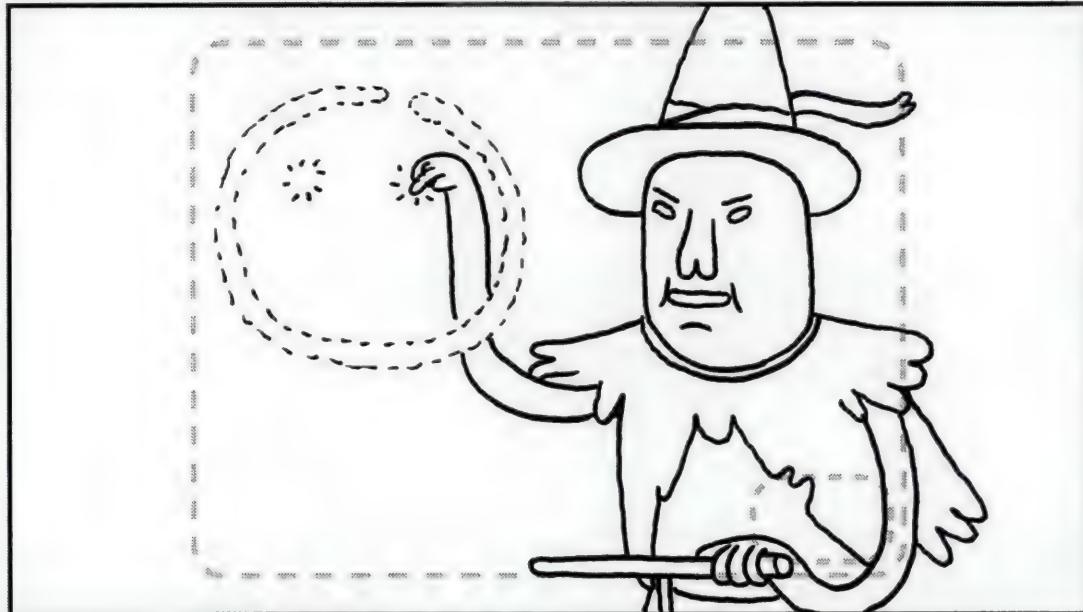
1025/197

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ADVENTURE TIME

Sc. 36 cont Pnl. A

Bg.



day night

Sc. 36 cont Pnl. D

Bg.

day night

Page

63

Cut

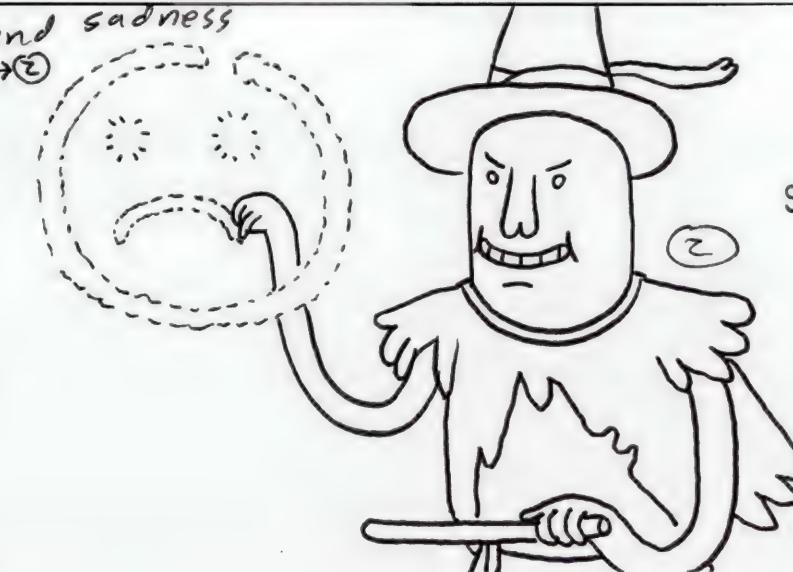
Dialog:

mm / ... madness...

Action:

Timing:

mm / ... and sadness
① → ②



SEP 18 2014

Production:

1025/197 1025-197

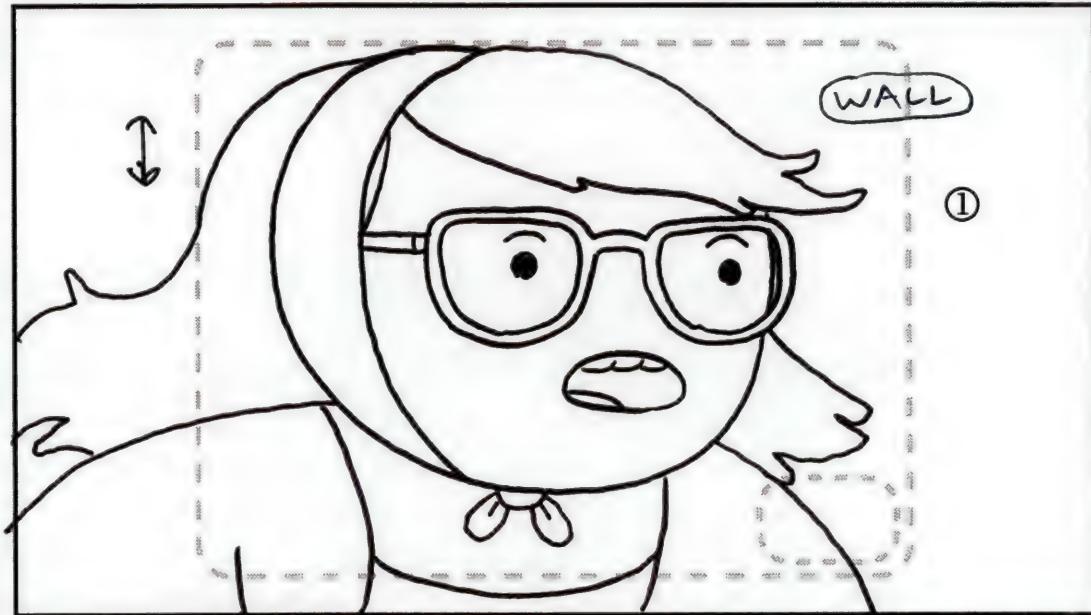
Cut

ADVENTURE TIME

Sc. 37

Pnl. A

Bg.



day night

Sc. 37 cont

Pnl. B

Bg.

day night

Page 64

Cut

Dialog: Betty / That's right!Betty /① M.M. S. runs through② all Magic Users.

Action: Betty still pumping up and down

adjust glasses

Timing:



SEP 18 2014

Production:



1025/197

1025-197

1025/197

ADVENTURE TIME

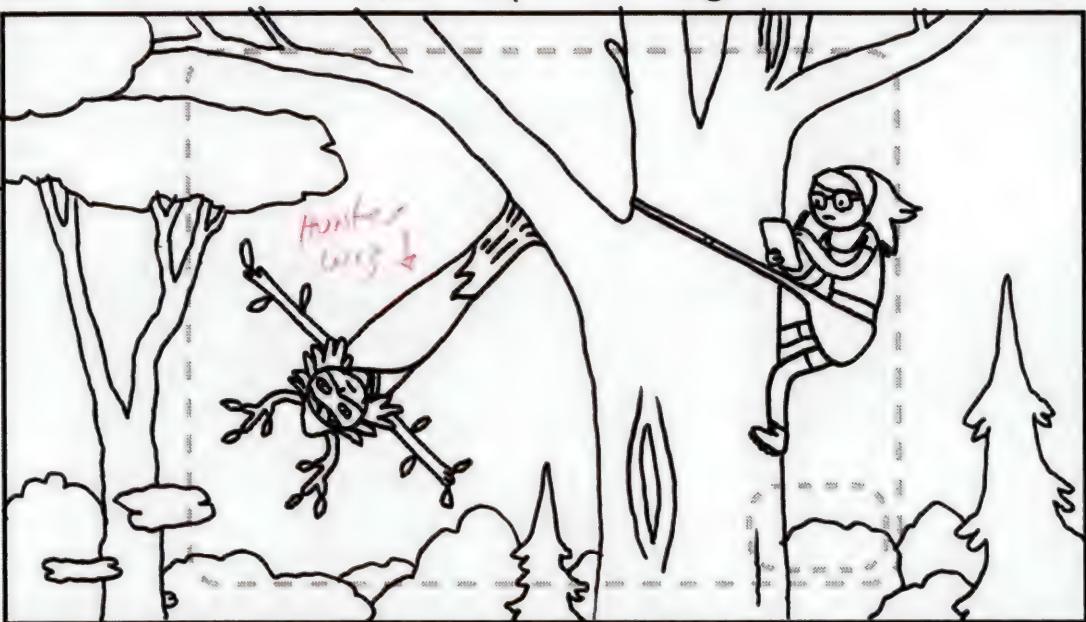
Sc. 38

Pnl. A

Bg.



Cut

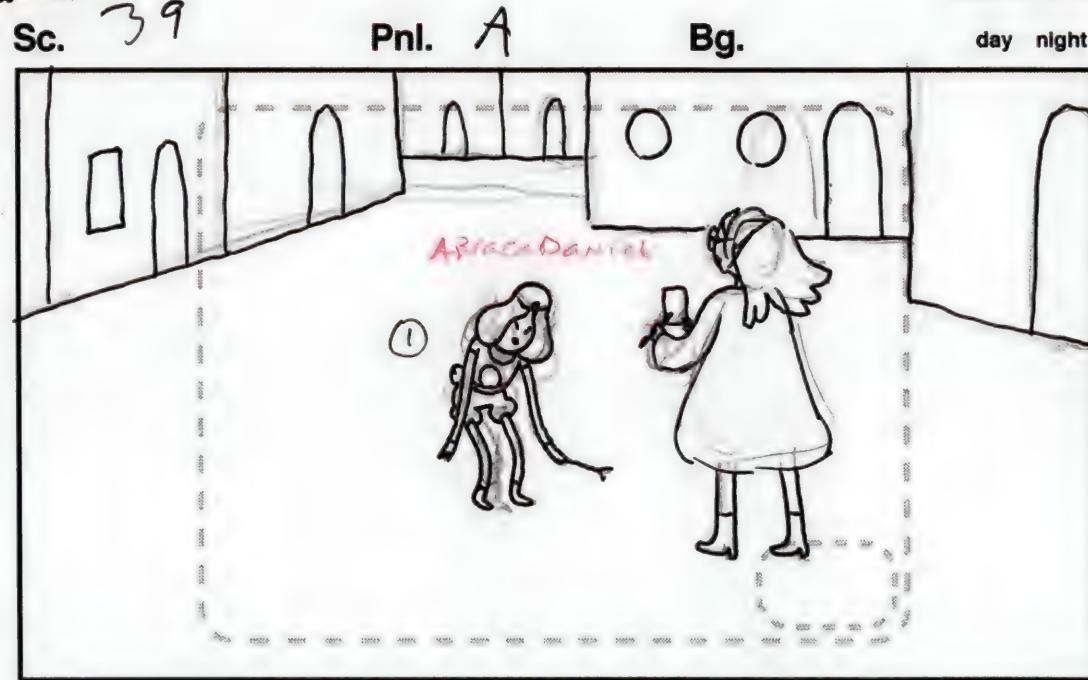


Sc. 39

Pnl. A

Bg.

day night



Page 65

Cut

1025-197

1025/197

Dialog: Betty (os) / I hung out with scores of them... all displaying varying degrees of magic —

Action:

Timing:



1025/197

1025/197

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Cut

ADVENTURE TIME

Sc. 40

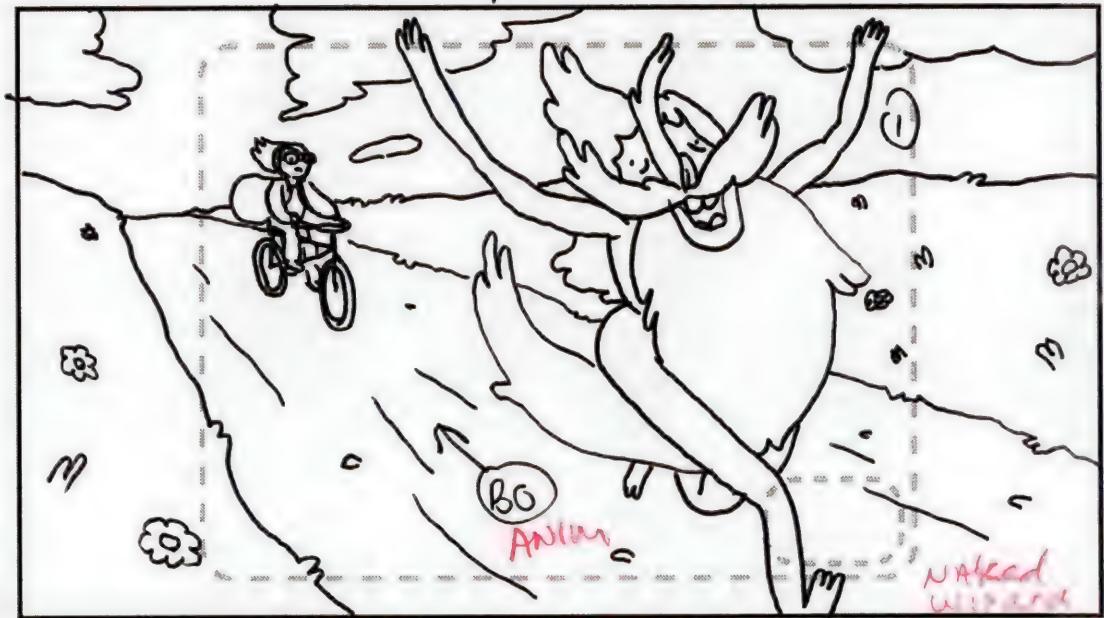
Pnl.

A

Bg.



day night



40 cont

Pnl.

B

Bg.

day night



Page

66

Cut

1025-197

EPISODE #

Production:

Dialog:

Betty (os) /-Madness...



Action:

- Naked Wizard
spits flowers out of mouth
while running

SEP 18 2014

Timing:

1025/197

Cut

ADVENTURE TIME

"head of zohar" poster

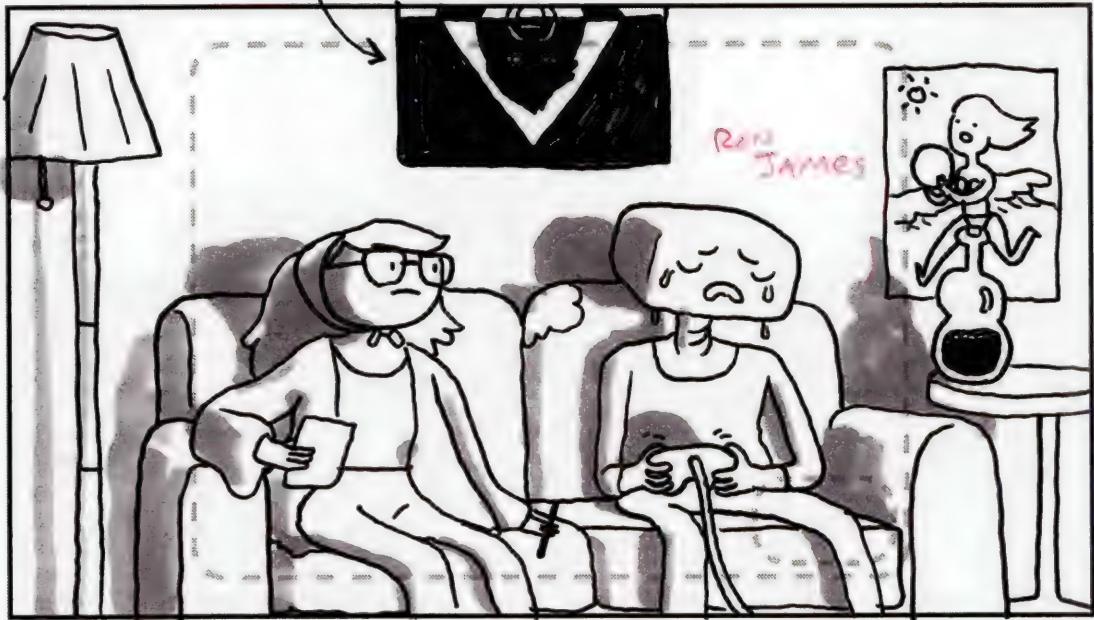
Sc. 41

Pnl. A

Bg.



day night



Sc. 41 cont Pnl. B

Bg.

day night



Page 67

Dialog:

Betty (os) / And sadness.

Action:

- light shining from video game flickering
- RON JAMES PLAYS VIDEO GAMES AND CRIES.

Timing:

Betty / (os) studying these symptoms could lead --



Production:

EPISODE #

1025-197

1025/197

ADVENTURE TIME

Sc. 41 cont Pnl. C

Bg.



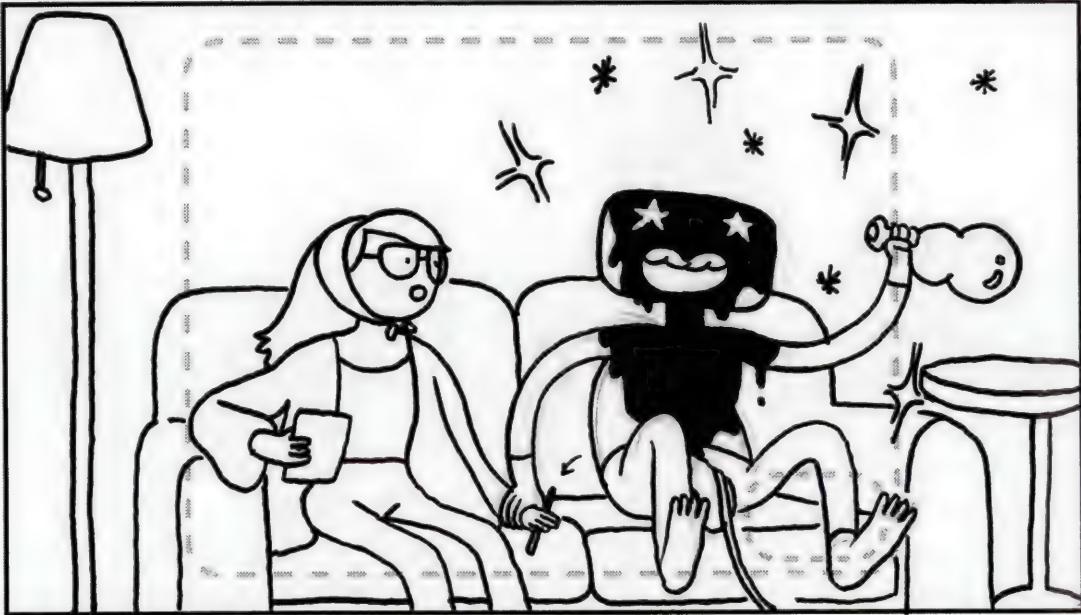
day night

Sc. 41 cont Pnl. D

Bg.

Page 68

CUT



Dialog:

Betty / (cont) me to their underlying cause

Action:

- RON JAMES
WAVES HIS ARMS.

Timing:



Production:

1025-197

1025/197

1025/197

ADVENTURE TIME

Cut
Sc. 50

Pnl. A

Bg.



th Cut

Sc. 50 cont

Pnl.

B

day night

Page 69

Cut
1025-197



Dialog:

Betty (os) / (cont) and then I'll control
the forces that → hold sway over Simon.

Action:

- truck out from CROWN

end truck out on Ice King sleeping on toilet

SEP 18 2014

Timing:

Production:

1025/197

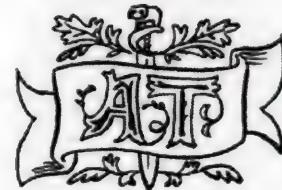
Cut

ADVENTURE TIME

Sc. 51

Pnl. A

Bg.



Cut

ADVENTURE TIME

Sc. 52

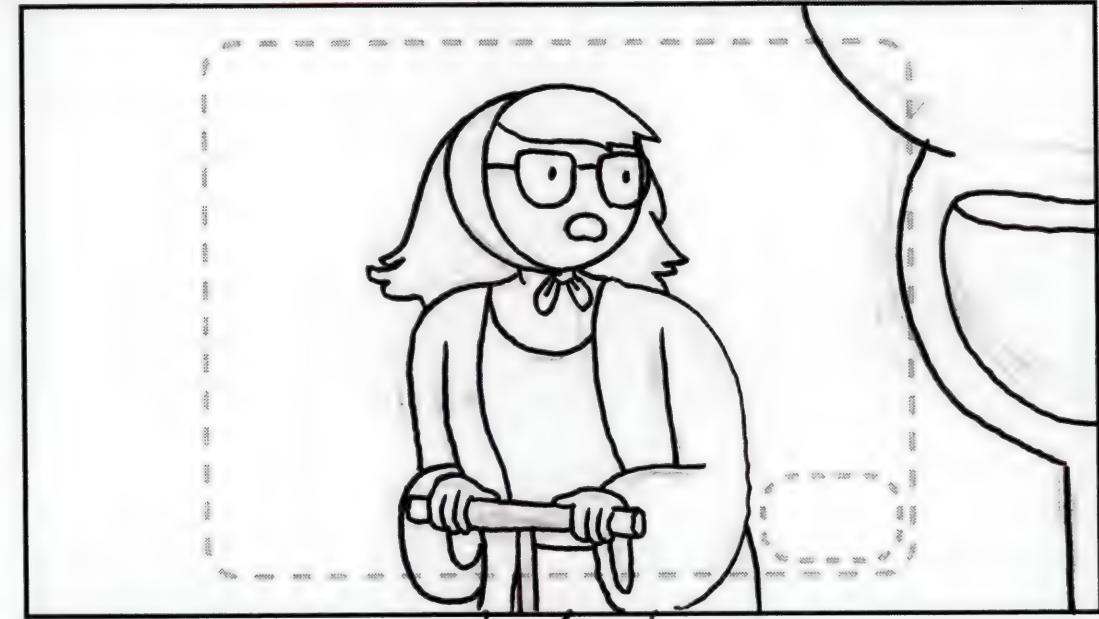
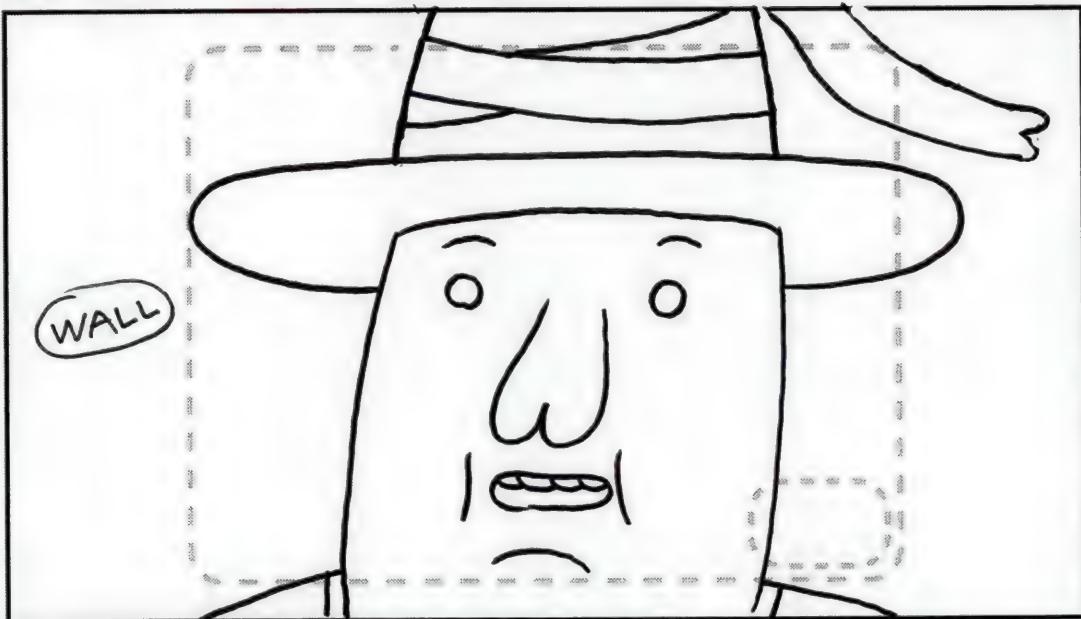
Pnl. A

Bg.

Page 70

day night

Cut



Dialog:

MM / I see!

Betty / You see what?

Action:

Timing:



EPISODE #

Production:

1025-197

1025/197

1025/197

Cut

ADVENTURE TIME

Sc. 53

Pnl. A

Bg.



Cut

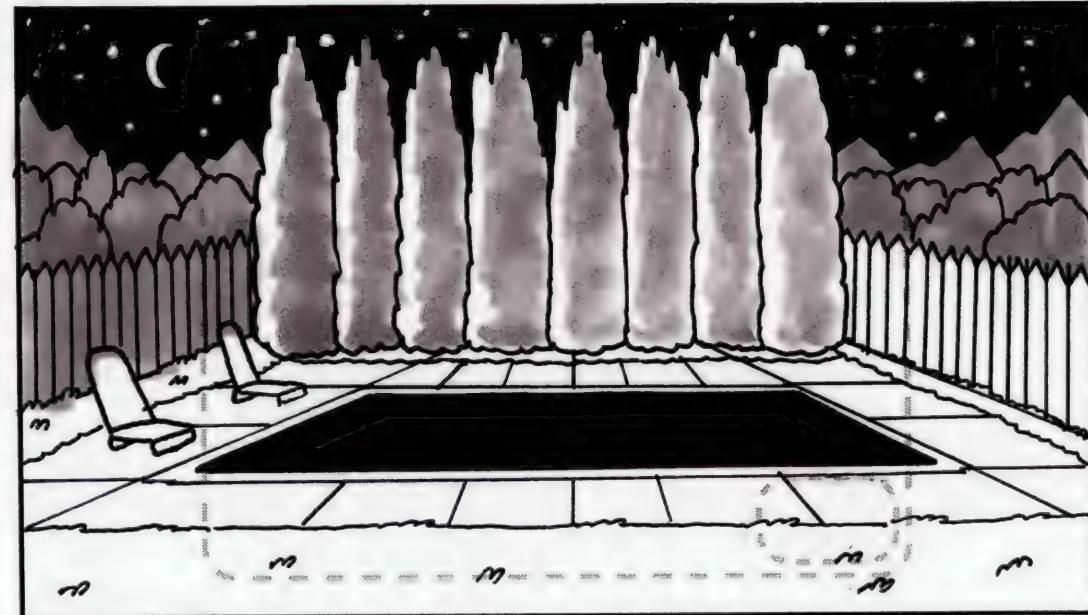
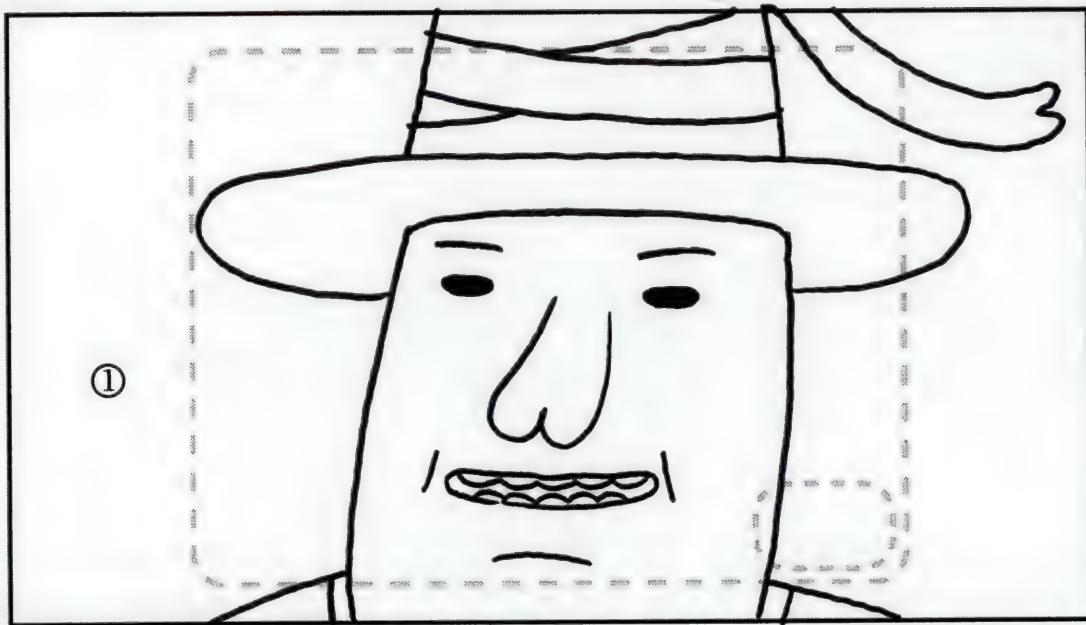
54

Pnl. A

Bg.

Page 71

Hu
Cut



Dialog:

Magic Man / The coconut crab who swims
in your neighbor's pool at night ...

MM / (os) Maybe Simon's in there too

Action:



SEP 18 2014

Timing:

②

Production:

1025/197

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1025/197

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Cut

ADVENTURE TIME

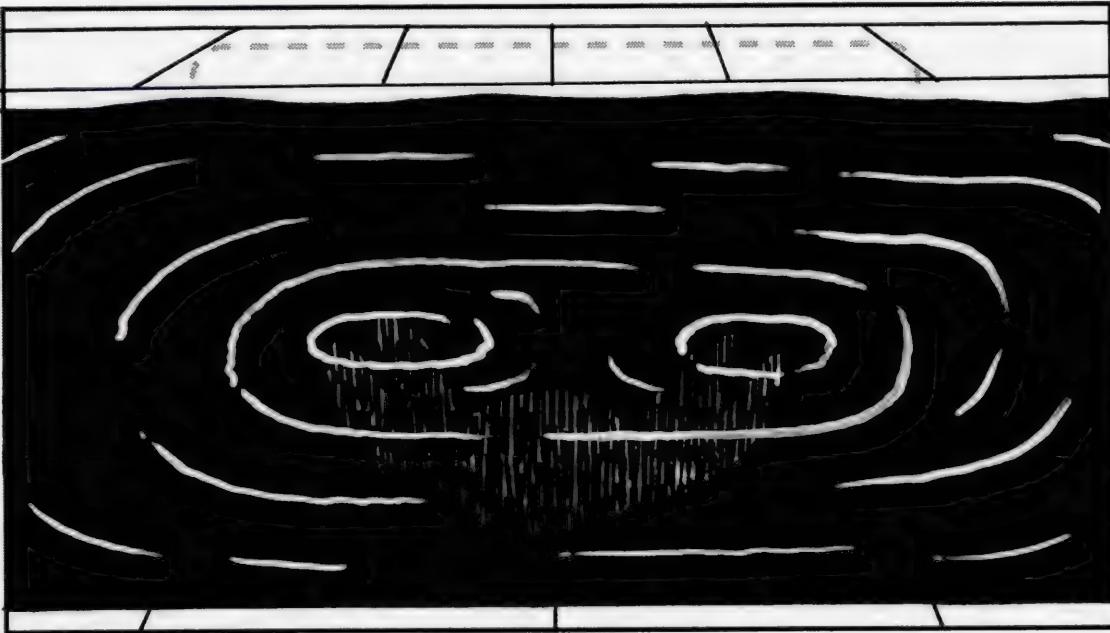
Sc. 55

Pnl. A

Bg.



Cut



day night

Sc. 56

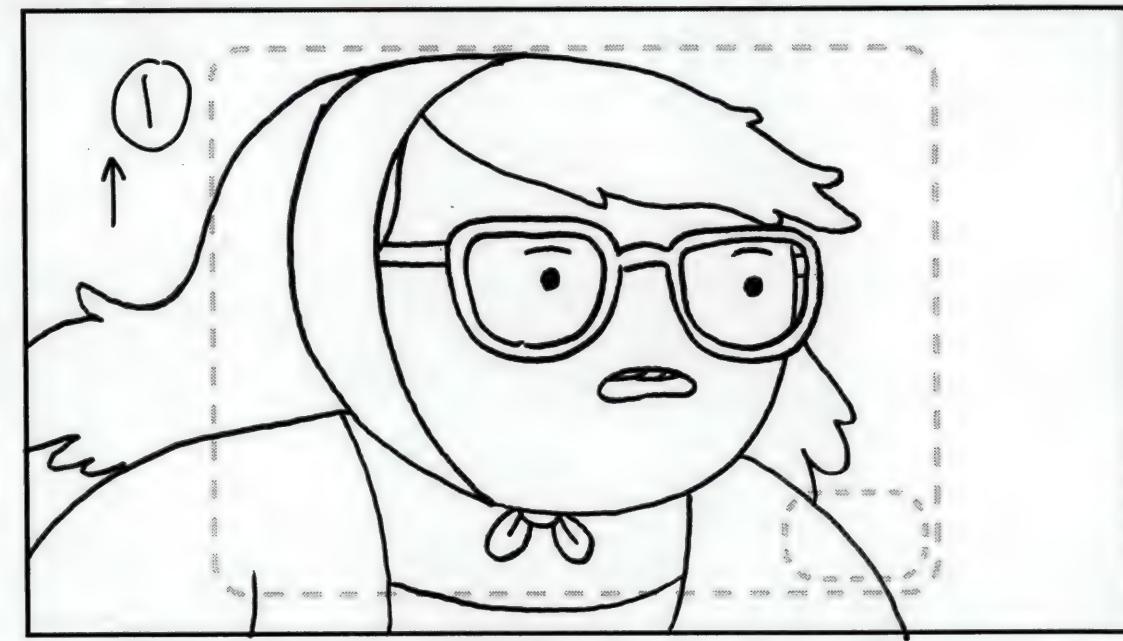
Pnl. A

Bg.

Page 72

day night

Cut



day night

Dialog:

MM(os)/ Who else holds their breath
in there, Betty?

Action:

- the darkened figure of a large crab
lies under the water

CYCLE
①②①②, etc.

Timing:



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Production:

1025/197 ANAE-107

1025/197

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Cut

ADVENTURE TIME

Sc. 57

Pnl. A

Bg.



day night



Sc. 57 cont

Pnl.

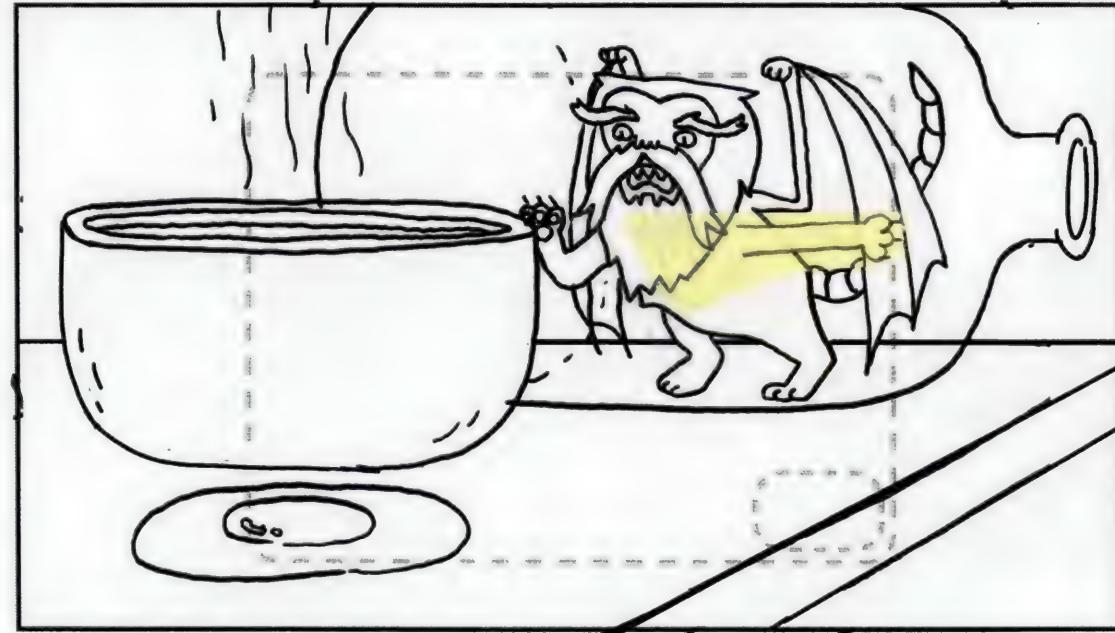
B

Bg.

Page 73

day night

Cut



Dialog:

Tiny M / Finn + Jake... If you can hear me, listen! — There's a lady down stairs. She thinks she can save her bf Simon by finding the source of magic.

Action:

SEP 18 2014

Timing:

Production:

1025/197

1025/197 1025-197

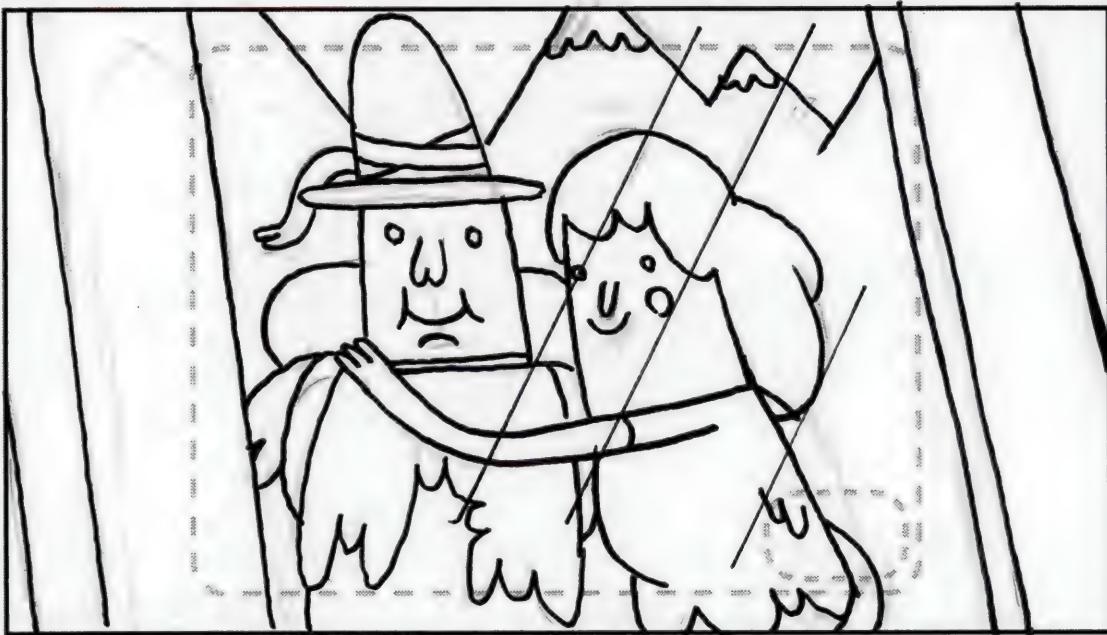
Sc. 58

ADVENTURE TIME

Pnl. A

Bg.

day night



Dialog:

Tiny M/ (os) something about "sadness" and "madness" but she ain't gonna find jack squat!

Action:

- truck is on egg

SEP 18 2014

Timing:



Cut

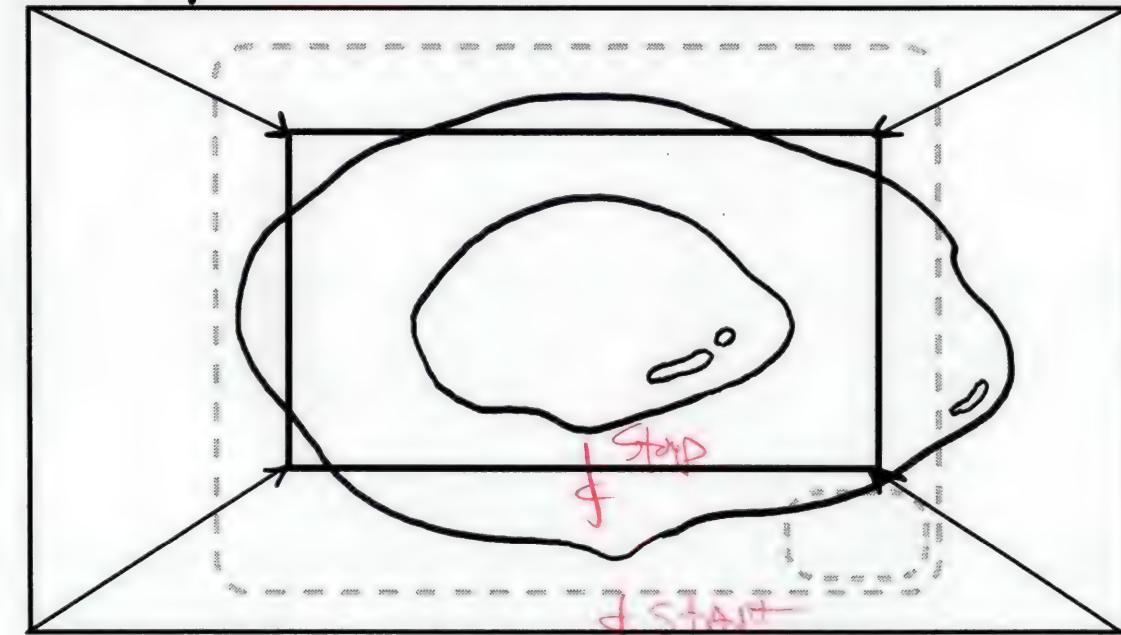
Sc. 59

Pnl. A

Bg.

day night

Page 74



EPISODE #

Production:

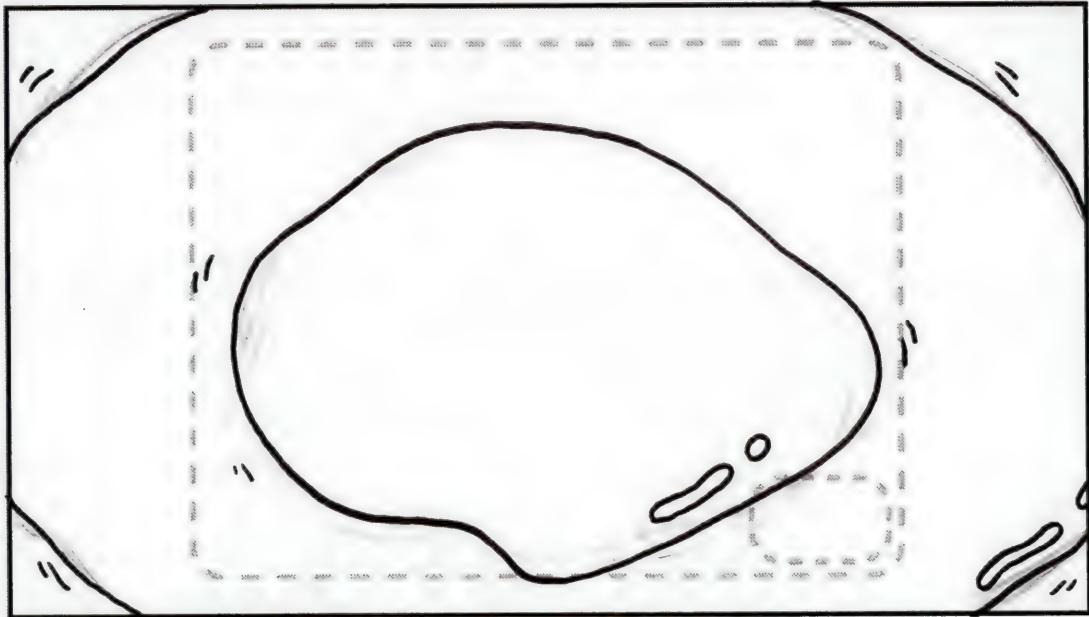
1025/197 1025-197

1025/197

ADVENTURE TIME

Sc. 59 ~~CONT~~ Pnl. B

Bg.



CUT

Page 75

Sc. 60 Pnl. A

Bg.

day night



Dialog:
Tiny M/ He's gonna make her a
talking skateboard --

Tiny M/ (cont) or something stupid like that

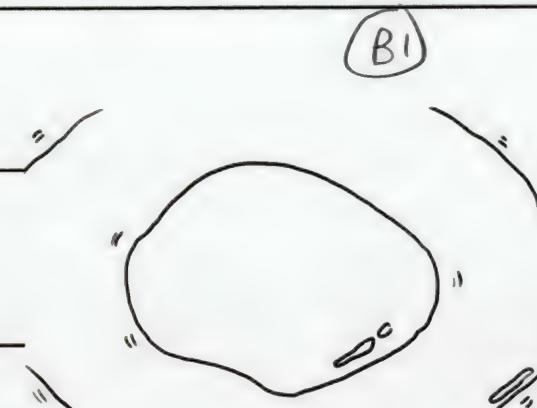
Action:

- egg quivers
end truck-in

B1

SEP 18 2014

Timing:



EPISODE #

1025-197

Production:

1025/197

ADVENTURE TIME

Sc. 60 **CONT** Pnl. B

Bg.



Sc. 61

Pnl. A

Bg.

day

night

Sc. 61

Pnl. A

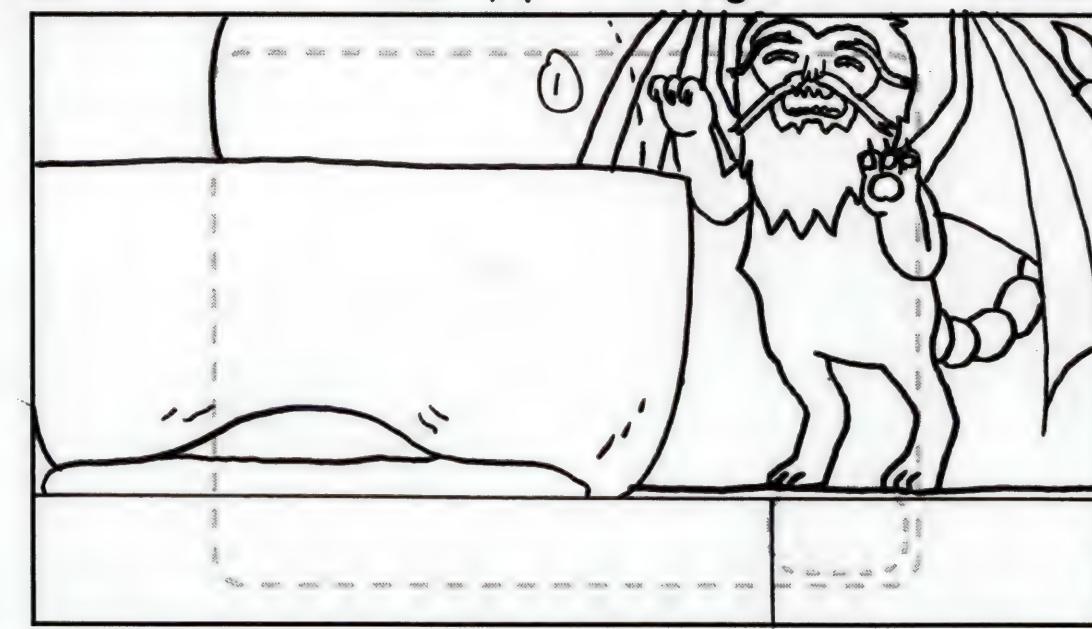
Bg.

day

night

Page

76



Dialog:
Tiny Manticore ① I can't help because I'm
② psycholgically powerless

Action:

1

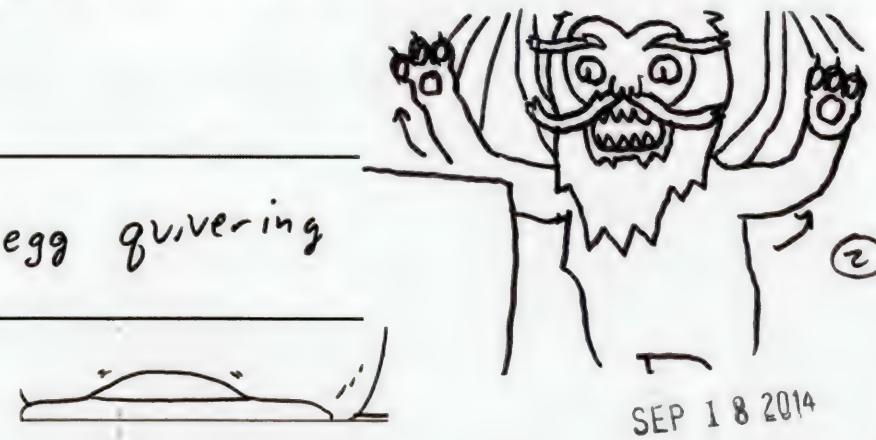
Timing:



Tiny M ① But you are heroes ② and I believe in you!

- egg quivering

sp



EPISODE #

Production:

1025-197

1025/197

day

night

1025/197

ADVENTURE TIME

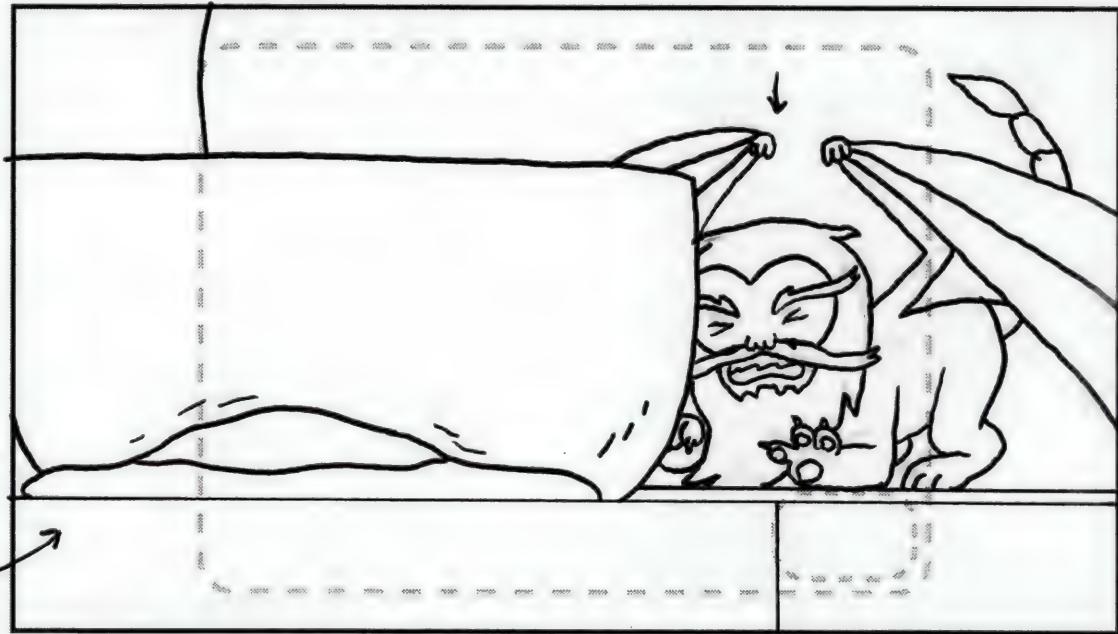


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Sc. 61 cont Pnl. B

Bg.

day night

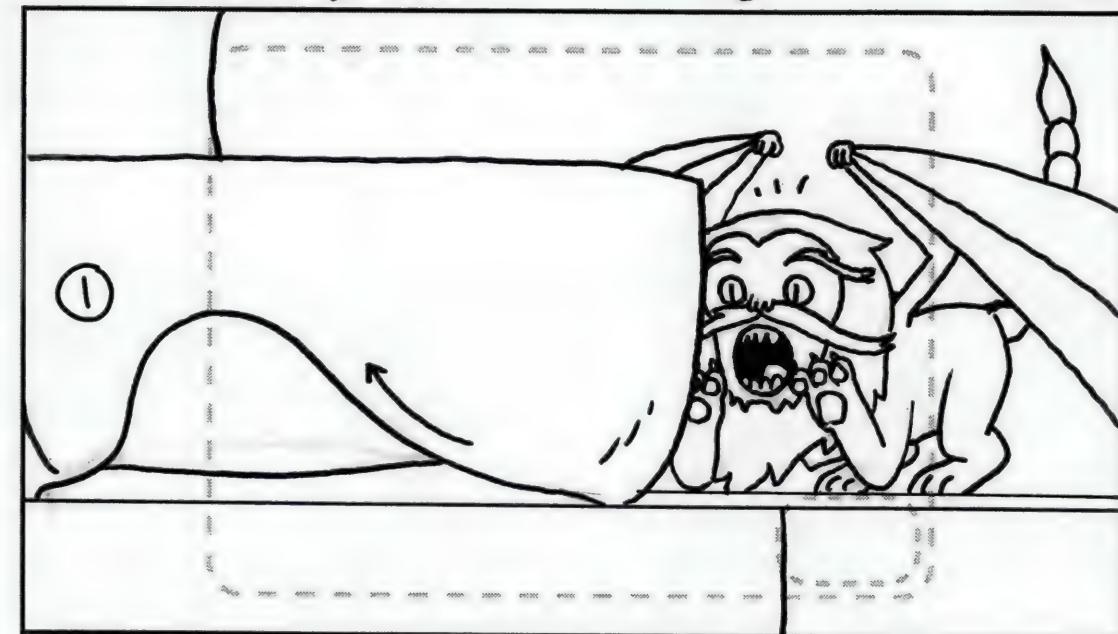


Sc. 61 cont Pnl. C

Bg.

day night

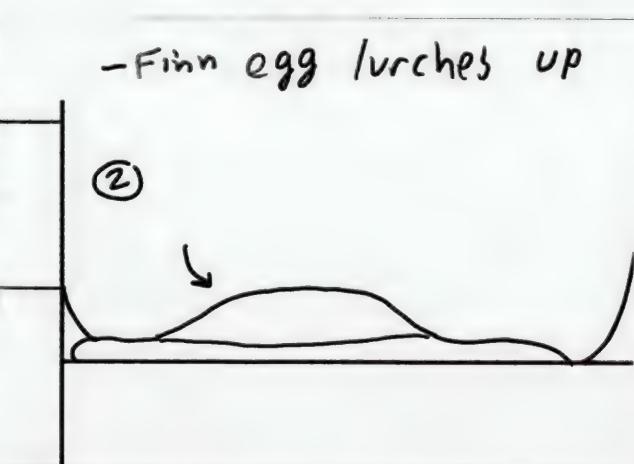
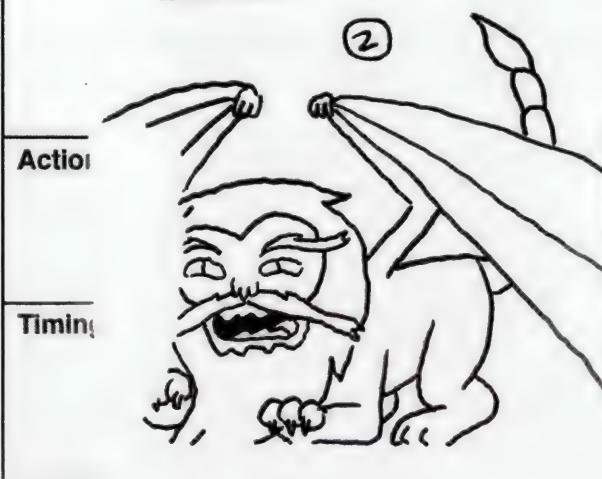
Page 77



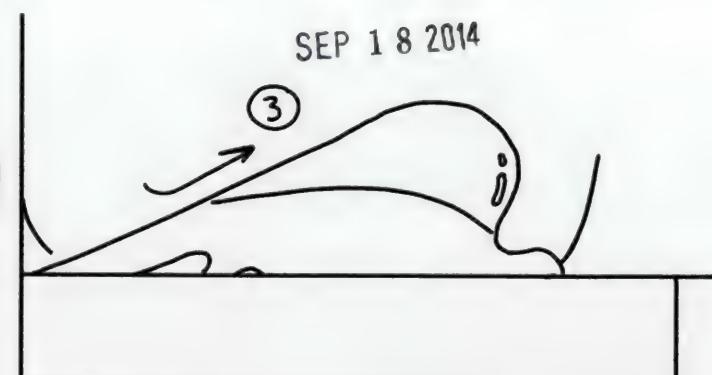
1025/197
egg hatching

Dialog: Tiny M / ① I believe! ② You hear me!? ③ PLEASE!

Tiny M / =GASP=



SEP 18 2014



1025/197

EPISODE #

1025-197

1025/197

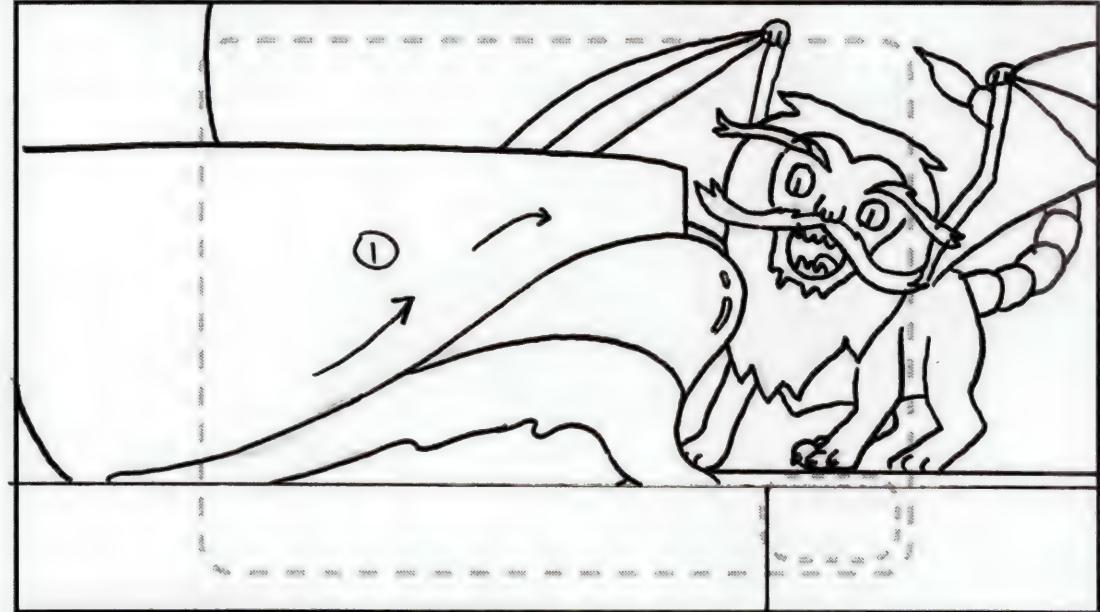
ADVENTURE TIME

Sc. 61 cont Pnl. D

Bg.



day night

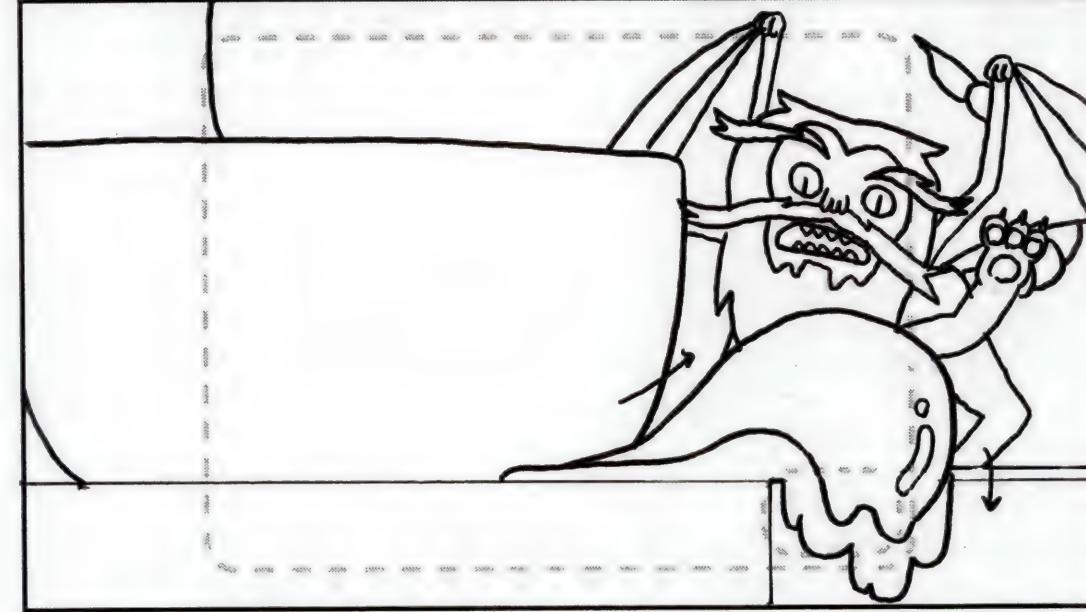


Sc. 61 cont Pnl. E

Bg.

Page 78

day night

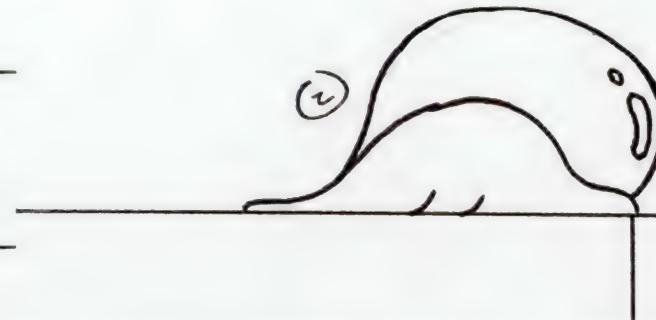


Dialog:

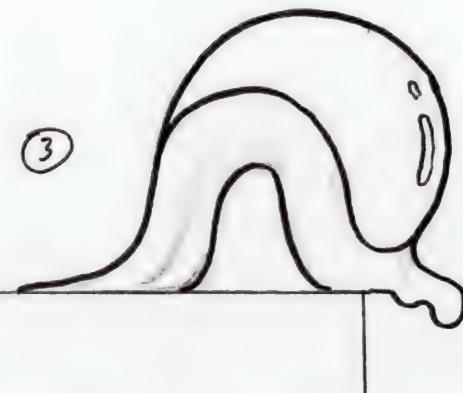
Tiny M/OGO JAKE OR FINN!
①WHICH EVER! ③

TM/ SAVE HER!

Action:



Timing:



- EGG PULLS ITSELF
ACROSS SHELF

SEP 18 2014

Production:

1025/197

1025-197

EPISODE #

1025/197

1025/197

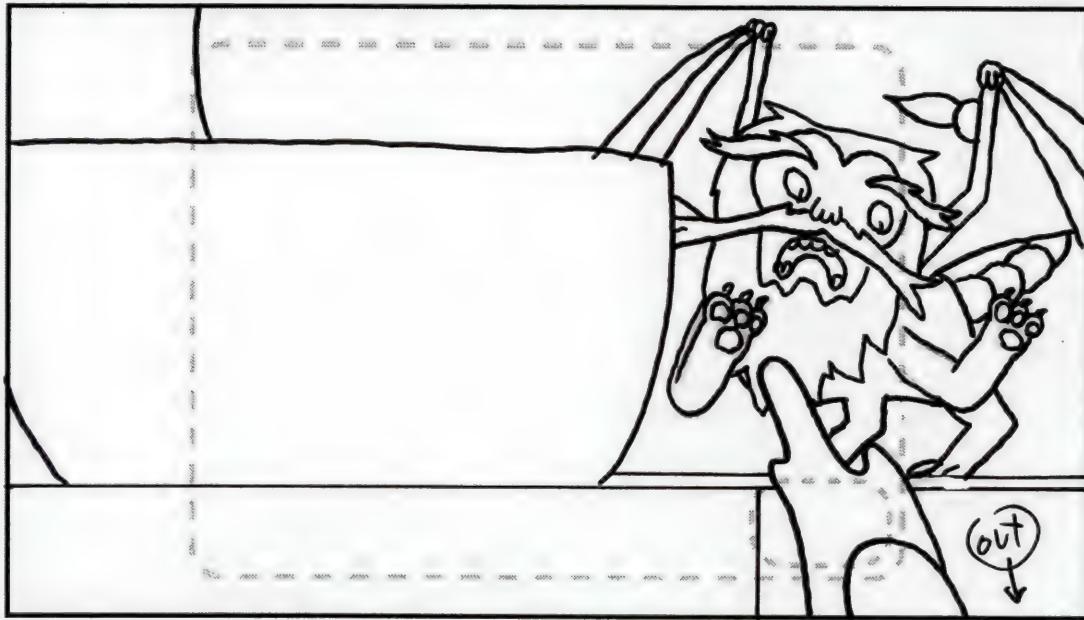
ADVENTURE TIME

Sc. 61 **CONT** Pnl. F

Bg.



H Cut



day

night

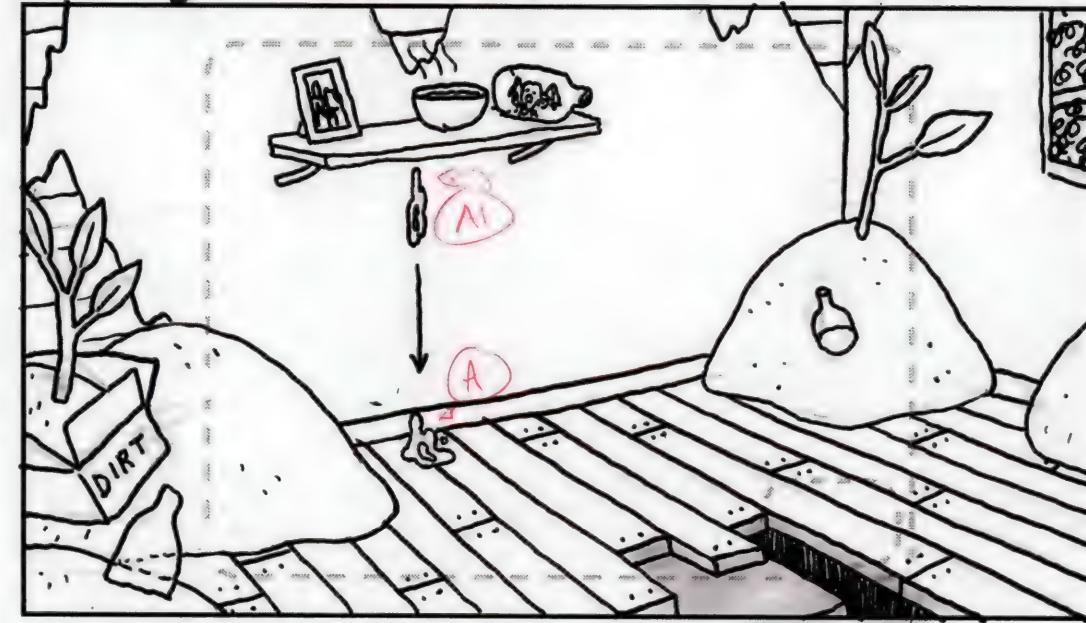
Sc. 62

Pnl. A

Bg.

day

night



H Cut

Page 79

1025-197

EPISODE #

1025/197

1025/197

Dialog:
Tiny M/ WAIT!

Tiny M/ NOOO!

:= sfx/splat :=



SEP 18 2014

Action:

- EGG LANDS ON FLOOR.

- EGG FALLS OFF/S

Timing:

Production:

1025/197

TM & AT&T

ADVENTURE TIME

Sc. 63

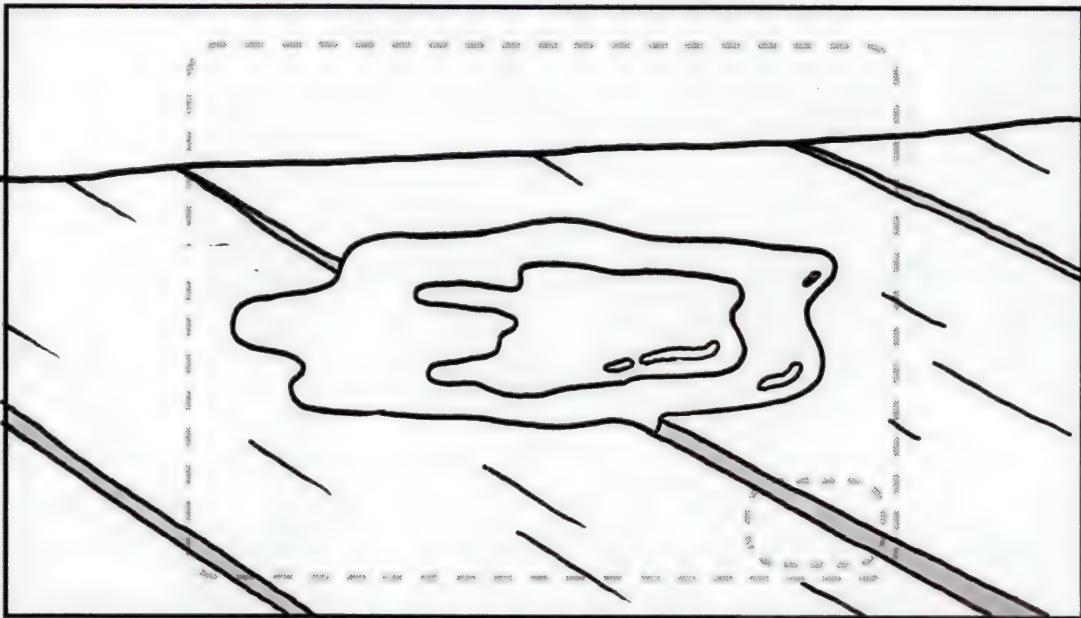
Pnl. A

Bg.



day night

Cut



Dialog: TM/ OH GLOB I'M SORRY! I DIDN'T
PLAN THIS OUT!



Action:

egg sinks
into crack

Timing:

SEP 18 2014

Page 80
BOA NEXT

EPISODE #

1025-197

1025/197

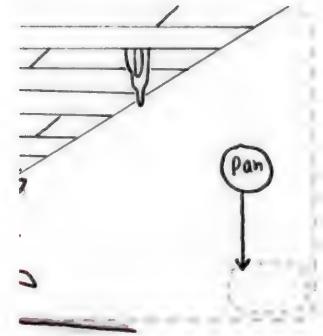
1025/197

1025/197

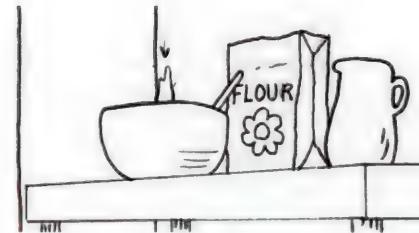
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ADVENTURE TIME

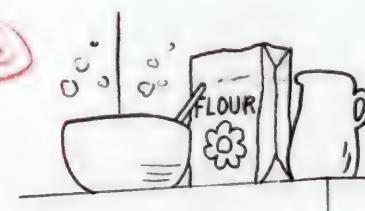
(A2)



(B1)



(P2)



64

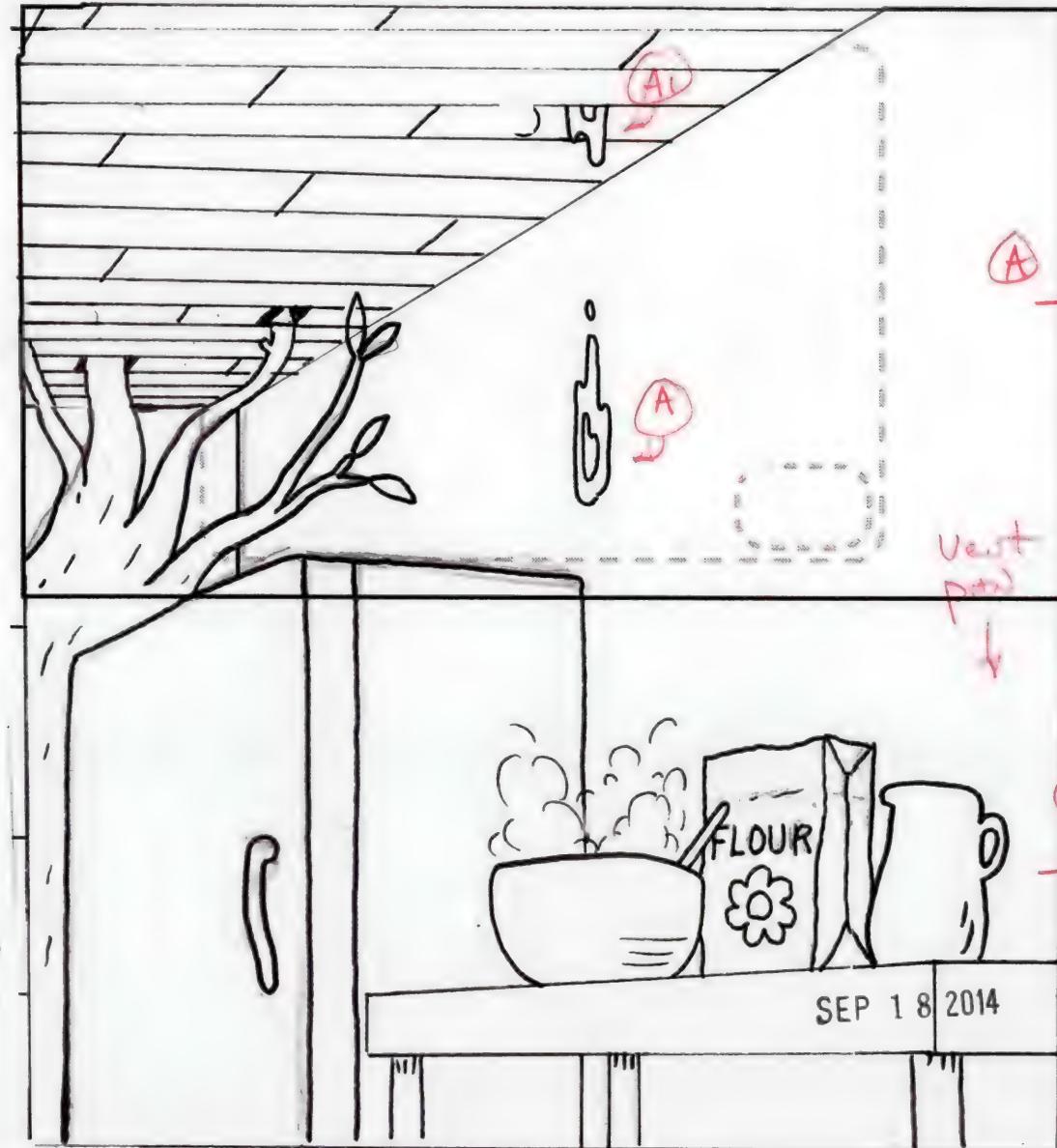
Sc.

Pnl. A

Ba.

Page 80A
81 NEXT
day night

Hi Cut



-EGG FALLS, LAND IN FLOUR BOWL

1025/197

EPISODE #

Production:

1025-197

1025/197

ADVENTURE TIME



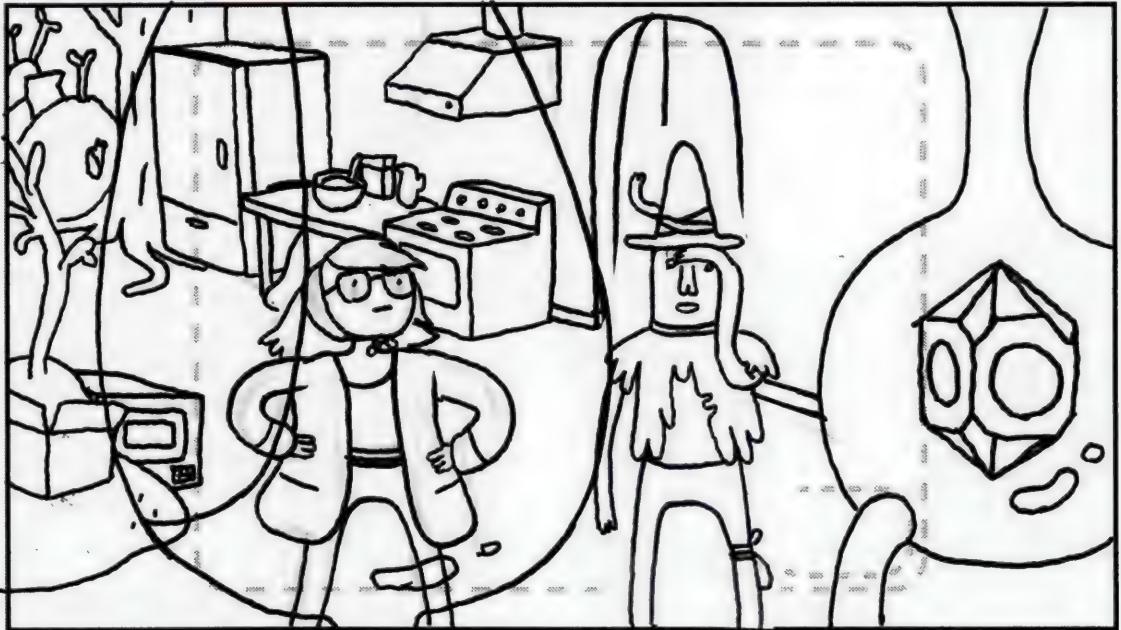
Cut

Sc. 65

Pnl. A

Bg.

day night

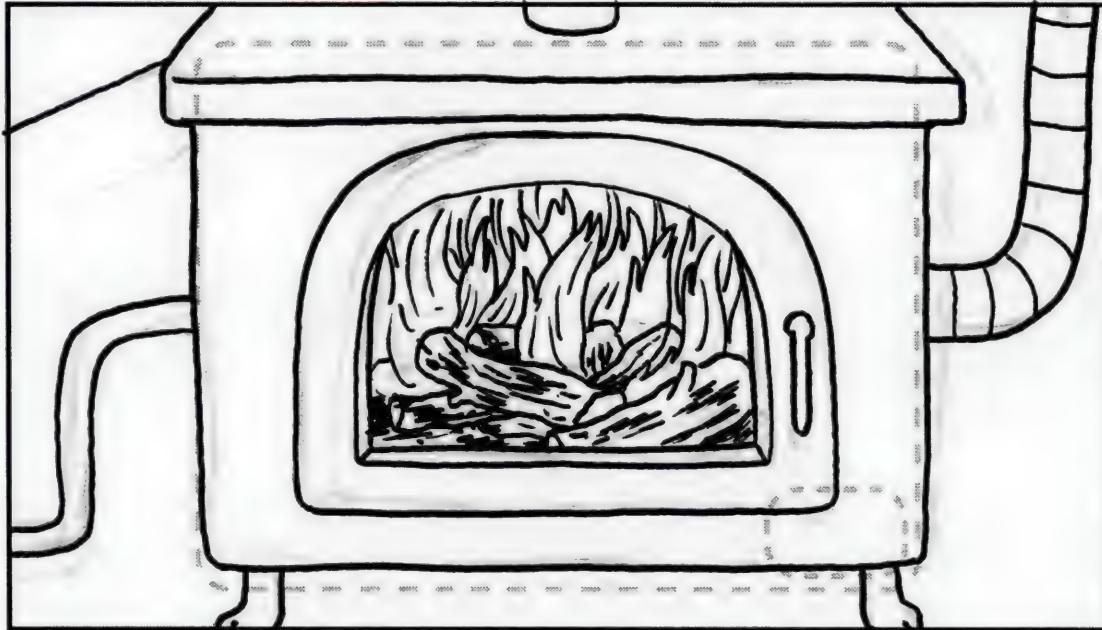


Sc. 66

Pnl. A

Bg.

day night



Page

81

EPISODE #

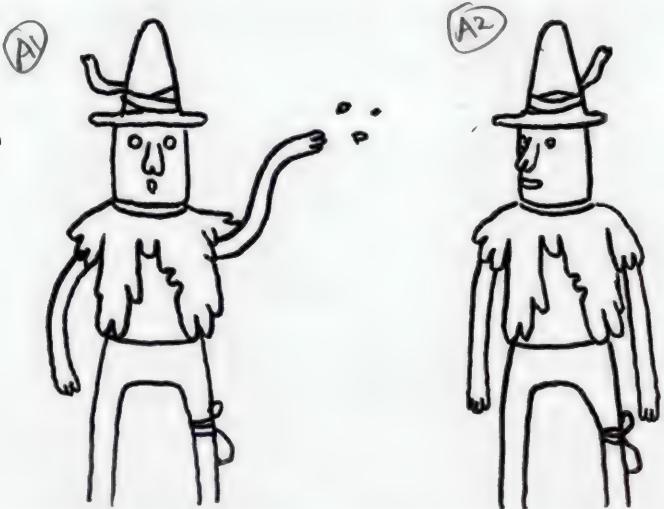
1025/197 1025-197

1025/197

Dialog: MM/ -.) Phew! ', Good pump!

MM/ Fire's a'blaze!

Action:



Timing:

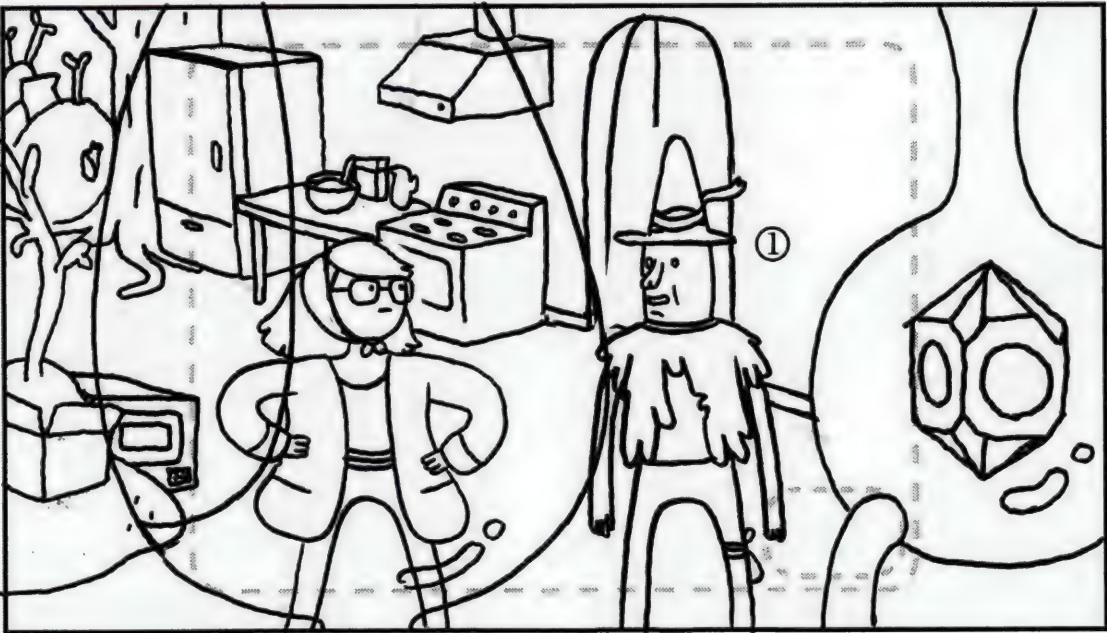
SEP 18 2014

Production:

1025/197

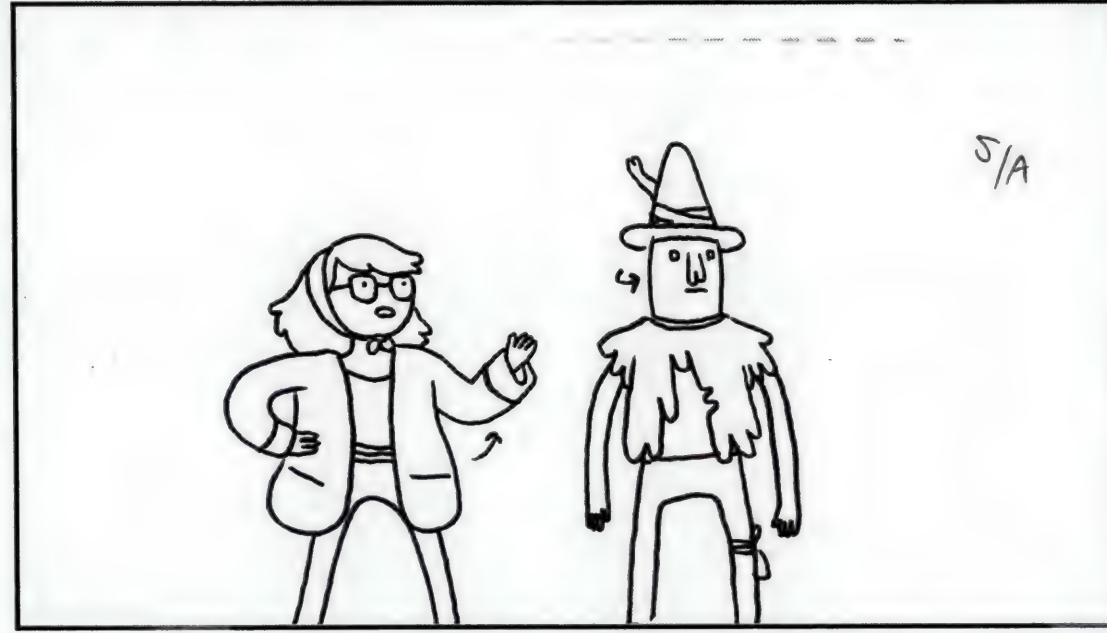
ADVENTURE TIME

Sc. 67 Pnl. A



day night

Sc. 67 cont Pnl. B



Page 82

day night

Dialog:
mm/ pump to failure! That's what
weight lifters say.

Betty/ So what happens now?

Action:

SEP 18 2014

Timing:

Production:

1025/197

EPISODE #

1025/197 1025-197

1025/197

ADVENTURE TIME

Sc. 68

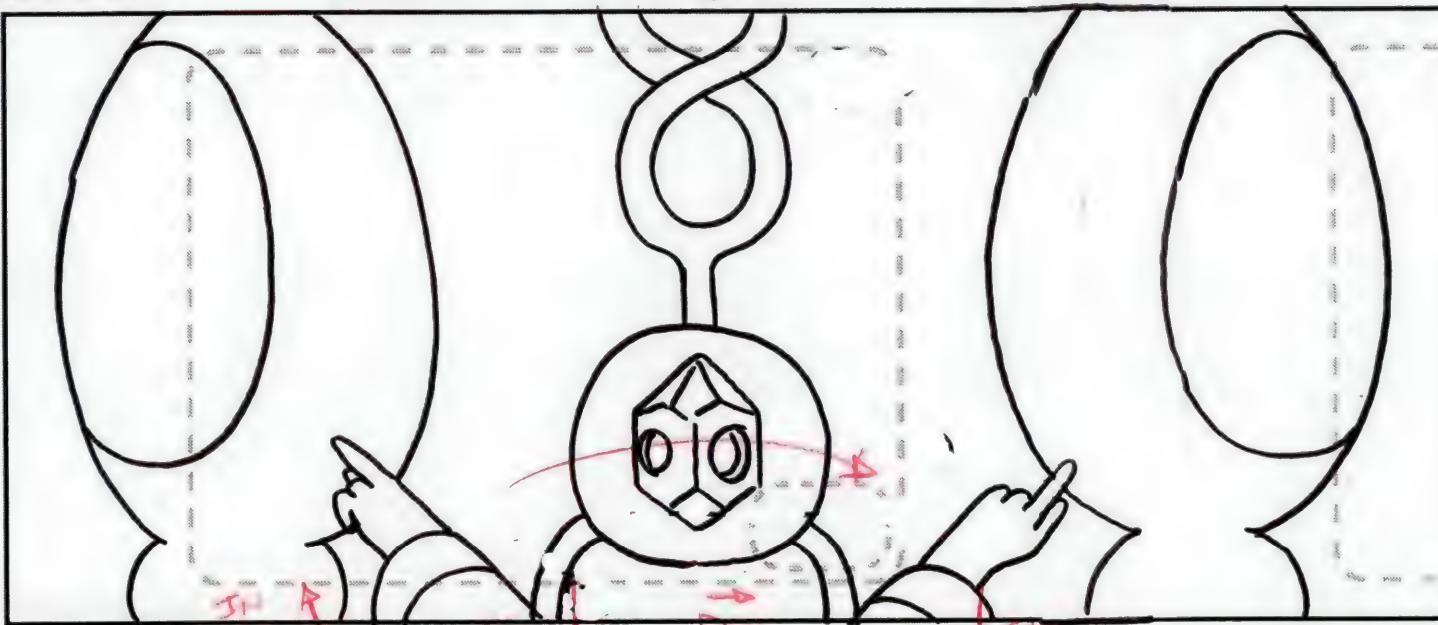
Pnl. A

Bg.



day

C.



Dialog: Betty / I get in there you get in there WE.
(yo) (A) (B) STOP STOP

Action: -BETTY POINTS

SEP 18 2014

Timing:

Production:

1025/197

Page

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1025/197 1025-197

1025/197

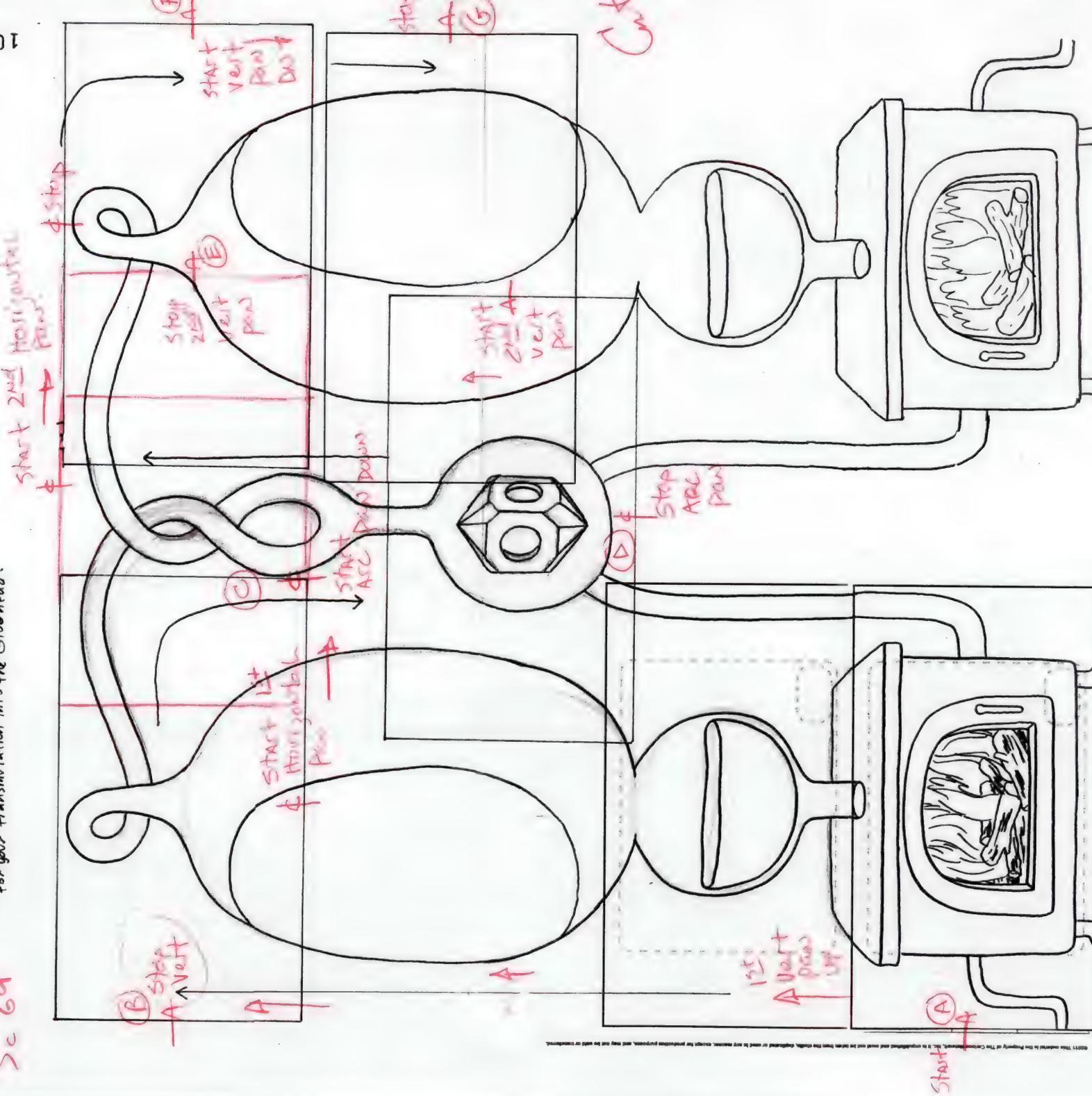
Sc 69

page 84

1025-197

Betty / we sweat it out in a magic induced trance.
my essence marinates
Glob's helmet
with its ancient human DNA code
which
should cause it to act as a sorcerer's stone
for your transmutation into the Glob head.

Sc 69



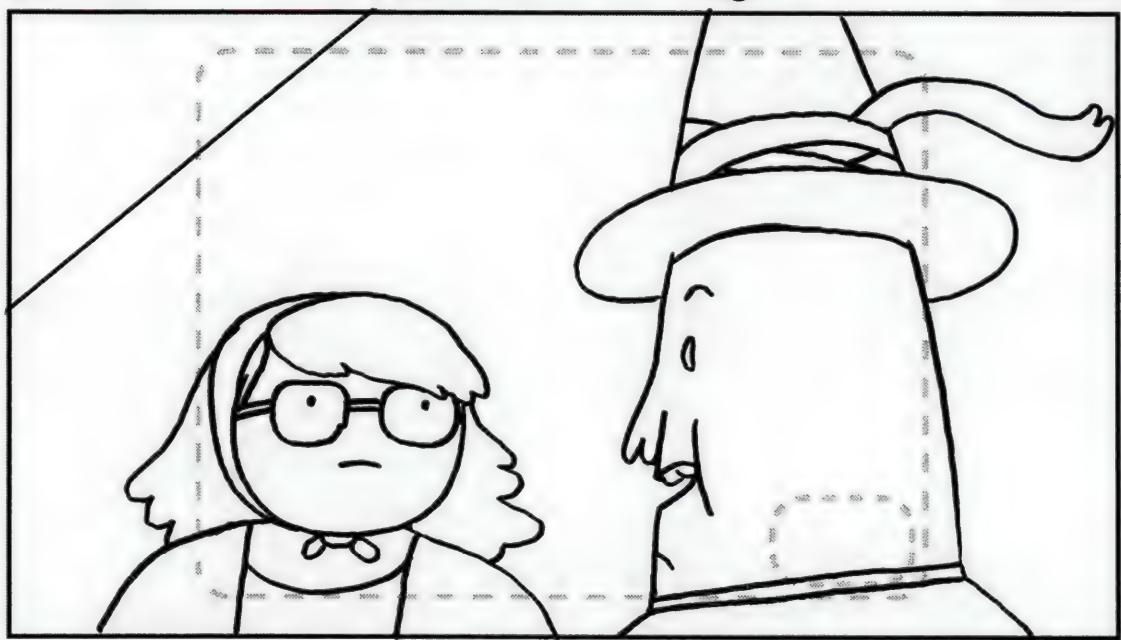
1025/197

84

1025/197

ADVENTURE TIME

Cut
Sc. 70



Cut

Page 85
Cut

1025-197

EPISODE #

1025/197

1025/197

Dialog:

MM which should allow me--

MM(os)/-to activate my ancient martian transport.

Action:

-CU OF TRANSPORTER FROM SONS OF MARS.

SEP 18 2014

Timing:

1025/197

Production:

Jack

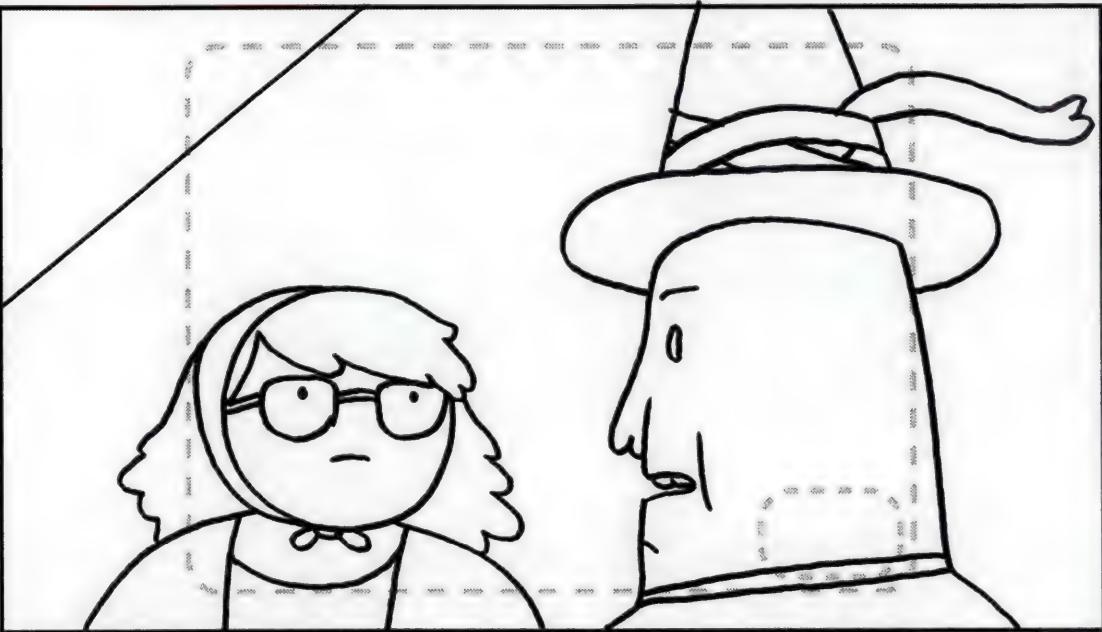
ADVENTURE TIME

Sc. 72

Pnl. A

Bg.

day night



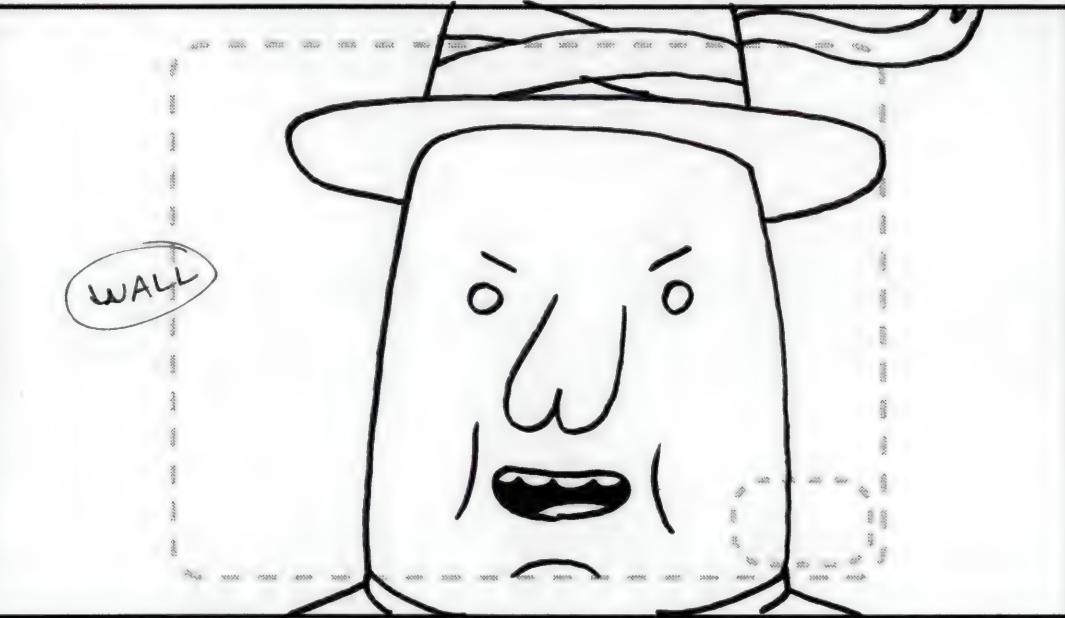
ADVENTURE TIME

Sc. 73

Pnl. A

Bg.

day night



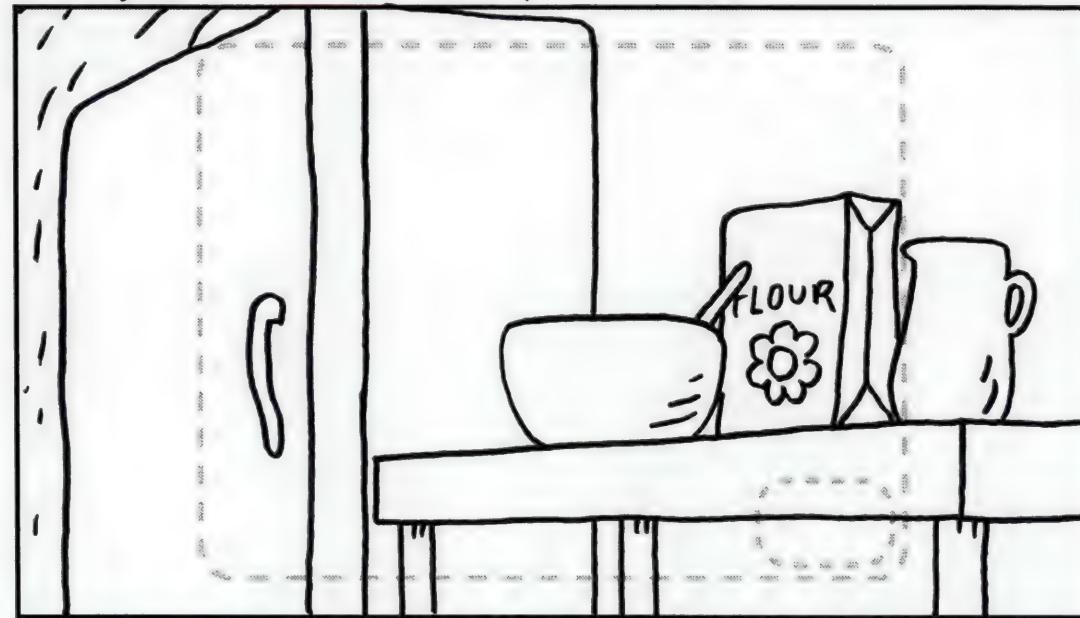
Cut

Sc. 74

Pnl. A

Bg.

day night



Page 87

Ho
Cut

EPISODE #

1025-197

1025/197

Dialog:

mm / will it change you?

mm / and will you be hungry after?

Action:

SEP 18 2014

Timing:

Production:

1025/197

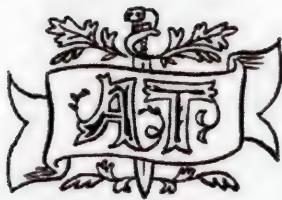
Hu Cut

ADVENTURE TIME

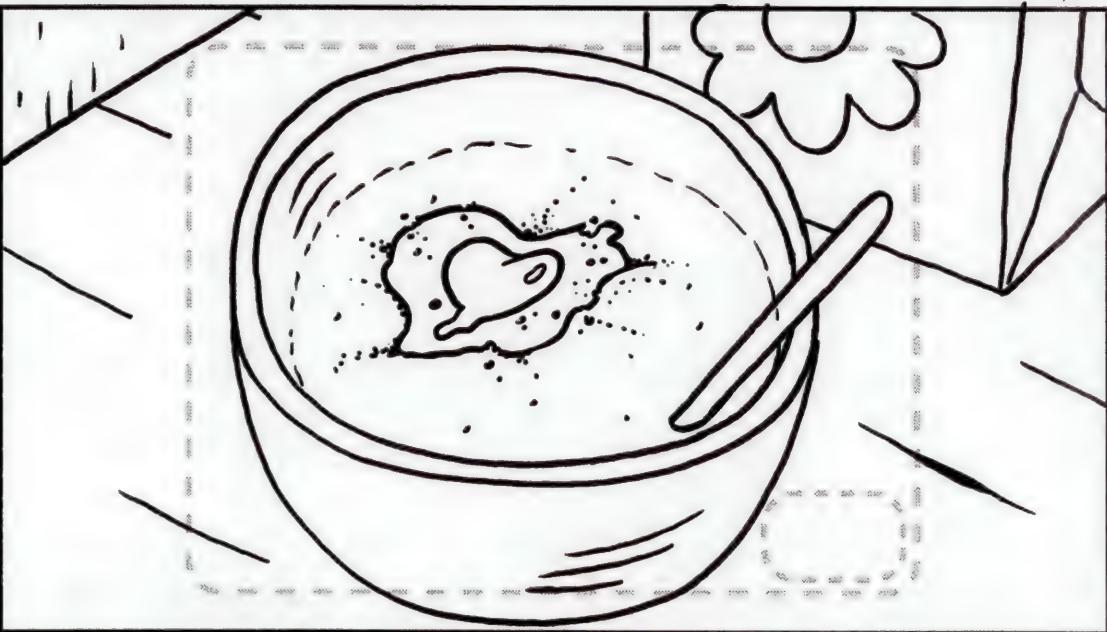
Sc. 75

Pnl. A

Bg.



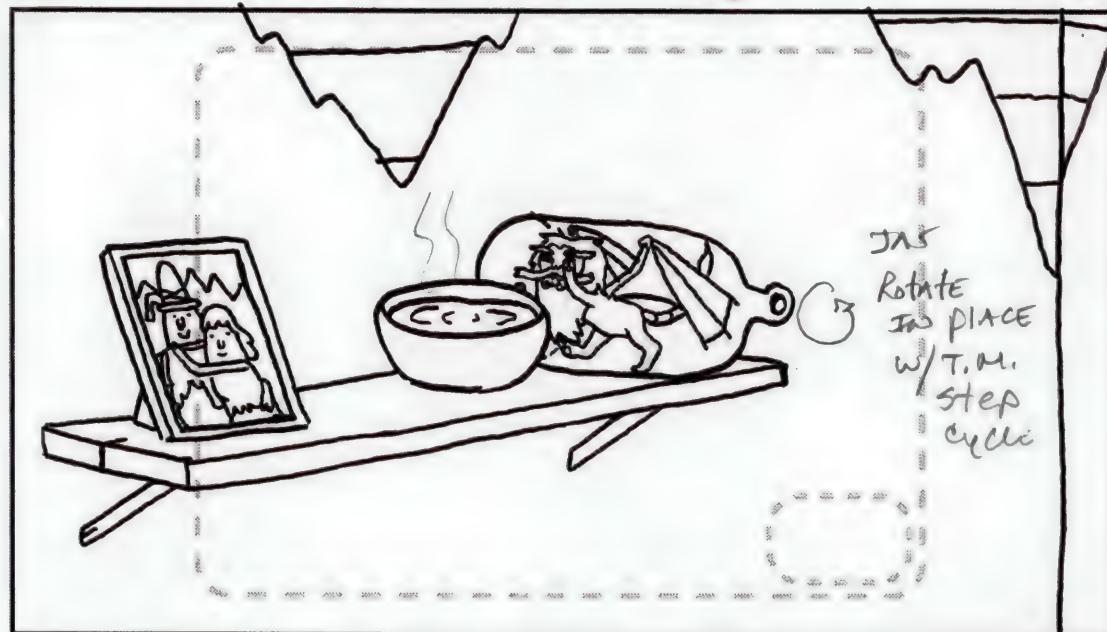
day night



Sc. 76

Pnl. A

Bg.

Page 88
88A NEXJ
day night

Dialog:

MM (os) / Why don't you finish baking
your famous bread huh?!

Tiny Manticore / OK this is your last chance!

Action:

T.M. WALKS IN PLACE
BEFORE GETTING
TRACTION

Timing:

SEP 18 2014



1025/197

Production:

EPISODE #

ADVENTURE TIME

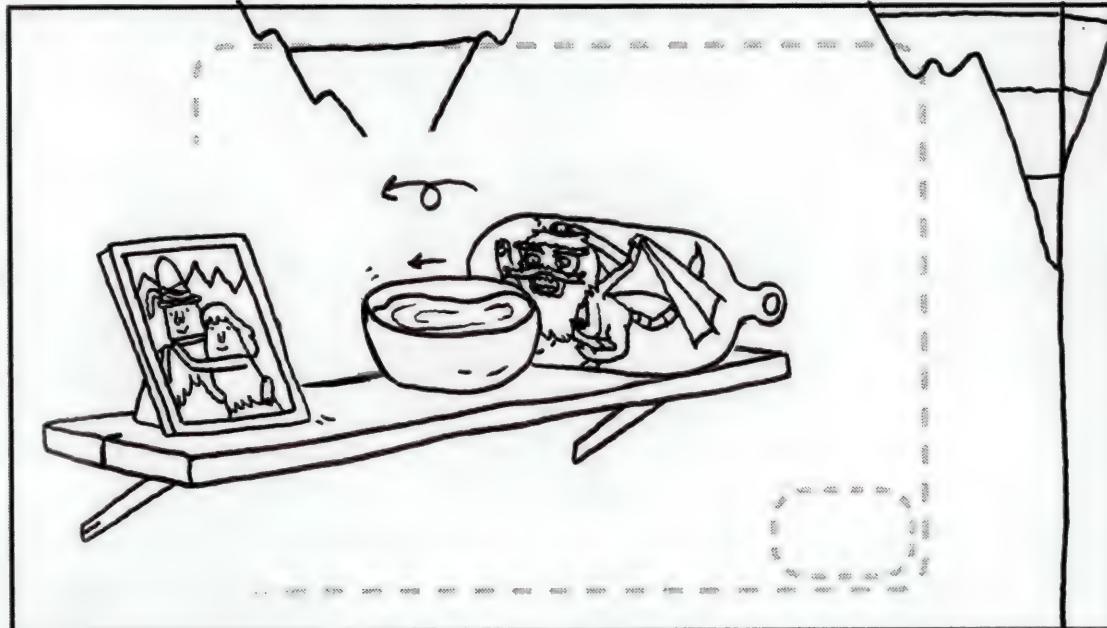
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Sc. 76 CONT Pnl. B

Bg.



day night



Sc. 76 CONT Pnl. C

C

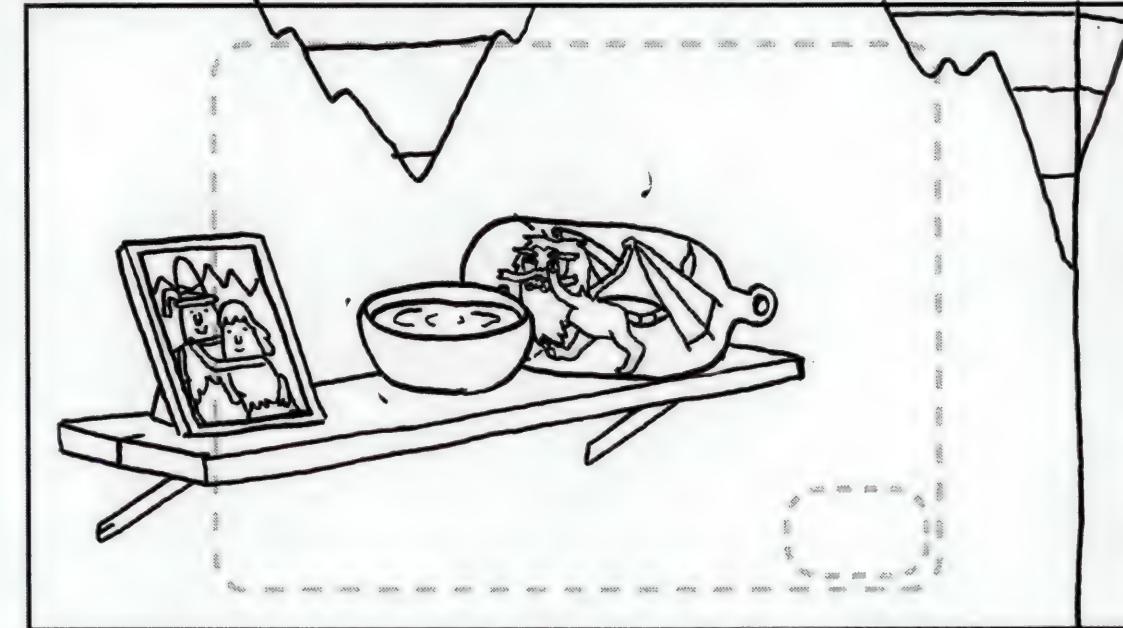
Bg.

Page

88 A

89 NEXT

W
art



Dialog:

Action:
- TM STARTS TO ROLL
Pushing Bowl

Timing:



SEP 18 2014

- TM ROLLS
AGAINST
BOWL, SLIDING
IT TOWARDS
FRAMED PICTURE.

EPISODE #

Production:

1025/197

1025/197

1025/197

ADVENTURE TIME

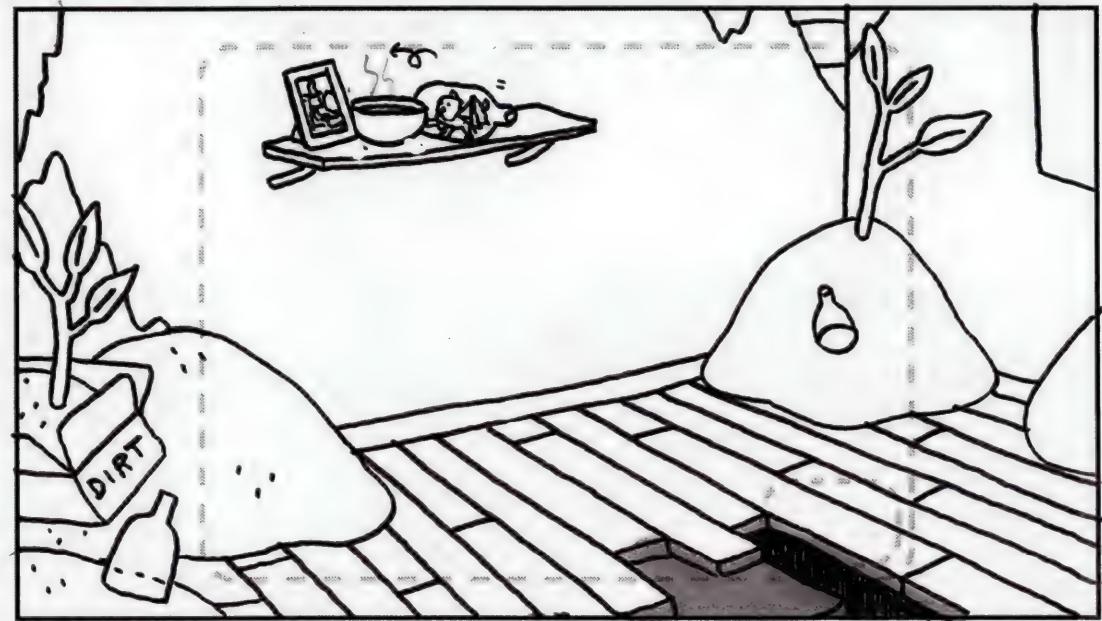
Sc. 77

Pnl. A

Bg.



day night

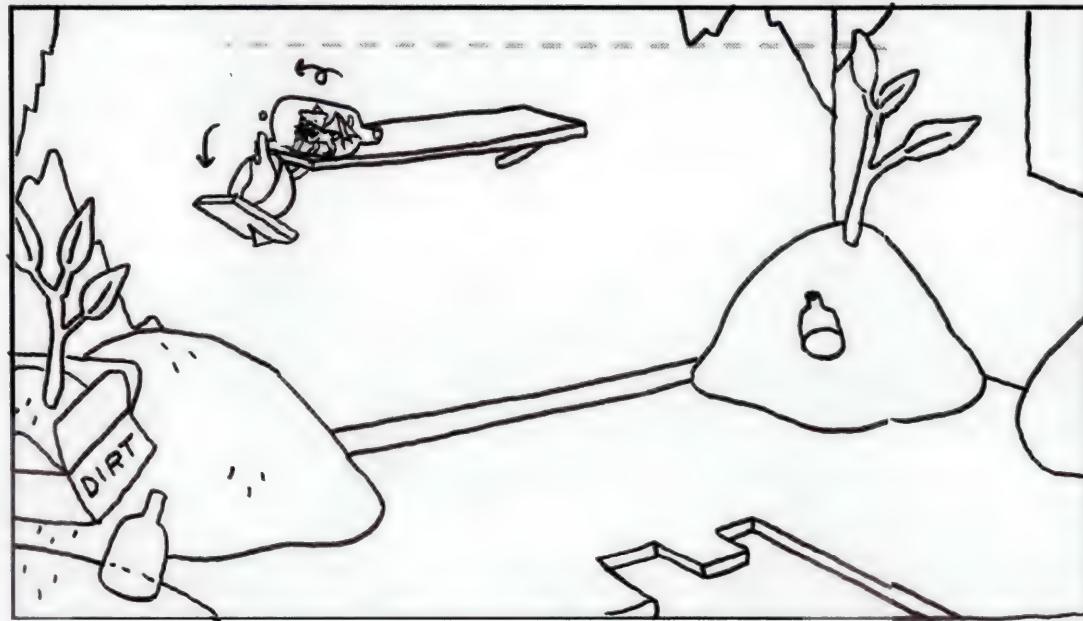


Sc. 77 CONT

Pnl. B

Bg.

day night



Dialog: TM/① The dirt should break your fall
② then it's up to you 'cause I'm useless!

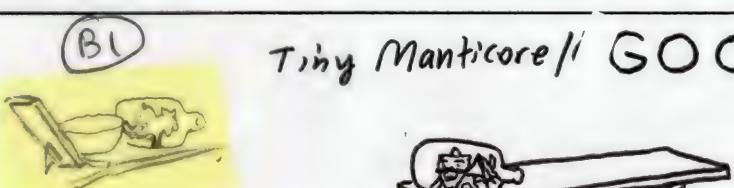
B1

Tiny Manticore/! GOO! YES!

Action:



Timing:



- BOWL + PICTURE
FALL OFF SHELF,
HIT DIRT, SLIDE
TOWARDS HOLE.

SEP 18 2014

TV cut off

Production:

EPISODE #

1025-197

Page 89

Hu Art

1025/197

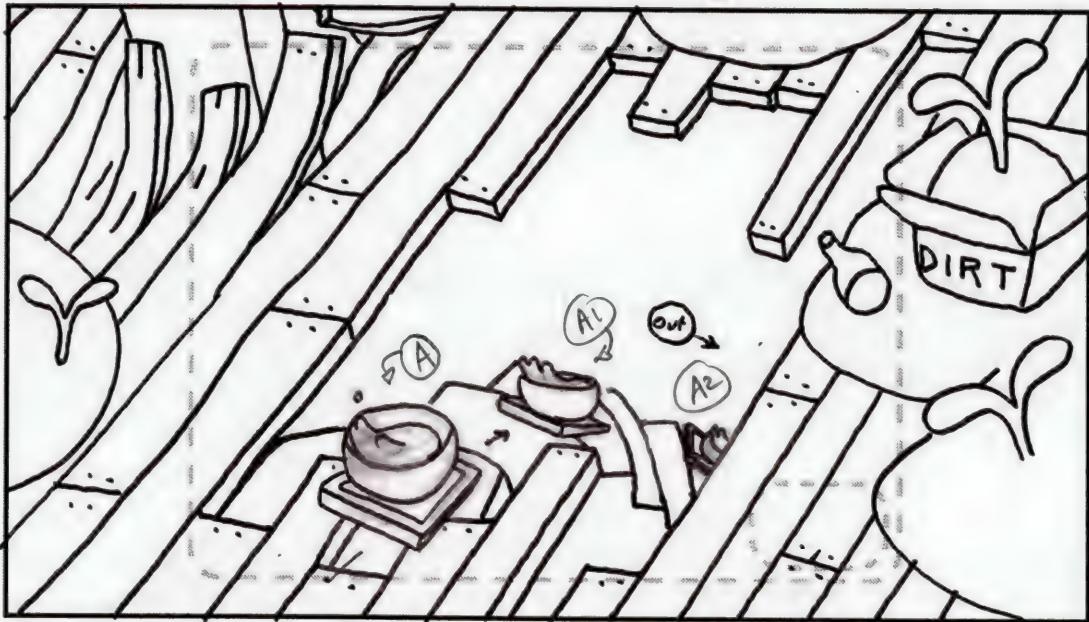
ADVENTURE TIME

Sc. 78

Pnl. A

Bg.

day night

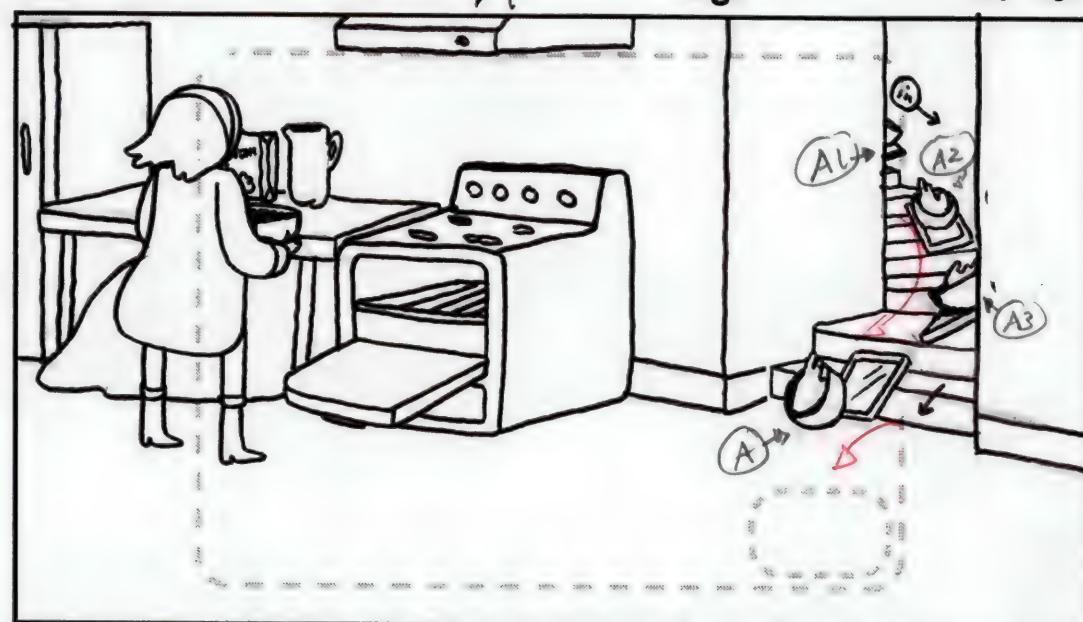


Sc. 79

Pnl. A

Bg.

day night



Dialog:

Tiny Manticore/^{HAHA DO IT!!}

Betty/ Bread's goin'-

Action:

- BOWL + PICTURE SLIDE DOWN STAIRS.

- BOWL + PICTURE SLIDE
ON/5



Timing:

SEP 18 2014

Production:

1025/197

1025-197

Page 90

1025/197

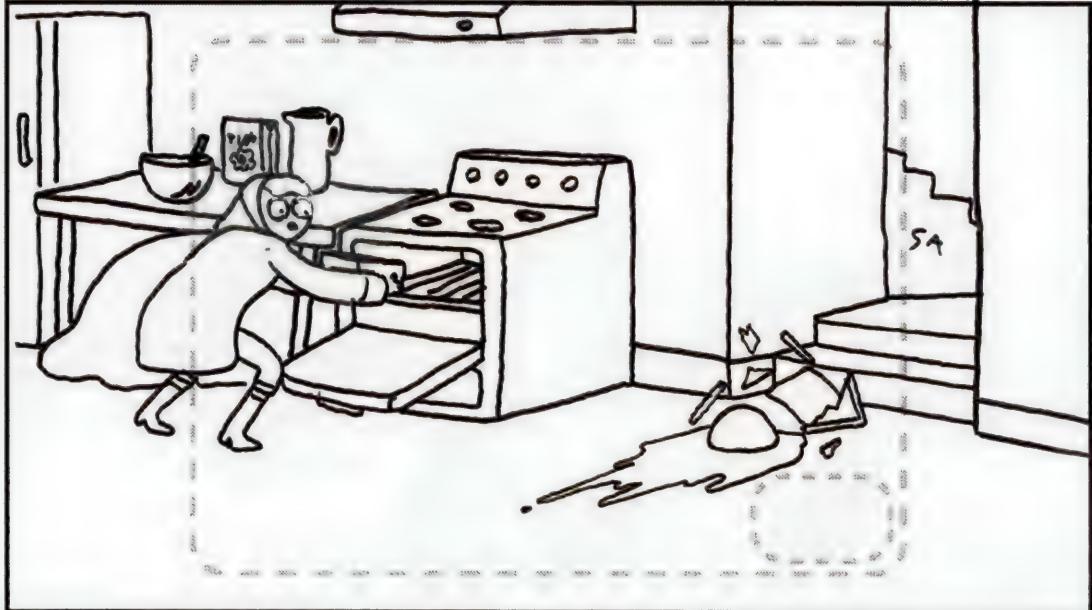
ADVENTURE TIME

Sc. 79 cont Pnl. B

Bg.



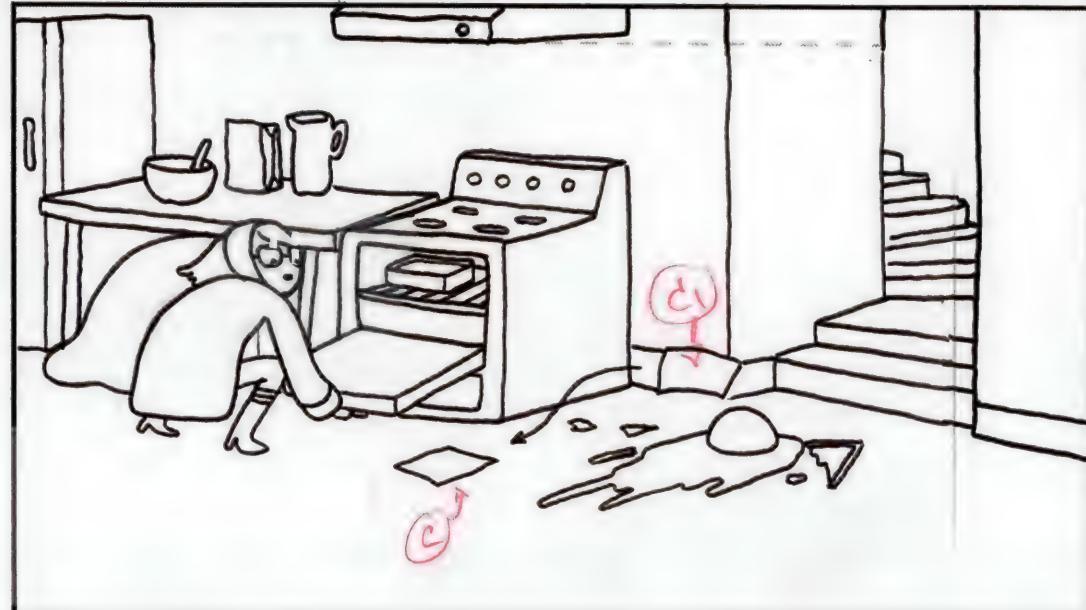
day night



Sc. 79 cont Pnl. C

Bg.

day night



Page 91

Dialog: sfx / smash! :

Betty / - in.

Action: -BOWL UPENDS, FRAME SHATTERS

-picture smashes out of frame

Timing:



SEP 18 LUI

Production:

EPISODE #

1025/197 1025-197

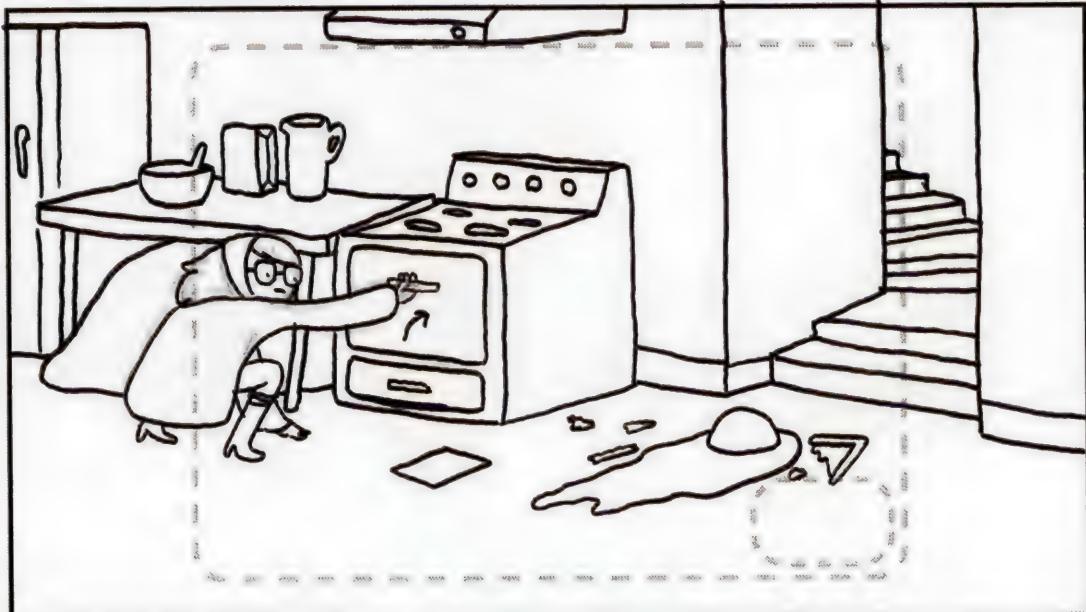
1025/197

1025/197

ADVENTURE TIME

Sc. 79 CONT Pnl. D

Bg.

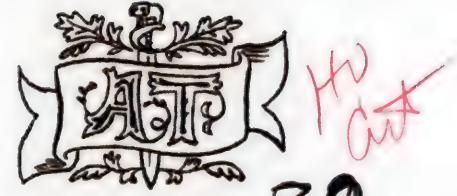


day night

Sc. 80

Pnl. A

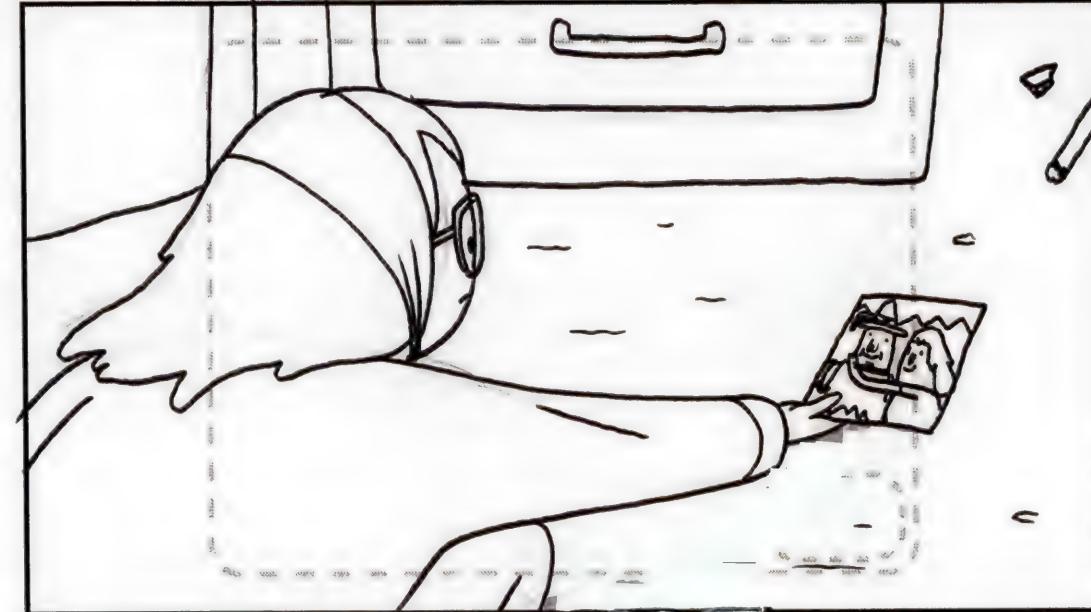
Bg.



Page

92

82A NEXT
day night

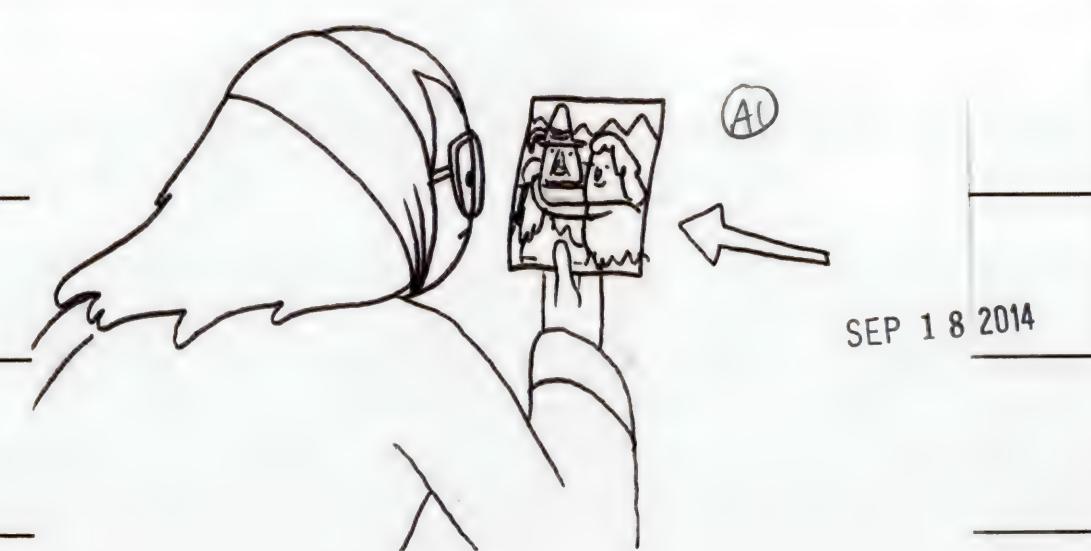


Dialog:

Action:
- BETTY
CLOSES
OVEN, REACHES
FOR PICTURE.

D1

Timing:



SEP 18 2014

Production:

1025/197

1025-197

1025/197

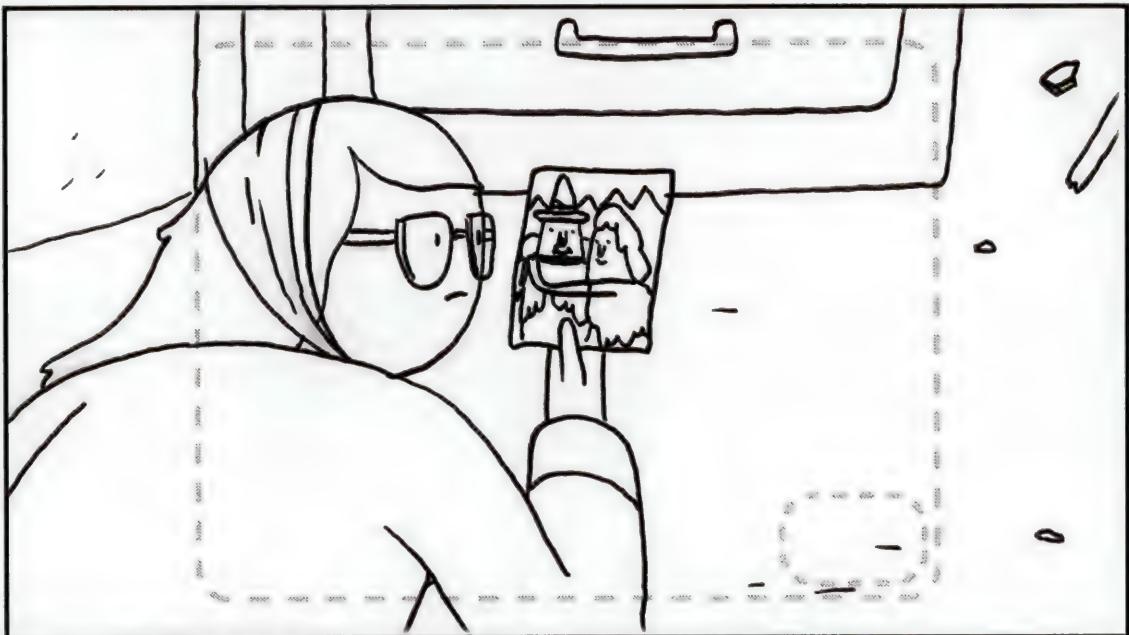
1025-197

ADVENTURE TIME

Sc. 80 *CONT*

Pnl. B

Bg.



day night

Sc.

Pnl.

Bg.

Page 92A
93 *NEXT*
day night



Dialog: MM (os)/ Hurry up, Betty

Action:

Timing:

SEP 18 2014

Production:

1025/197

EPISODE #

1025/197

1025/197

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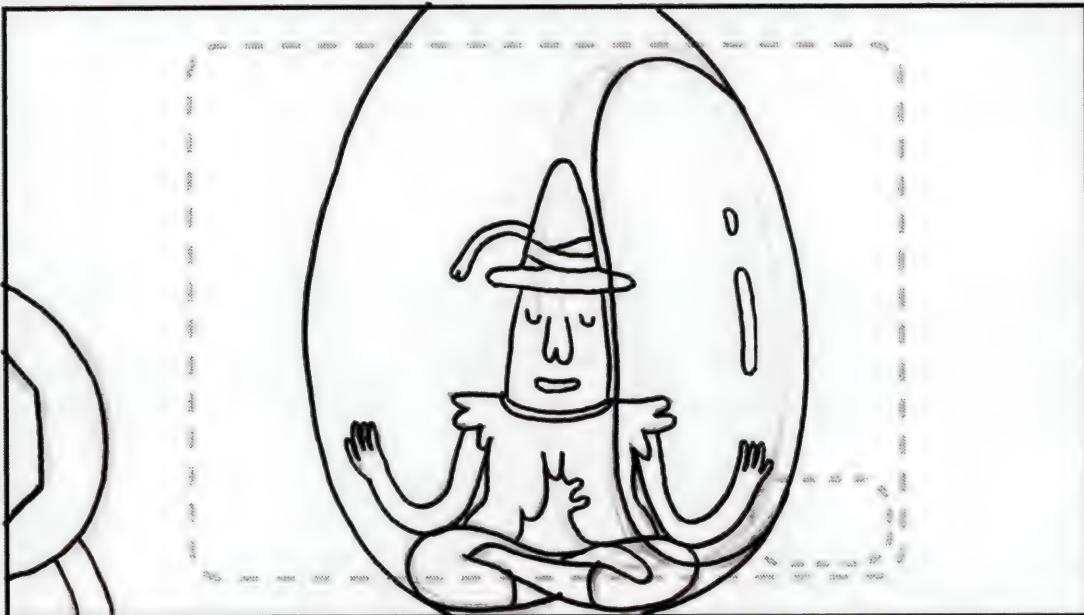
ADVENTURE TIME

Sc. 81

Pnl.

A

Bg.



day night

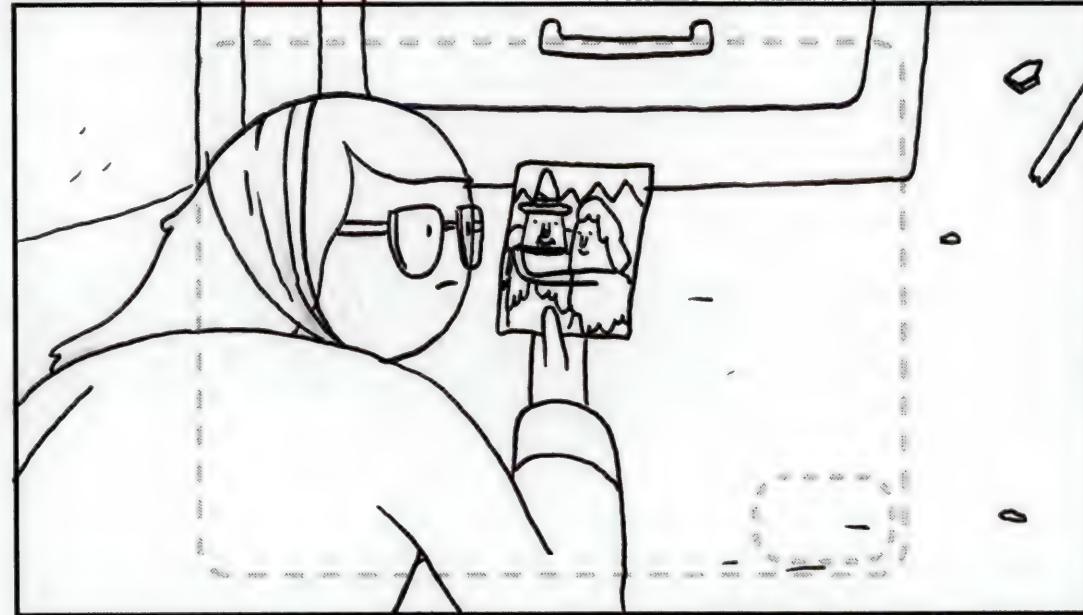
Sc. 82

Pnl.

A

Bg.

day night



day night

Page 93

EPISODE #

1025-197

Dialog:
MM: All the answers to your theories
as our spirits meld.

Action:

Timing:



SEP 18 2014

Production:

1025/197

PH
Cat

to Cut

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ADVENTURE TIME

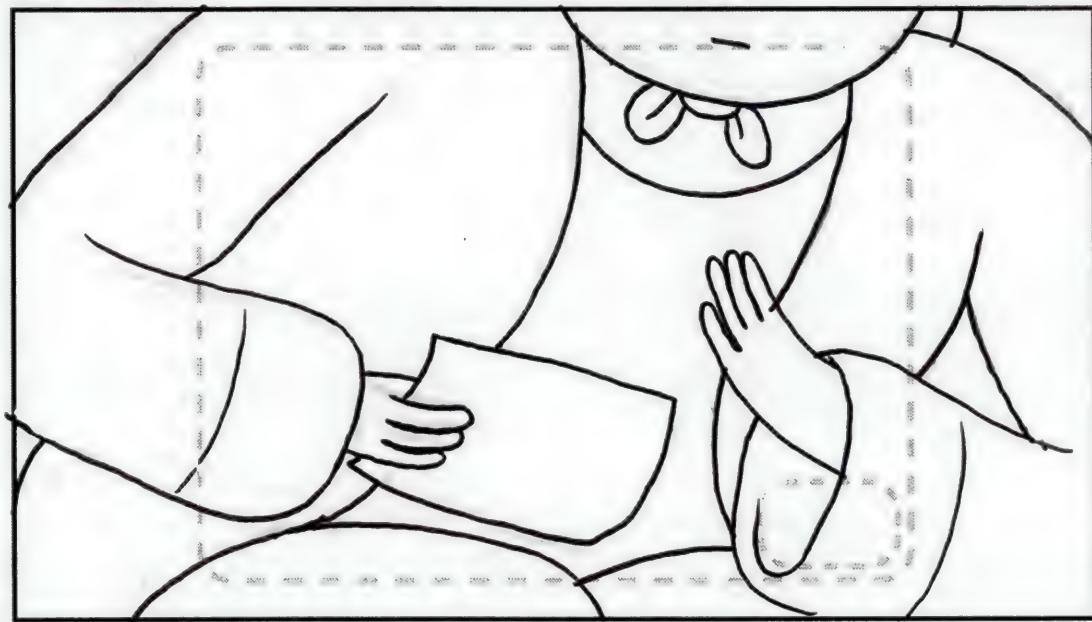
Sc. 83

Pnl. A

Bg.



day night

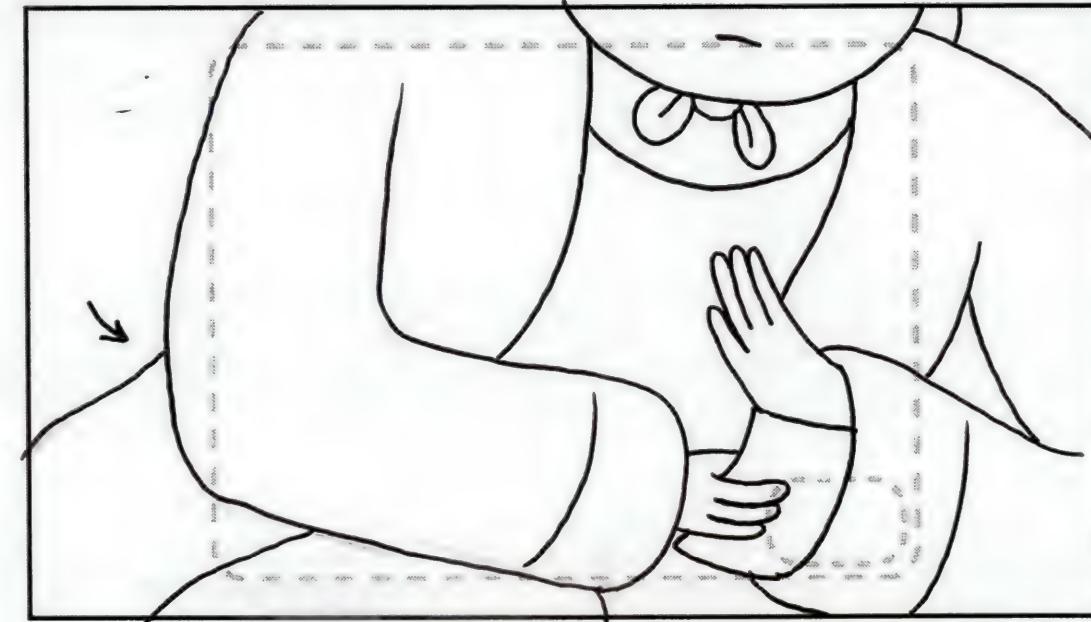


Sc. 83 cont

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

- BETTY TUCKS PICTURE
IN HER SLEEVE.

REF 18 2014
(P1)



1025/197

94

Page

Cut

EPISODE #

1025-197

Production:

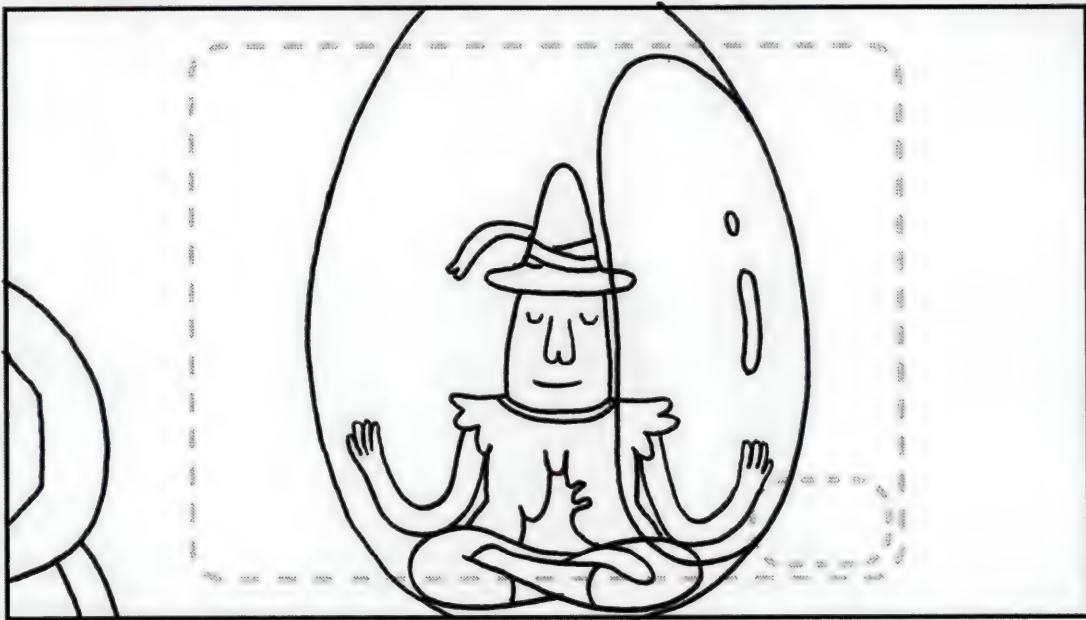
1025/197

ADVENTURE TIME

Sc. 84

Pnl. A

Bg.

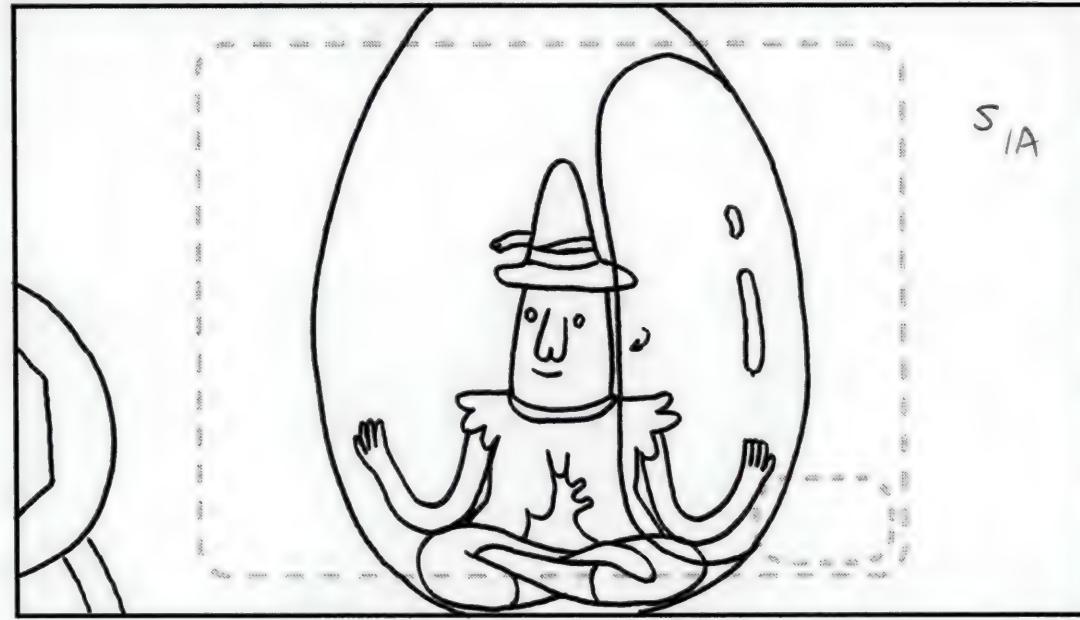


day night

Sc. 84 cont

Pnl. B

Bg.



Page 95

day night

TV Cut

EPISODE #

1025-197

Production:

1025/197

Dialog:

Betty (os) / OK be right there...

(Betty grunting)

Action:

SEP 18 '11

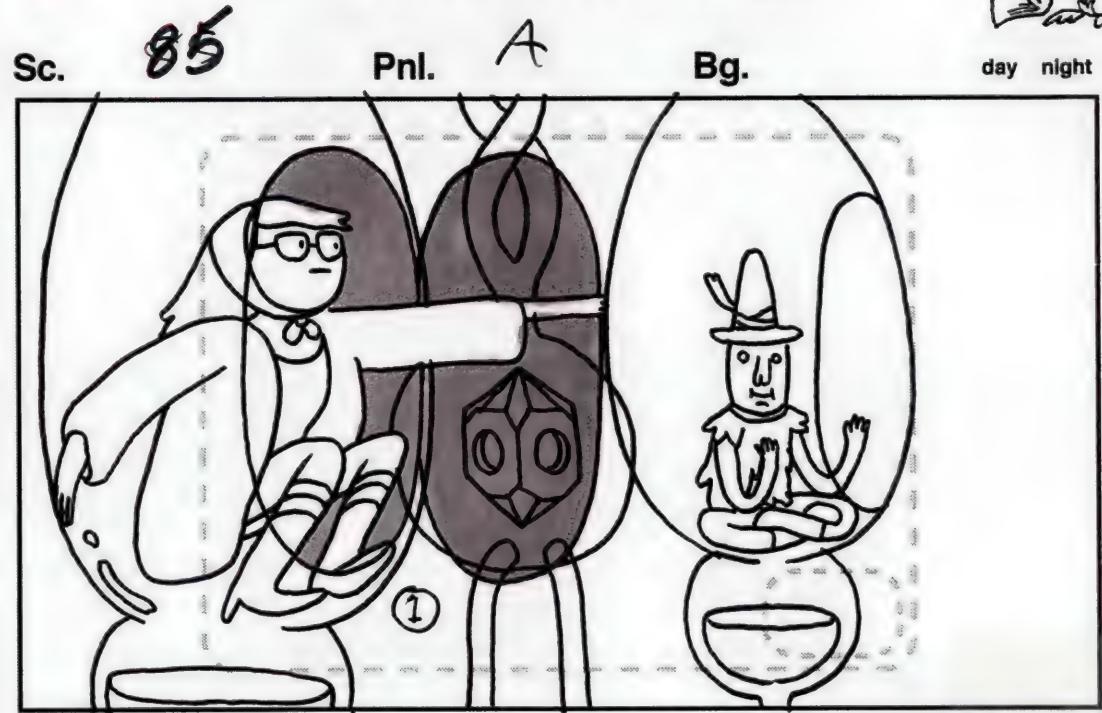
Timing:

1025/197

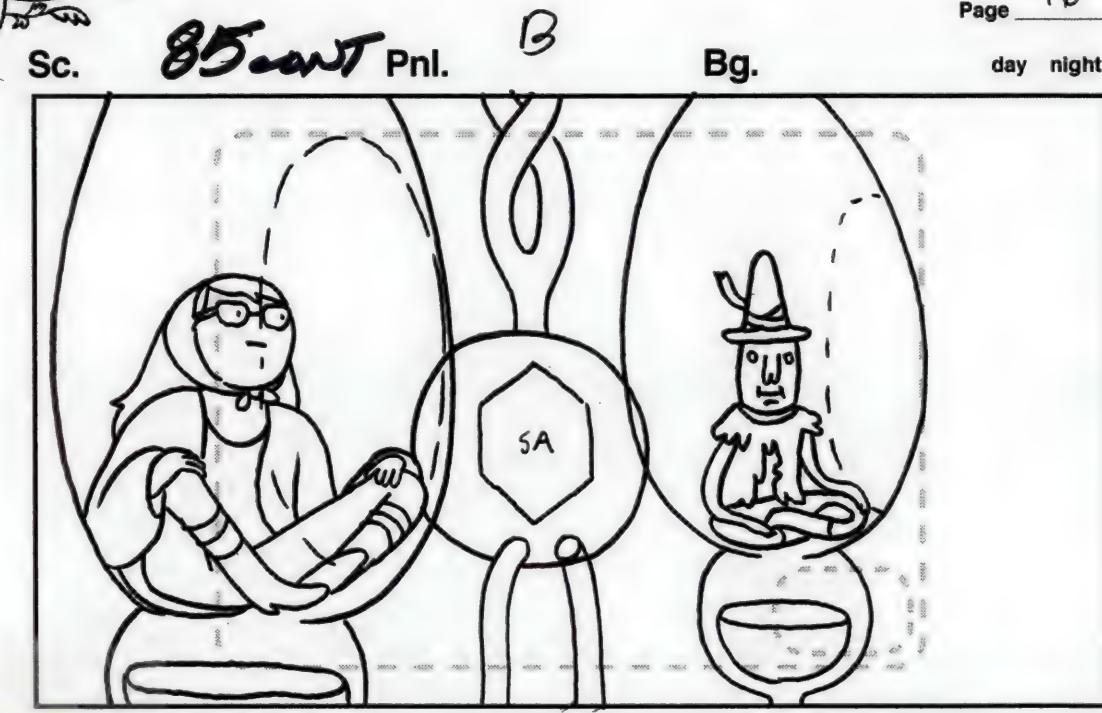
ADVENTURE TIME

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1025/197



day night



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EPISODE #

Production:

1025/197

1025/197

ADVENTURE TIME

Sc. 85 *cont* Pnl. C

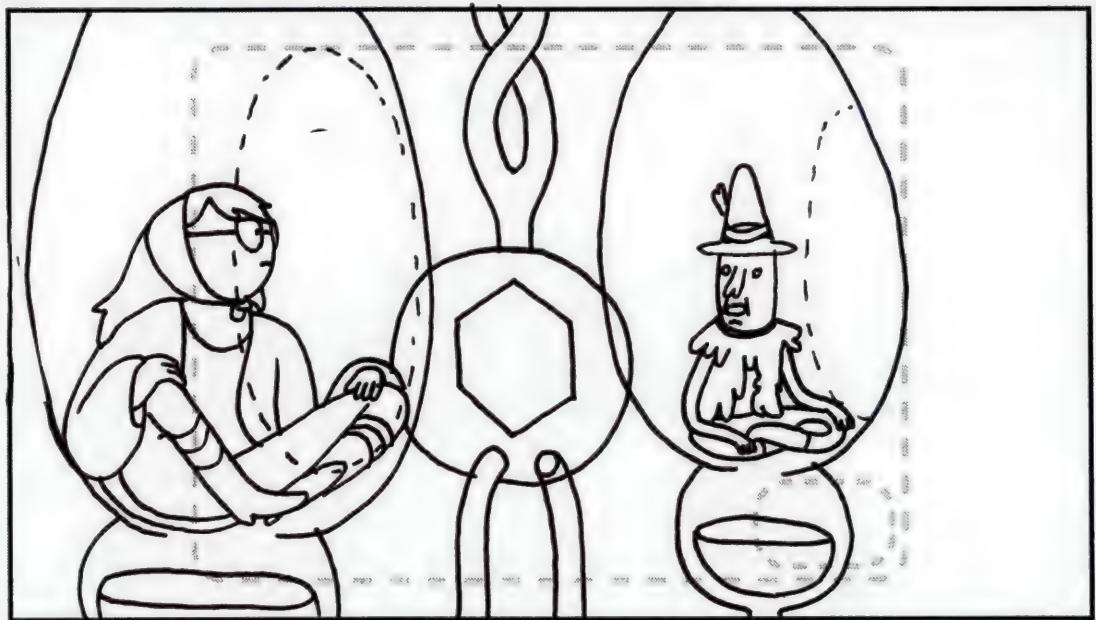
Bg.



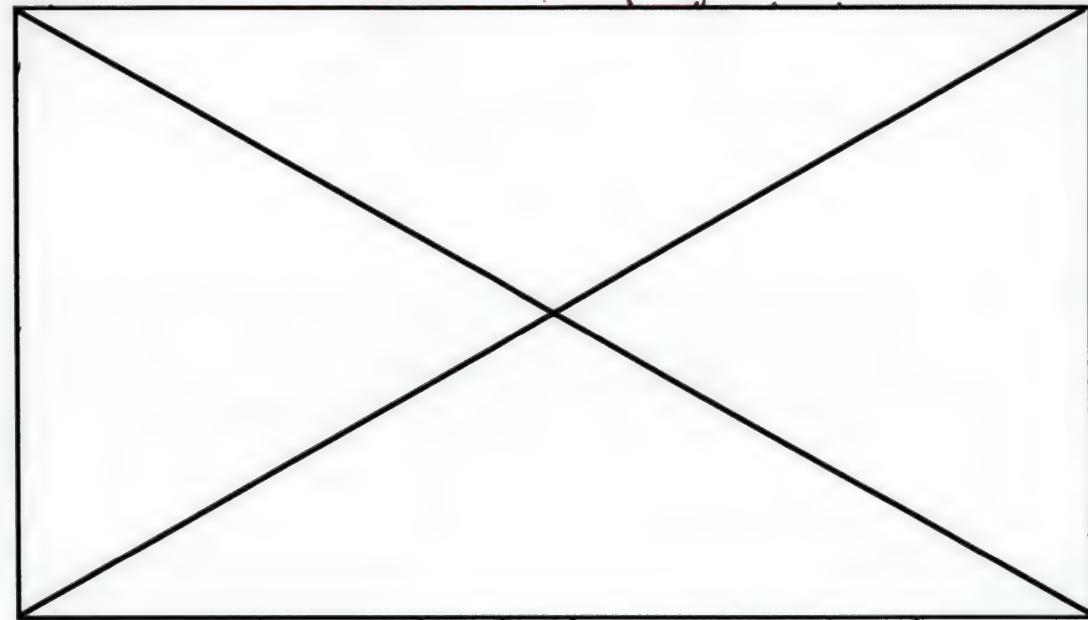
No sc. 86

Hot Cut

Page 97



Sc. Pnl. Bg. day night



Dialog: Magic Man / The more skin mist the better.

Betty / So you're not afraid of what **I** might see in you?

Action:

(C1)

(C2)

SEP 18 2014

Timing:



Production:

EPISODE #

1025-197

1025/197

1025/197

PGC

ADVENTURE TIME

Sc. 87

Pnl. A

Bg.



day night

Sc. 87

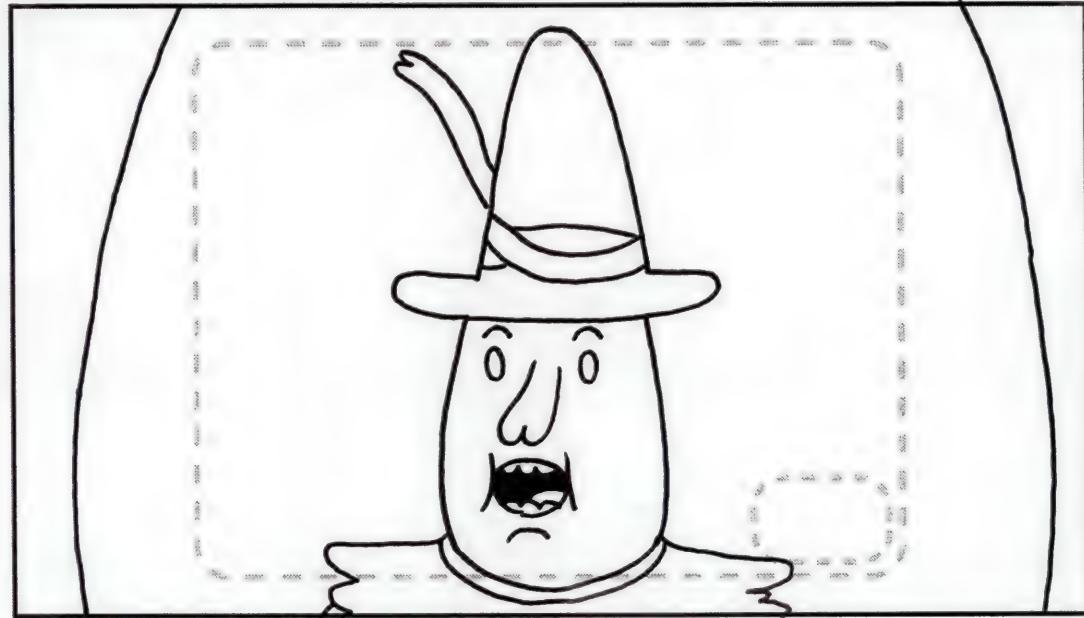
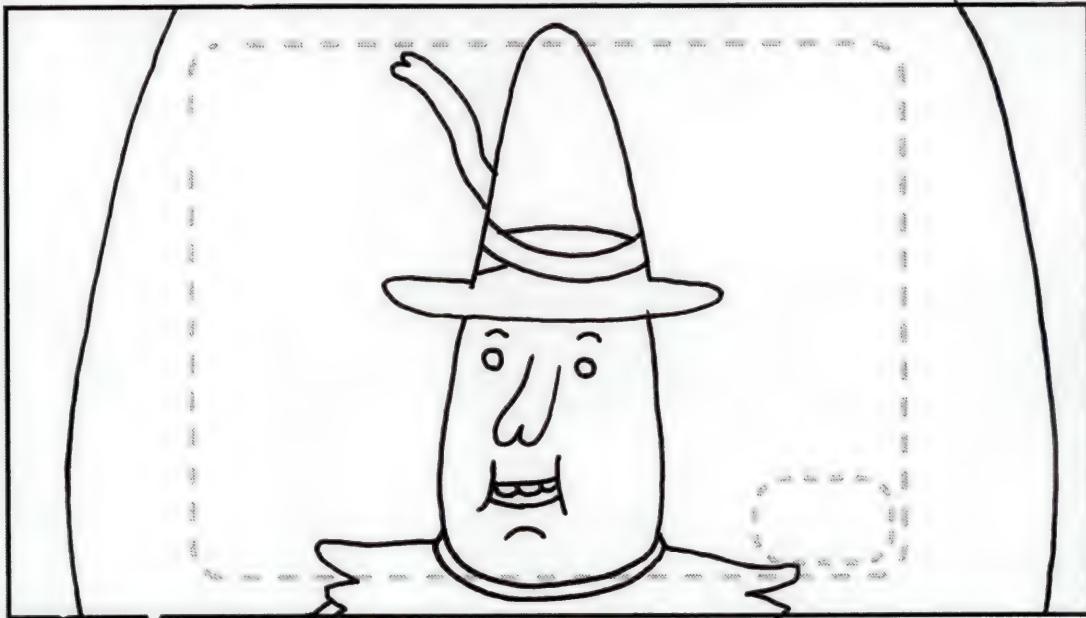
CONT Pnl. B

Bg.

day night

Page

98



Dialog:

Magic Man / NO dumb dumb.

MM / You imagined the lock before
the key.

Action:

SEP 18 2014

Timing:

Production:

1025-197

1025/197

1025/197

1025/197

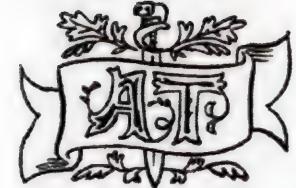
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ADVENTURE TIME

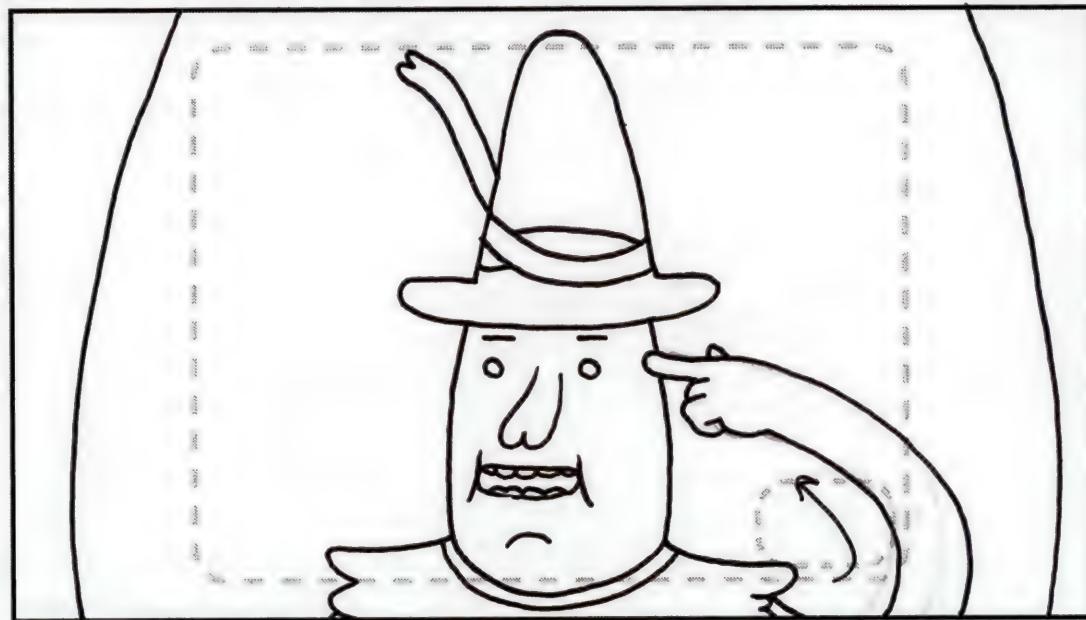
Sc. 87 CONT

Pnl. C

Bg.



HT
Cut



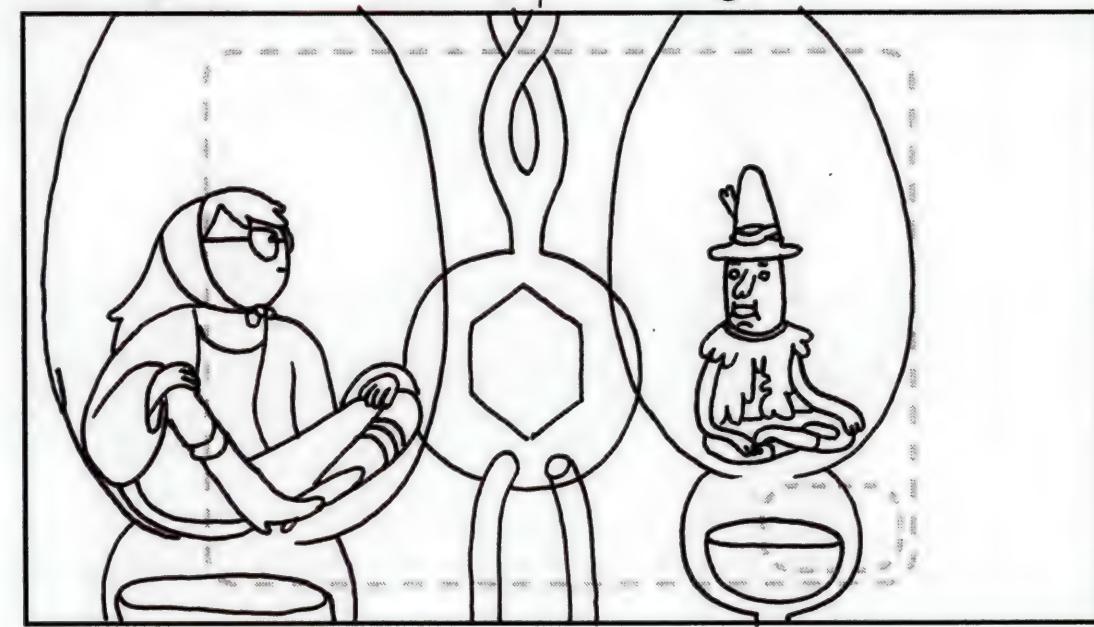
day night

Sc. 88

Pnl. A

Bg.

day night



HT
Cut

Page 99

1025-197

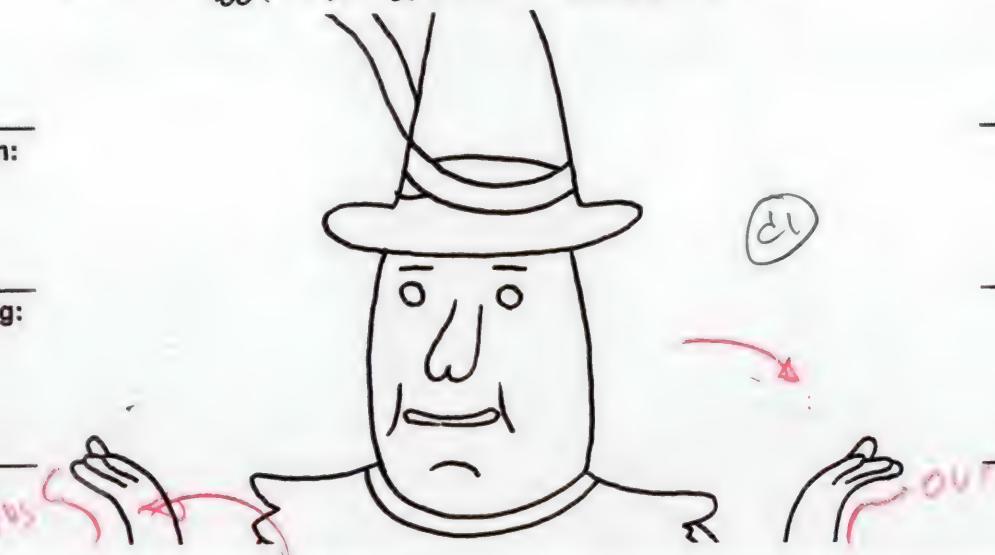
EPISODE #

1025/197

Dialog:

MM! You think THIS is the key
but it's a waste basket.

Action:



MM! FLUMES, open!



SEP 18 2011

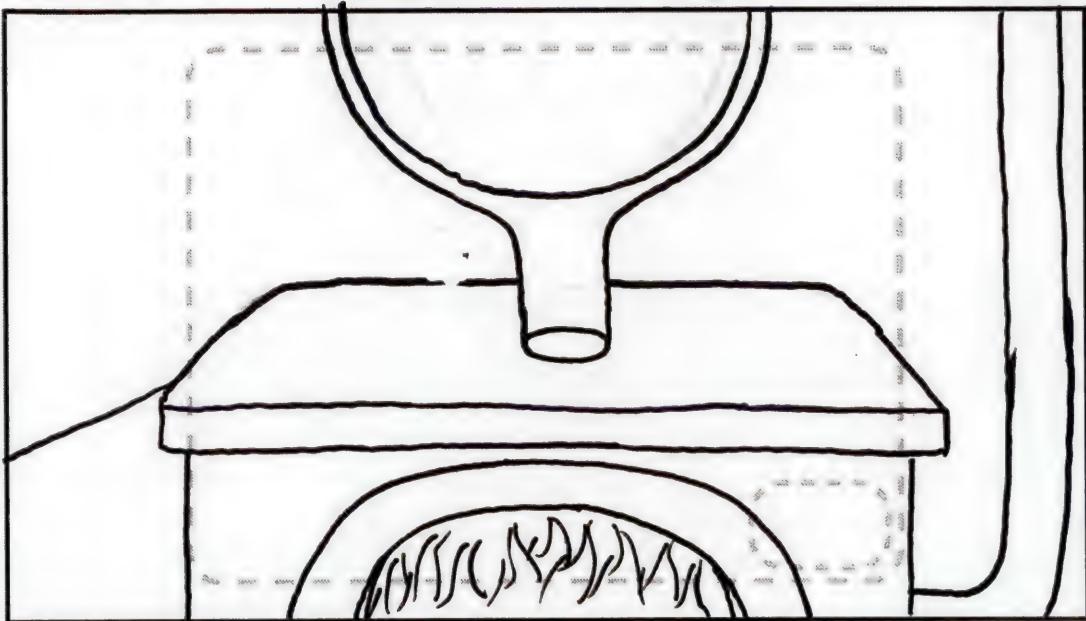
1025/197

ADVENTURE TIME

Sc. 89

Pnl. A

Bg.

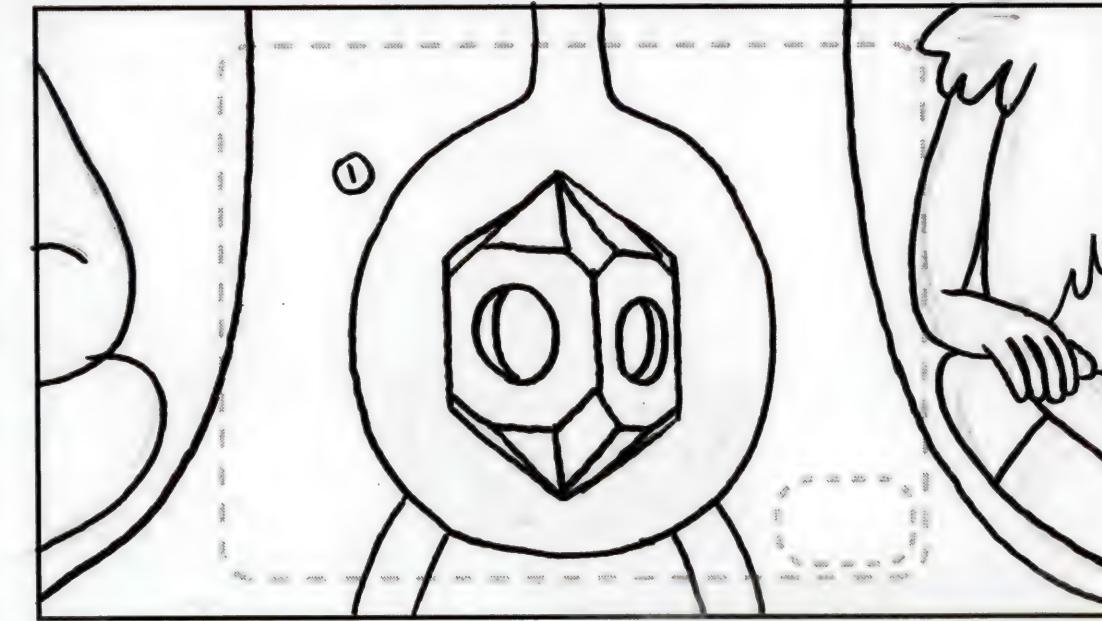


Sc. 90

Pnl. A

Bg.

day night



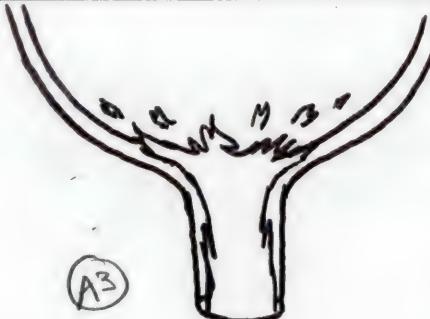
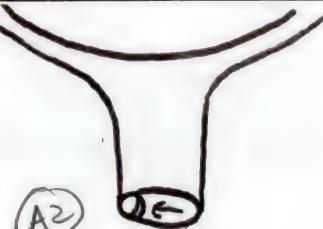
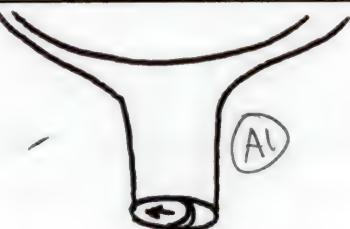
Page 100

EPISODE #

1025-197

1025/197

Dialog:



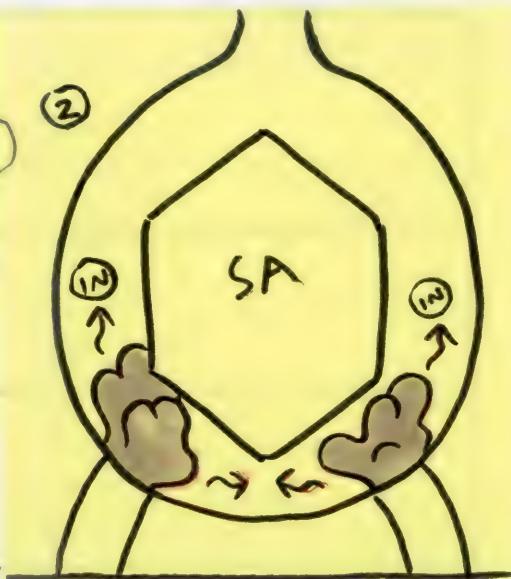
Action:

- FLUME SLIDES OPEN

- FLAME HEATS CHAMBER

Timing:

SEP 18 2014



1025/197

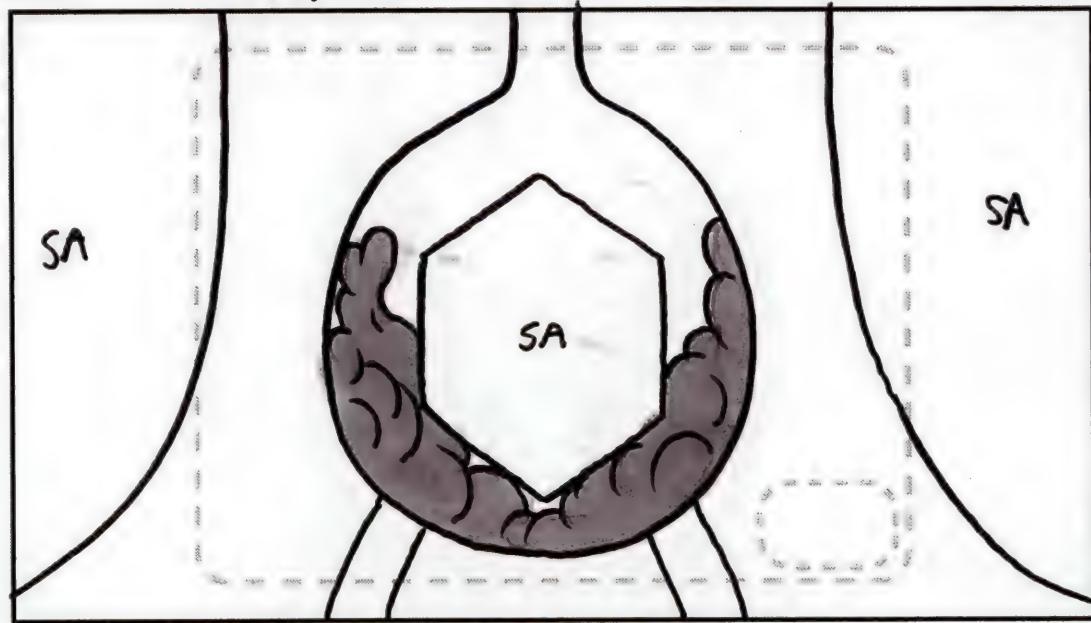
ADVENTURE TIME

1025/197

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Sc. 90 **CONT** Pnl. B

Bg.



Dialog:



Action:

- HELMET CHAMBER
FILLS w/ SMOKE
- SMOKE RISES IN TUBE.

Timing:



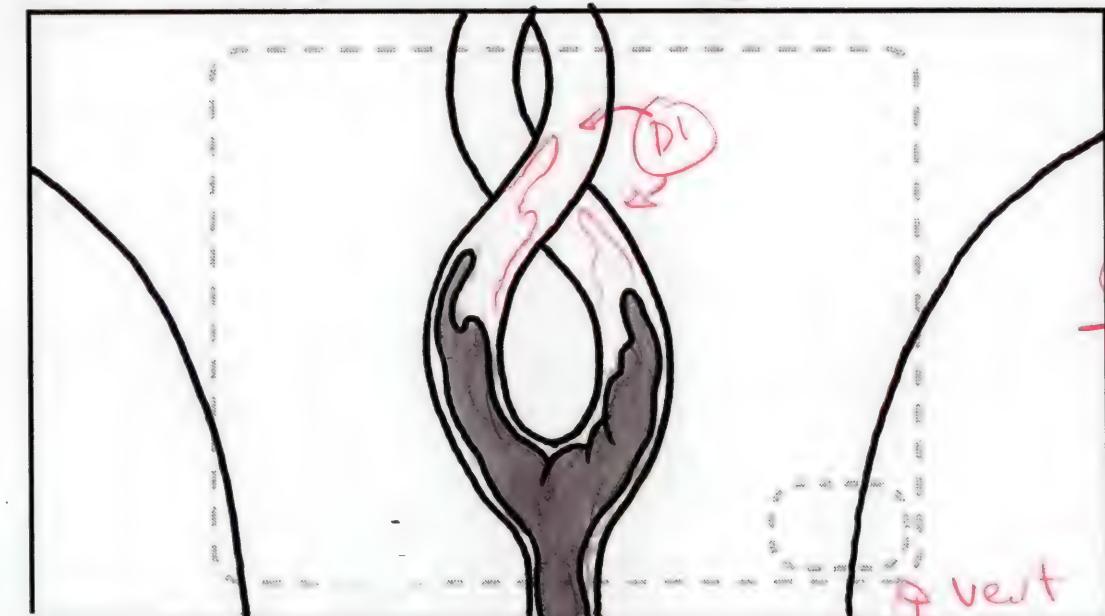
day night

Sc. 90 **CONT**

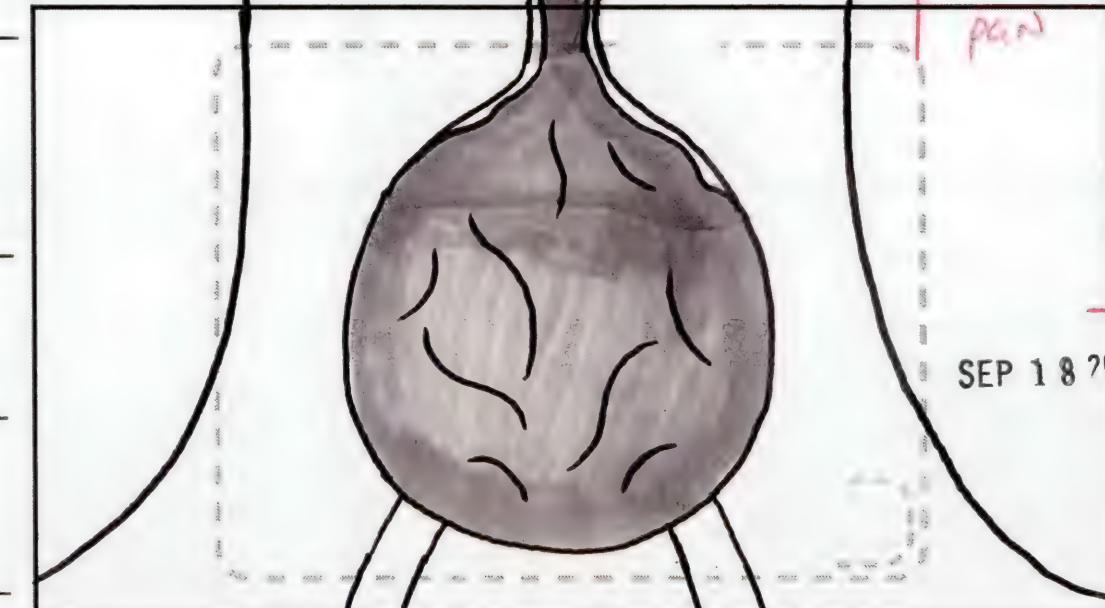
Bg.

day night

Page 101



Cut
D
A
stop



SEP 18 2011

EPISODE #

C
start
A

Production:

1025-197

1025/197

1025/197

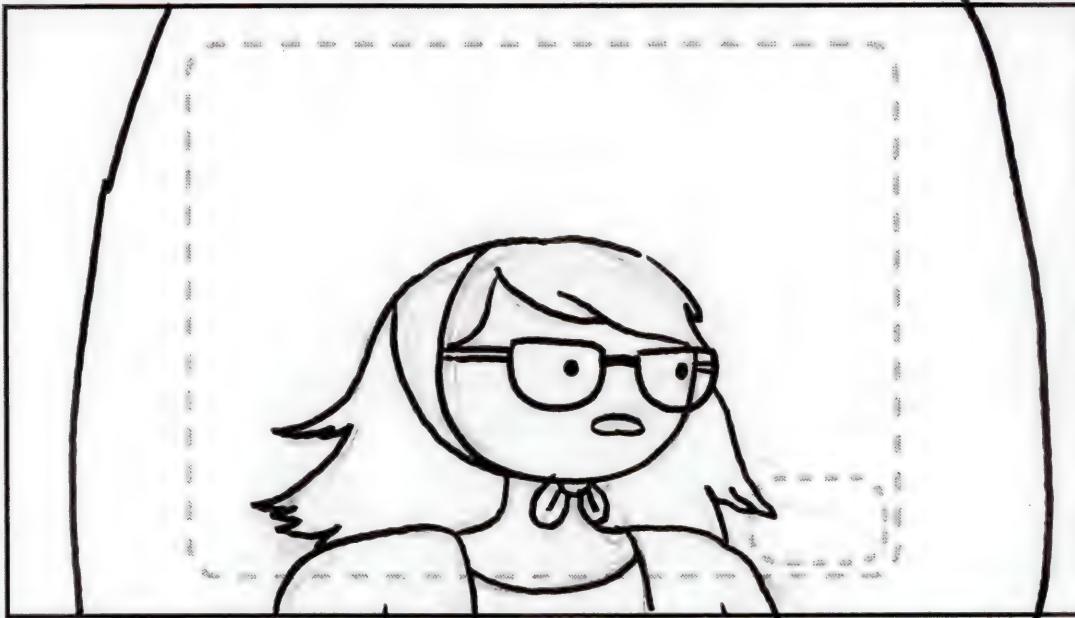
WT

ADVENTURE TIME

Sc. 91

Pnl. A

Bg.

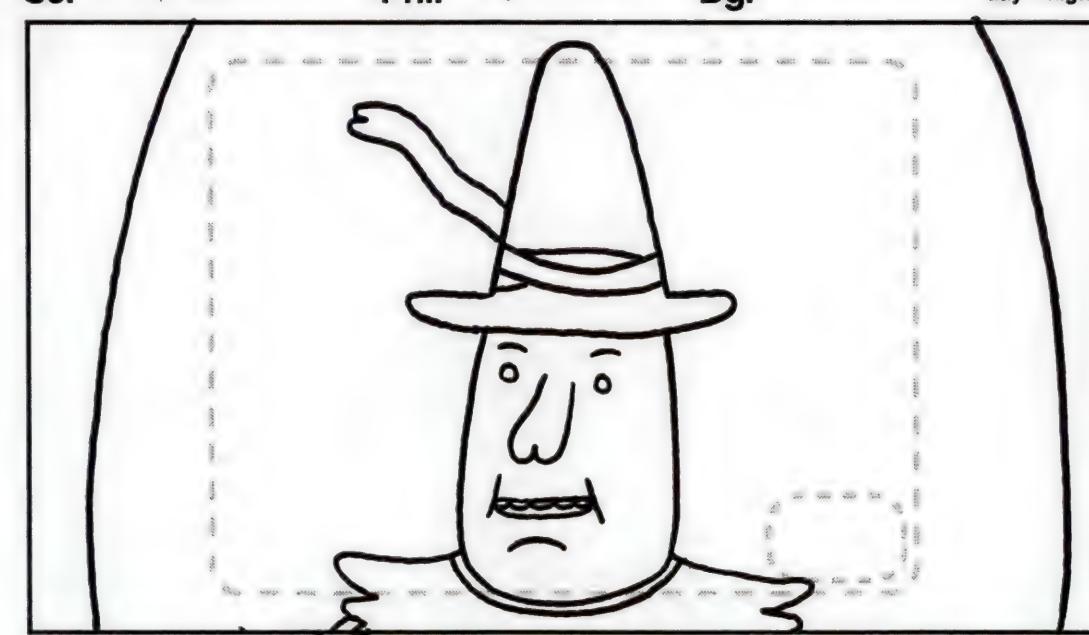


day night

Sc. 92

Pnl. A

Bg.



Page 102

day night

Dialog:

Betty / we'll see.

Action:

Timing:



SEP 18 2014

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EPISODE #

1025-197

1025/197

1025/197

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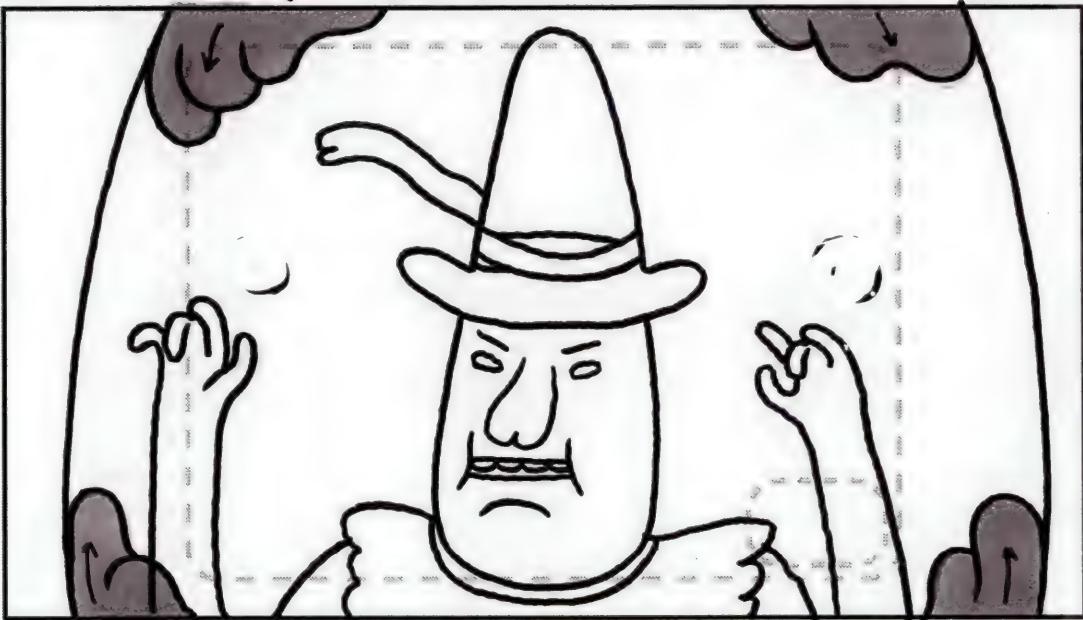
ADVENTURE TIME

Sc. 92 cont Pnl. B

Bg.



day night



Sc. 92 cont Pnl. C

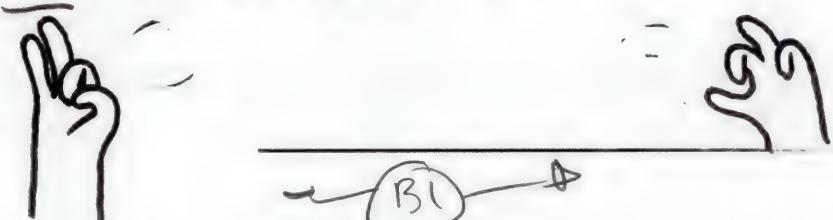
Bg.

day night



Page 103

Dialog: mm / NO life grows in me



mm / Nothing to weed

SEP 18 2014

Timing:

Production:

1025/197

1025-197

EPISODE #

1025/197

ADVENTURE TIME

Sc.

92 cont

Pnl.

D

Bg.



day night

Sc.

92 cont

Pnl.

E

Bg.

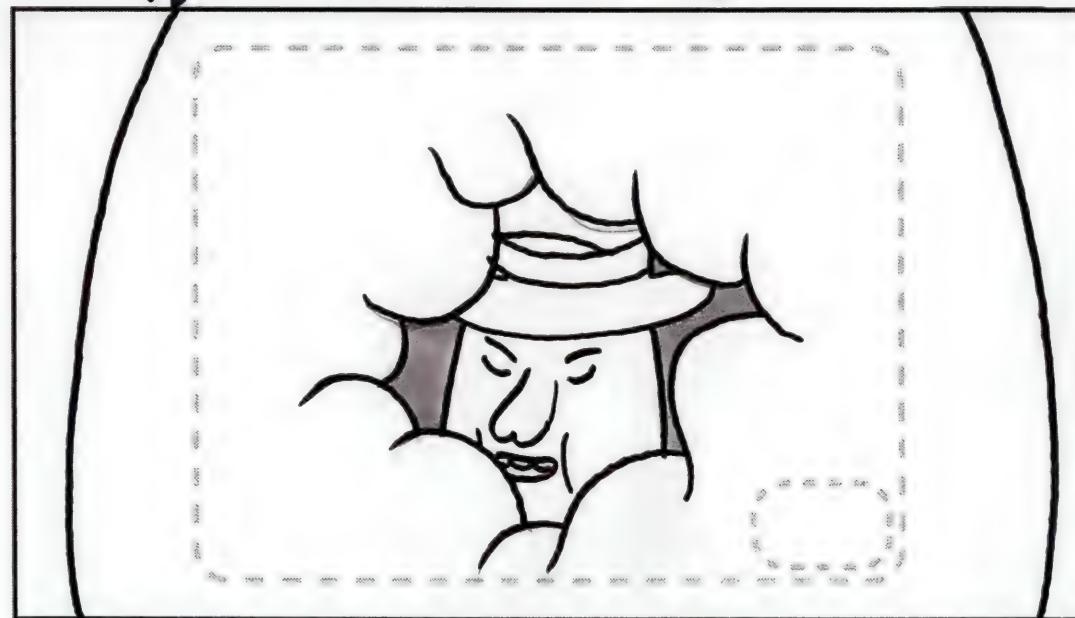
Page 104

day night

1025-197

EPISODE #

Production:



1025/197

Dialog:

mm / Nothing to seed

mm / pure and perfect

Action:

SEP 18 2014

Timing:

1025/197

cut

1025-197

1025/197

ADVENTURE TIME

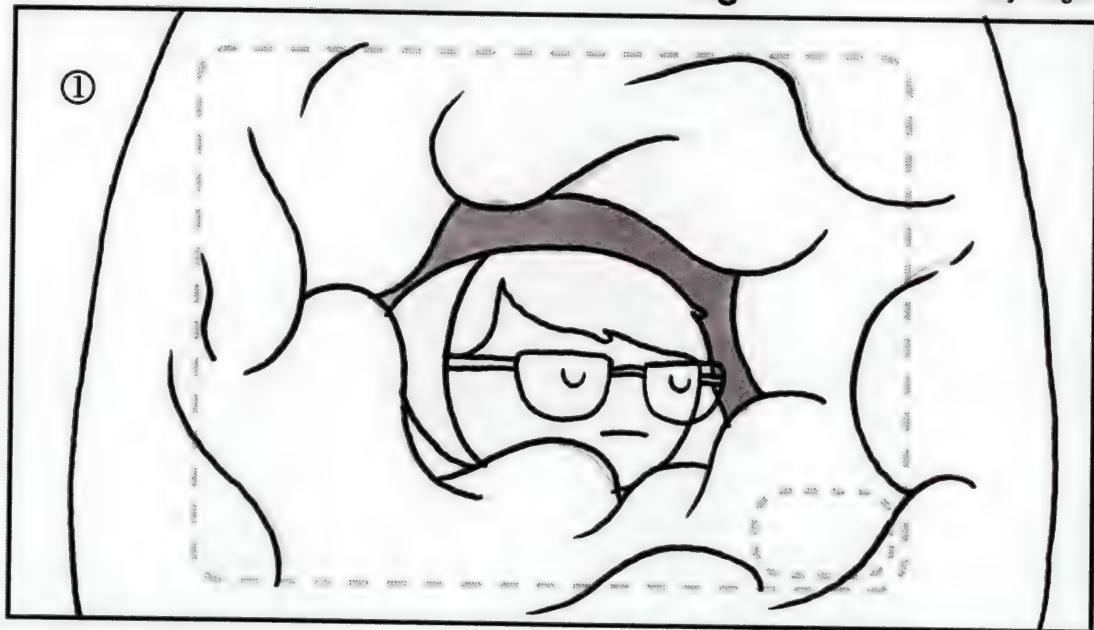
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1025/197

Sc. 93

Pnl. A

Bg.



day night

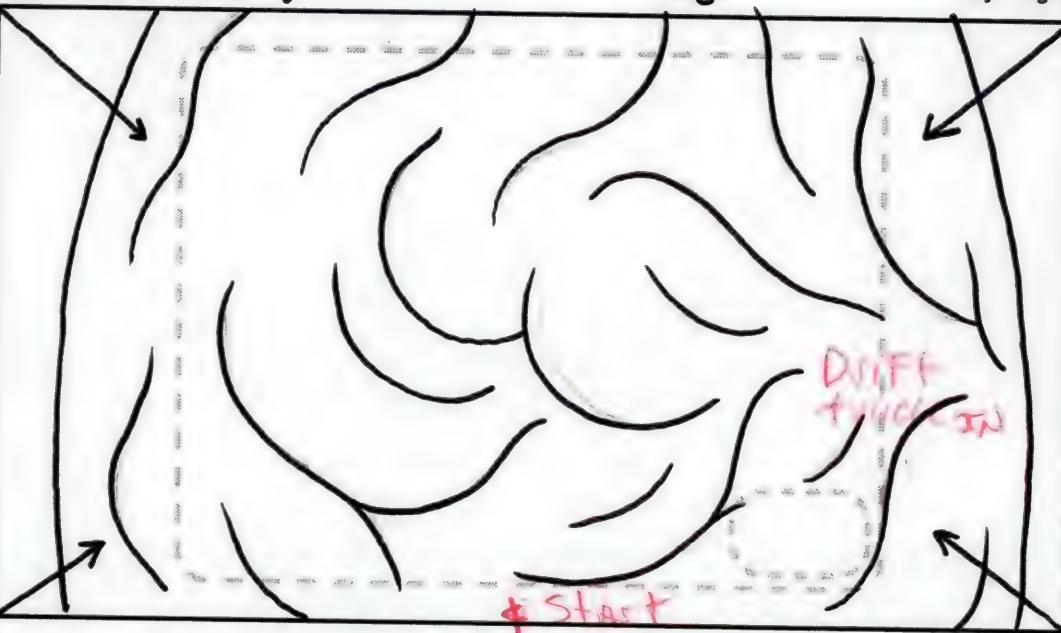
Sc. 93 cont

Pnl. B

Bg.

Page 105

day night

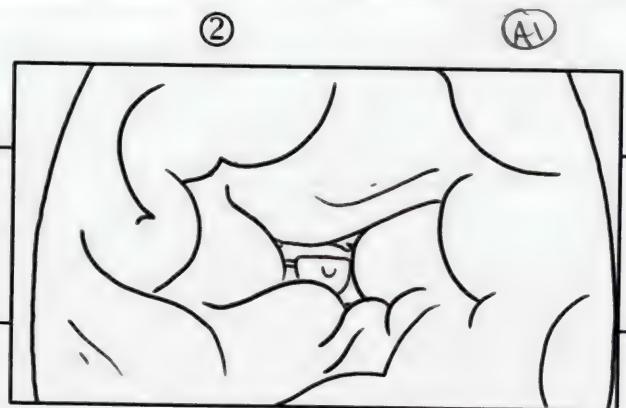


Dialog:

MM (os) / Like the marble floors
of a bank

mm (os) / You slide with no obstacles...
Forever blank

Action:



truck in cross+dissolve w/ next shot

Timing:

SEP 8 2014

1025/197

EPISODE #

1025-197

Production:

1025/197

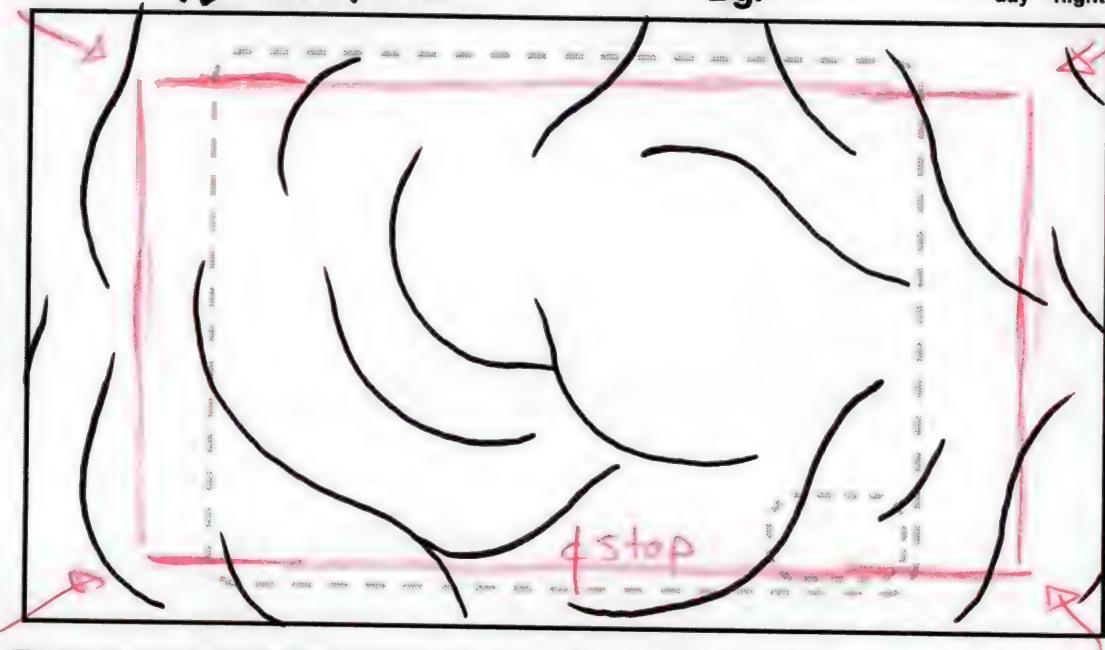
ADVENTURE TIME

Sc.

93 cont Pnl. C

Bg.

day night



Sc.

93 cont Pnl. D

Bg.

Page 106

day night



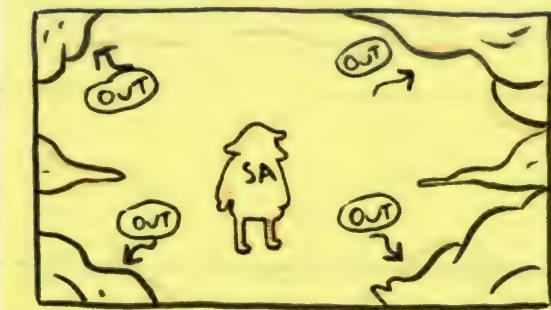
Dialog:

Cent Drift truck in

Action:

- SMOKE STARTS CLEARING

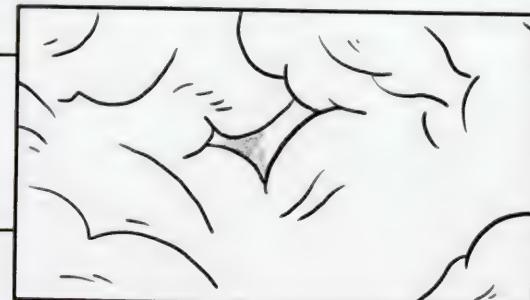
Timing:



D2

D1

SEP 18 2014



Production:

1025-197

1025/197

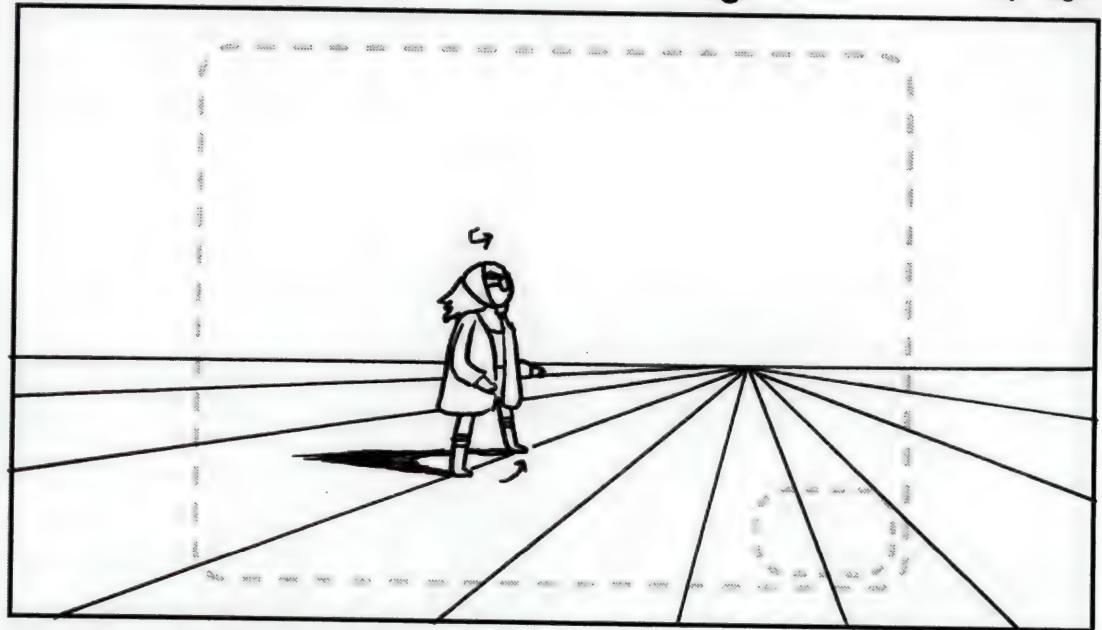
1025/197

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ADVENTURE TIME

Sc. 93 *cont* Pnl. E

Bg.



Dialog:
Betty / Woah.

Action:
- BETTY STANDS ON A SMOOTH, GRAY PLAIN.

Timing:



No sc. 94

Sc. 95

Pnl. A

day night

Bg.

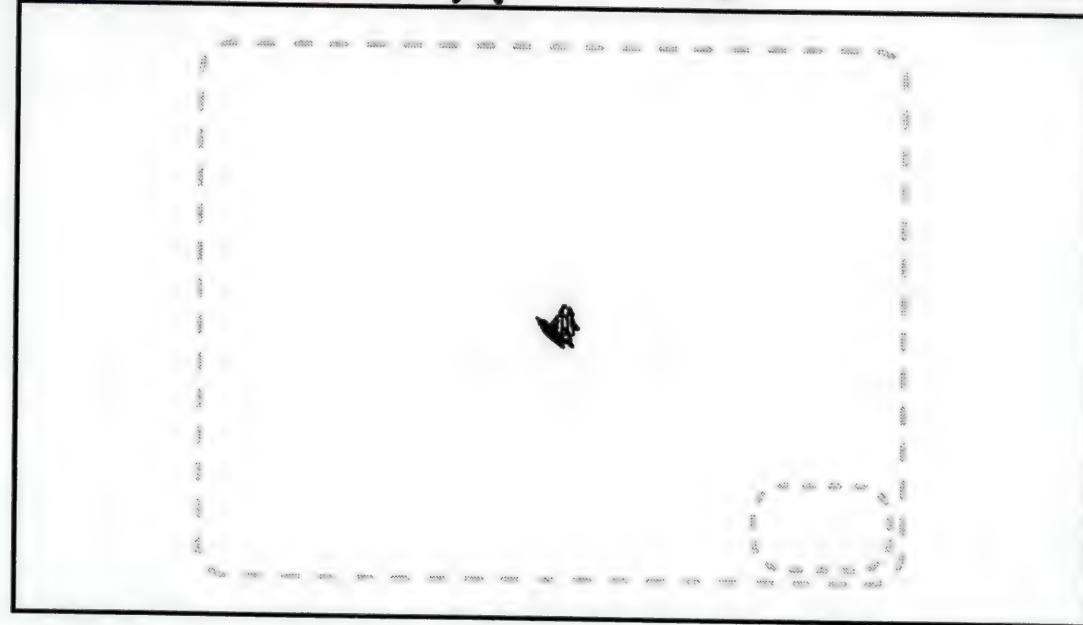
Page 107
day night

Sc. 95

Pnl. A

day night

Bg.



Betty / It really IS like he said...

SEP 18 2014

EPISODE #

Production:

1025-197

1025/197

1025/197

1025/197

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ADVENTURE TIME

Sc.

95 cont

Pnl.

B

Bg.



day night

Sc.

95 cont

Pnl.

C

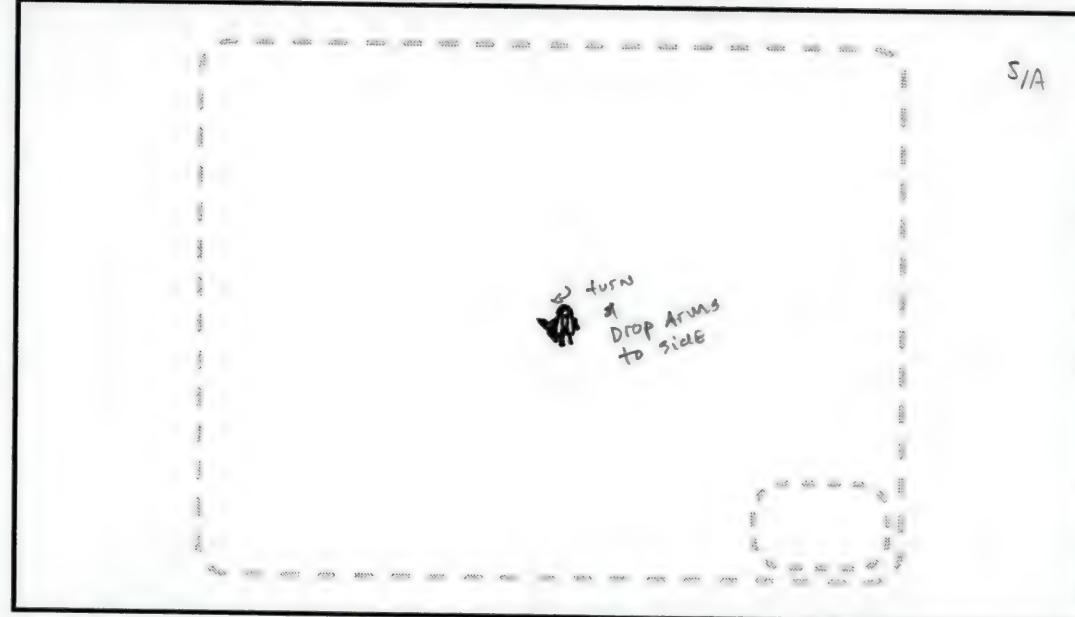
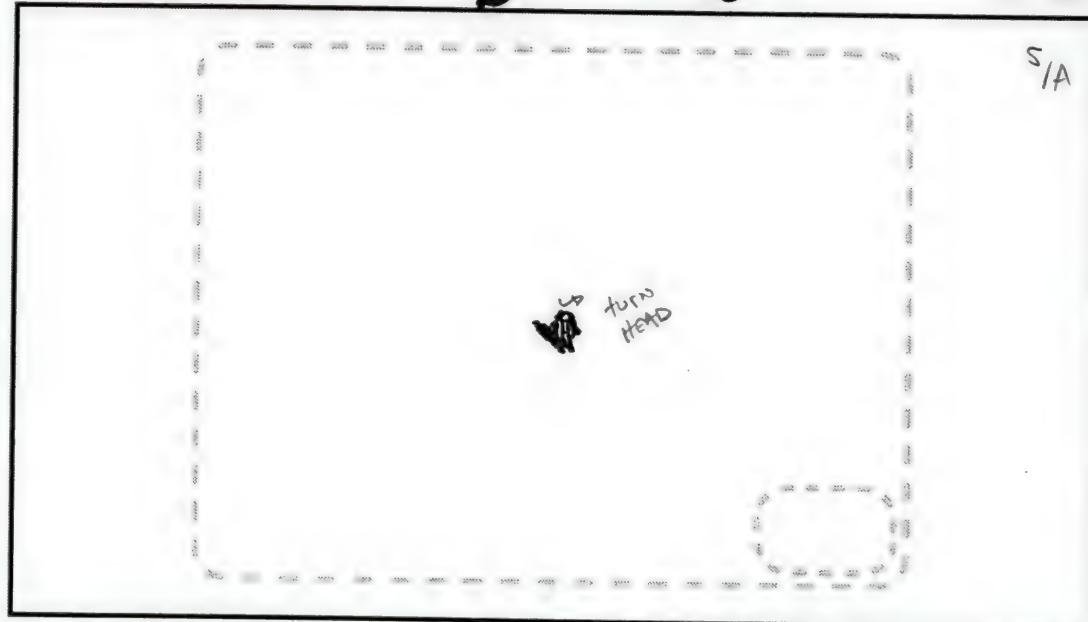
Bg.

Page

108

day night

the cut



Dialog:

(beat)

Betty / sort of cool though.

Action:

SEP 18 2014

Timing:

Production:

1025/197

1025-197

EPISODE #

1025/197

1025/197

Ho Cut
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ADVENTURE TIME

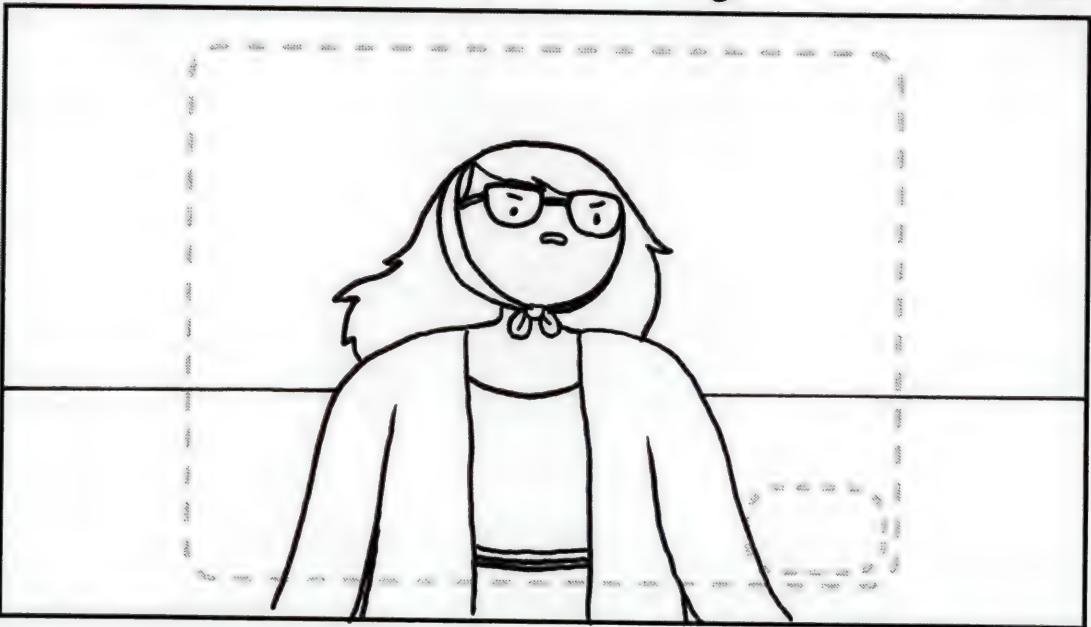
Sc. 96

Pnl. A

Bg.



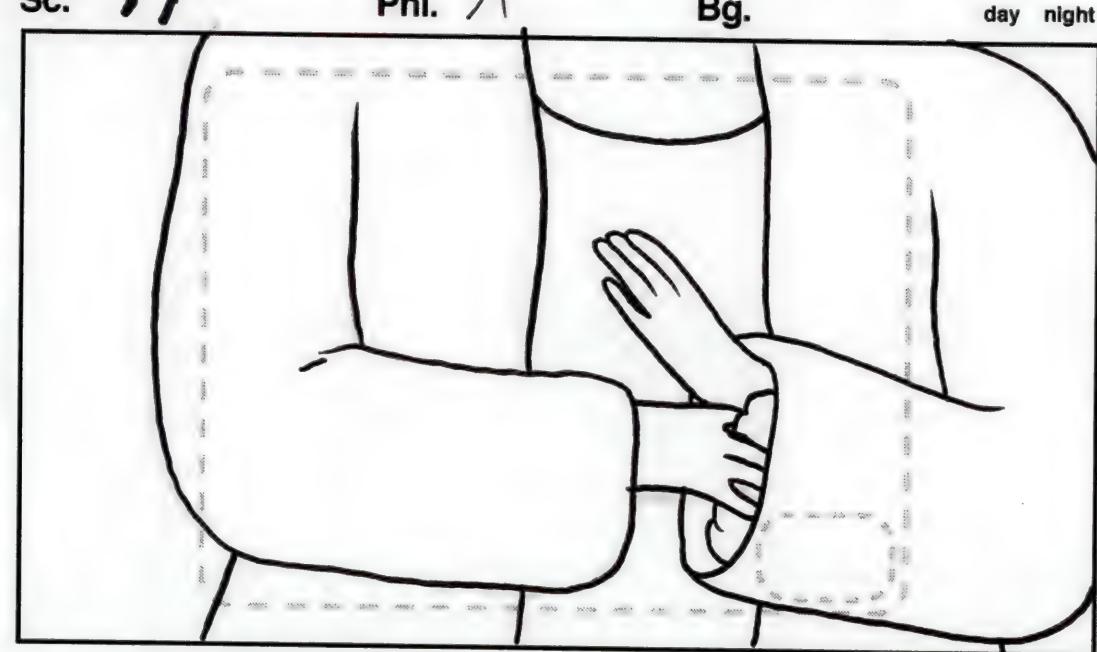
Ho Cut



Sc. 97

Pnl. A

Bg.



Page 109

day night

Ho Cut

1025-197

EPISODE #

1025/197

Dialog:

Action:

BETTY REACHES
INTO SLEEVES.

(A2)

Betty / Wash
Margles...

- PHOTO HAS
BECOME
A MARGLES
MASK -



Production:

1025/197

1025/197

1025
Cut

ADVENTURE TIME

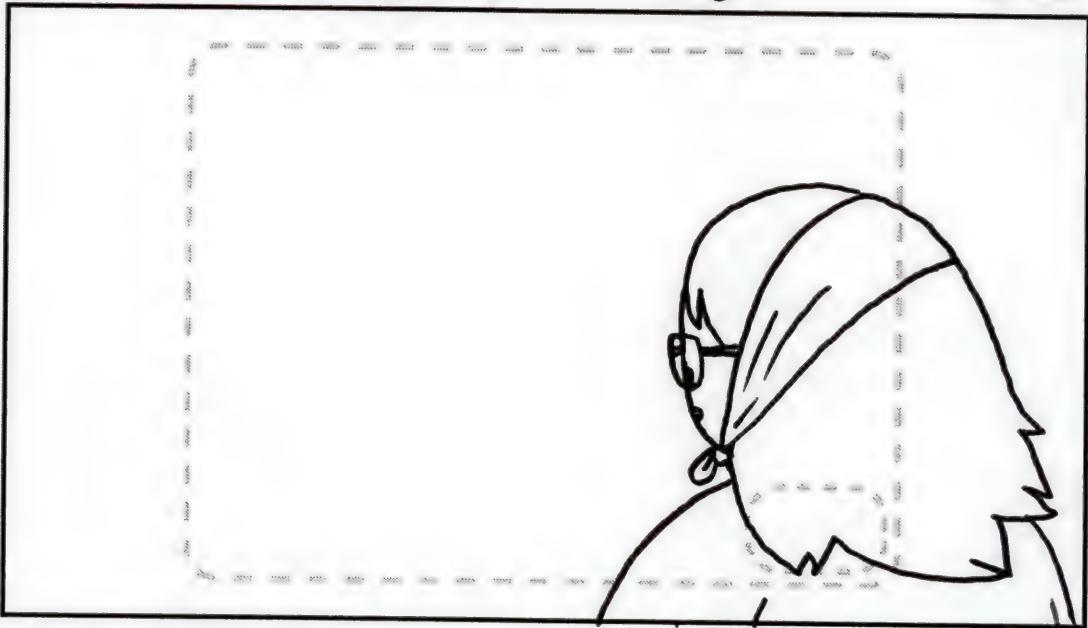
Sc. 98

Pnl. A

Bg.



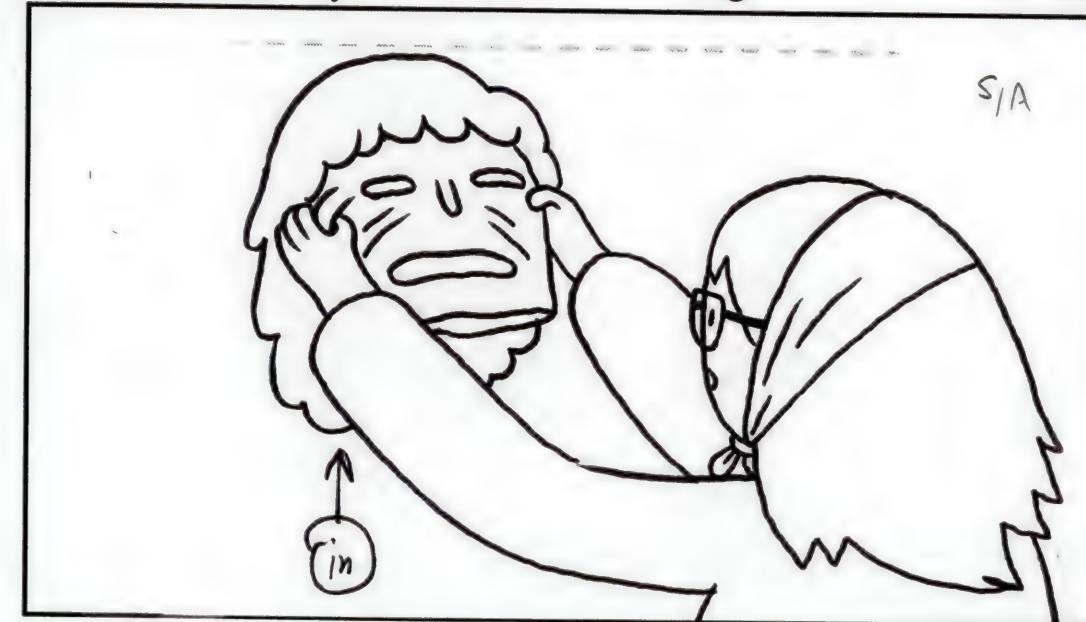
day night



Sc. 98 cont Pnl. B

Bg.

day night



Dialog:

Betty / The → key ...

SEP 18 2014

Action:

- BETTY HOLDS UP MASK. (B1)



Timing:

1025/197

EPISODE #

1025-197

Production:

1025/197

1025/197

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ADVENTURE TIME

Sc. 98 cont Pnl. C

Bg.



day night

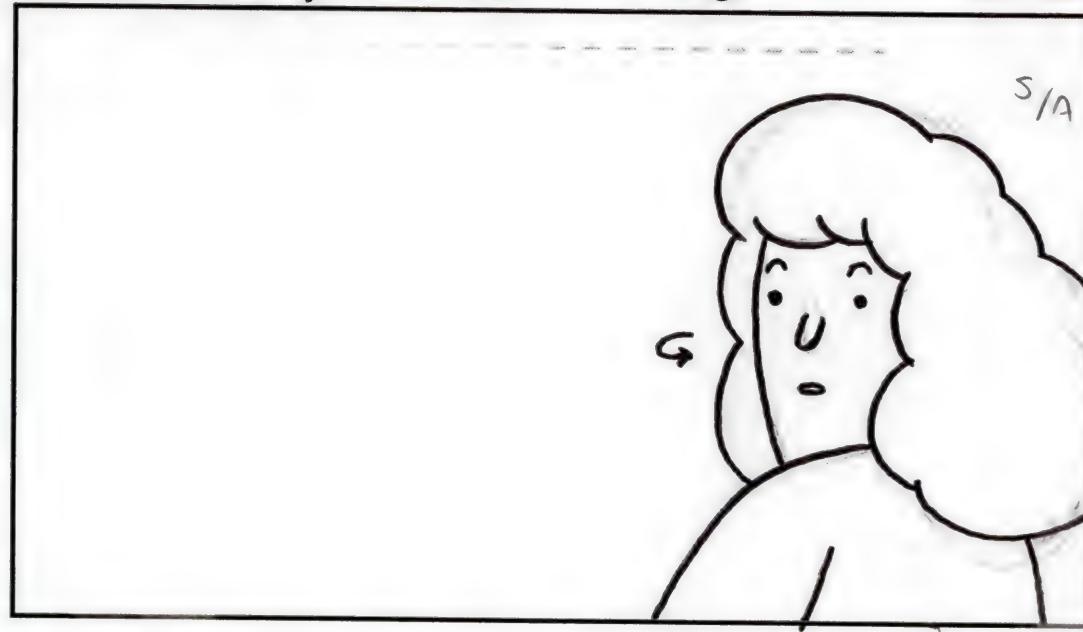
Sc. 98 cont Pnl. D

Bg.

Page 111

day night

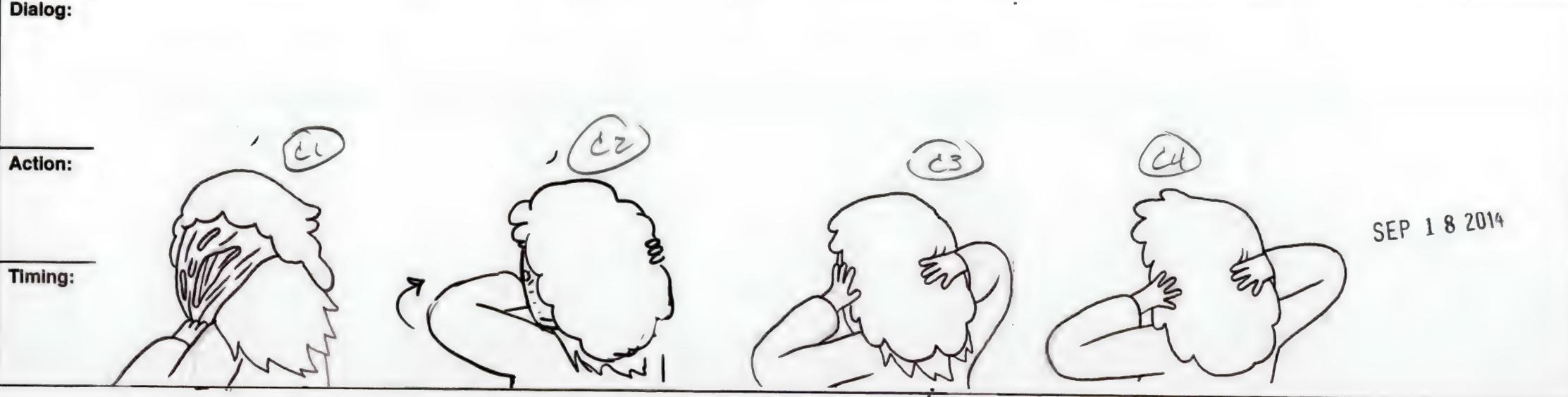
1st
Cut



Dialog:

Action:

Timing:



Production:

EPISODE #

1025-197

1025-197

1025/197

1025/197

He Cut

ADVENTURE TIME

Sc. 99

Pnl. A

Bg.



day night

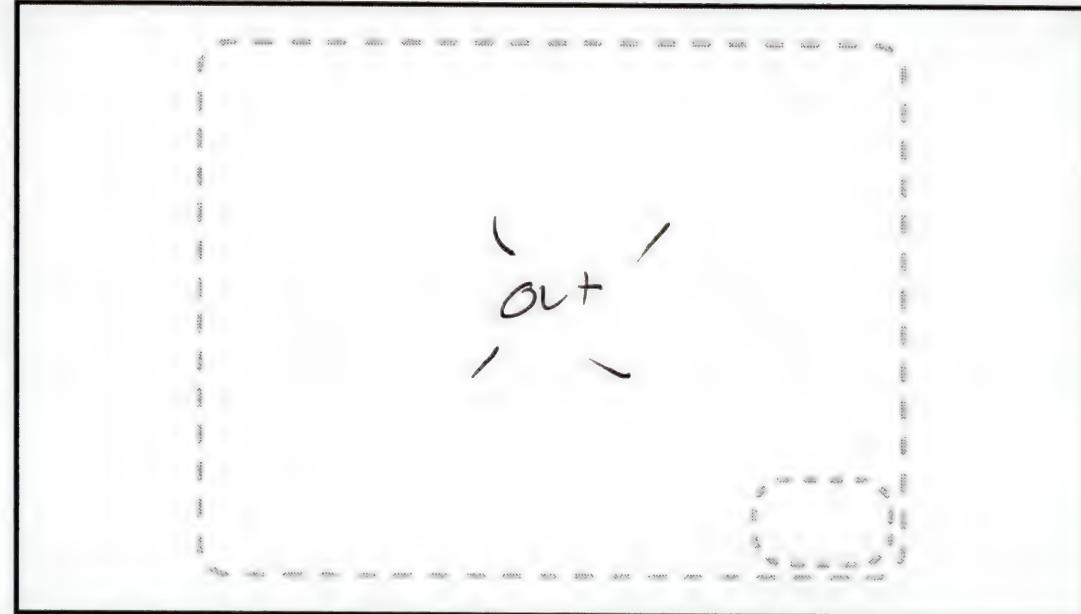
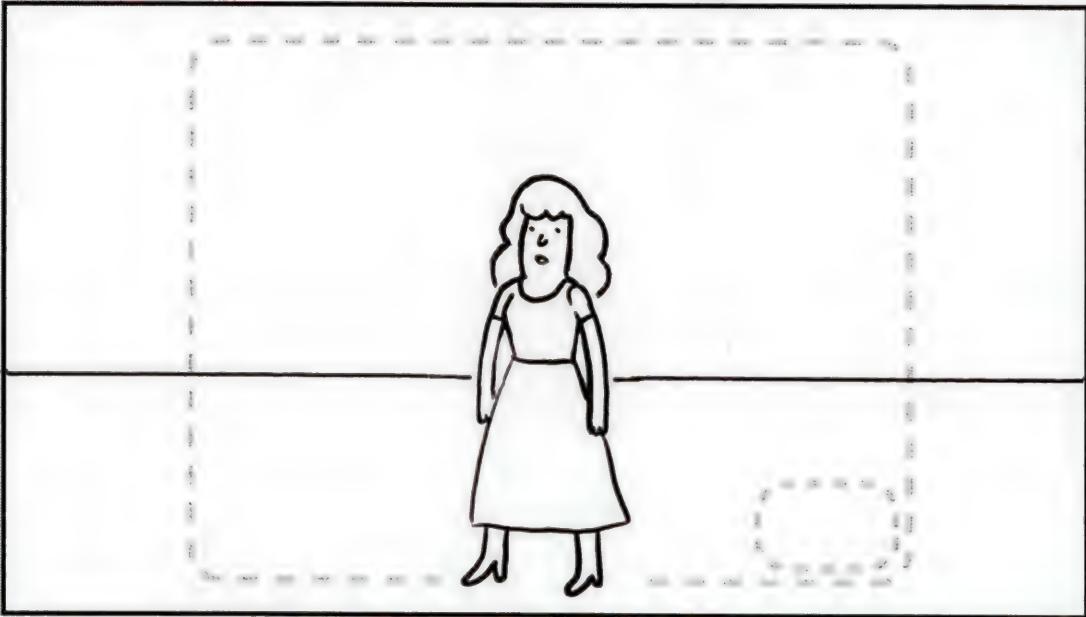
Sc.

Pnl.

Bg.

Page 112

day night



Dialog:

Margles / woah

P
(new voice)

Action:

SEP 18 2014

Timing:

Production:

EPISODE #

1025/197 1025-197

ADVENTURE TIME

Sc. 99 *cont* Pnl. B

Bg.



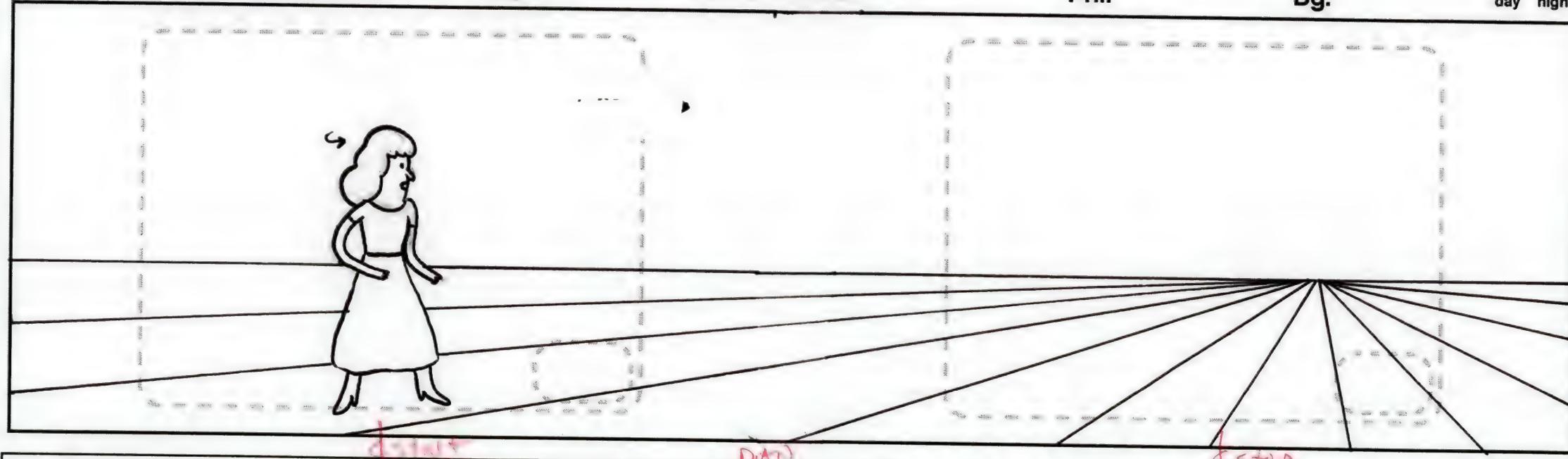
day night Sc.

Page 113

day night

Pnl.

Bg.



Dialog:

SFX: *VMMM*

Action:

- BETTY HEARS SOUND AND TURNS
- PAN RIGHT.

SEP 18 2014

Timing:

Production:

1025-197

1025/197

1025/197

1025/197

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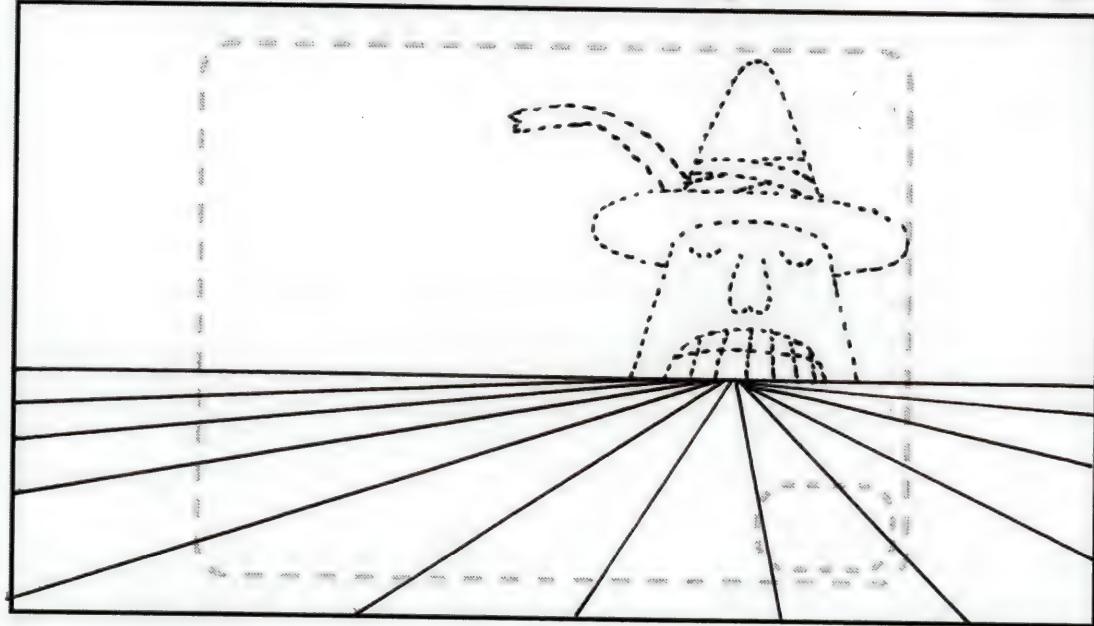
ADVENTURE TIME

Sc. 99 *cont* Pnl. C

Bg.



day night



Dialog:

Betty / ^(a15) Ah-ha!

Action:

- stone head of Magic Man
appears in distance



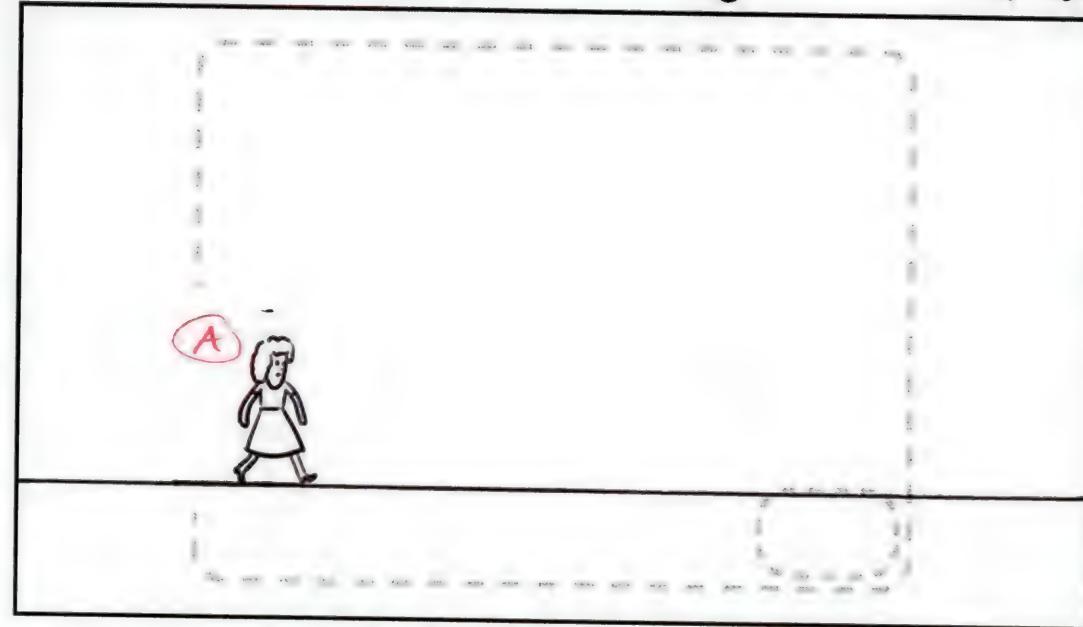
Timing:

Sc. 100

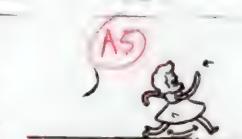
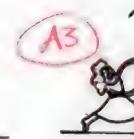
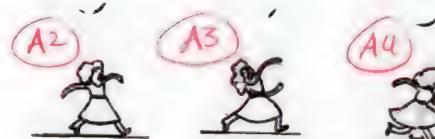
Pnl. A

Bg.

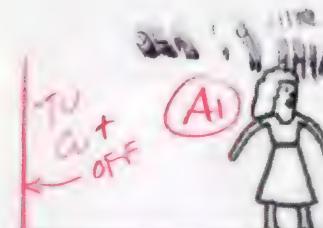
Page 114
day night



Betty / ^(a2) Bingo! woah woah woah woah!



SLIP
STOPS
IN
PLACE



1025/197

EPISODE #

1025-197

1025/197

1025/197

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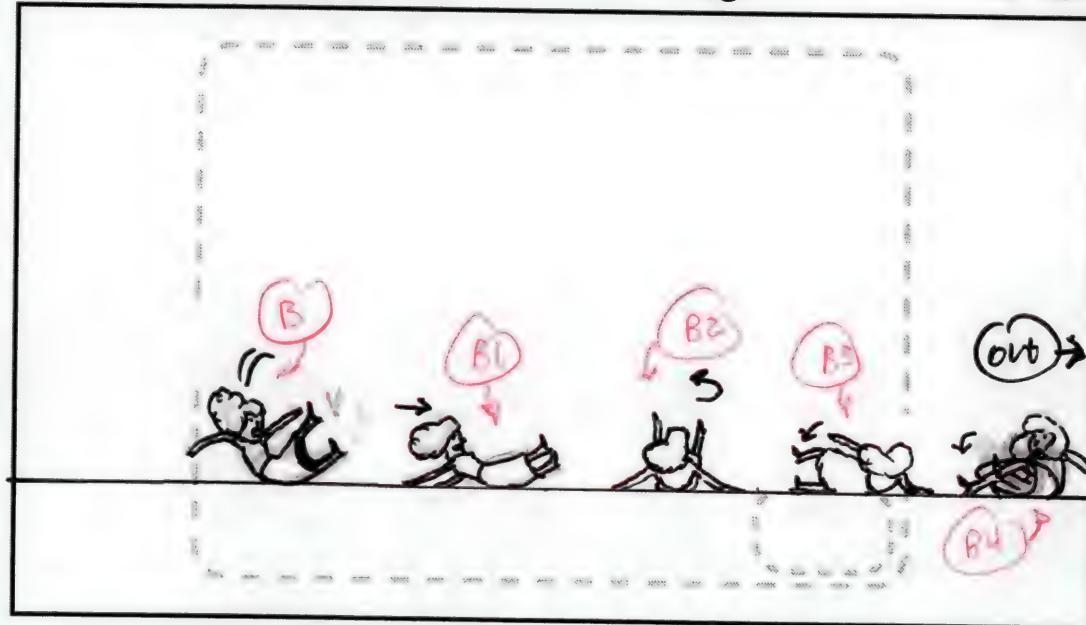
ADVENTURE TIME

Sc. 100 ~~CONT~~ Pnl. B

Bg.



day night



Dialog:
Betty / 100mph ?

Action:
- BETTY FALLS AND SLIDES OFF / S

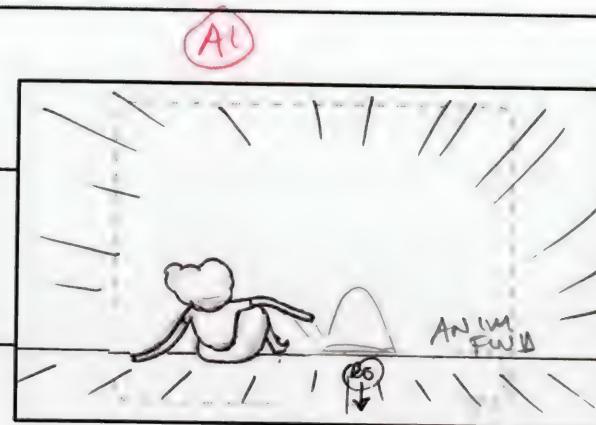
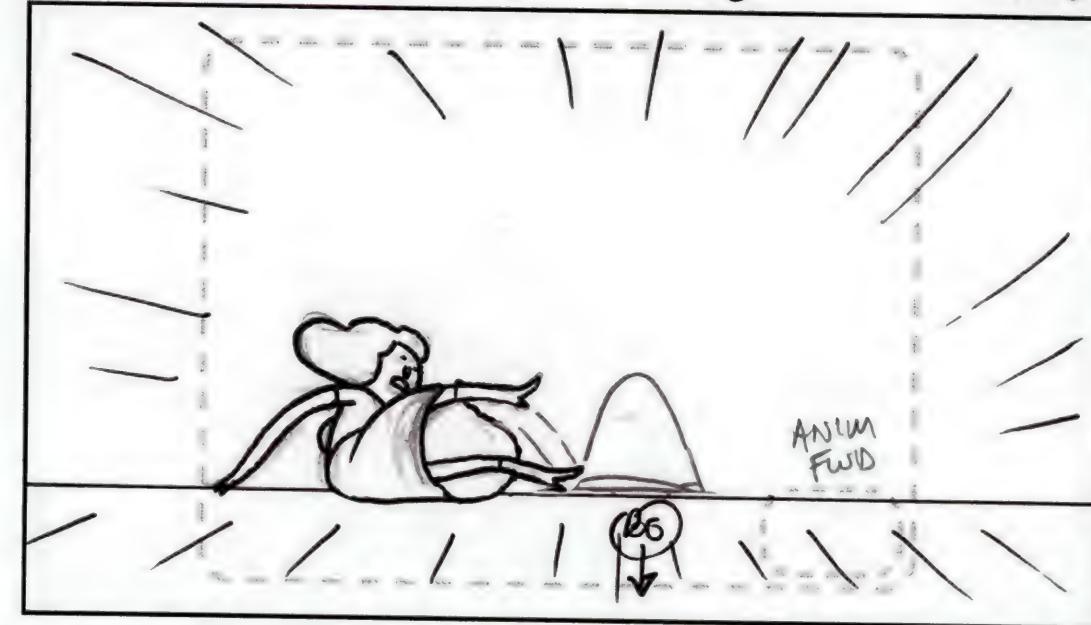
Timing:

Sc. 101 Pnl. A

Bg.

Page

115
115 ANEXT



EPISODE #

1025-197

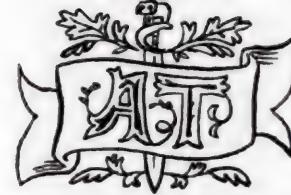
Production:

1025-197

1025/197

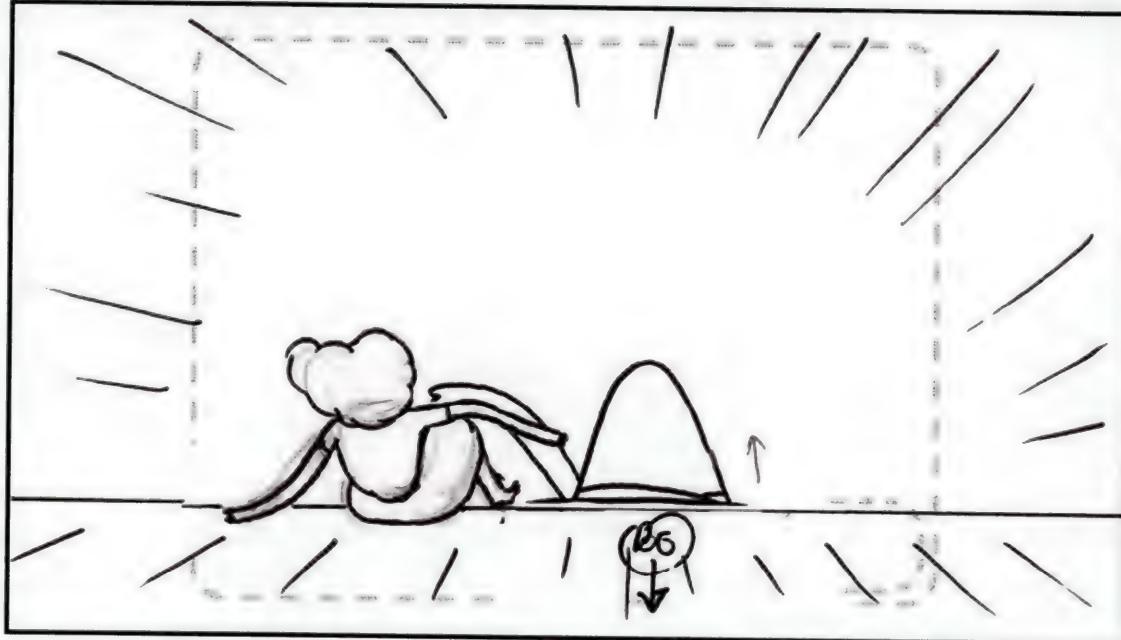
1025/197

ADVENTURE TIME

Sc. 101 *cont* Pnl. B

Bg.

day night

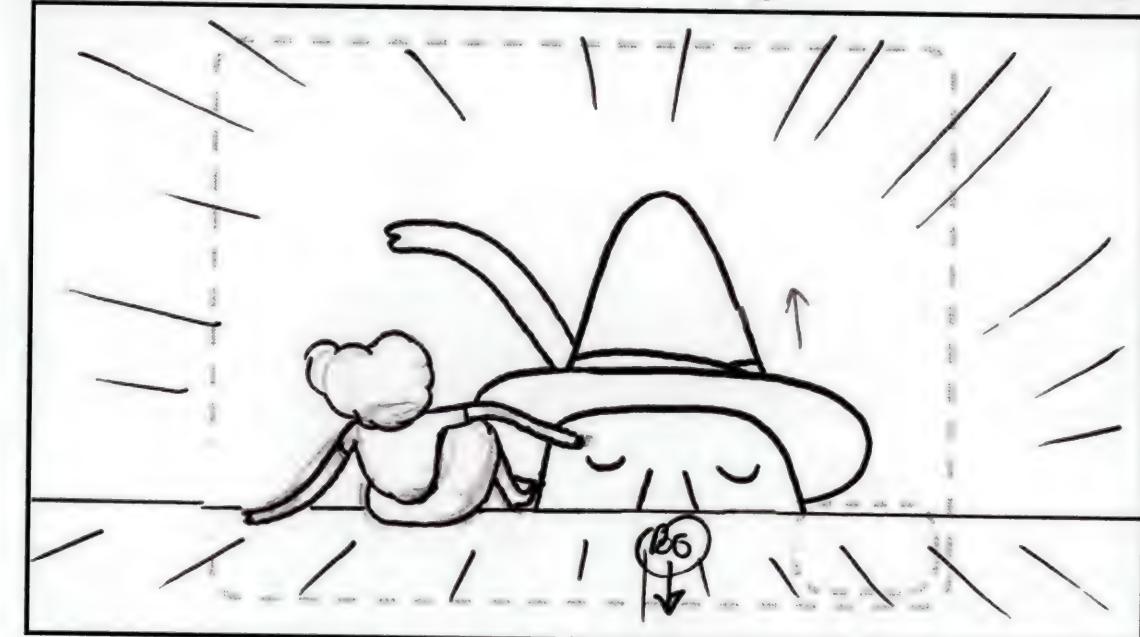
Sc. 101 *cont* Pnl. C

Bg.

Page 115A

day night

16 NEXT



Dialog:

Action:

Timing:

SEP 18 2014

Production:

EPISODE #

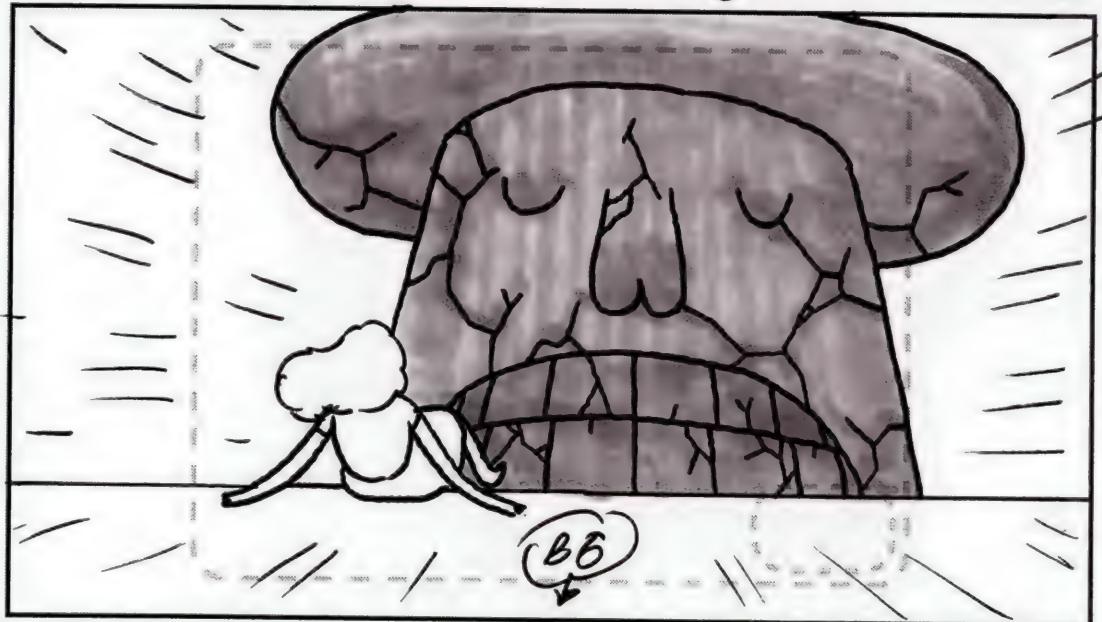
1025/197

1025/197

ADVENTURE TIME

Sc. 101 *cont* Pnl. D

Bg.



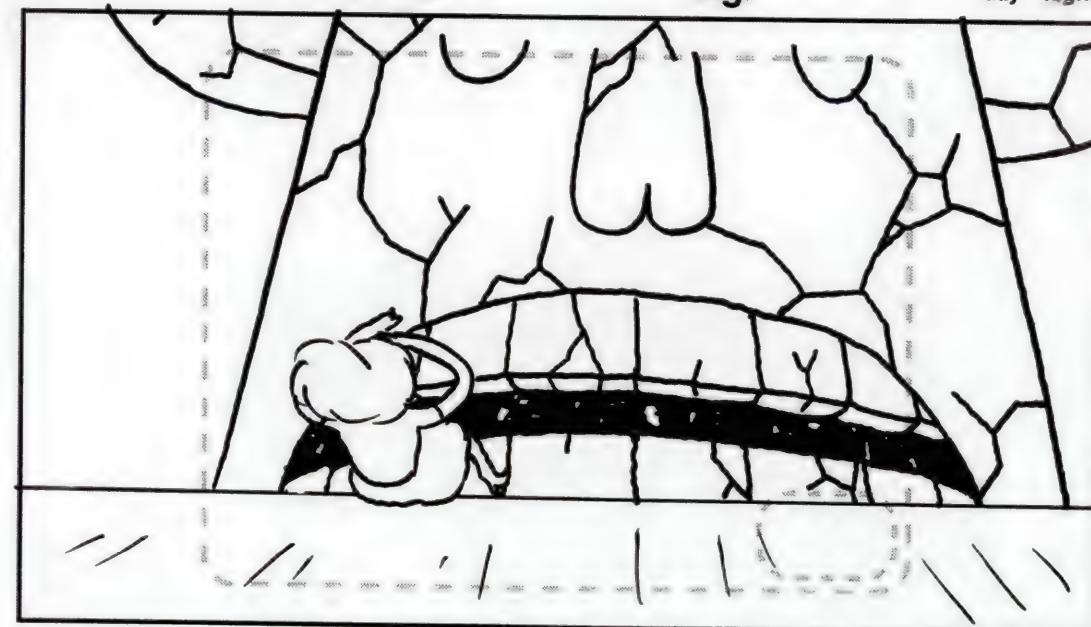
day night

Sc. 101 *cont* Pnl. E

Bg.

Page 116

day night



Dialog:

- BETTY SIDES TOWARDS MM FACE.

- MM. MOUTH OPENS.

SEP 18 2014

Action:

Timing:

EPISODE #

Production:

1025-197

1025/197

1025/197

ADVENTURE TIME

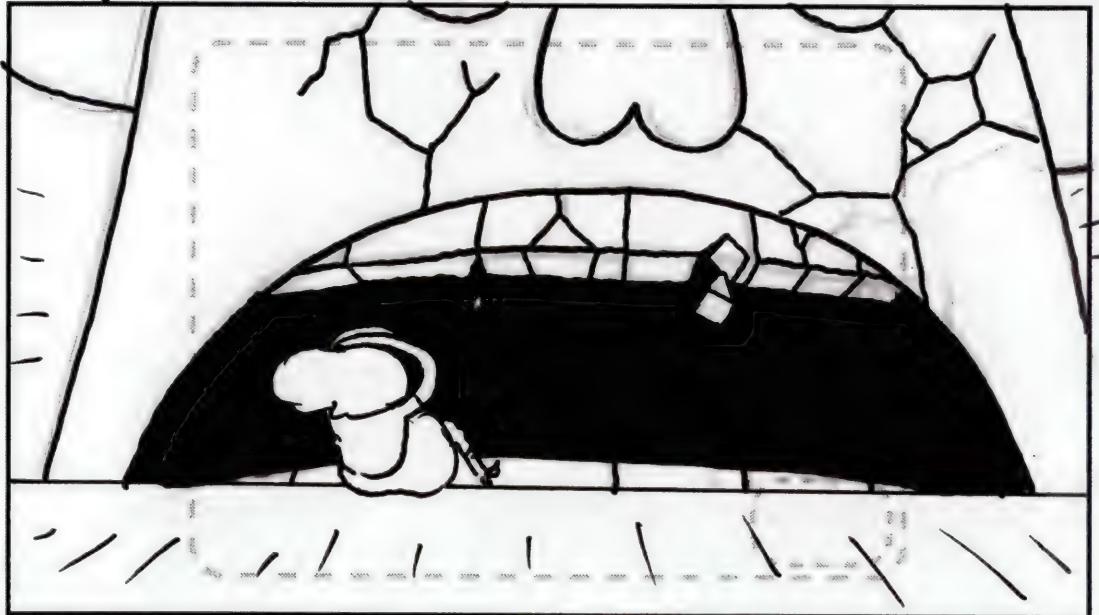
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Sc. 101 cont Pnl. F

Bg.



day night



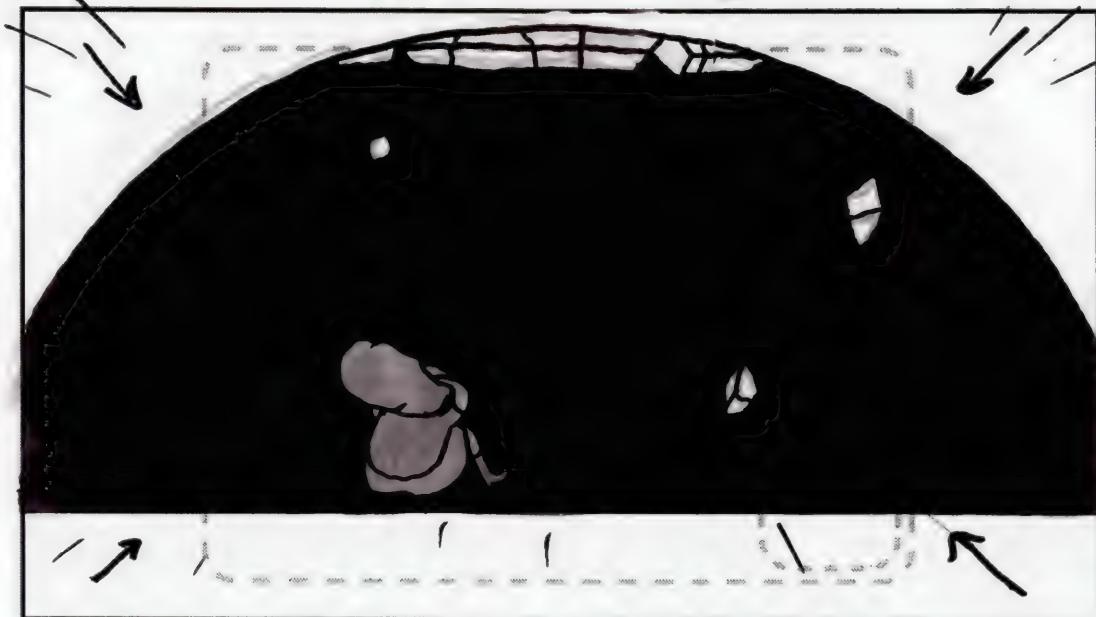
101 cont

Sc. Pnl. G

Bg.

day night

Page 117



Dialog:

Action:

- M.M MOUTH OPENS.

- Betti slides into mouth
(truck in)

SEP 18 2014

Timing:

EPISODE #

Production:

1025/197 1025-197

1025/197

1025 / 197

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ADVENTURE TIME

Sc. 101 cont Pnl. H

Bg.



day night

Sc. 101 cont Pnl. G

Bg.

Page 118

day night

Ho
Cut



Dialog:

Magic Man/ Margles..!

Action:

- continue truck in
- BETTY DISAPPEARS INTO MOUTH.

SEP 18 2014

Timing:

Production:

1025 / 197

1025-197

EPISODE #

1025-197

1025/197

Ho
Cart

ADVENTURE TIME

Sc. 102

Pnl. A

Bg.



day night

Sc. 102 cont

Pnl. B

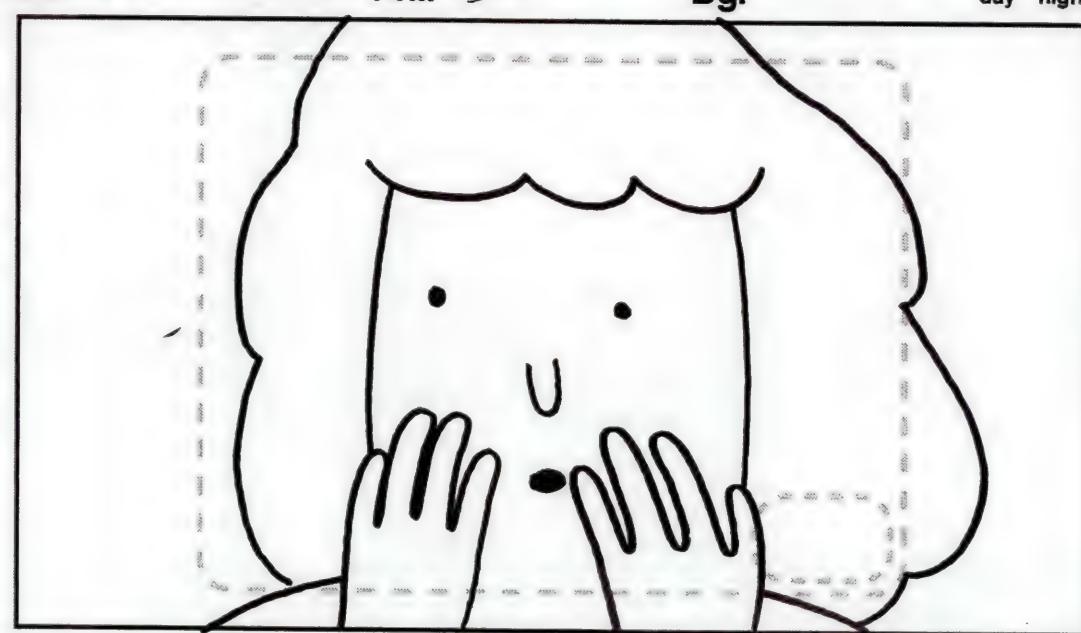
Bg.

Page

119

day night

Ho
Cart



Dialog:

MagicMan (os) / open your eyes Margles

Margles / Who's that?

Action:



Timing:

BLACK F.S.
(AL)

- BETTY LOOKS AROUND.

→
→
0 C
(BL)

SEP 18 2014

Production:

1025/197 1025-197

ADVENTURE TIME



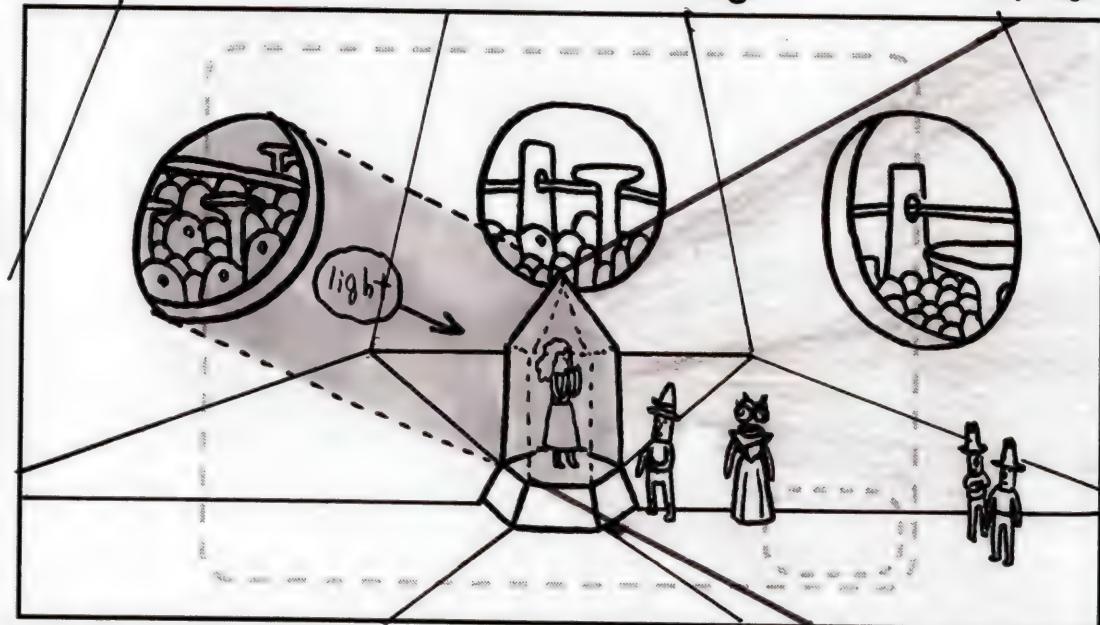
HW
Cut

Sc. 10³

Pnl. A

Bg.

day night



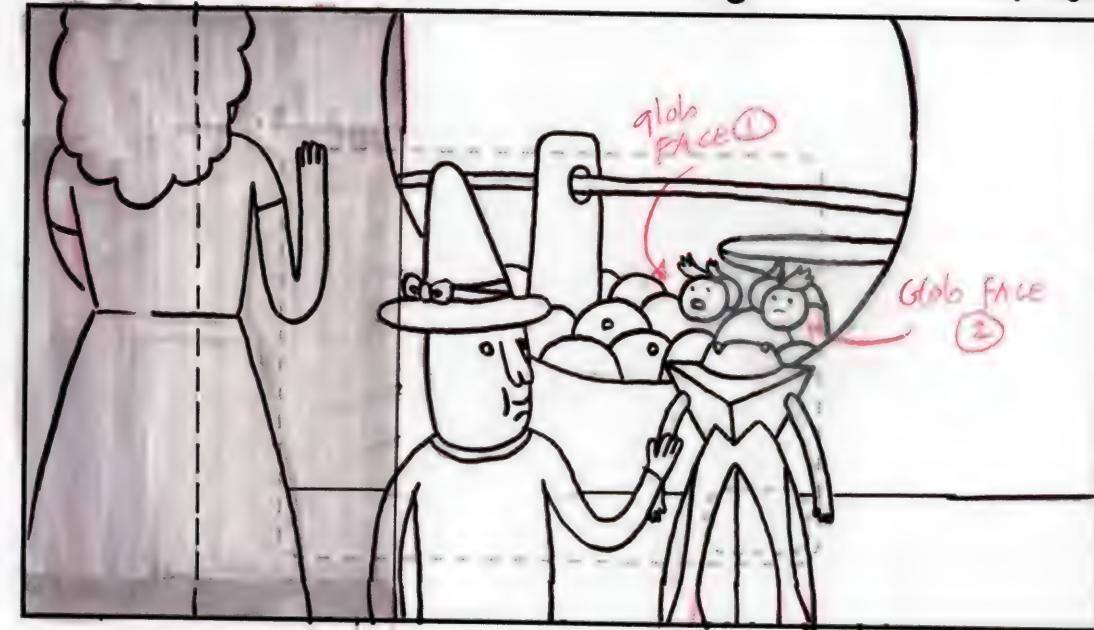
Sc. 10⁴

Pnl. A

Bg.

day night

Page 120



Dialog:
MM/ I'm MagiL man and i that's my
sibling Glob.



Glob/ Hi.



Action:
- light shining into crystal chamber
and rainbow coming out other side



SEP 18 2014

Timing:

Production:

1025/197

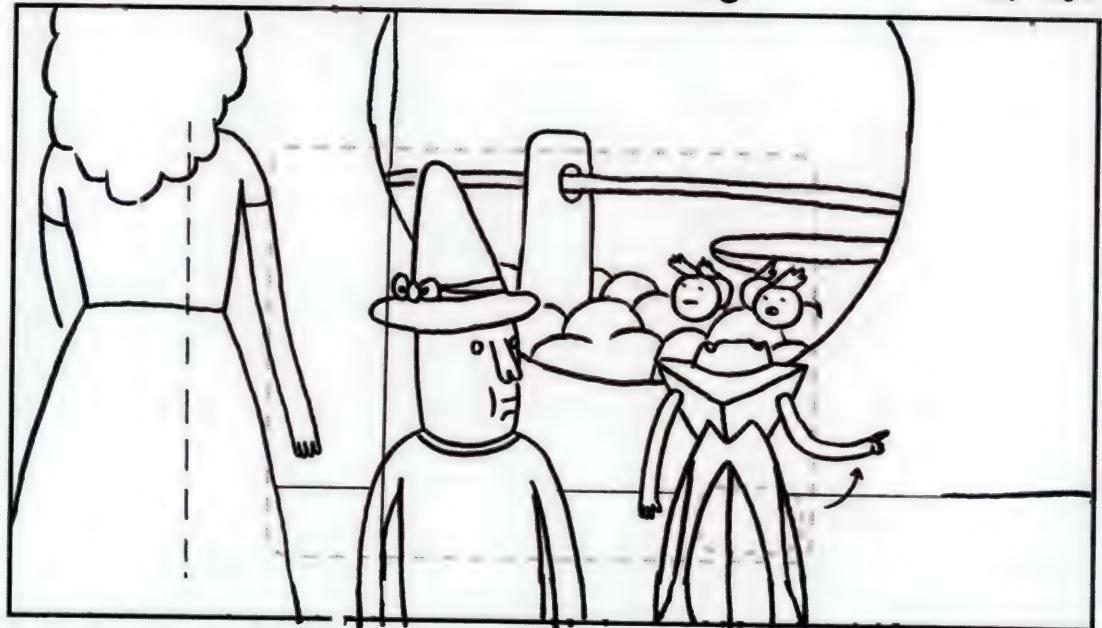
ADVENTURE TIME

Sc. 104 ~~cont~~ Pnl. B

Bg.



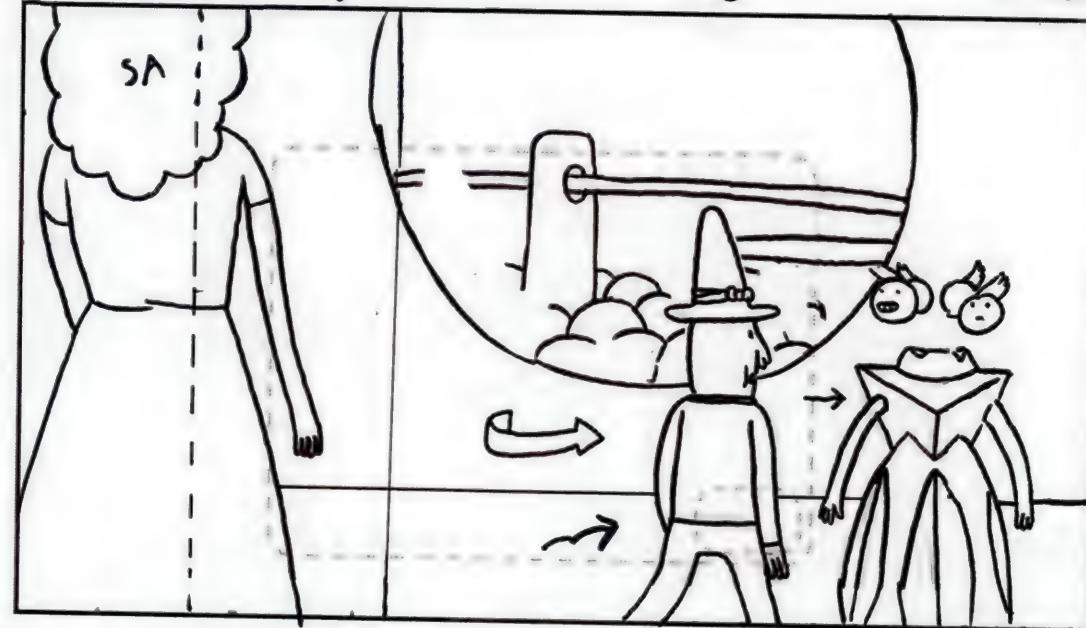
day night



Sc. 104 ~~cont~~ Pnl. C

Bg.

Page 121
day night



Dialog: Glob / Uh could I talk to you a sec?

Magic Man / ok what's up?

Action:

- MM follows GGGG

SEP 18 2014

Timing:

Production:

1025/197

1025-197

Cut

1025-197

ADVENTURE TIME

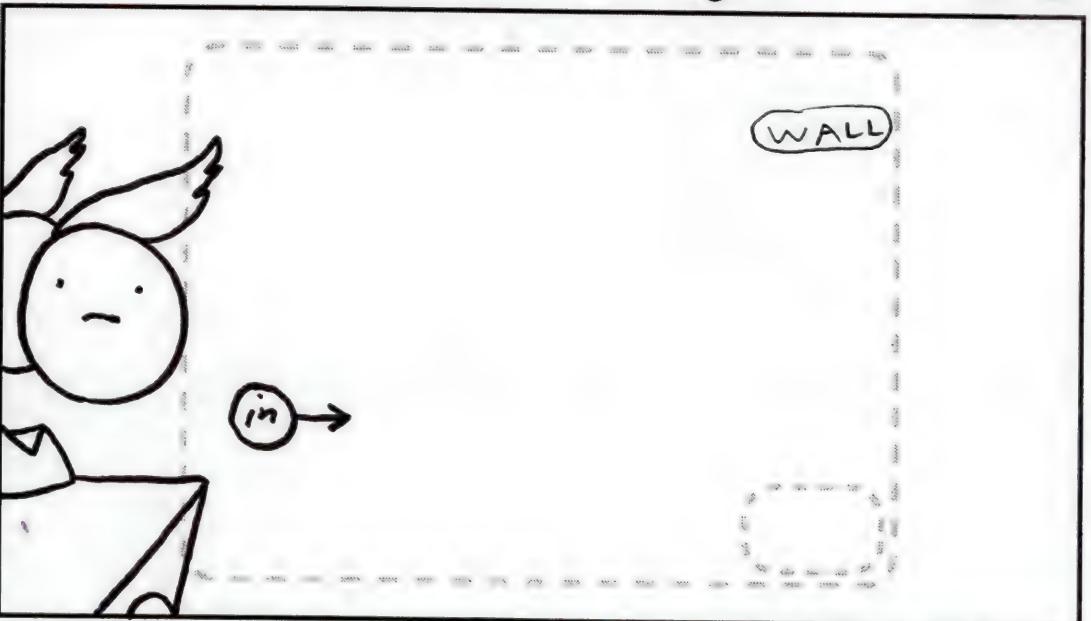
Sc. 105

Pnl. A

Bg.



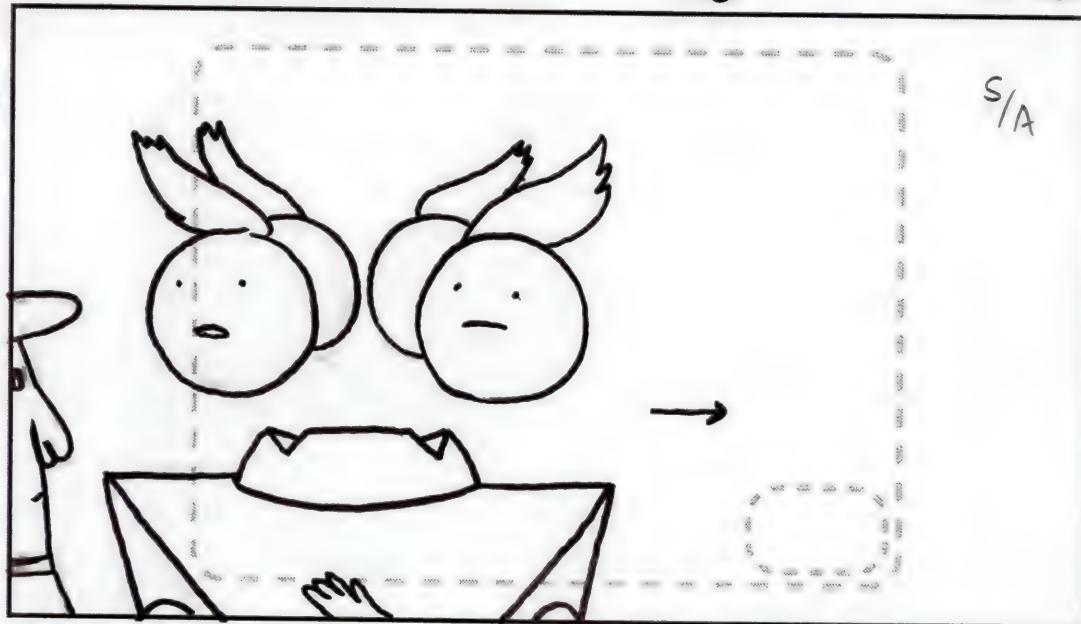
day night



Sc. 105 cont

Pnl. B

Bg.



Dialog:

Action:

- GGGG WALKS ON/S.

Timing:

SEP 18 2014

Production:

1025/197 1025-197

Page 122

day night

S/A

1025/197

EPISODE #

ADVENTURE TIME

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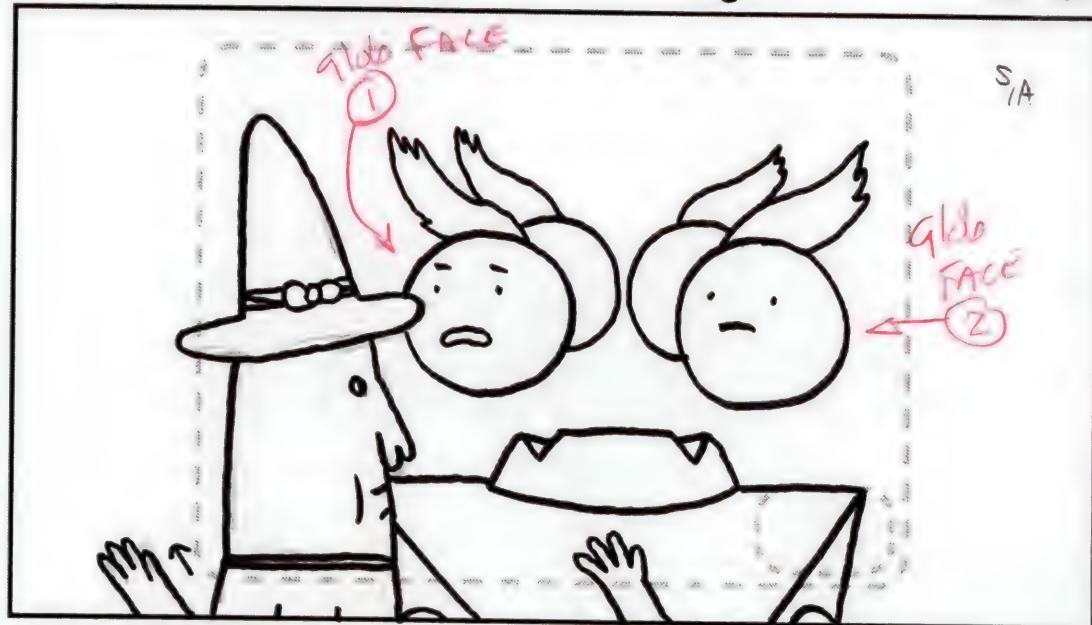
1025/197

Sc. 105 cont Pnl. C

Bg.



day night



Dialog: Glob/ That's our new --

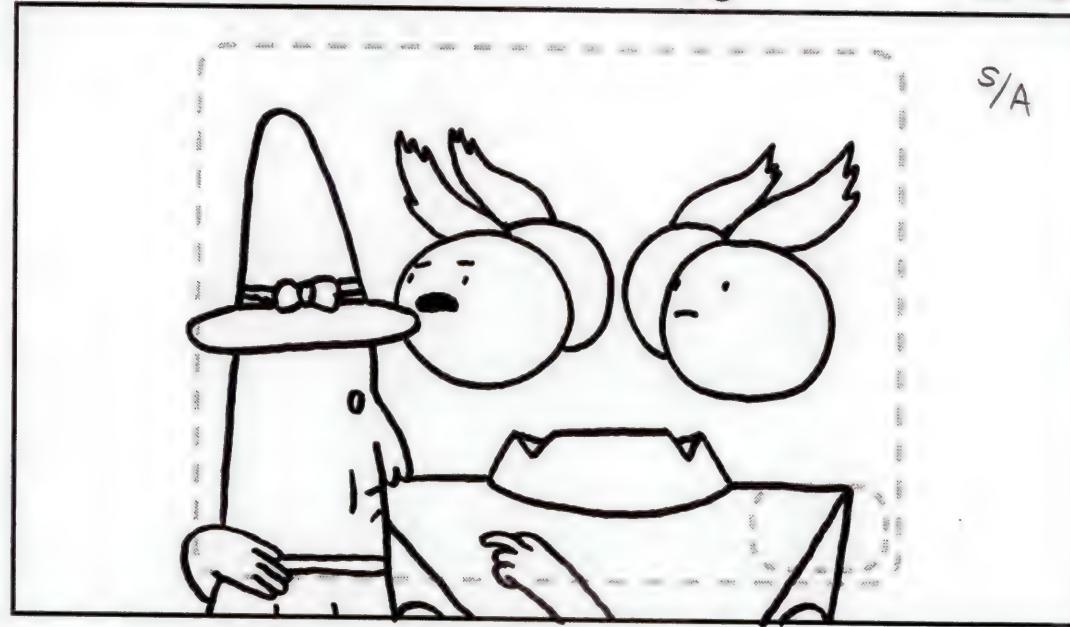
Action:

Timing:

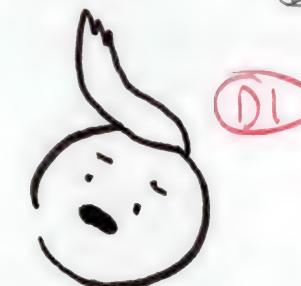
Sc. 105 cont Pnl. D

Bg.

Page 123
day night



Glob/ (cont) planetary defense system? DL DL



SEP 18 2014

EPISODE #

Production:

1025-197

1025-197

1025/197

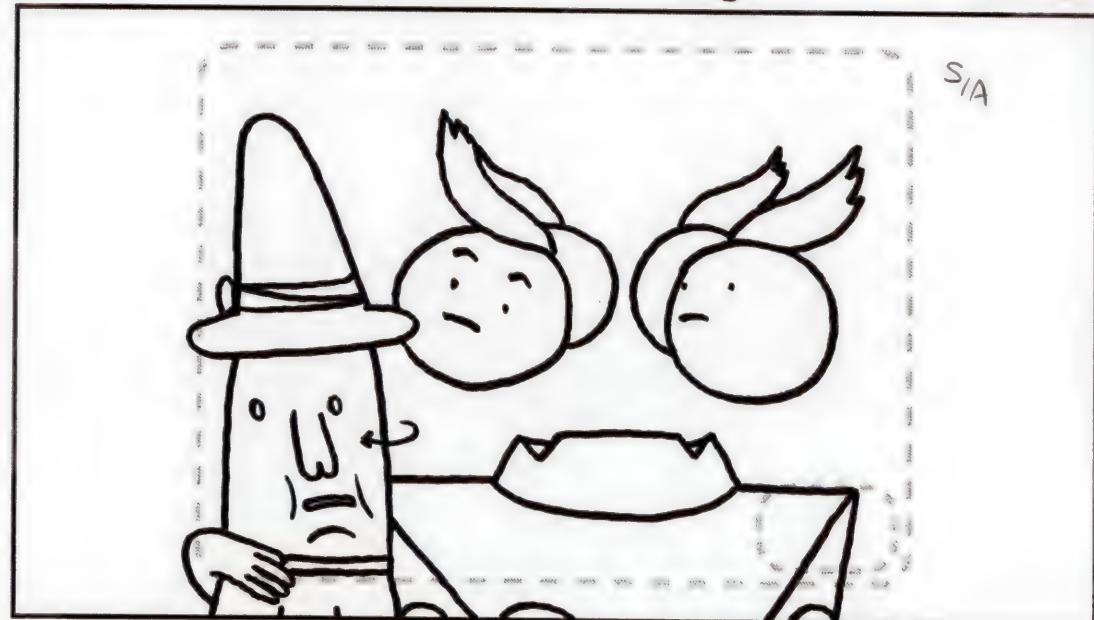
1025/197

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ADVENTURE TIME

Sc. 105 cont Pnl. E

Bg.



Dialog: Magic Man/ Yeah "MARGLES"

Action:

Timing:



105
Cut

day night

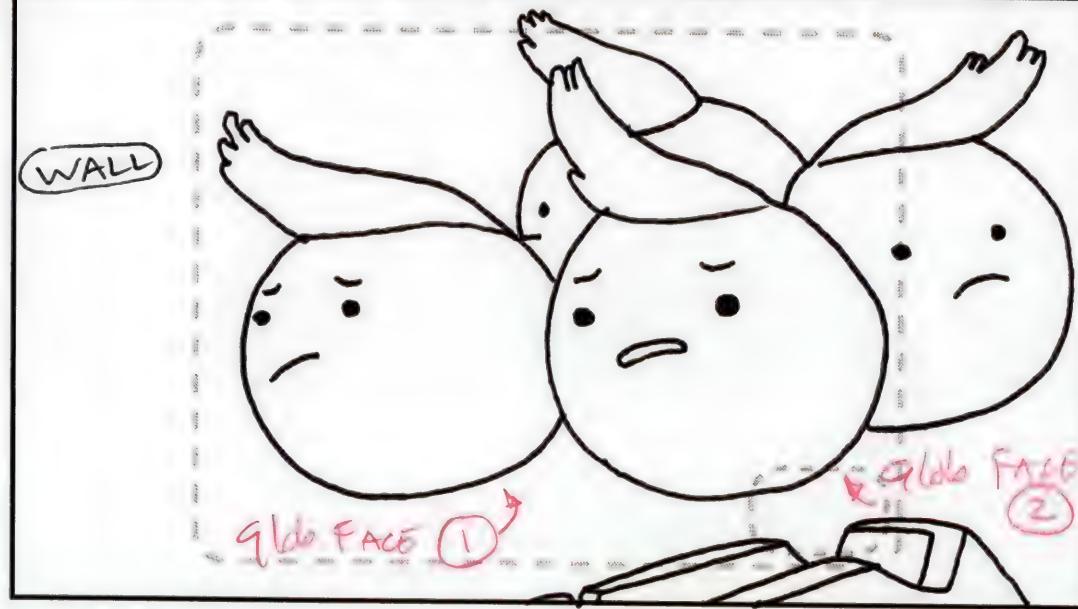
Sc. 106

Pnl. A

Bg.

day night

Page 124
Cut



Glob/ Margles is your wife, dude.

Glob Face
②

A1

SEP 18 2014

EPISODE #

Production:

1025/197 1025-197

ADVENTURE TIME

Sc. 107

Pnl.

A

Bg.



day night



Magic Man / My wife was taken by Gob.

Action:

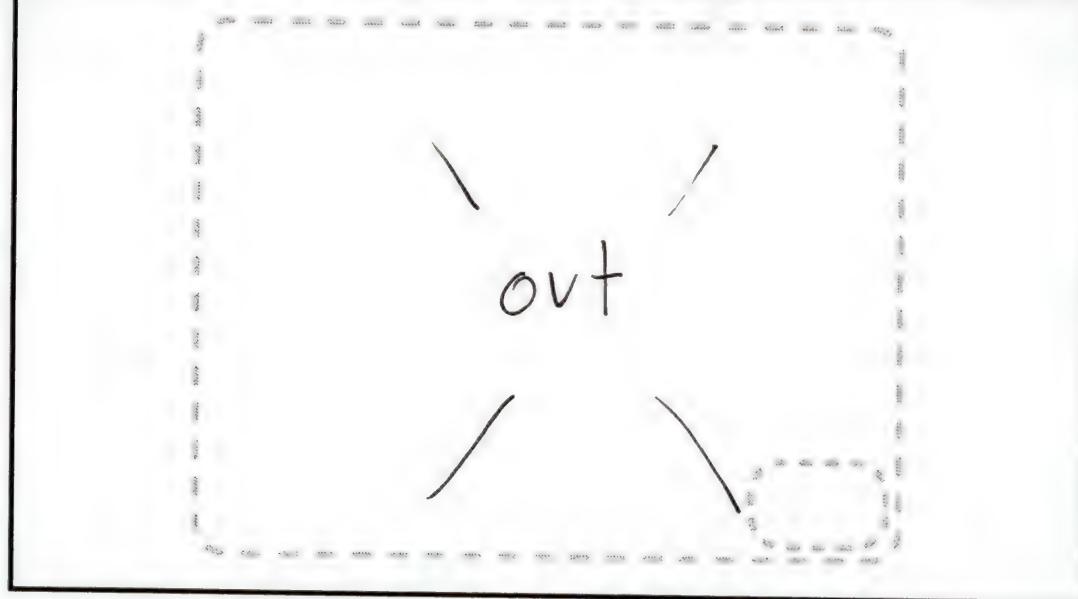
SEP 18 2014

Timing:

Production:

Page 125
day night

Sc. Pnl. Bg.



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EPISODE #

1025/197

1025/197

1025/197

CUT

ADVENTURE TIME

Sc. 108

Pnl. A

Bg.



day night

Sc. 108A

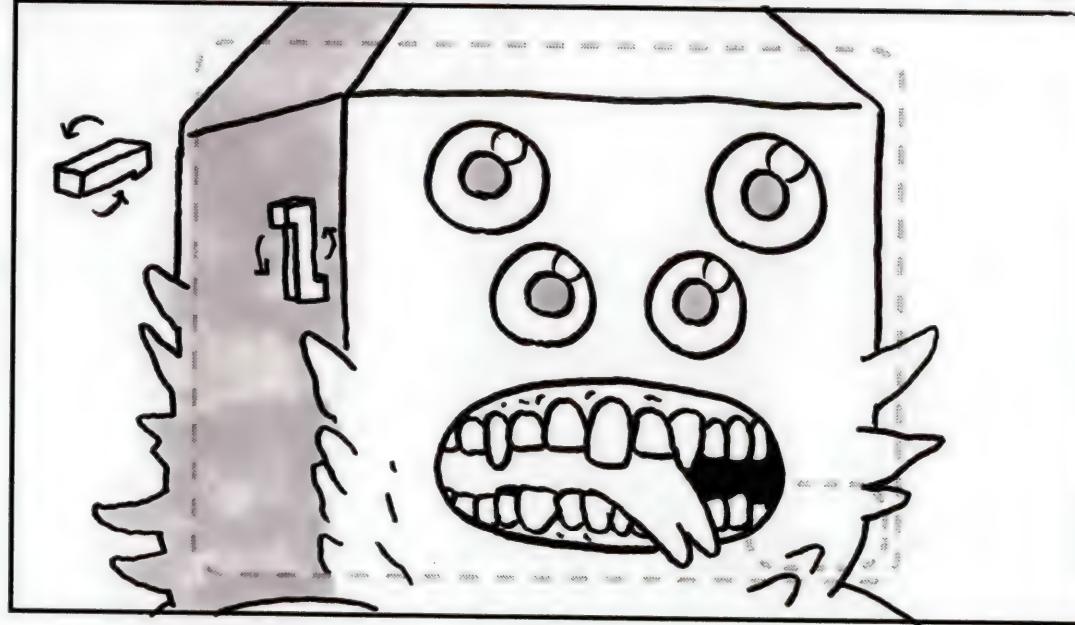
Pnl. A

Bg.

day night

Page 126

CUT



Dialog:

Action:

(LAST SEEN IN PUHOY)

(shapes spinning)

SEP 18 2011

Timing:

EPISODE #

Production:

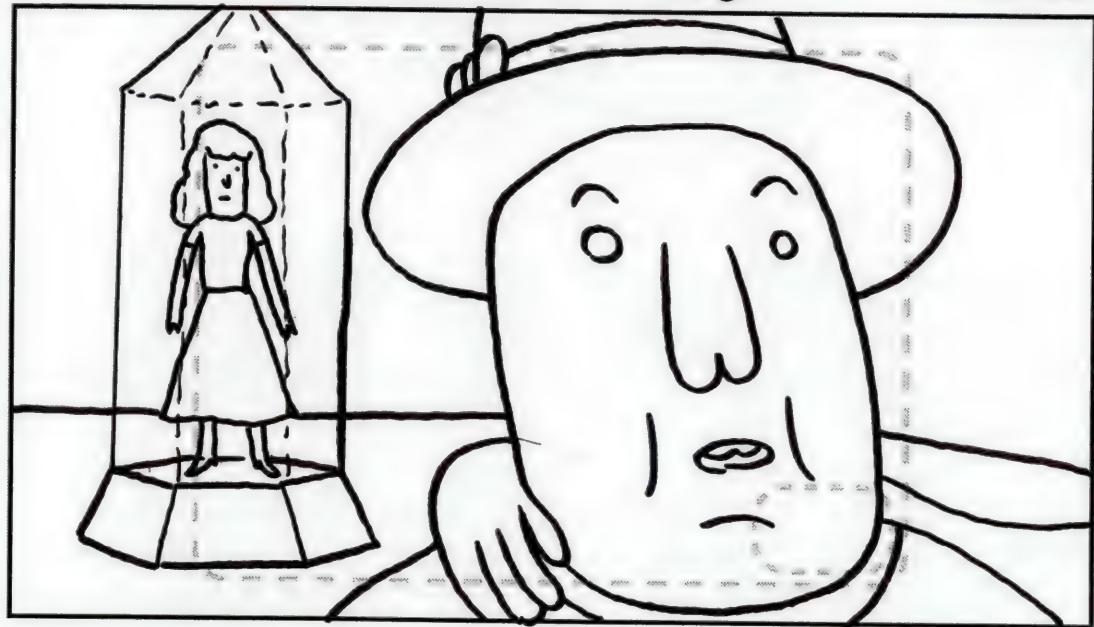
1025-197

ADVENTURE TIME

Sc. 109

Pnl. A

Bg.



day night

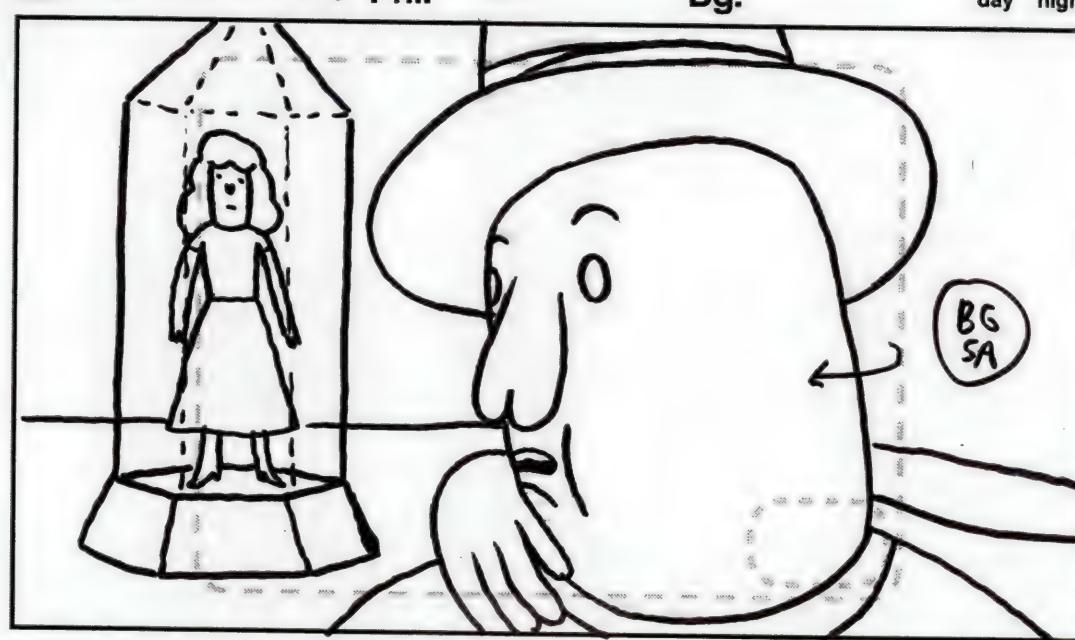
Sc. 109 cont

Pnl. B

Bg.

Page 127

day night



Dialog:

mm/ This is like (cont)

mm/ my tribute

Action:

Timing:

SEP 18 2014



Production:

1025/197

1025/197

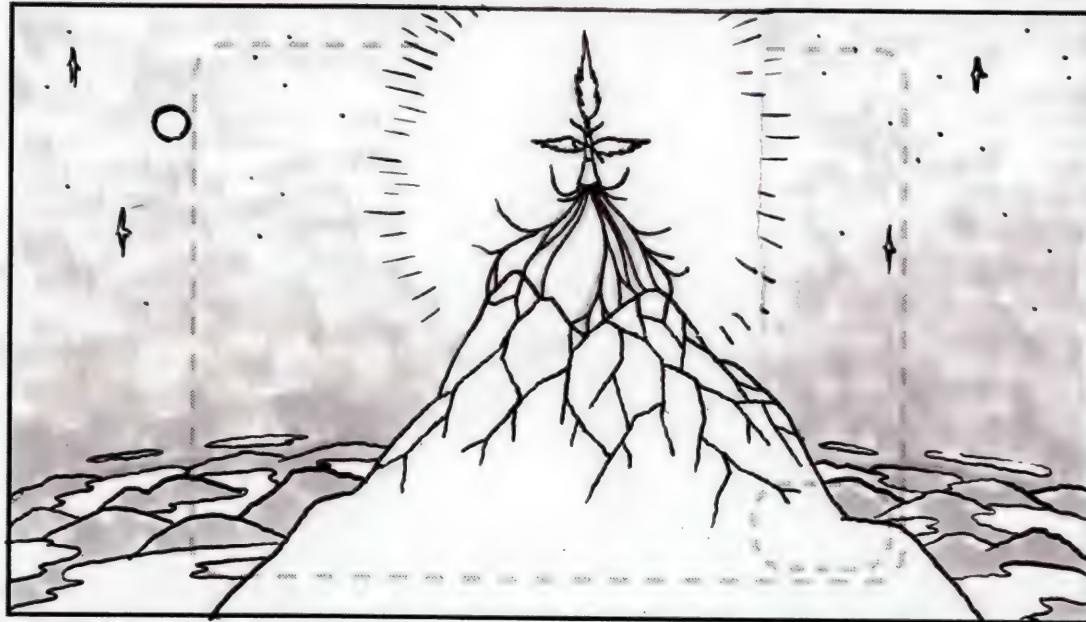
ADVENTURE TIME

Sc. 110

Pnl.

A

Bg.



Hi Cut

Sc. 111

Pnl.

A

Bg.

Page

128

day night



Dialog:

mm(os) / I'mma install her right
there on Olympus Mons

mm! so she can protect us from Golb.

Action:

SEP 18 2014

Timing:



1025/197

EPISODE #

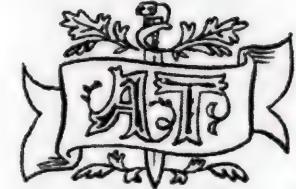
1025/197

Production:

1025-197

1025/197

ADVENTURE TIME

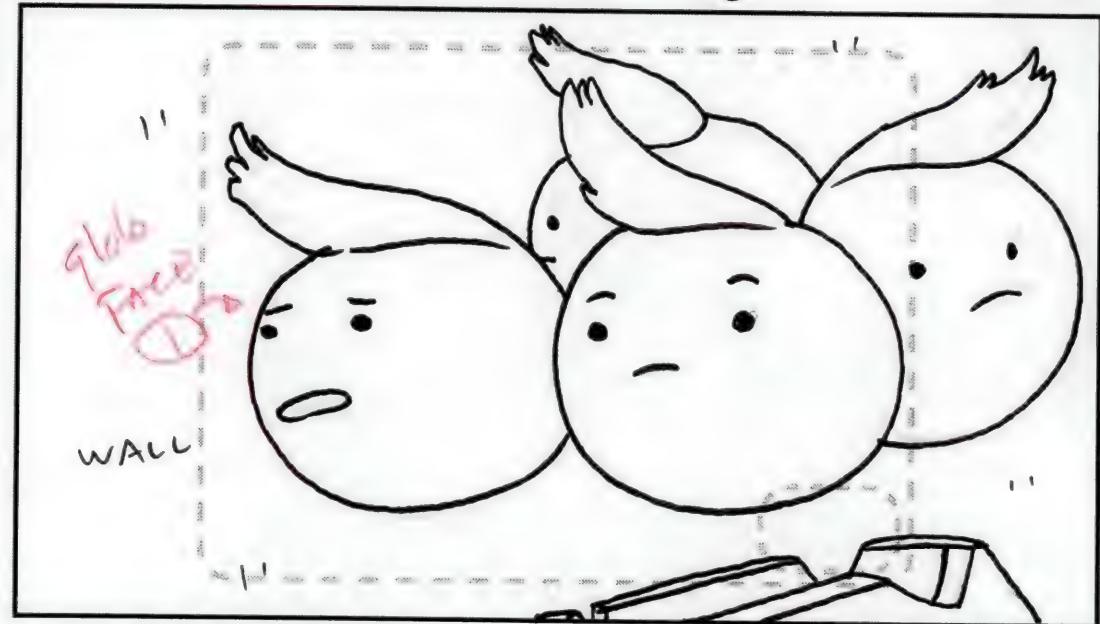


Sc. 112

Pnl. A

Bg.

day night



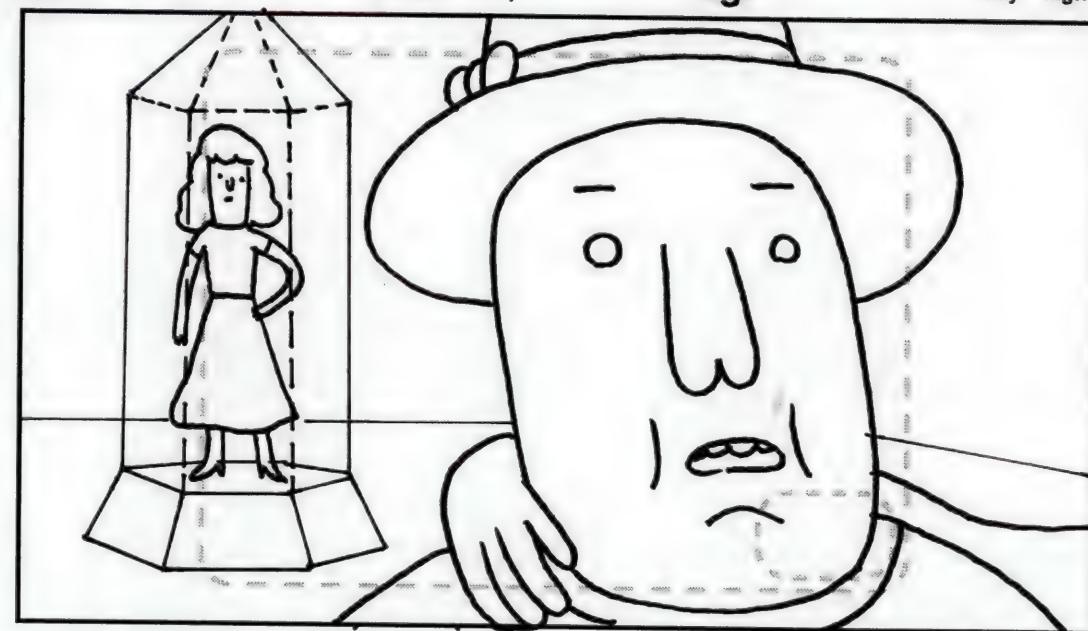
Sc. 113

Pnl. A

Bg.

Page 129

day night

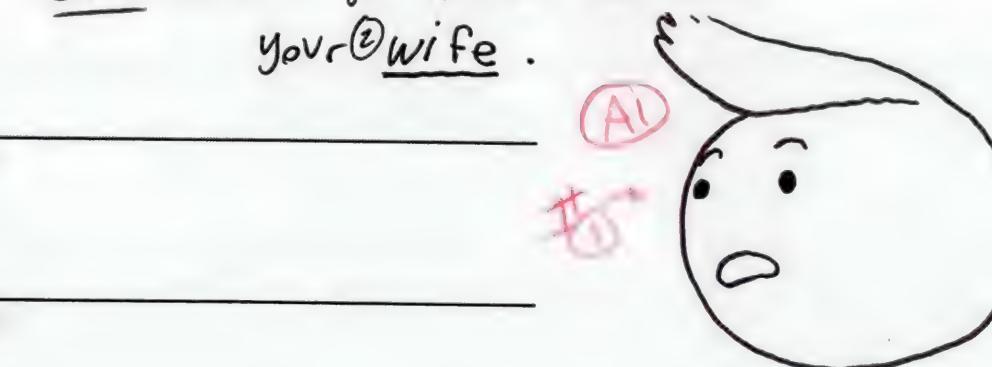


Dialog:

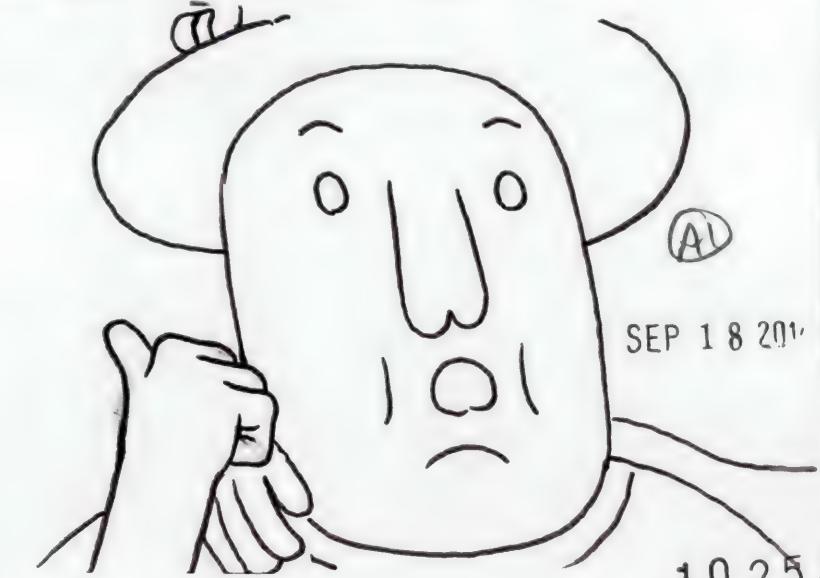
Glob 10 But you named her after
your ^②wife.

Action:

Timing:



MM 1 Yeah but it stands for --



Production:

EPISODE #

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1025/197

1025/197

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ADVENTURE TIME

Sc. 113 cont Pnl. B

Bg.



day night

Sc. 113 cont Pnl. C

Bg.



Page 130

day night

PG Cut

1025-197

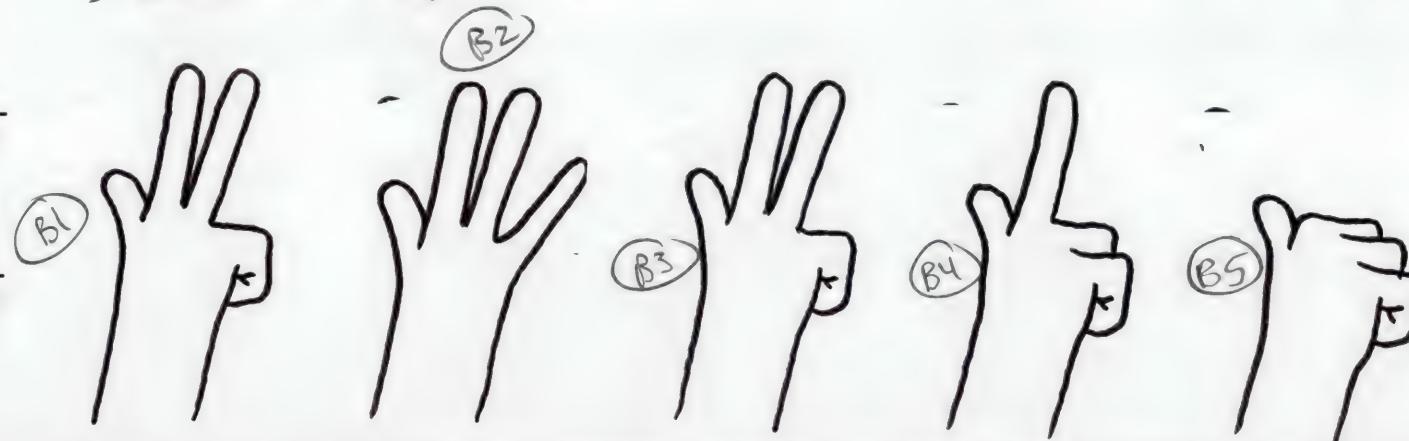
EPISODE #

1025/197

Dialog: MM "magical automated. Resistance? Generating
"laser" energy -

MM - supplier".

Action:



Timing:

MM's hand drops o/s
SEP 18 2014

Production:

1025/197

1025/197

mu
cut

ADVENTURE TIME

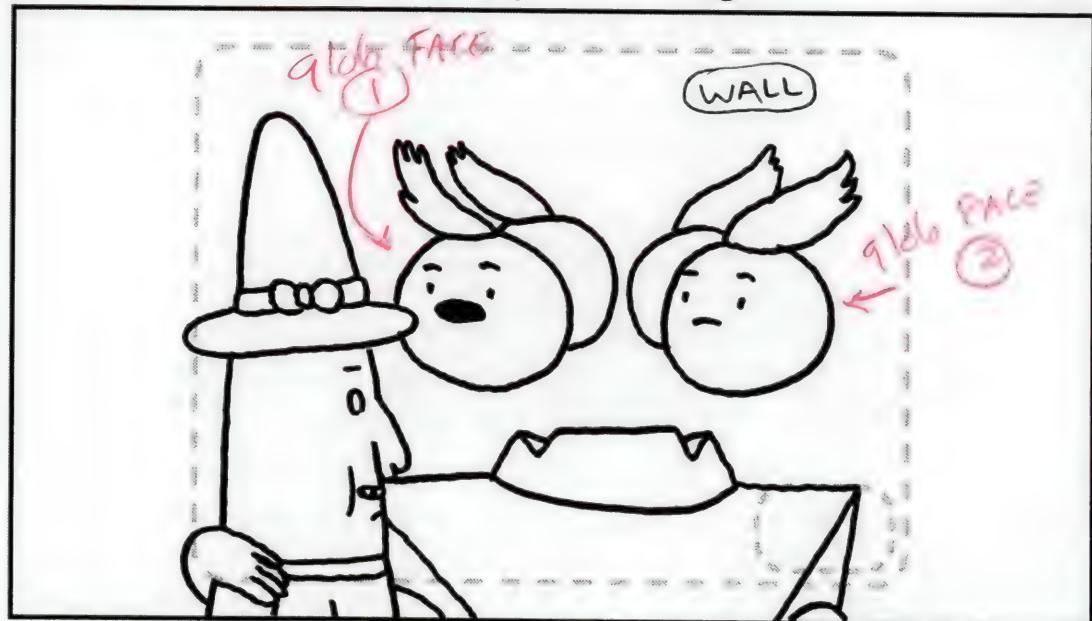
Sc. 114

Pnl. A

Bg.



day night



Dialog: Glob! come again?

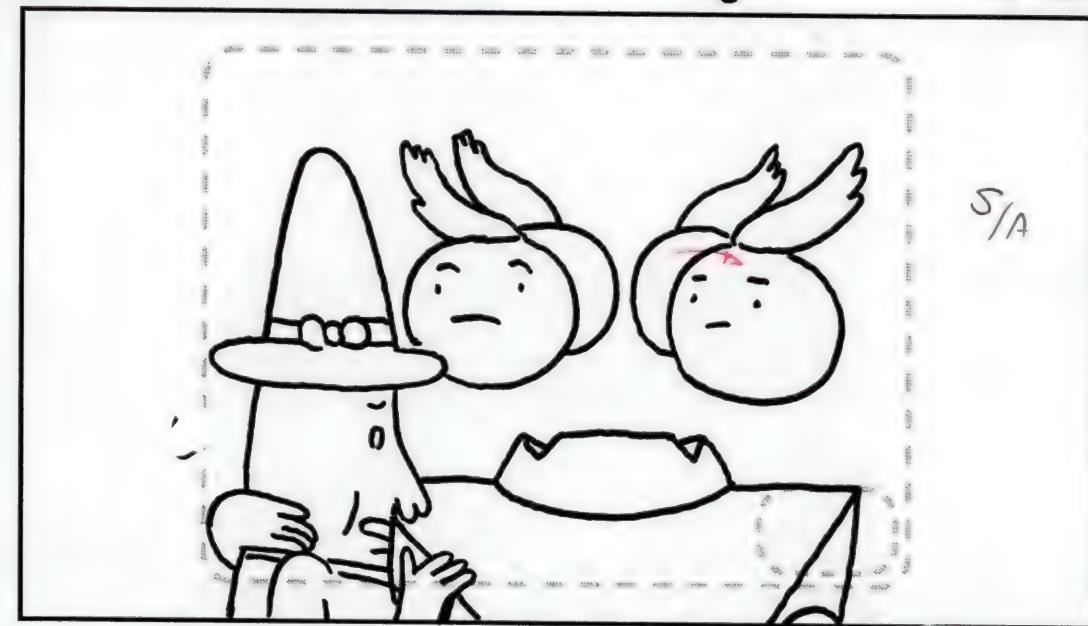
Action:

Timing:

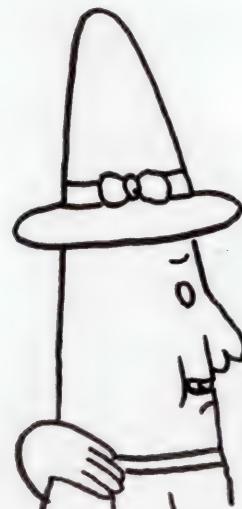
Sc. 114 cont Pnl. B

Bg.

day night



mm/whatever I wanted to call her)margles.



(B1)

SEP 18 2014

Production:

EPISODE #

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1025/197

Page 131
Cut

Cut

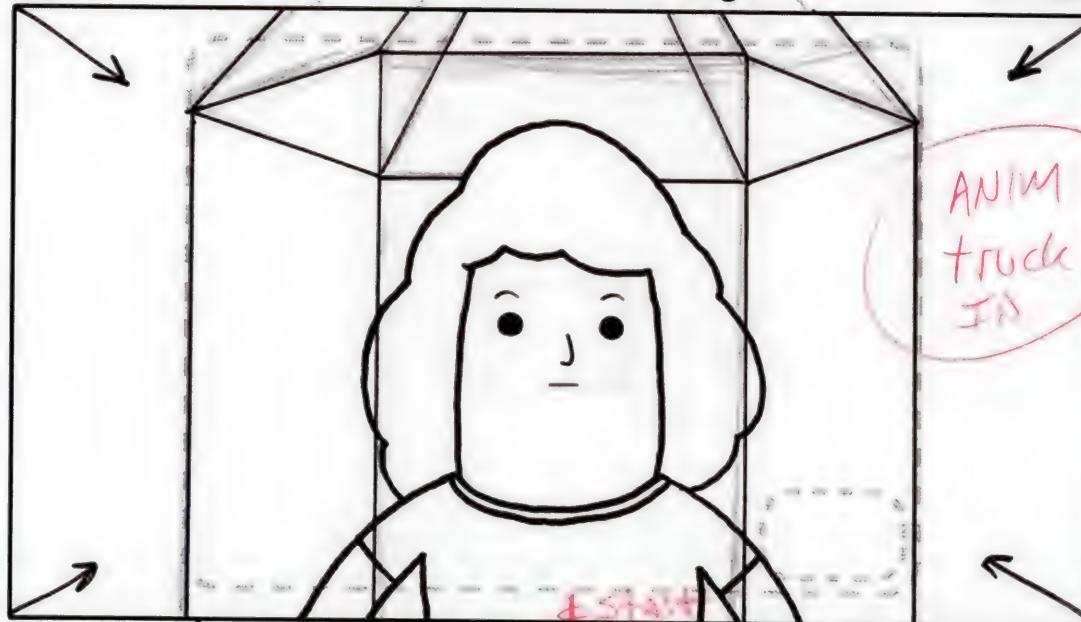
ADVENTURE TIME

Sc. 115

Pnl.

A

Bg.



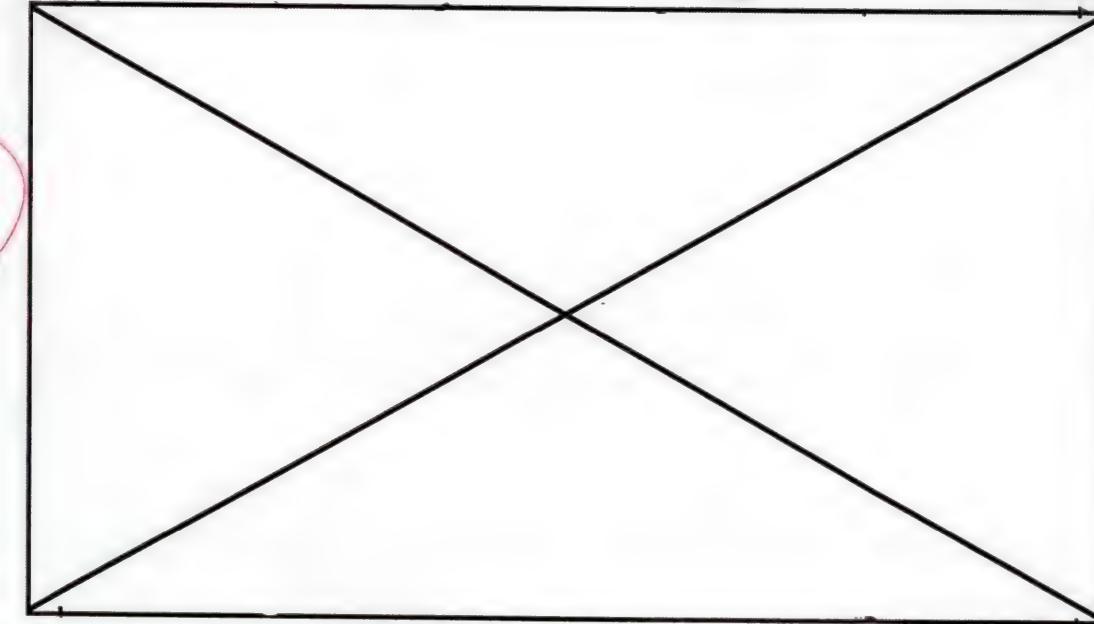
Sc.

Pnl.

Bg.

Page 132

day night



Dialog: Glob / so you used magic to make her.

Magicman(os) / Yeah why?

Glob(Vo) And you don't
think your feelings
for your lost wife
might have compromised
your spell —

SEP 18 2014

Action:

ANIM truck in ON MARGLES

Timing:

EPISODE #

Production:

1025-197

1025/197

1025/197

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ADVENTURE TIME

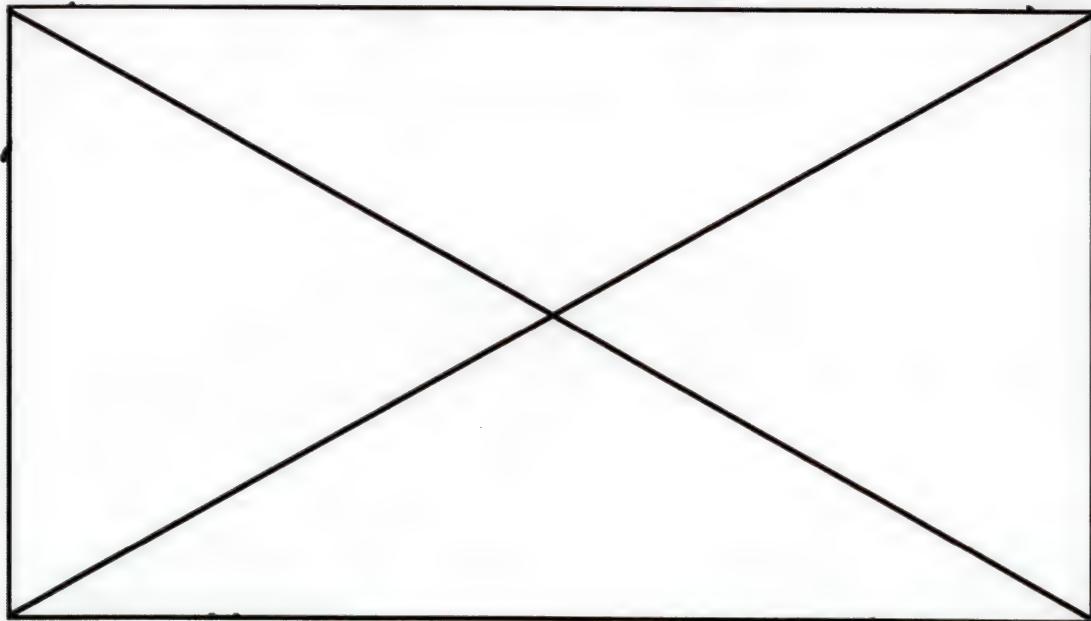


Sc.

Pnl.

Bg.

day night



Sc. 115 cont

Pnl.

B

Bg.

day night

Page 133

CUT

1025-197

EPISODE #

1025/197

Dialog:

glob(vo) programming

SEP 18 2011

Action:

muu/(vo)

nooo that's crazy!

Timing:

1025/197

Production:

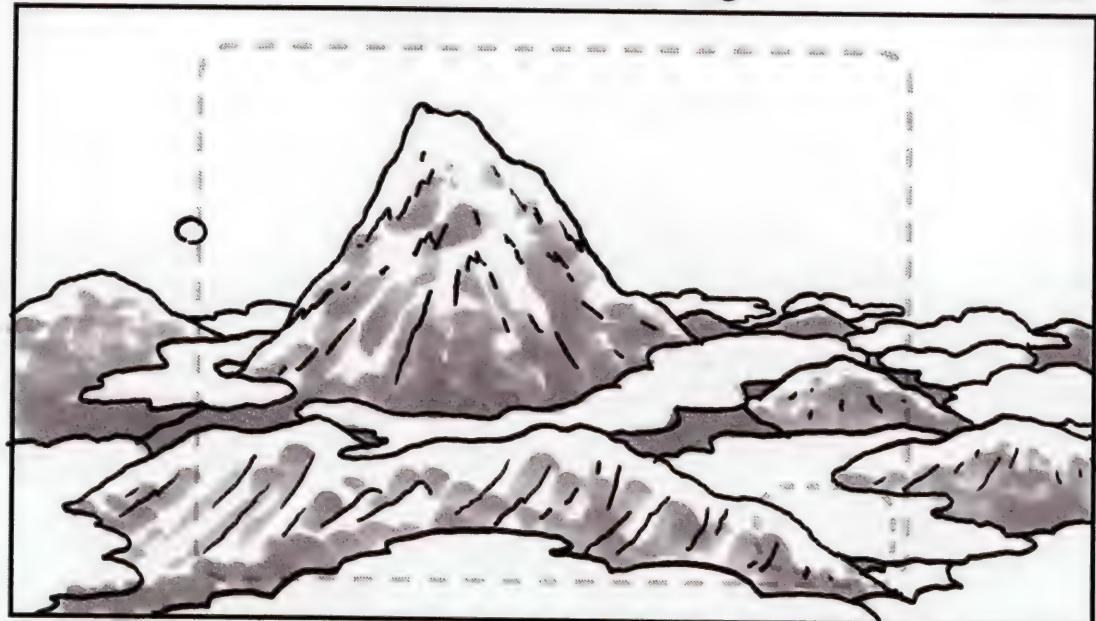
ADVENTURE TIME

Sc. 116

Pnl.

A

Bg.



Cut

day night

Sc.

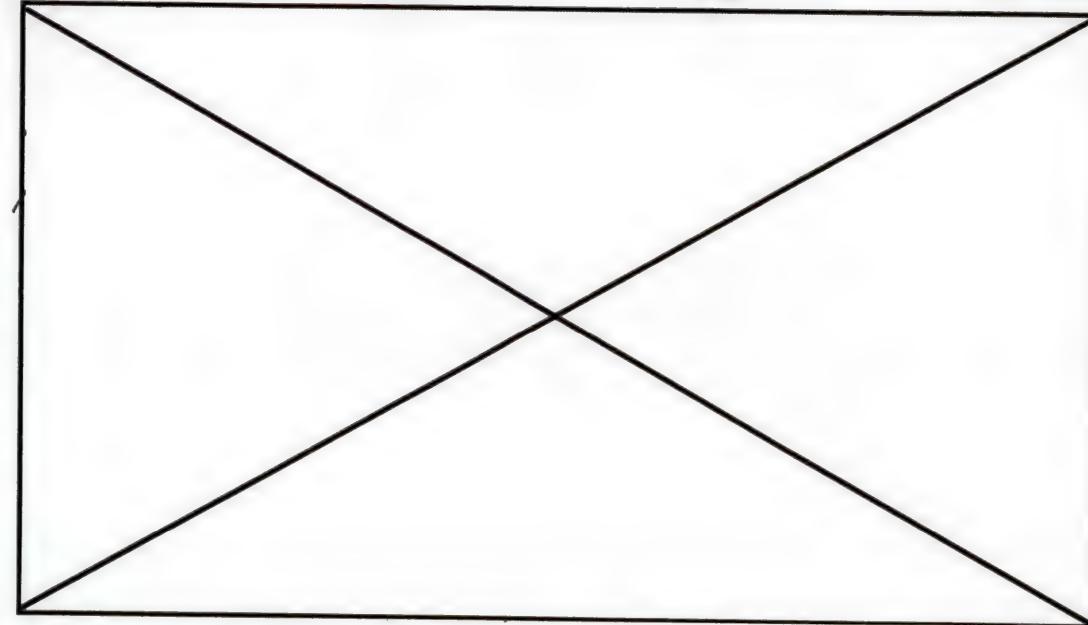
Pnl.

Bg.

Page

134

day night



Dialog: MM ^(c/s) Her appearance is just a symbol
of Margles.

Action:

- MM + MARGLES HIKE UP MOUNTAIN

SEP 18 2011

Timing:

Production:

1025/197 1025-197

No Scene 117

EPISODE #

1025/197

ADVENTURE TIME

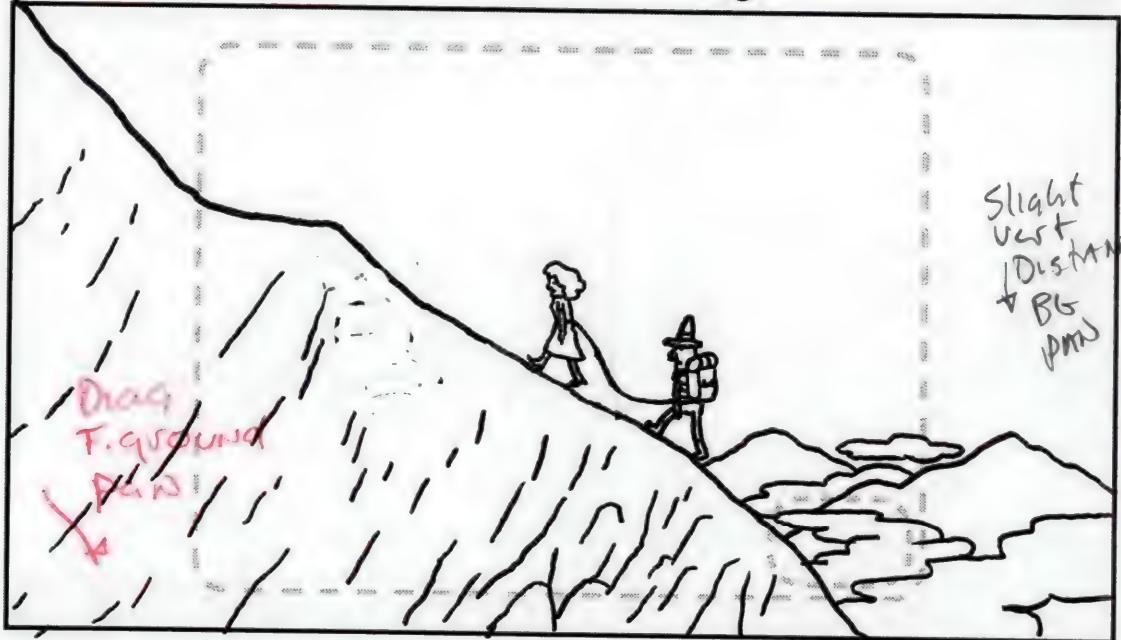


Sc. 118

Pnl. A

Bg.

day night

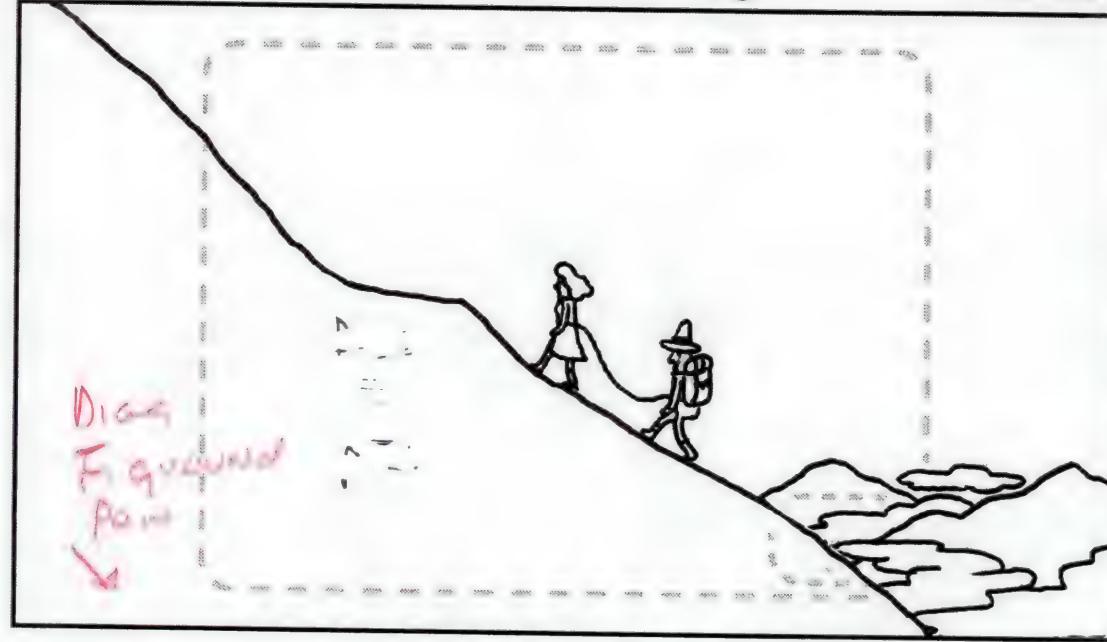


Sc. 118 cont

Pnl. B

Bg.

day night



Dialog:

Glob/ Why do I feel like this is the ...
 $\frac{Glob}{Cos}$

Action:

SEP 18 2014

Timing:

Production:

EPISODE #

1025/197

1025-197

Page

135

135A NEXT

day night

ADVENTURE TIME

Sc. 118 cont Pnl. C Bg.



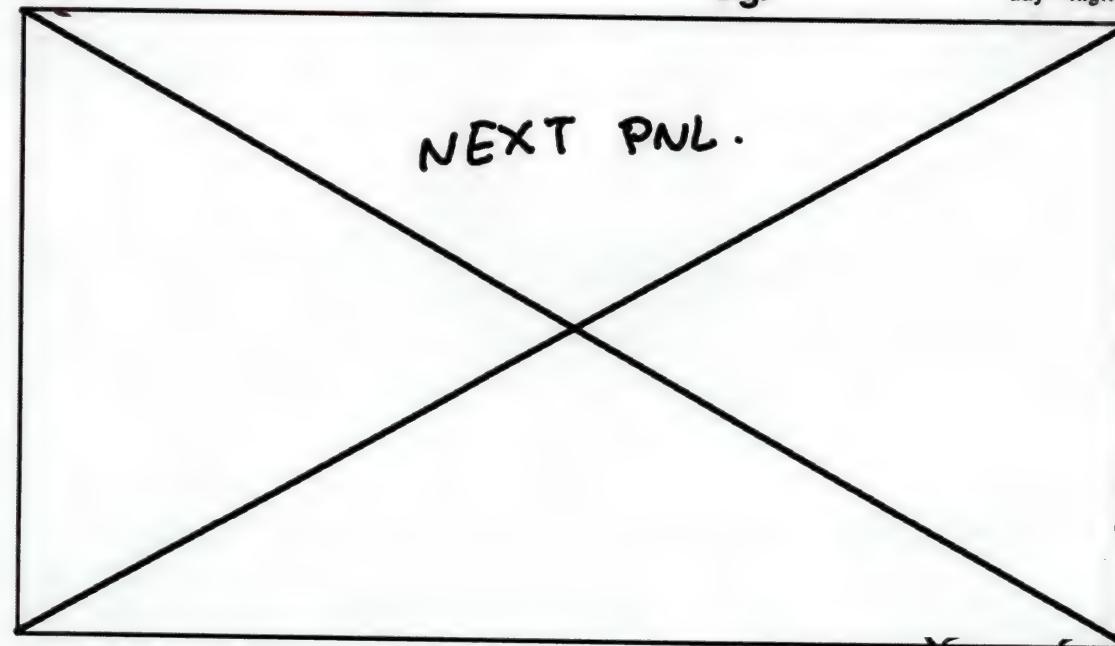
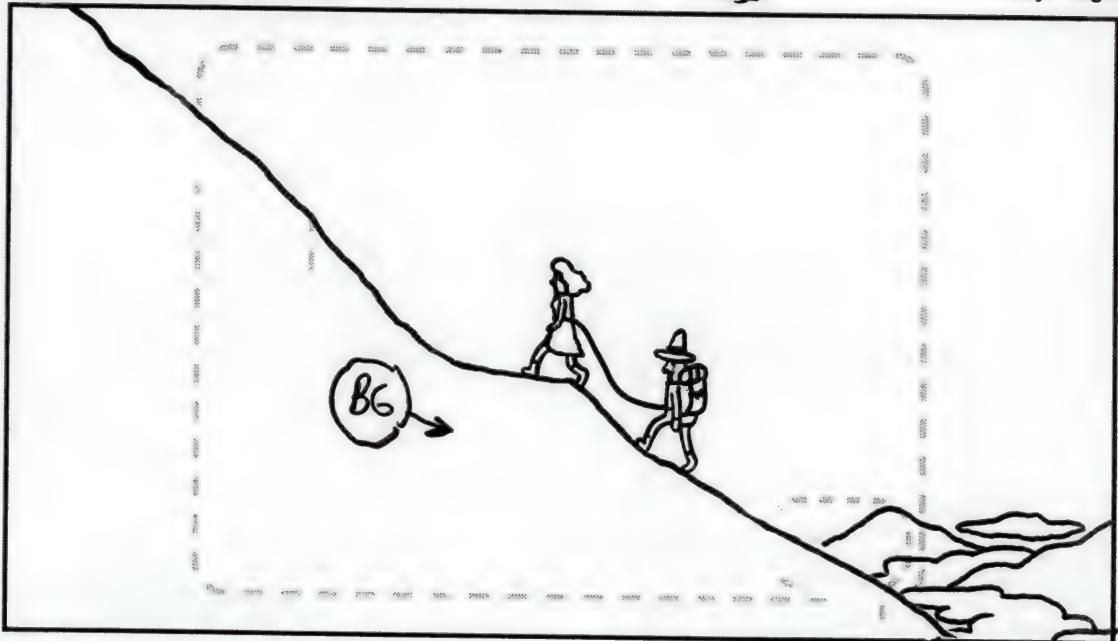
day night

Sc.

Pnl.

Bg.

Page 135A
136 NEXT
day night



Dialog:	Glob / ... worst idea ever? (os)
Action:	
Timing:	

SEP 18 2014

Production:

1025/197 1025/197

1025/197 1025/197

EPISODE #

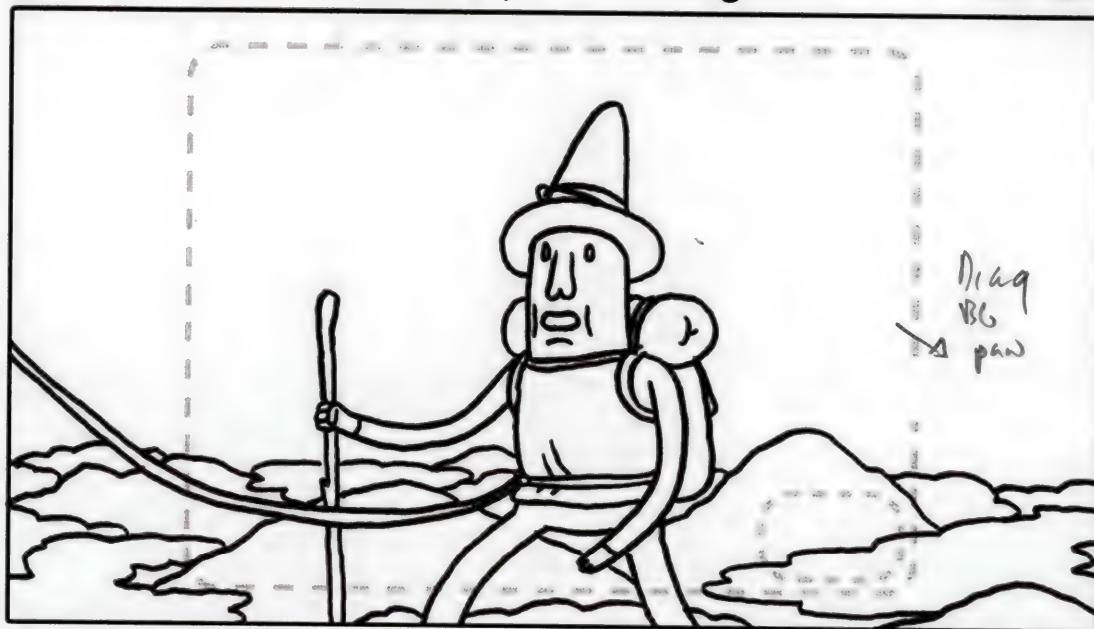
1025/197

ADVENTURE TIME

Sc. 119

Pnl. A

Bg.



day night

Sc. 119 cont

Pnl. B

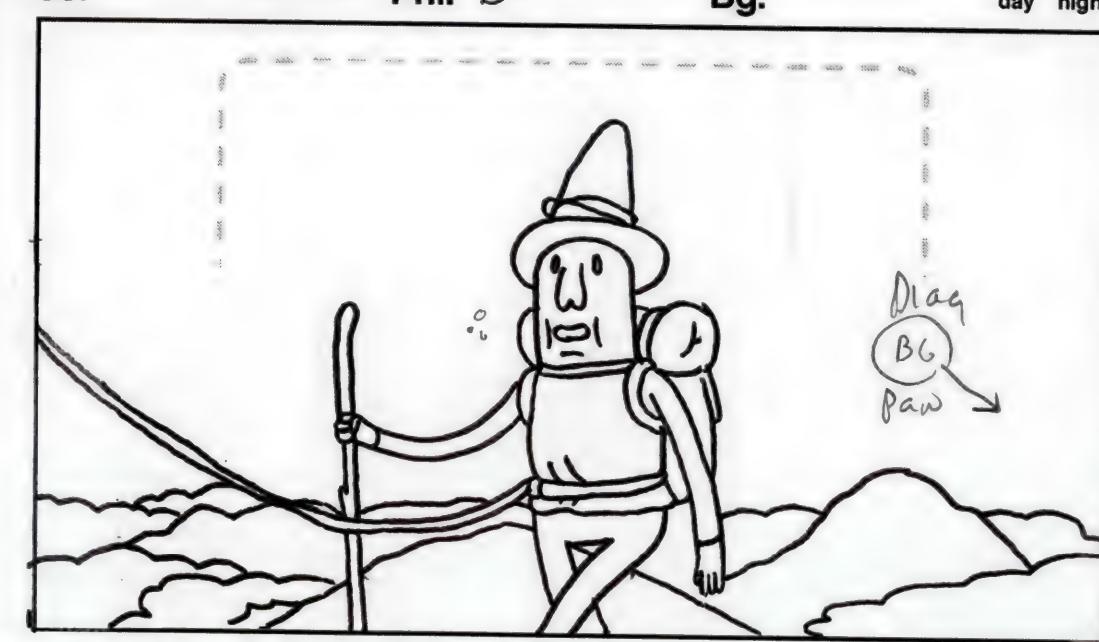
Bg.

day night

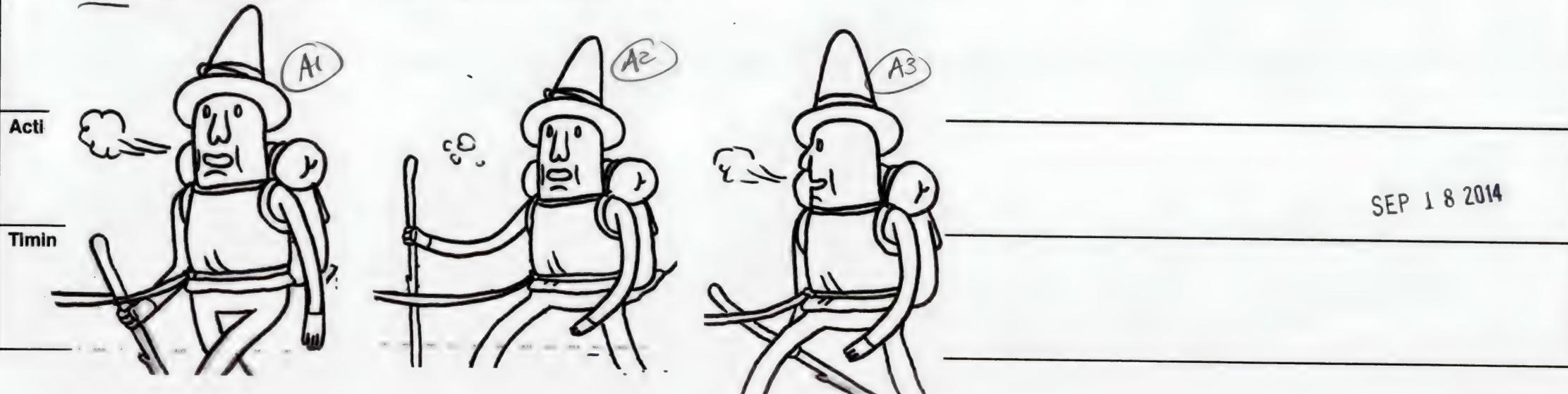
Page

136

Cut



Dialog: mm what a great idea goin on this hike!



Production:

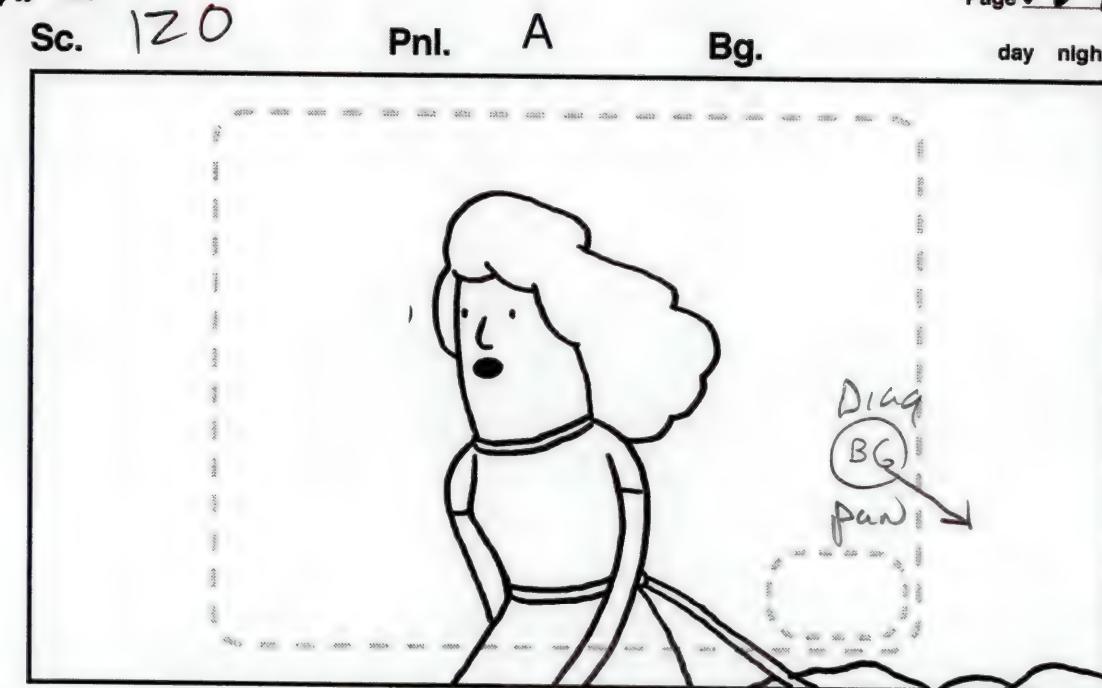
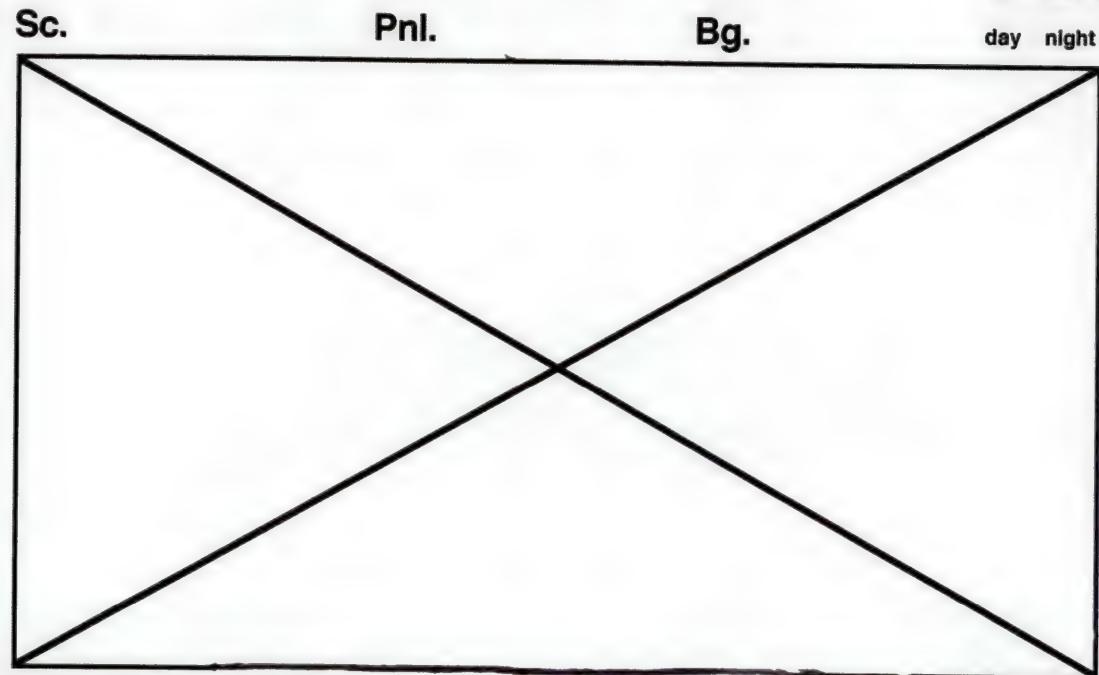
1025-197

EPISODE #

1025/197

1025/197

ADVENTURE TIME



Production:

EPISODE #

1025/197

1025/197

1025/197

CUT

ADVENTURE TIME

Sc. 121

Pnl. A

Bg.



Dialog:
MagicMan / Ah I guess I wanted to know more
about you since I created you
) in a deep trance state.

Action:

Timing:



HT
list

day night

Sc. 122

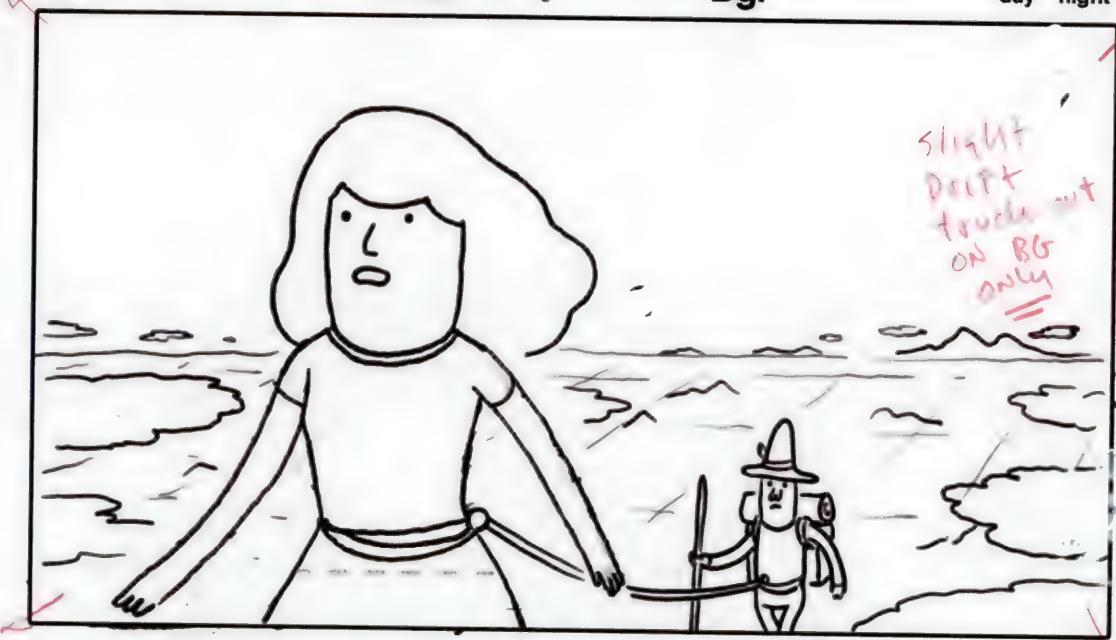
Pnl. A

Bg.

day night

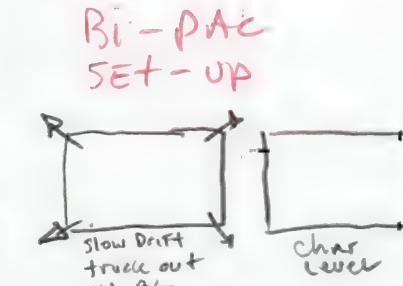
Page 138

day night



Margles / All I am is in you...

SEP 18 2014



1025/197

1025/197

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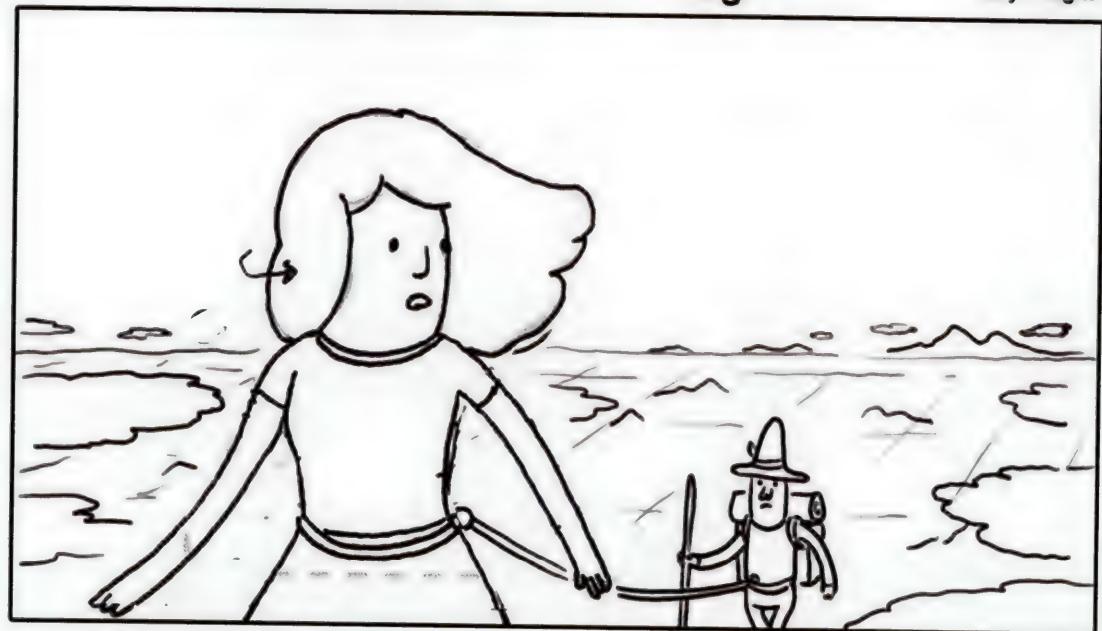
ADVENTURE TIME

Sc. 122 cont Pnl. B

Bg.



day night



Sc. 123

Pnl. A

Bg.



Page 139
day night

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1025/197

Dialog:

Margie _(B) so know yourself Magic Man.

mm _(AU) yeah _(A) duh _(A2) okay.

Action:

continue walk cycle
background shrinking into distance

Timing:

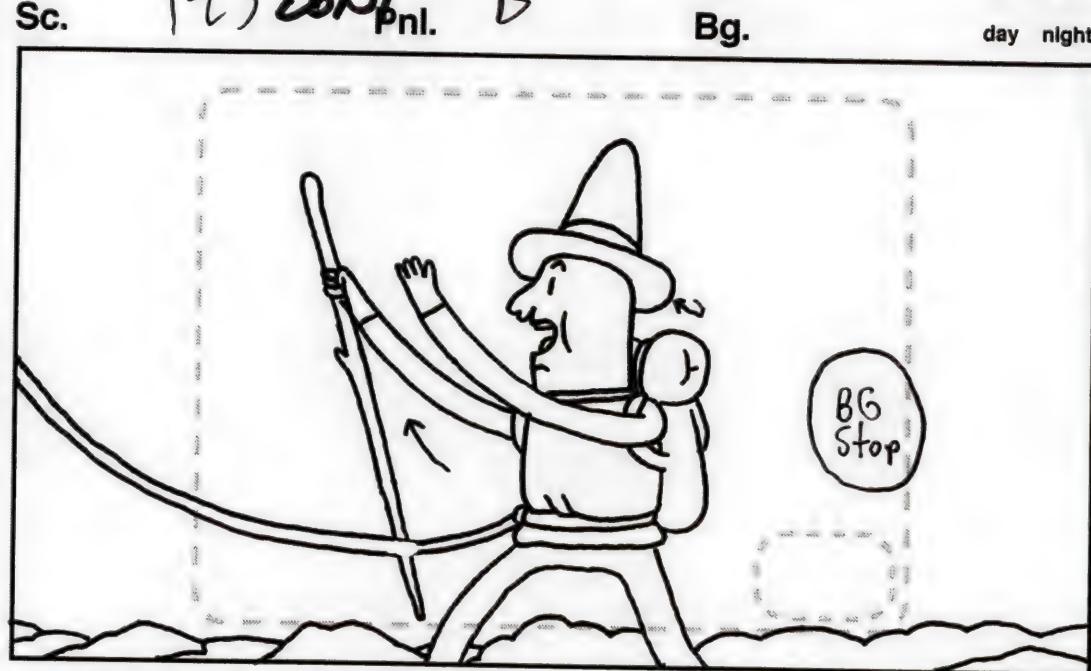


Hu
Cut

ADVENTURE TIME

Sc. 123 cont. B

Bg.

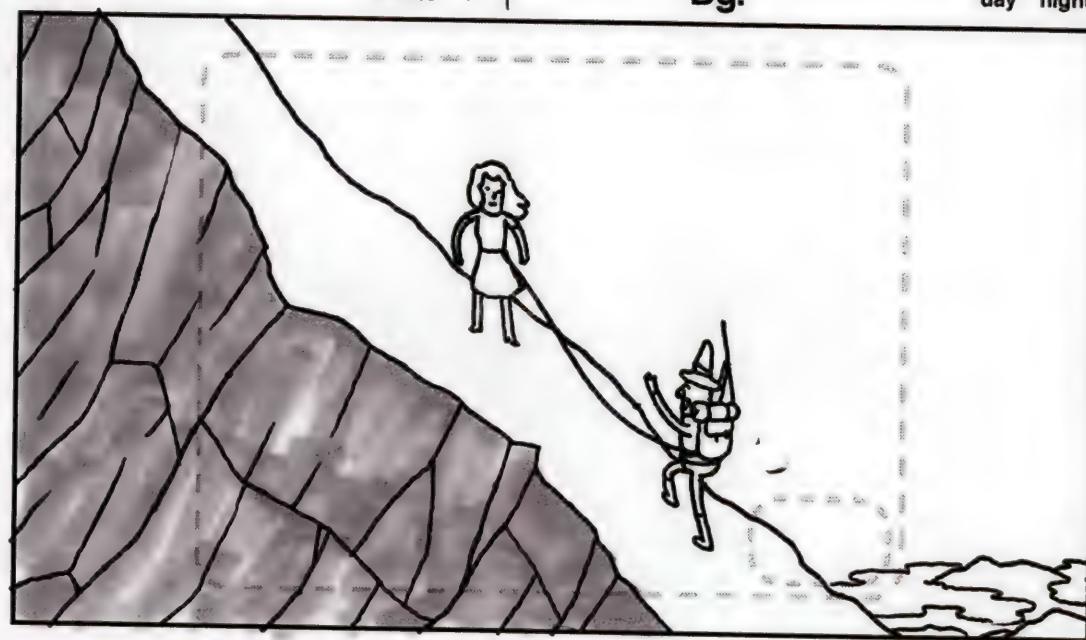


It's
Cut

Sc. 124

Pnl. A

Bg.



Page 140

day night

Cut

Dialog: MM / TO THE TOP THEN!

Magic Man! WA-

Action:

- MM FLOATS UP.

SEP 18 2014

Timing:

EPISODE #

Production:

1025/197

1025-197

1025/197

Cut

ADVENTURE TIME

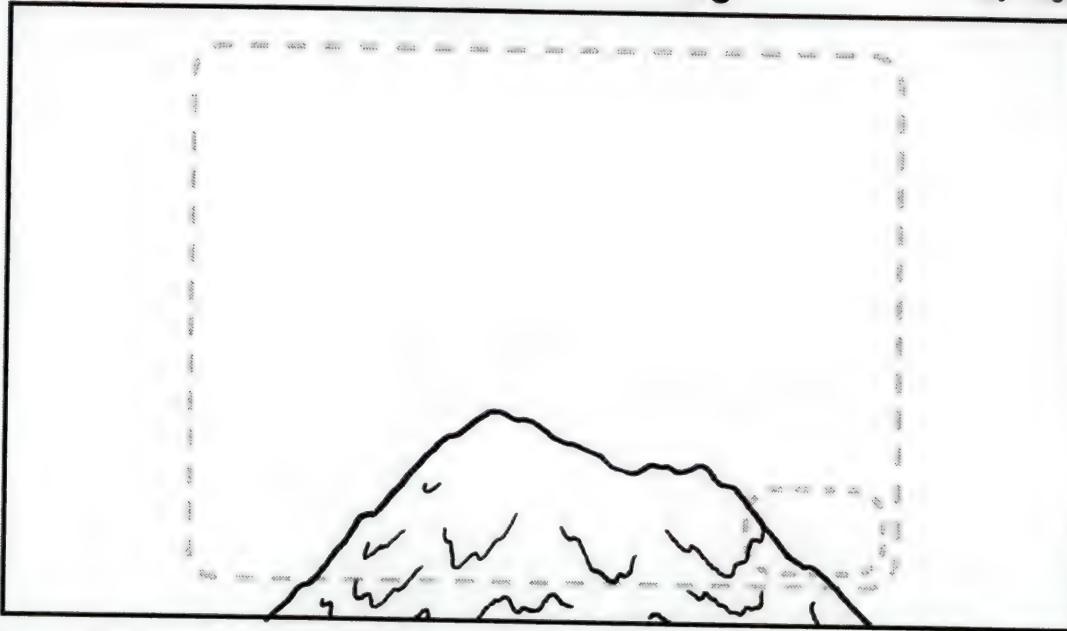
Sc. 125

Pnl. A

Bg.



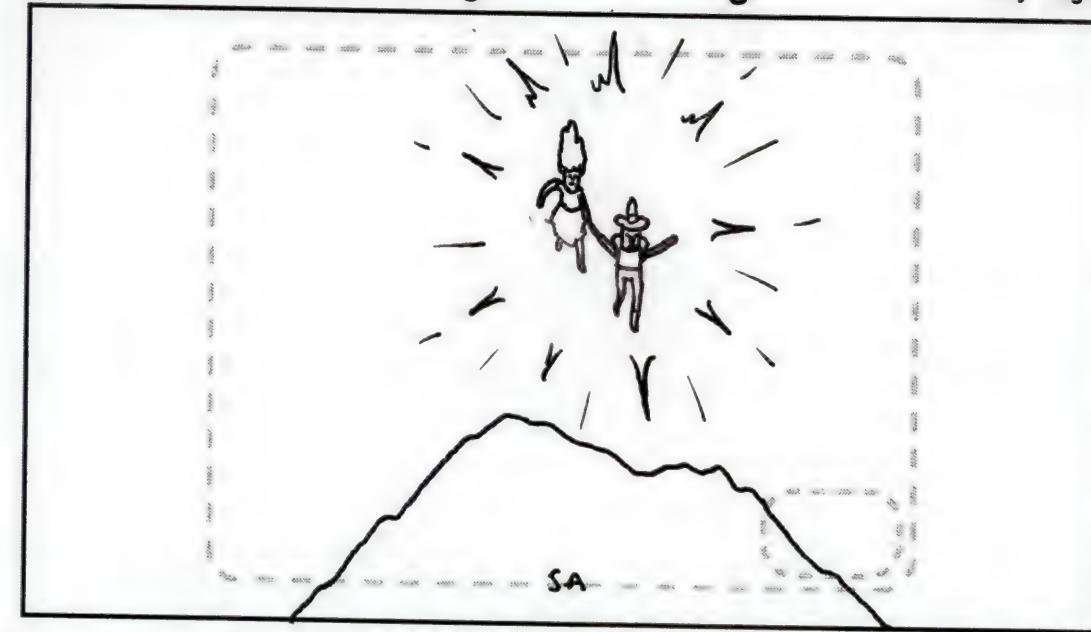
day night



Sc. 125 cont Pnl. B

Bg.

day night



Dialog:

MagicMan! - ZAA !!



(P1)



(P2)

Action:

- MM TELEPORTS TO THE TOP of OLYMPUS MNTS.

SEP 18 2014

Timing:

1025/197

EPISODE #

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1025-197

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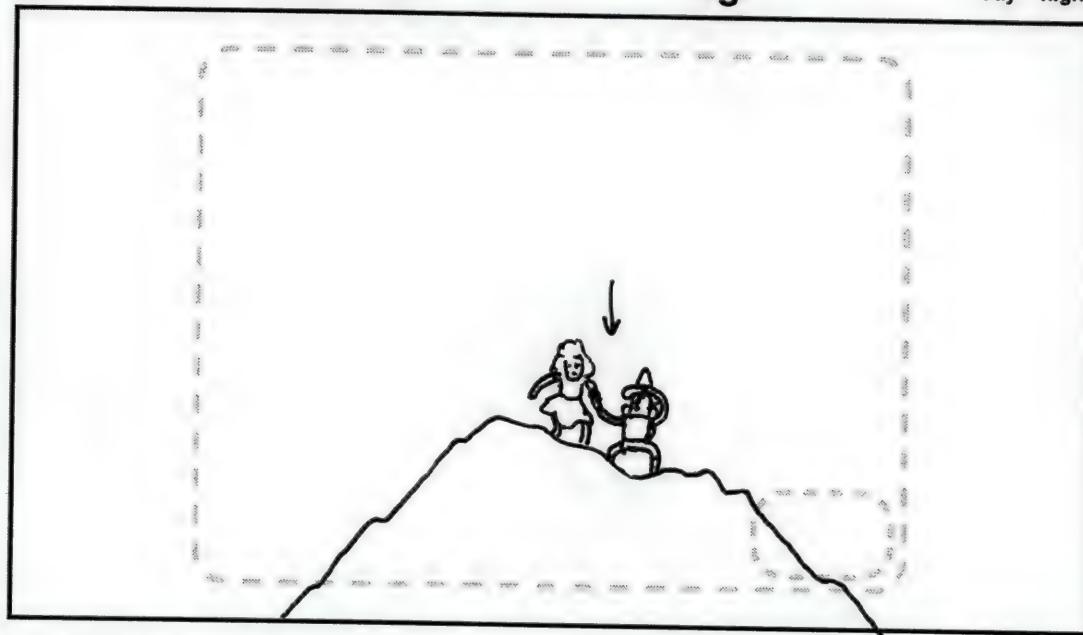
ADVENTURE TIME

Sc. 125 ~~cont~~ Pnl. C

Bg.



Ho
Cut

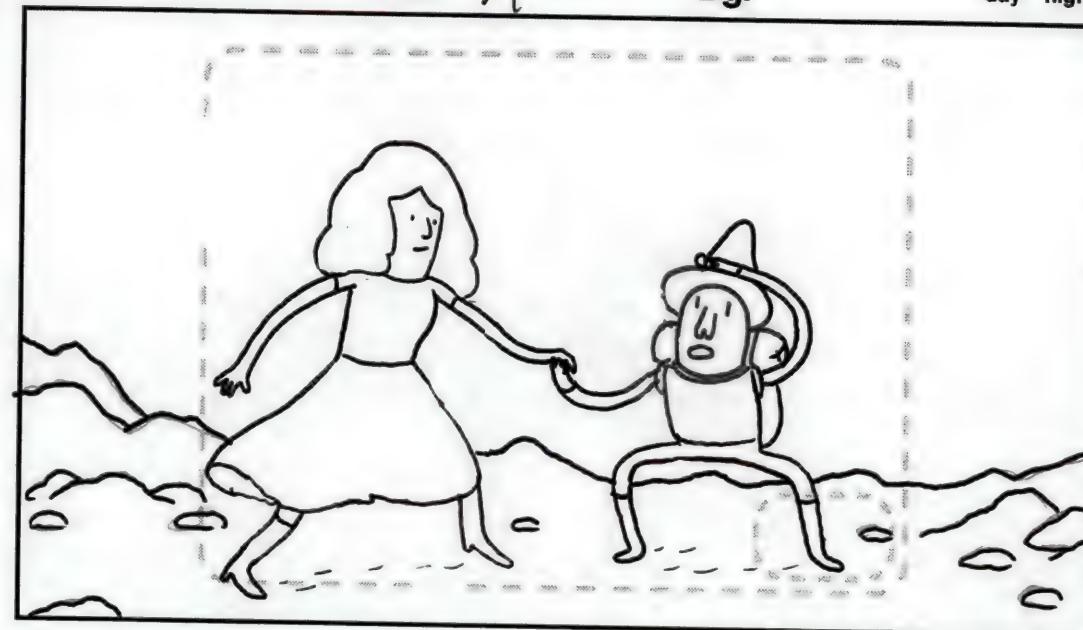


day night

Sc. 126

Pnl. A

Bg.



Page 142
day night

Dialog:

Magic Man / OK then

Action:

- MM + MARGES LAND.

SEP 18 2014

Timing:

EPISODE #

Production:

1025-197

1025/197

1025/197

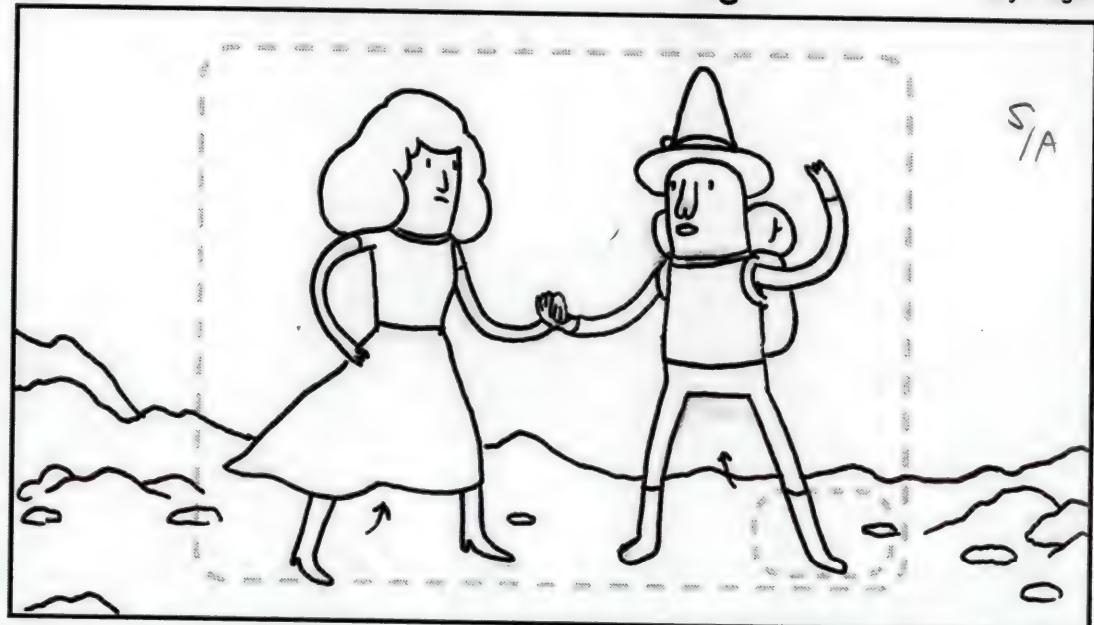
1025/197

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ADVENTURE TIME

Sc. 126 cont Pnl. B

Bg.



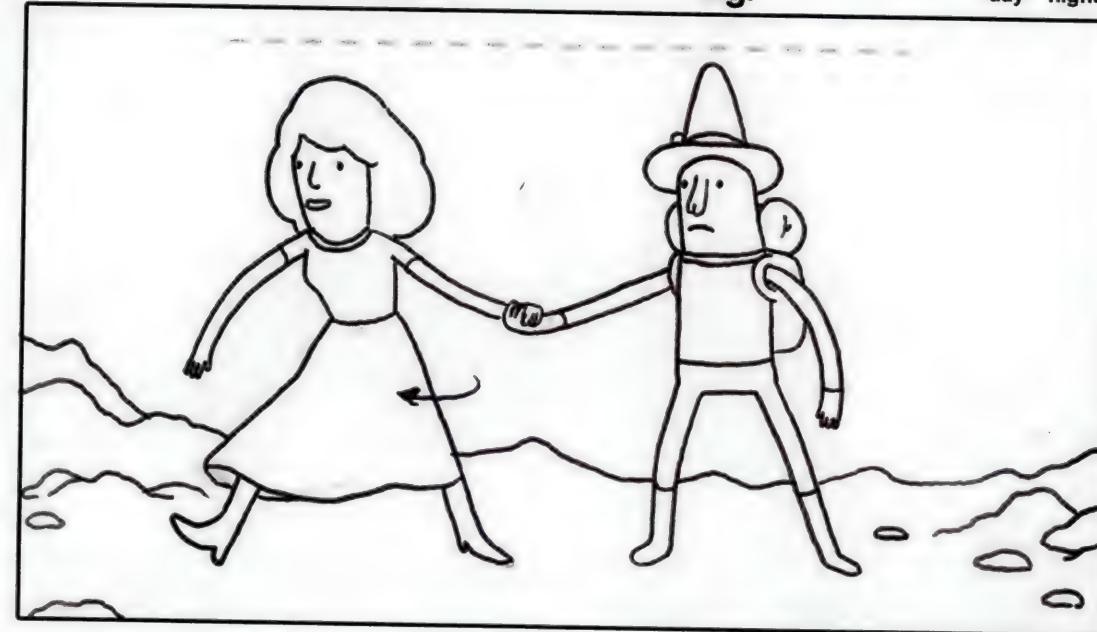
day night

Sc. 126 cont Pnl. C

Bg.

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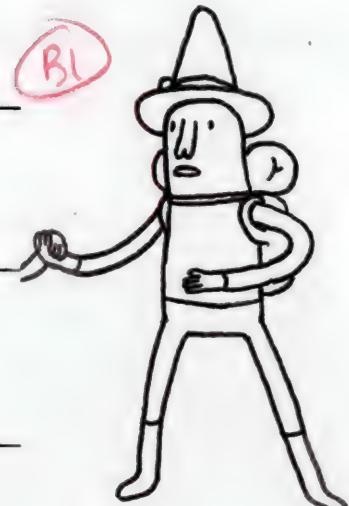
day night



Dialog: MM / ① Ready to initiate ② the install?

Margles / Yes

Action:



-MARGLES TURNS AWAY

Timing:

SEP 18 2011



Production:

1025/197

1025-197

1025/197

ADVENTURE TIME

Sc. 126 cont Pnl. D

Bg.



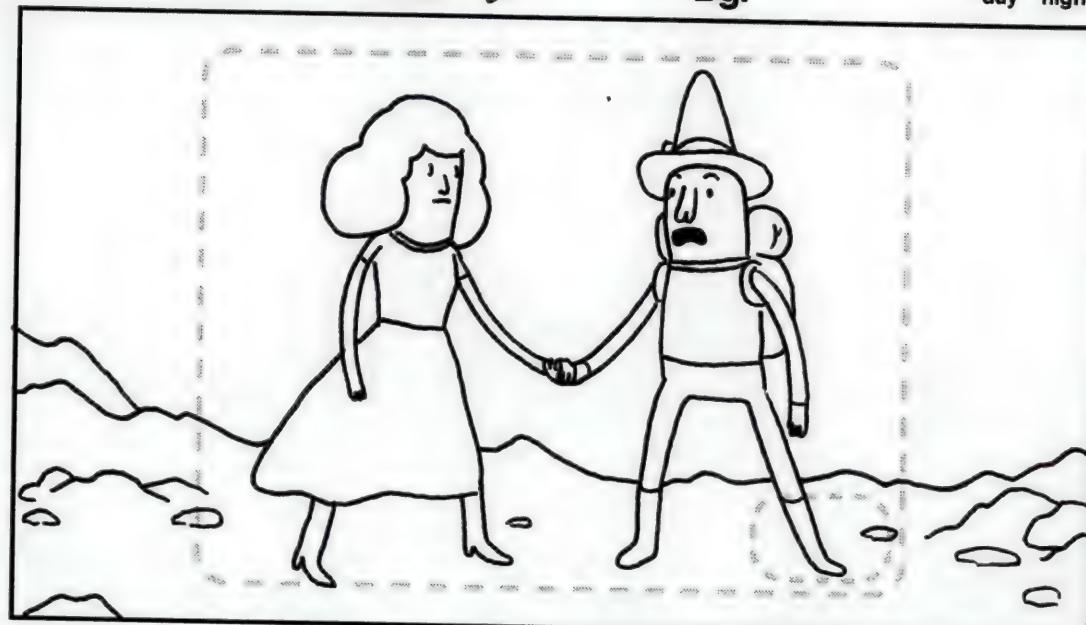
day night



Sc. 126 cont

Pnl. E

Bg.

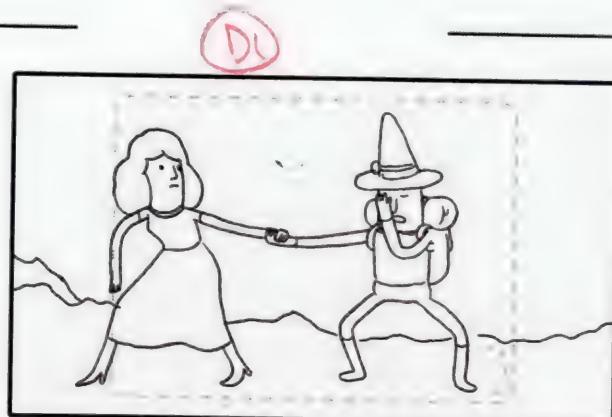


Page 144

day night

Dialog: Magic Man! Wait! ② hold on.

Action: -MM HAS
SECOND THOUGHTS



Timing:



Production:

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1025/197

1025/197

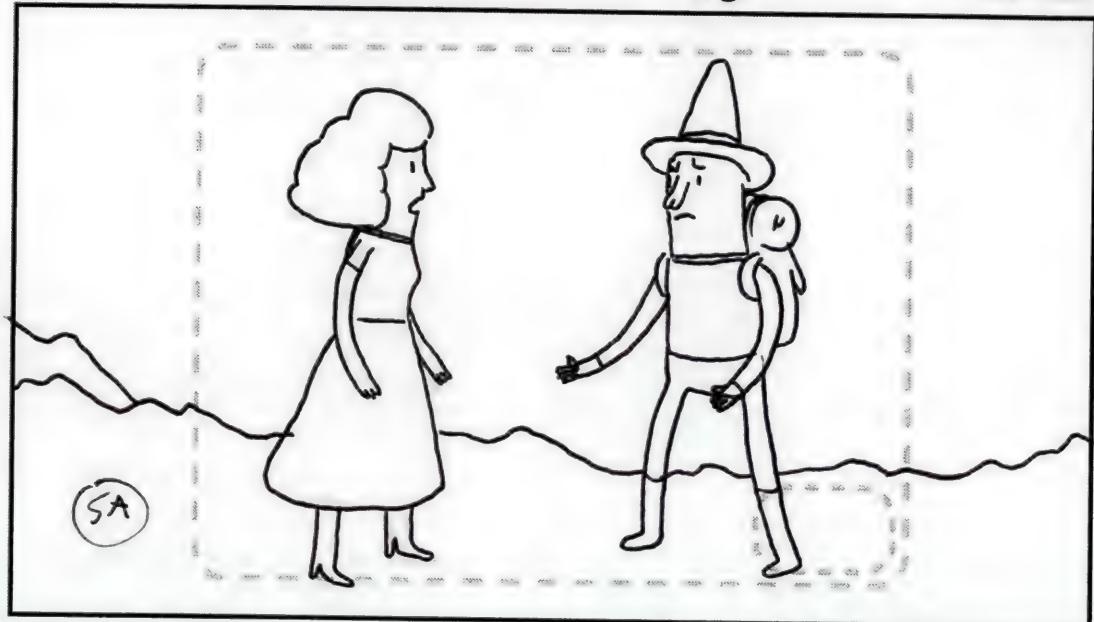
ADVENTURE TIME

Sc. 126 CONT Pnl. F

Bg.



day night



Sc. 127

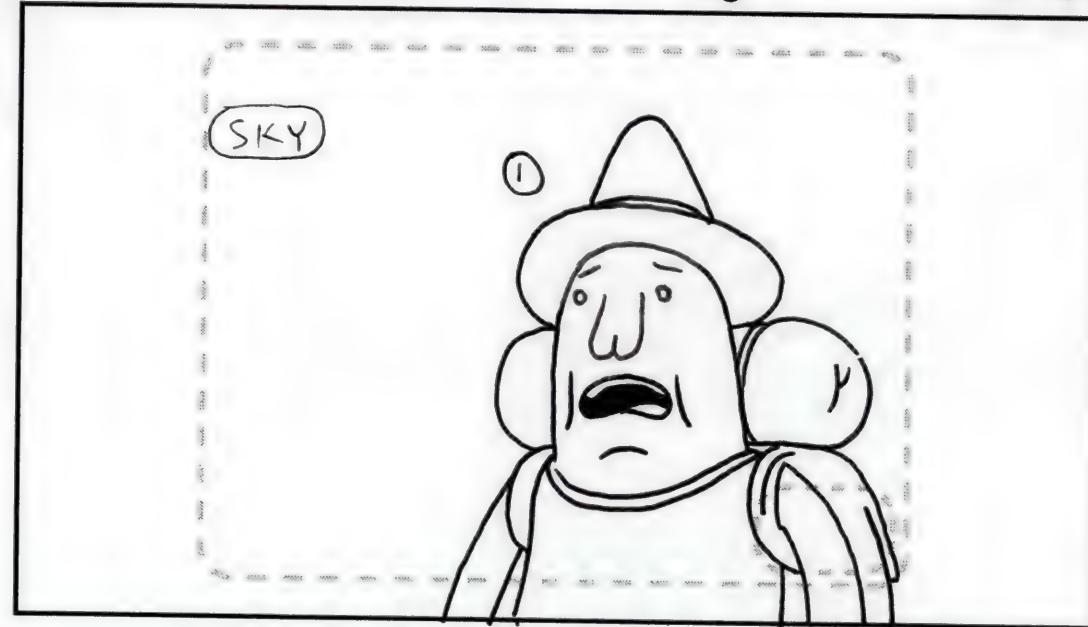
Pnl. A

Bg.

Page

145

day night



Dialog: Margles! I gotta stop the 2nd coming of Golb.

Magicman! ①Ahh... ②he's probably not
③coming back.

Action:

Timing:



EPISODE #

1025-197

1025/197

ADVENTURE TIME

Sc. 127 cont Pnl. B

Bg.



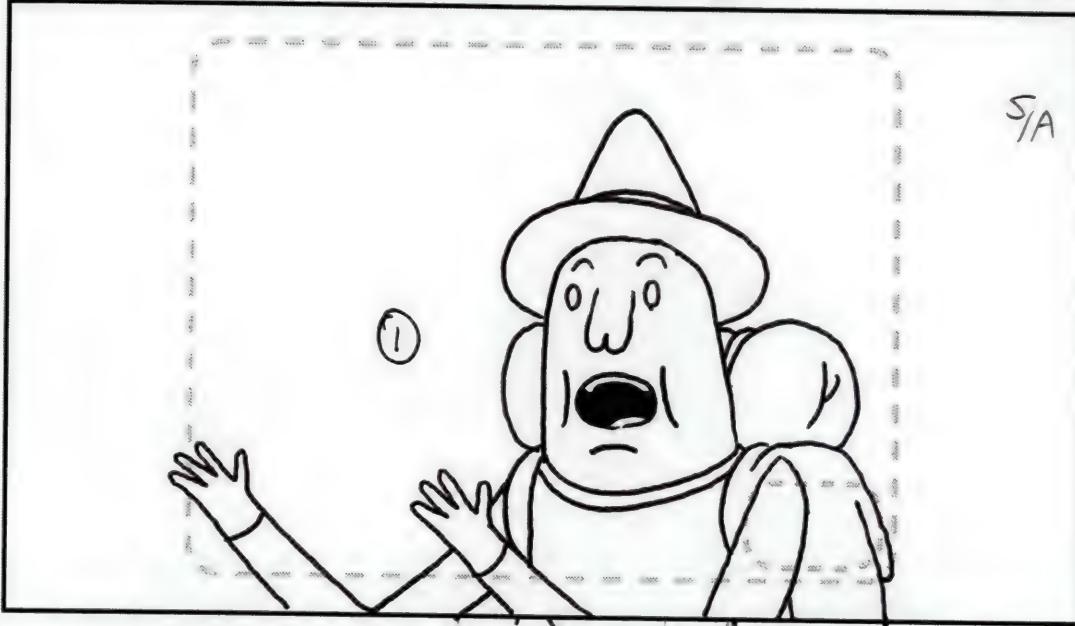
day night

Sc. 127 cont Pnl. C

Bg.

Page 146

day night



Dialog: Magic Man / ① I wish he would! ② maybe I would see you again.

mm / original you.

Action:



Timing:

SEP 18 2014

Production:

1025/197

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1025/197

ADVENTURE TIME

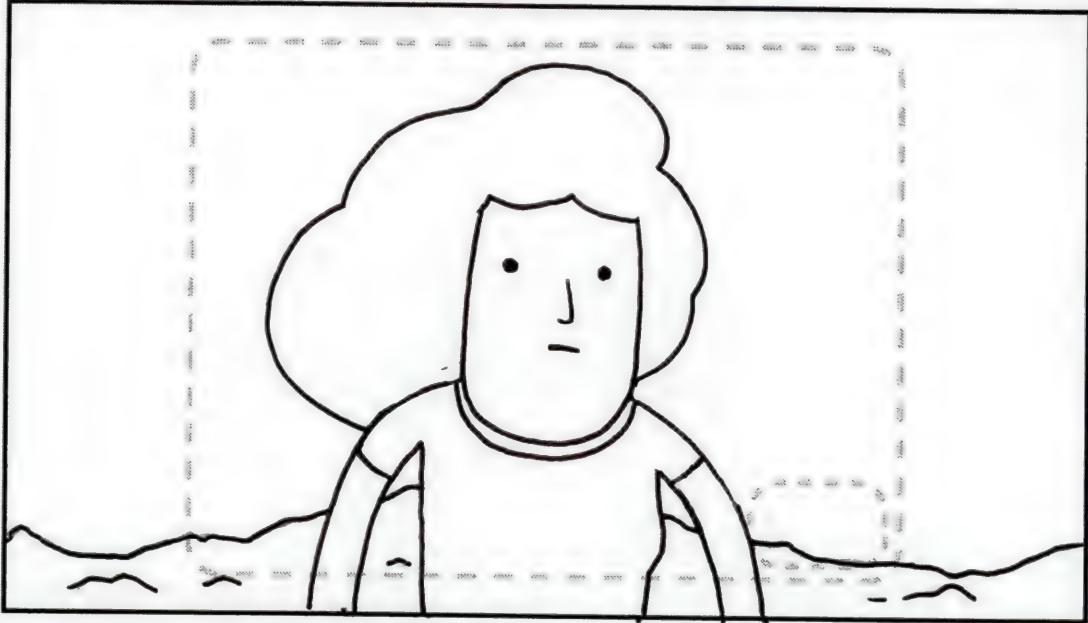
Sc. 128

Pnl. A

Bg.



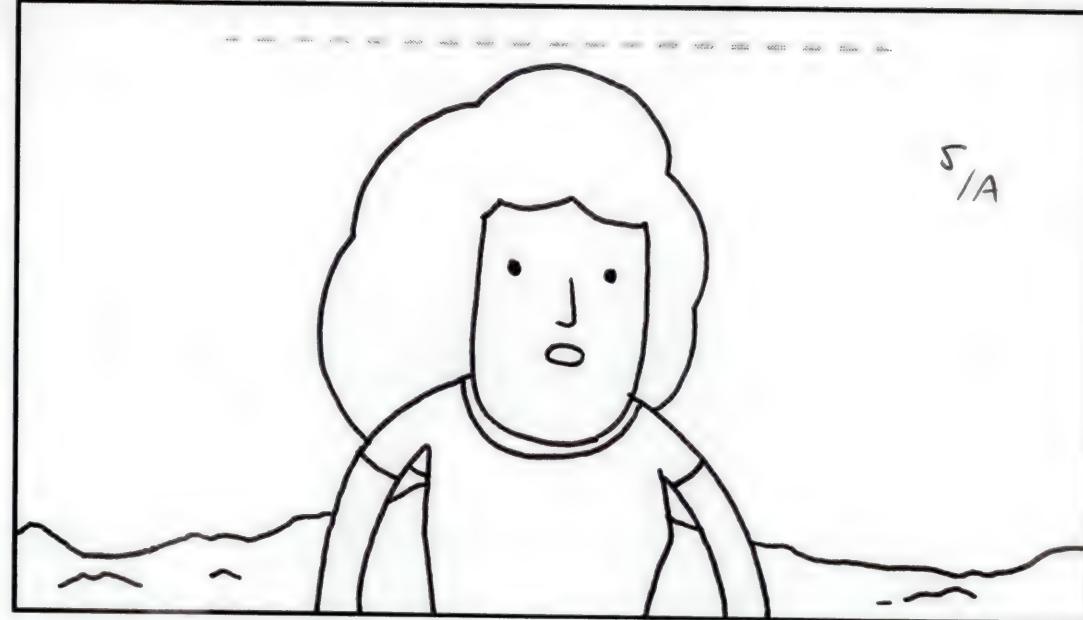
day night



Sc. 128 cont Pnl. B

Bg.

day night



Dialog:

Magic Man (os) / I looked everywhere you know

Margles / so what.

Action:

SEP 18 2011

Timing:

Production:

1025/197

1025-197

EPISODE #

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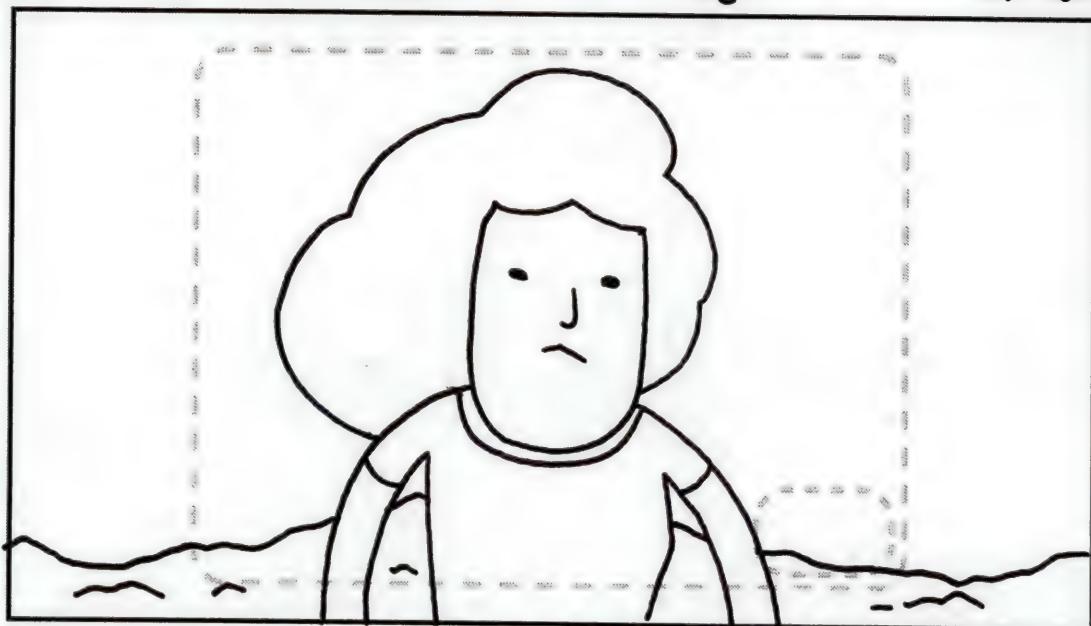
ADVENTURE TIME

Sc. 128 cont Pnl. C

Bg.



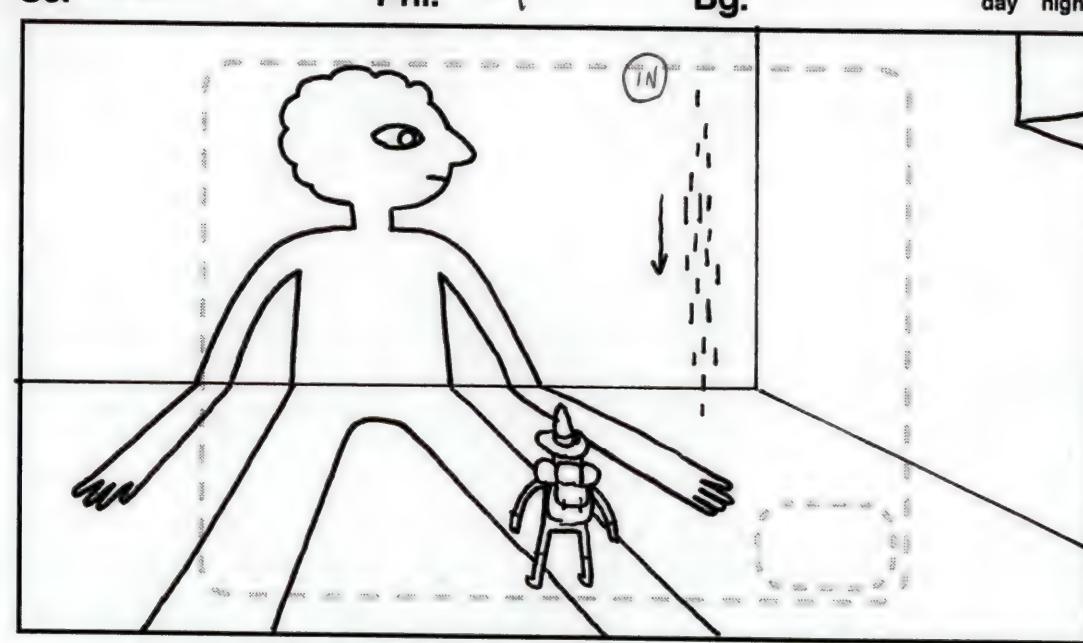
day night



Sc. 129

Pnl. A

Bg.

Page 148
day night

Dialog:

Magic Man/ (os) Every dimension, every dead world...

MM (os) / I even wished you back in Prism's time room,

Action:

- MARGLES NARROWS HER EYES.

- PRISM BEAMS COME DOWN ON/S

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Timing:

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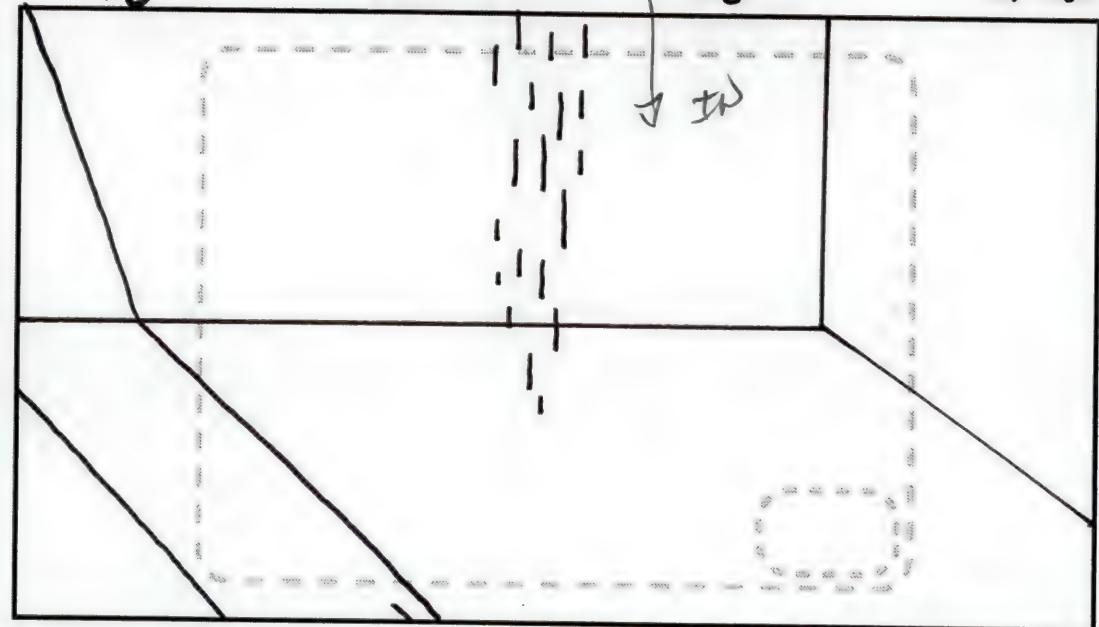
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ADVENTURE TIME

Sc. 130

Pnl. A

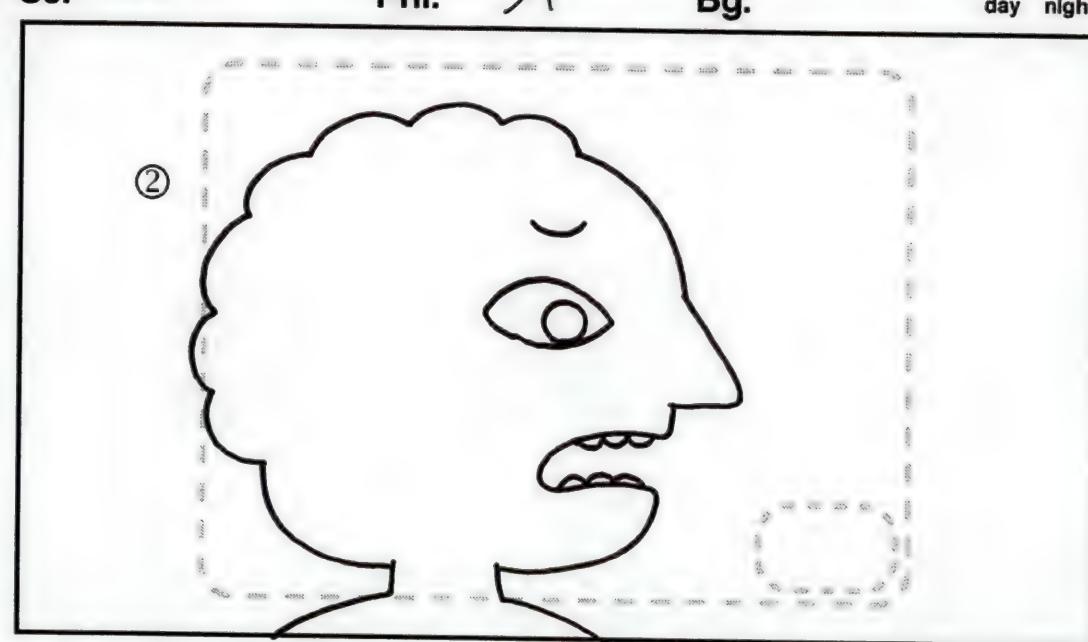
Bg.



Sc. 131

Pnl. A

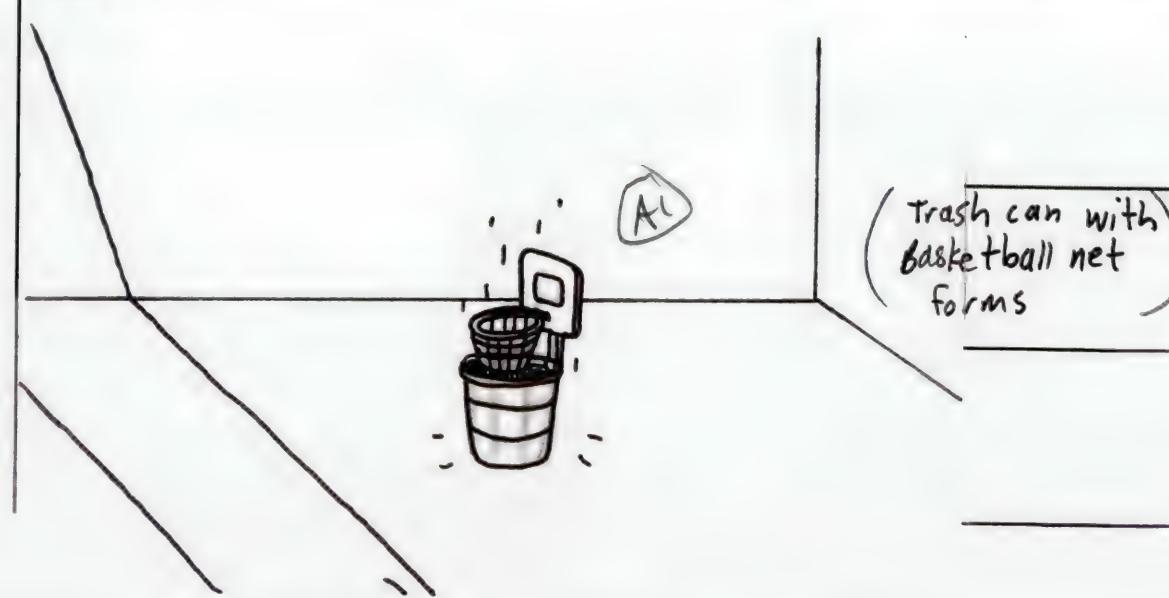
Bg.



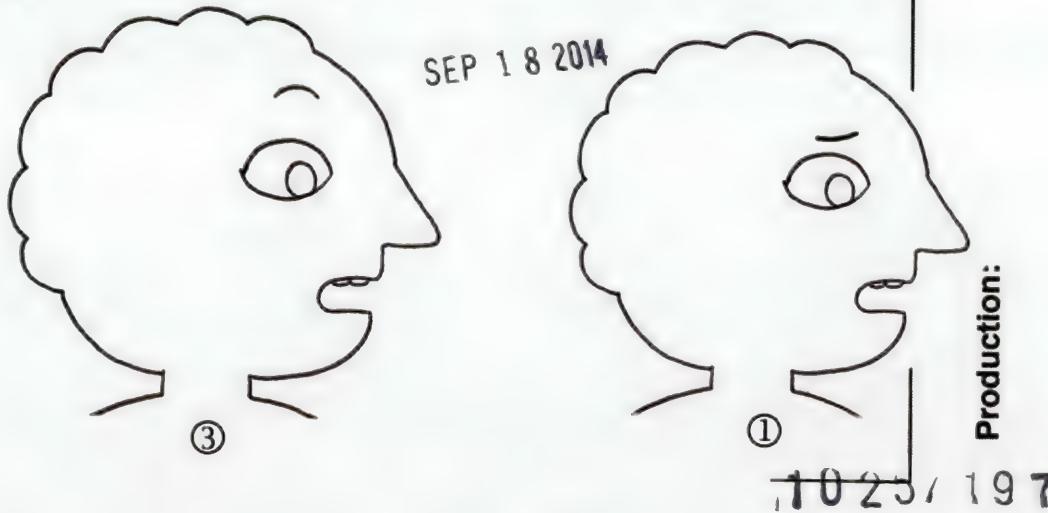
Page 149

day night

Dialog:



Prismo/OBALLS^② man,^③ that has never happened before.



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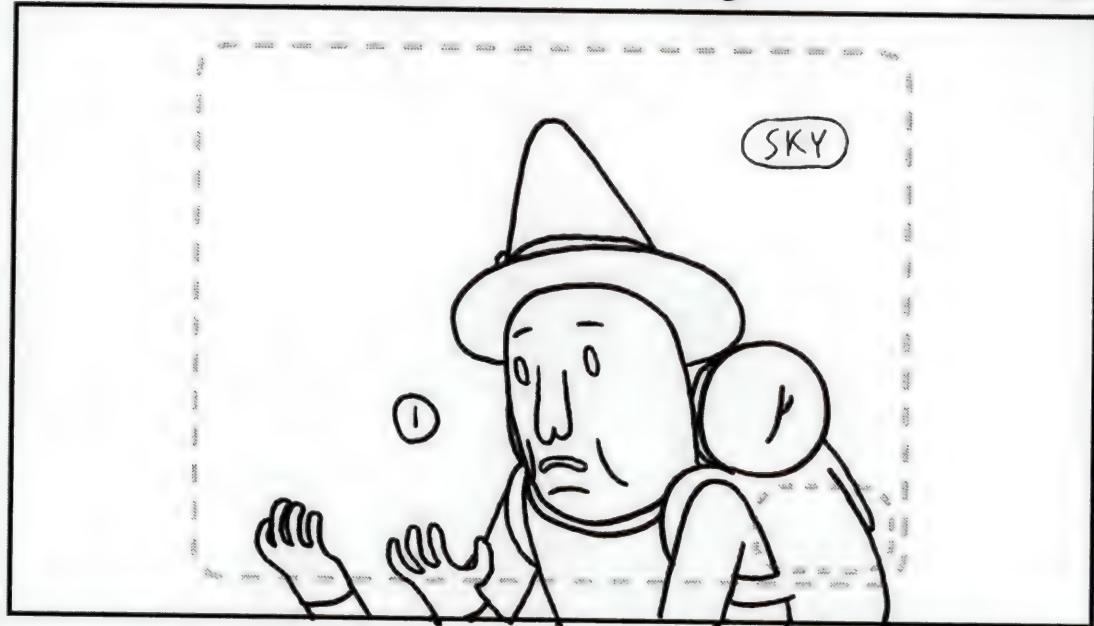
Sc. 132

Pnl. A

Bg.



day night



Dialog:

Magic Man / ① But you were gone. ② Erased.

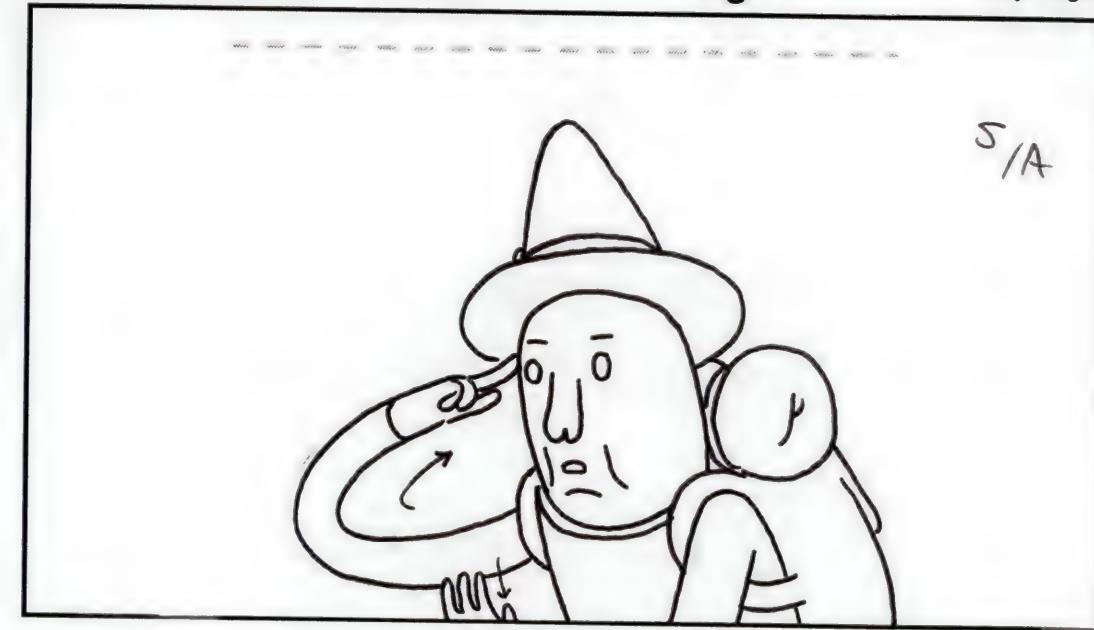
Action:

Timing:



Sc. 132 cont Pnl. B

Bg.



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day night

5/A

EPISODE #

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Production:

1025/197

Magic Man / Only existing here --

-MM points to head

SEP 18 2014

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ADVENTURE TIME

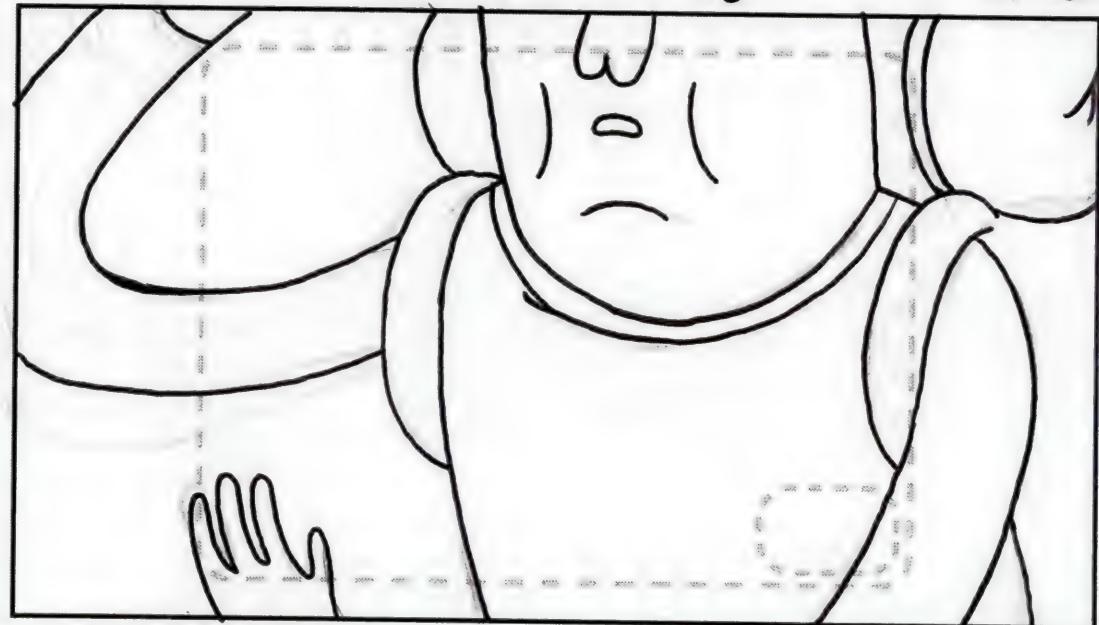


day night

Sc. 133

Pnl. A

Bg.



Sc. 133 cont

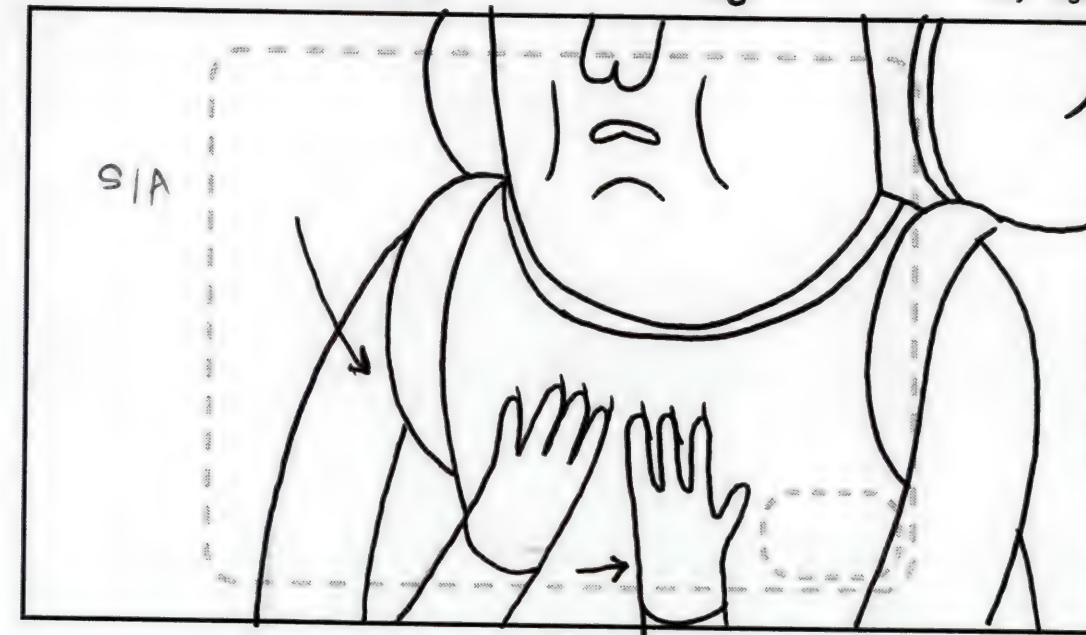
Pnl. B

Bg.

Page

151

day night



Dialog:

Magic man / and —————→ here

Action:

-MM presses hands against his heart (chest cavity)

SEP 18 2014

Timing:

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ADVENTURE TIME

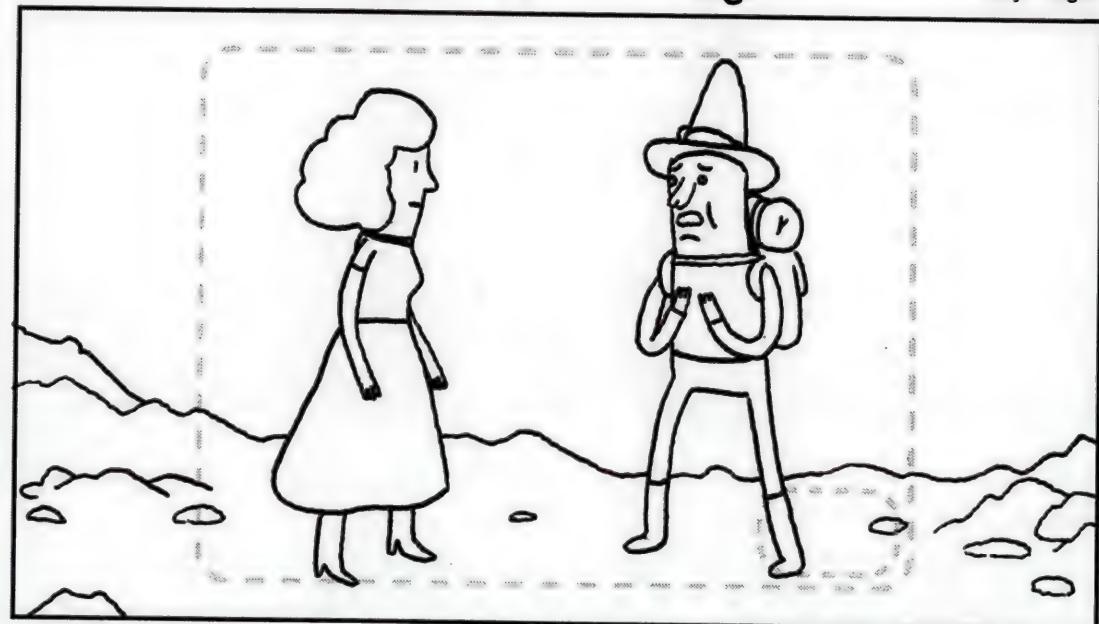
Sc. 134

Pnl. A

Bg.



day night



Sc. 134 cont

Pnl. B

Bg.

Page 152

day night



Dialog:

MM/ For hundreds of years I held that
sadness

— MM/ Until my magic and science were strong
enough to create you from my nightmares.

Action:



Timing:

Production:

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1025/197

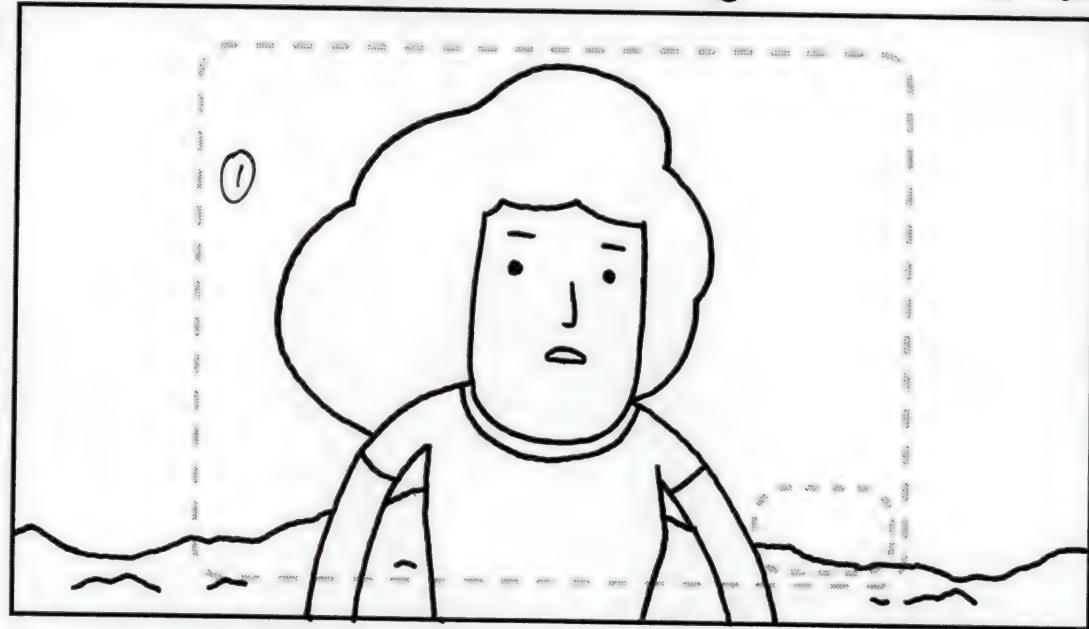
1025-197

ADVENTURE TIME

Sc. 135

Pnl. A

Bg.



day night

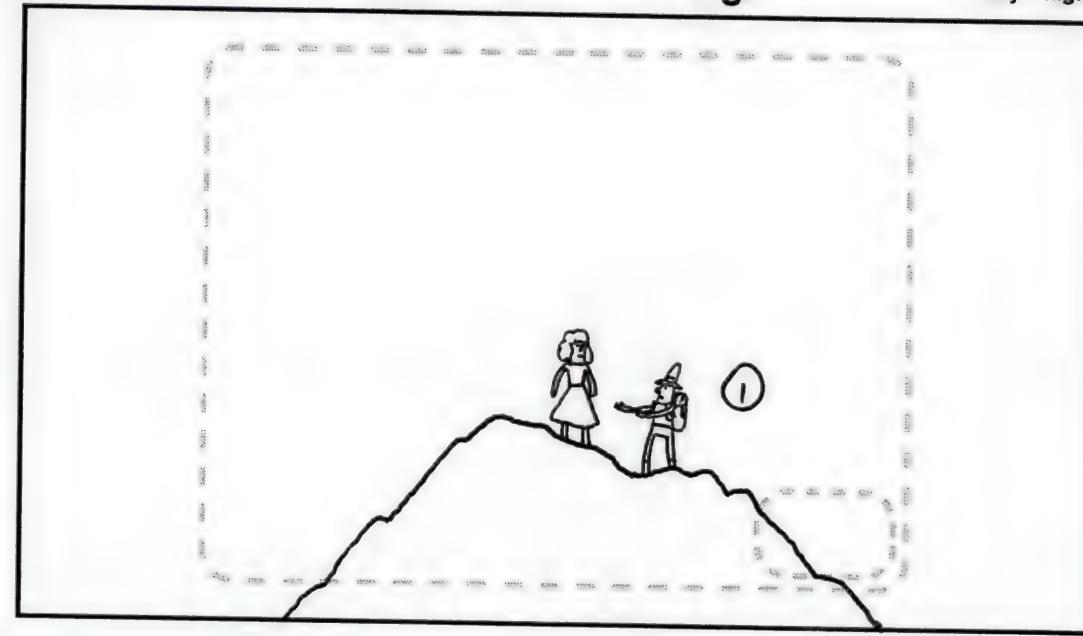
Sc. 136

Pnl. A

Bg.

Page 153

day night

Dialog: Margles / ① Then let me do ② what you built me for.MagicMan / :GASP: ①

Action:

- MARGLES
STARTS
GLOWING

Timing:

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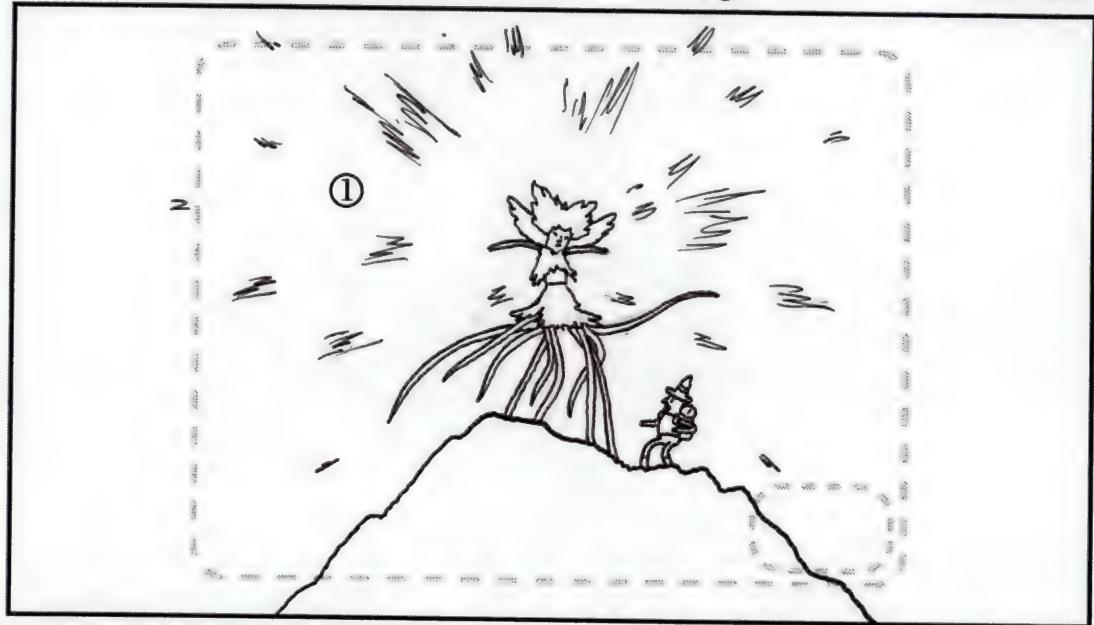
ADVENTURE TIME

Sc. 136 cont Pnl. B

Bg.



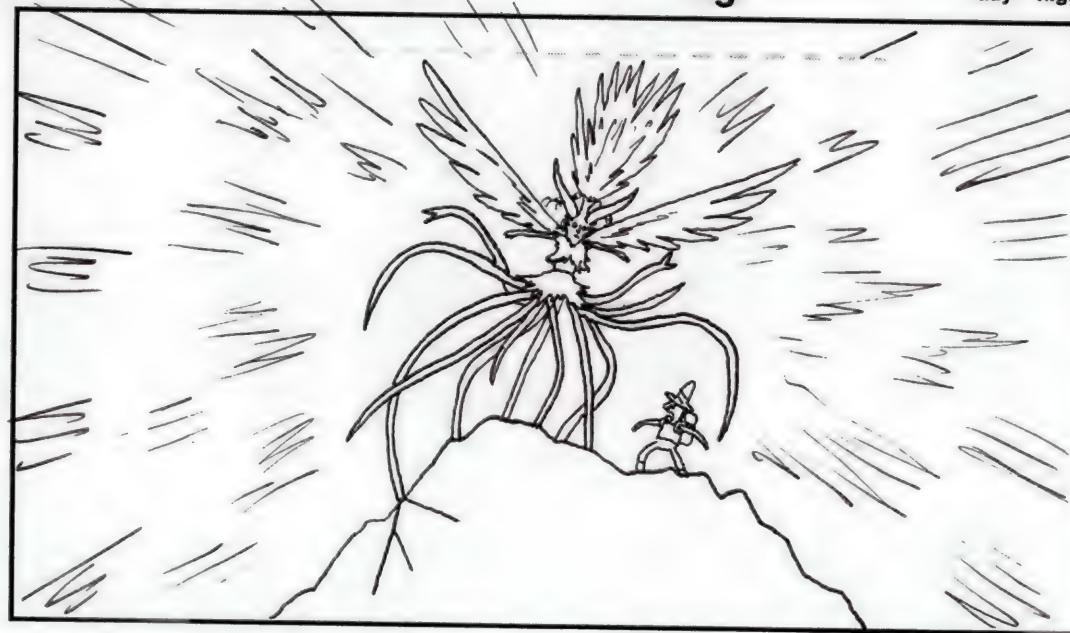
day night



Sc. 136 cont Pnl. C

Bg.

Page 154
day night



Dialog:

Magic Man! I take it back ahh!!

Action:

- MARGARET TRANSFORMS INTO HER INSTALLATION MODE.

SEP 18 2014

Timing:

②



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ADVENTURE TIME

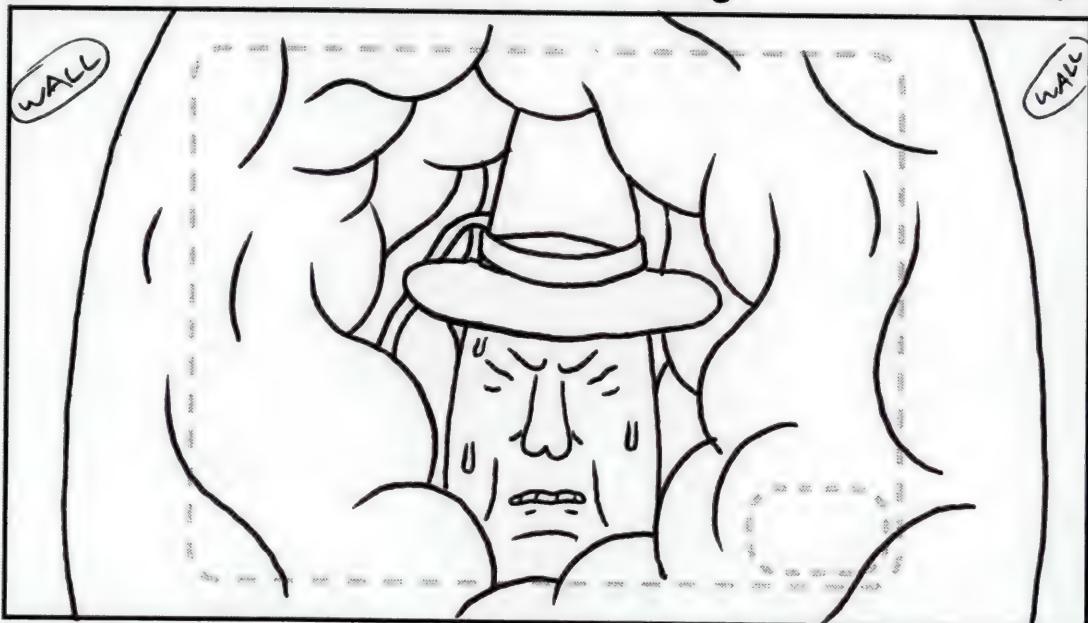
Sc. 137

Pnl. A

Bg.



day night



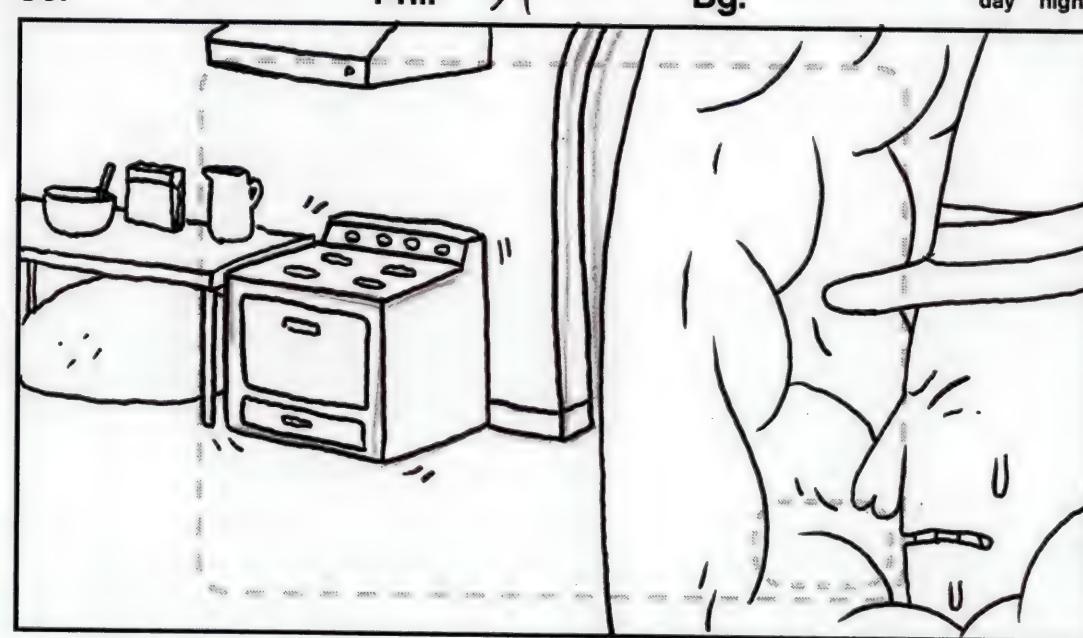
Sc. 138

Pnl. A

Bg.

Page 155

day night



Dialog:

Magic Man / (grumbling like in an
uncomfortable sleep)

SFX/ Bump! Bump!

Action:

(mouth twitching
eyebrows twitching)
(sweatbeads dripping)

(stove shaking)

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Timing:

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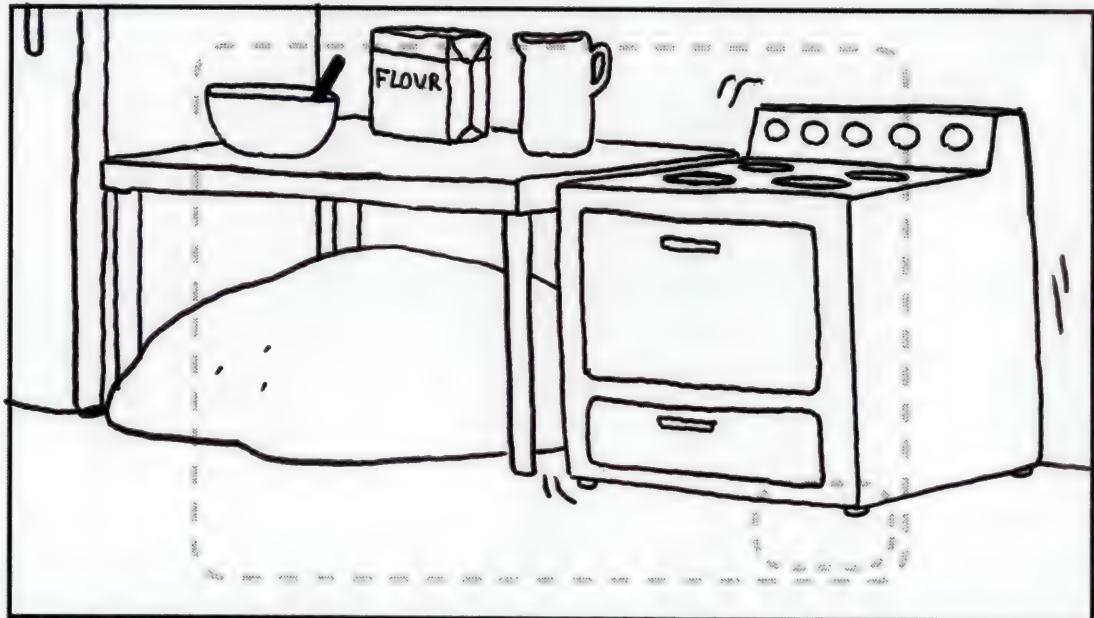
Sc. 139

Pnl. A

Bg.



day night

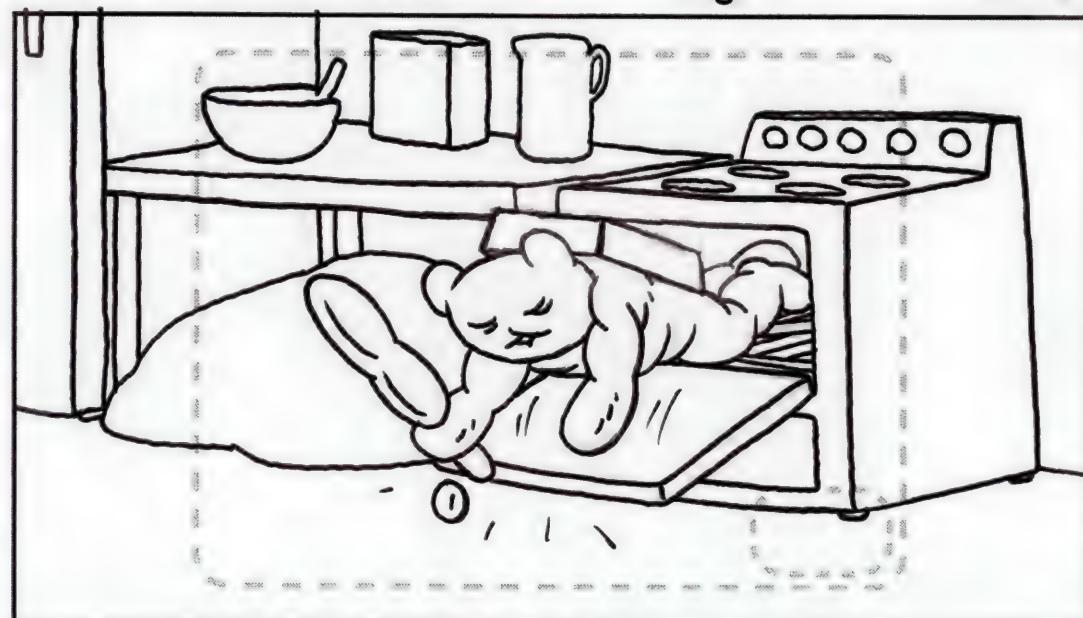


Sc. 139 cont

Pnl. B

Bg.

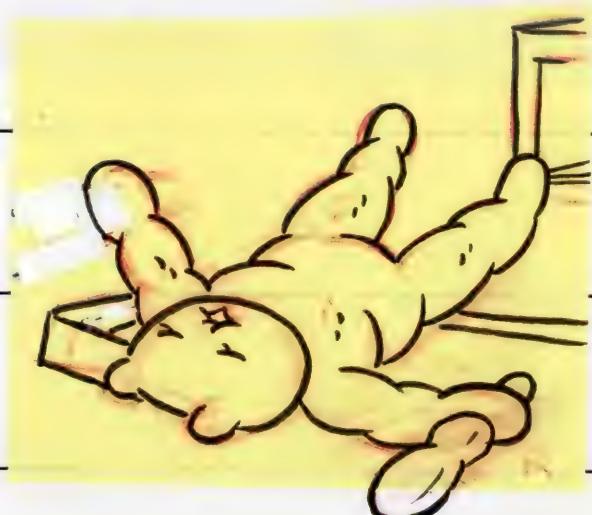
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day night



Dialog:

SFX/ := BUMP! BUMP! =

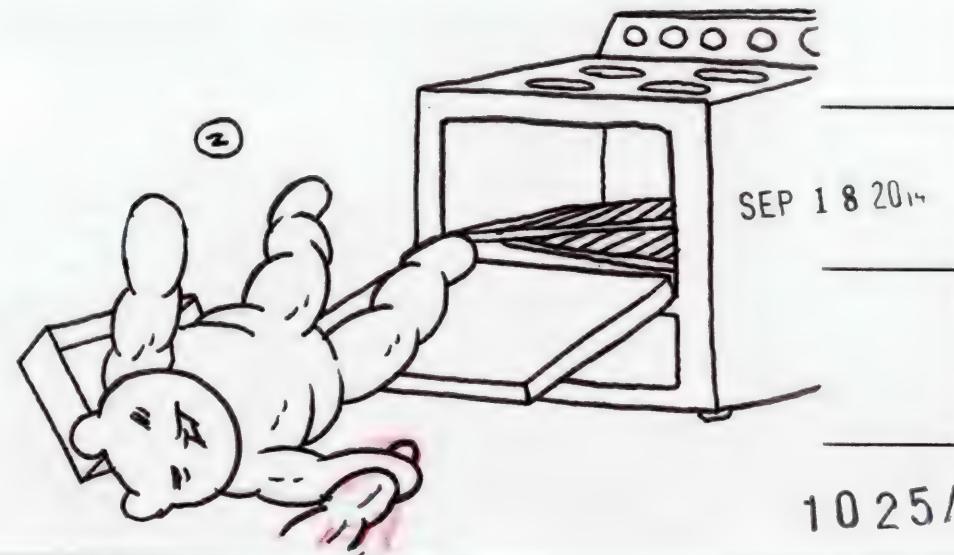
Action:



- OVEN FALLS
OPEN, BREAD
FINN TUMBLERS
OUT.

Timing:

Bread Finn/ HVAHGHH !!



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Production:

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Sc. 140

Pnl. A

Bg.



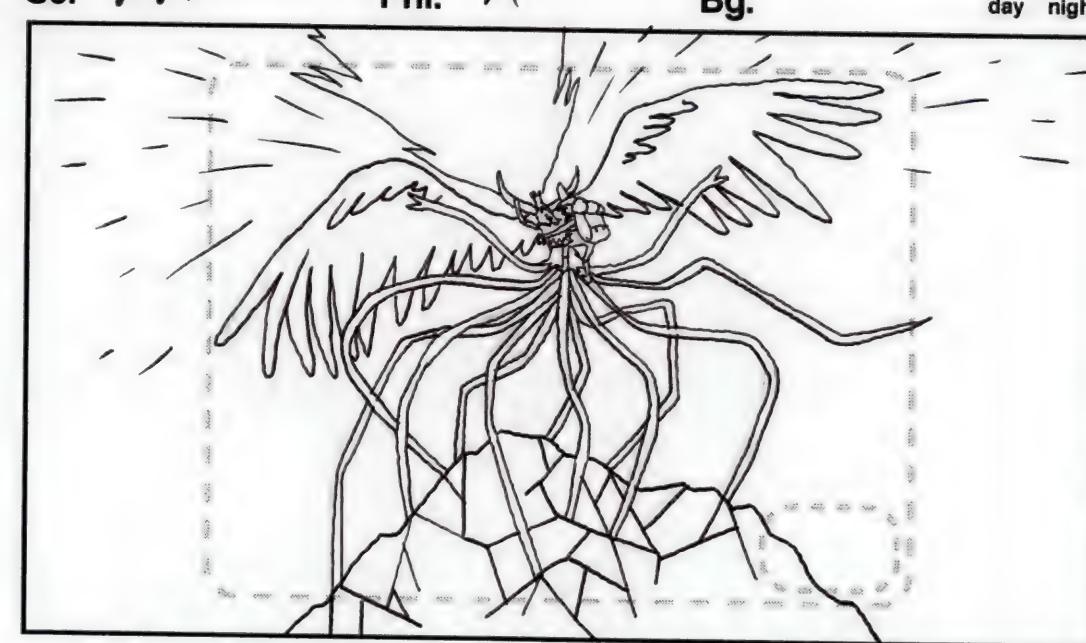
Dialog:

Betty / hngg!

Sc. 141

Pnl. A

Bg.



Action:

SEP 18 2014

Timing:

Production:

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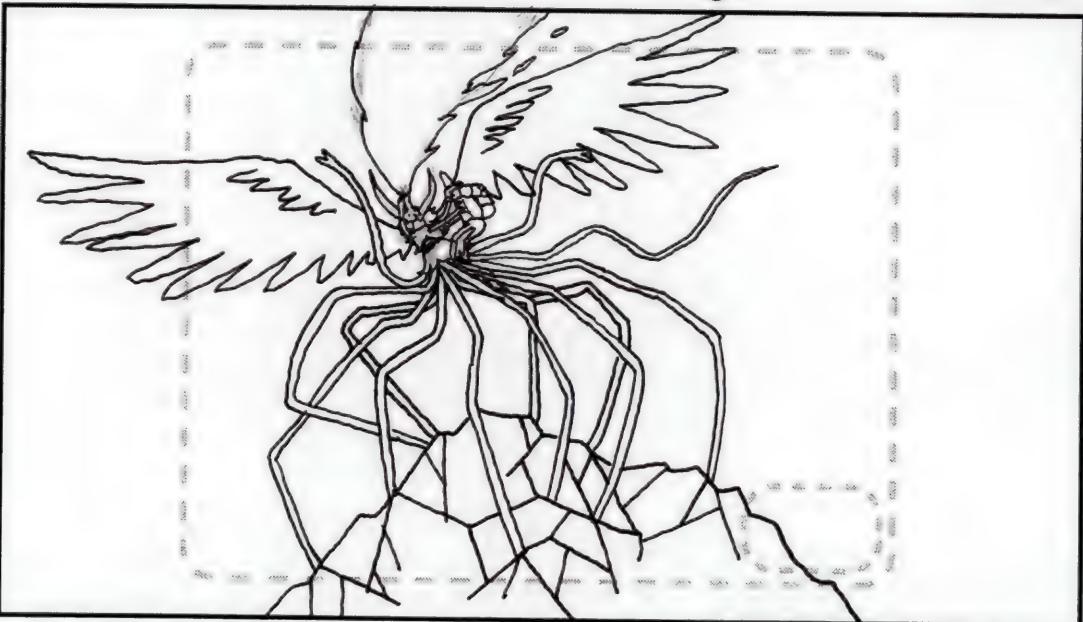
day night

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ADVENTURE TIME

Sc. 141 const Pnl. B

Bg.



day night

Sc. 142

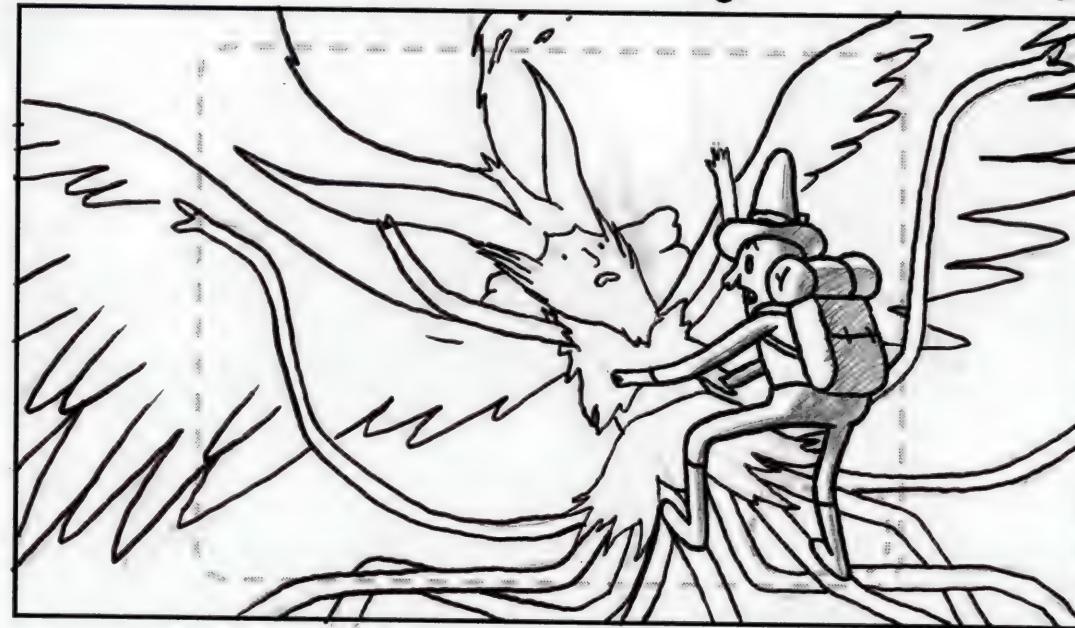
Pnl. A

Bg.

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day night



Dialog:

Magic Man / You came from me, so you gotta understand!

Margles / I came from --

Action:

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Timing:

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ADVENTURE TIME



Sc. 148 cont Pnl. B

Bg.

day night

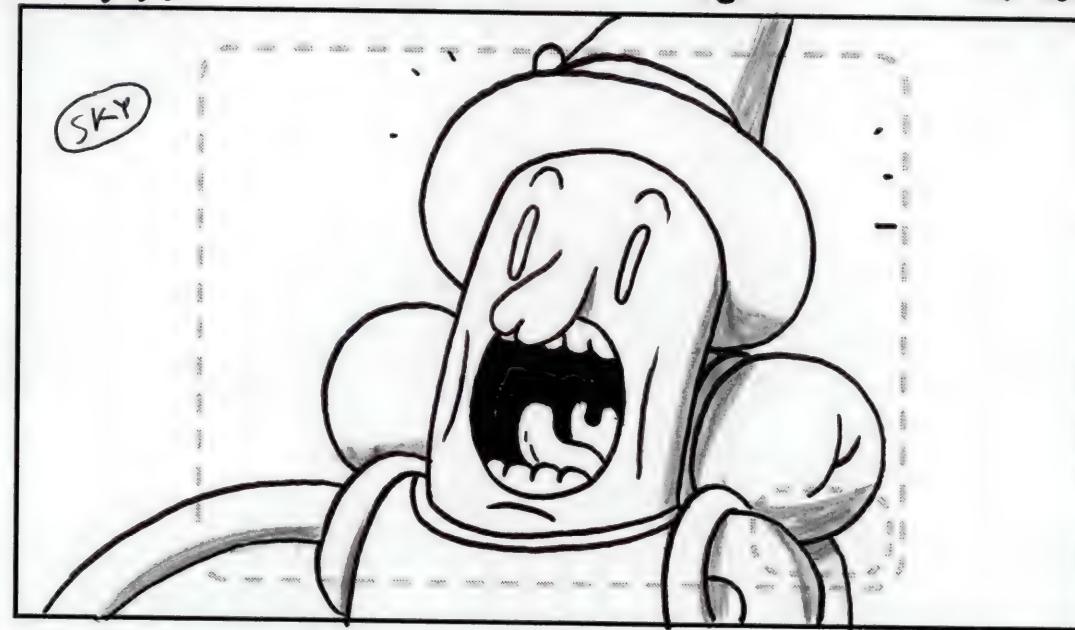


Sc. 148

Pnl. A

Bg.

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day night



Dialog: Margles! - Your nightmares!

Magic Man! AIEEE !!

Action:



Timing:



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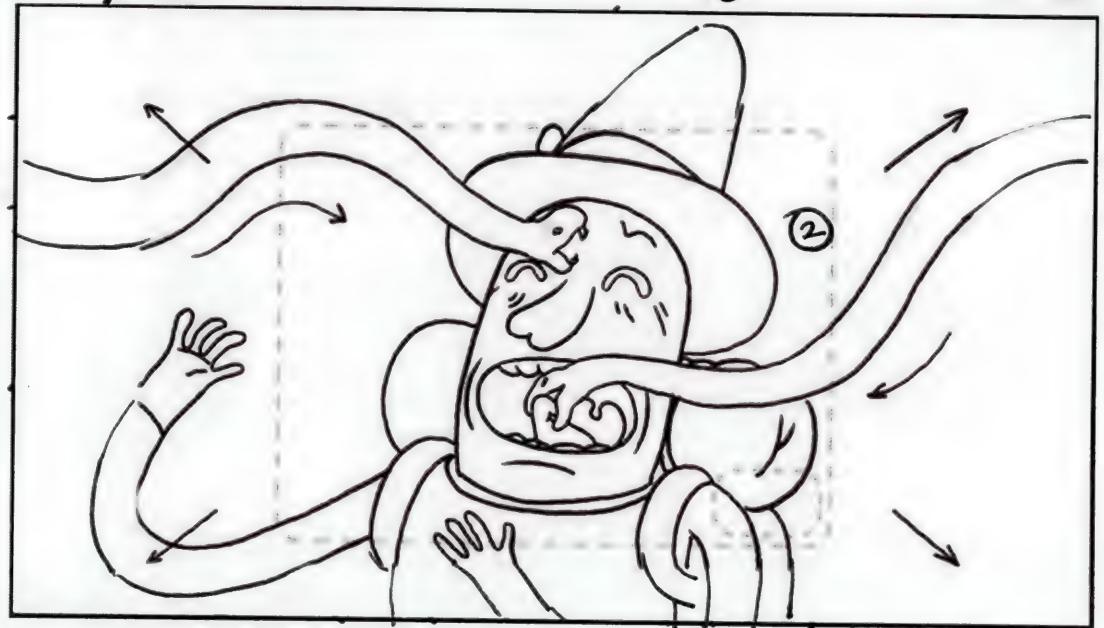
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ADVENTURE TIME

Sc. 143 cont Pnl. B

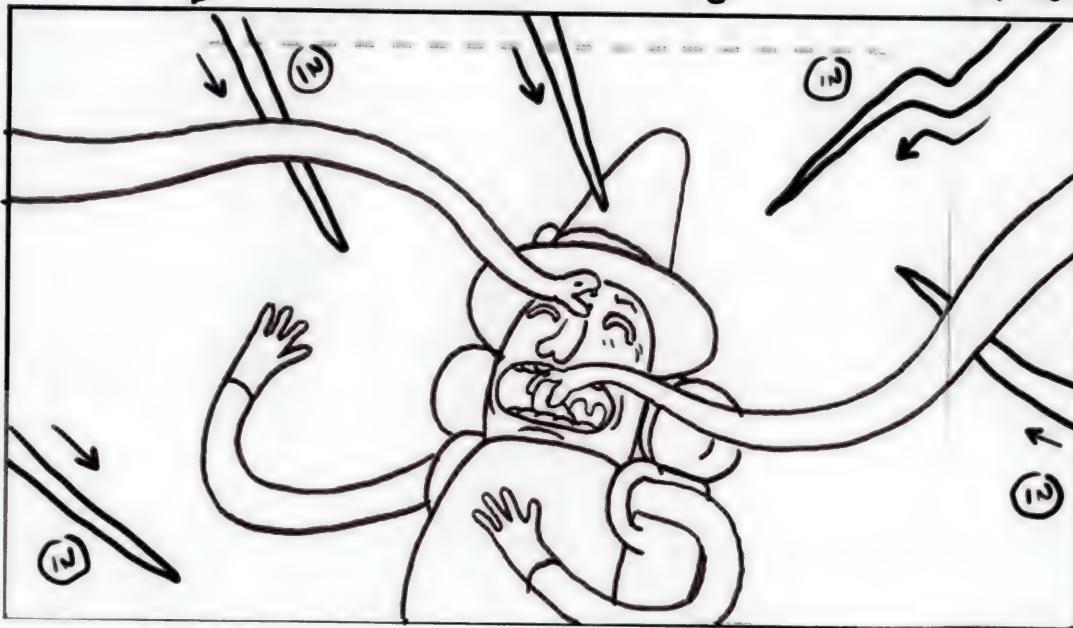
Bg.



day night

Sc. 143 cont Pnl. C

Bg.



day night

Page 160

Dialog:

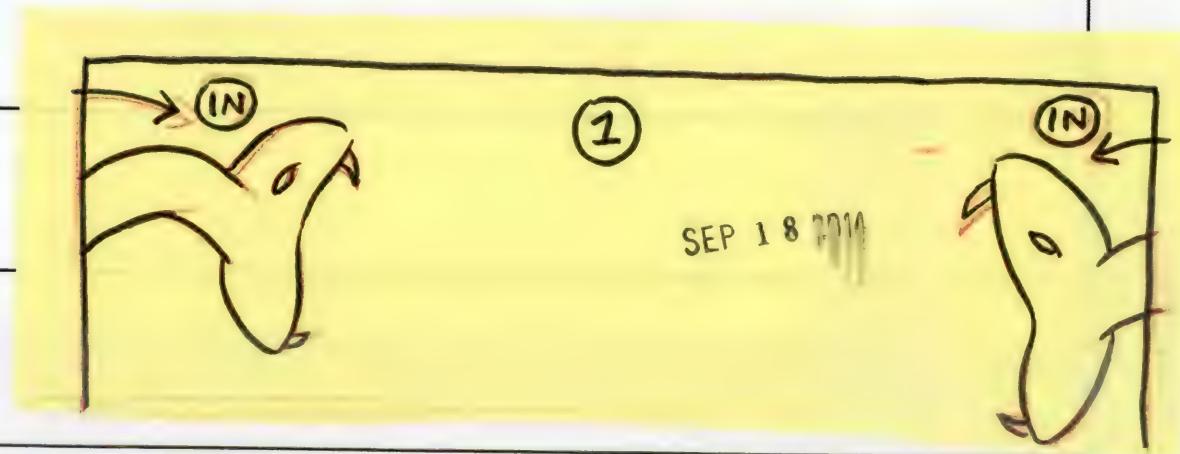
MagicMan / EEE !!!

MM / EEE --

Action:

: Truck out :
- MARGLE'S SNAKE TENTACLES BITE MM.

Timing:



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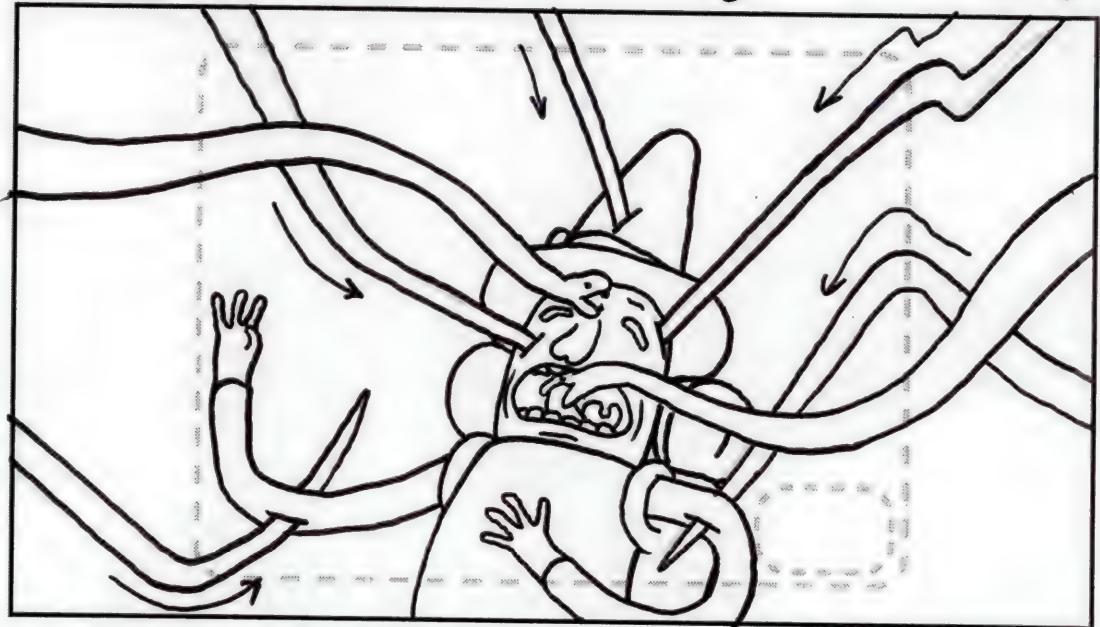
ADVENTURE TIME



Sc. 143 cont Pnl. D

Bg.

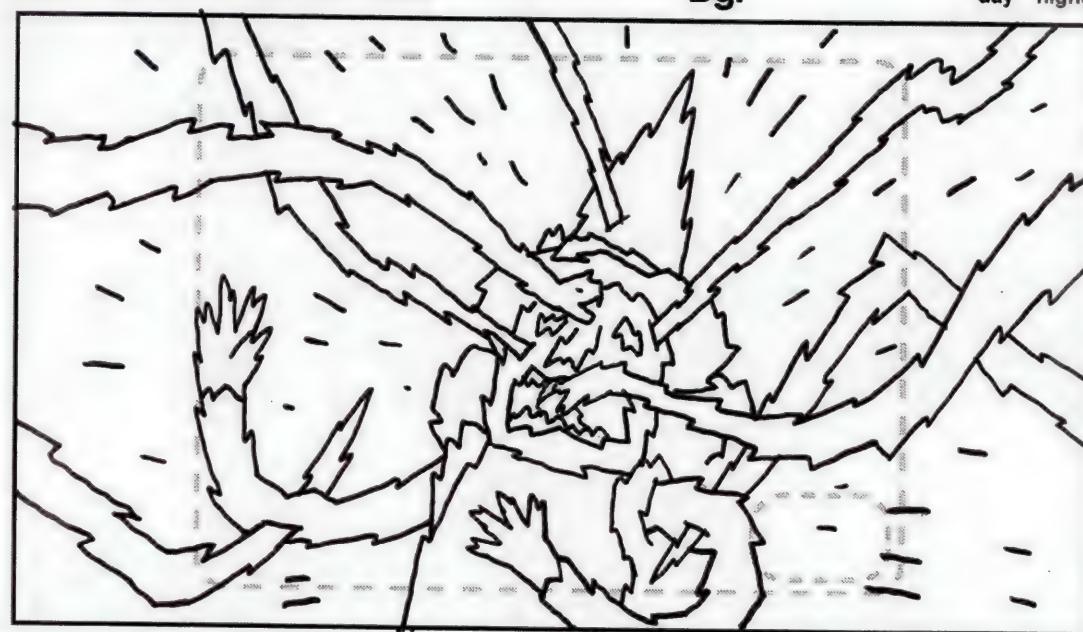
day night



Sc. 143 cont Pnl. E

Bg.

day night



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Dialog:

mm/ EEE

5fx/ZAP

Action:

-TENTACLES MERGE
WITH MM.

-MM's shirt gets
shredded
hat ribbon
comes undone

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Timing:



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ADVENTURE TIME

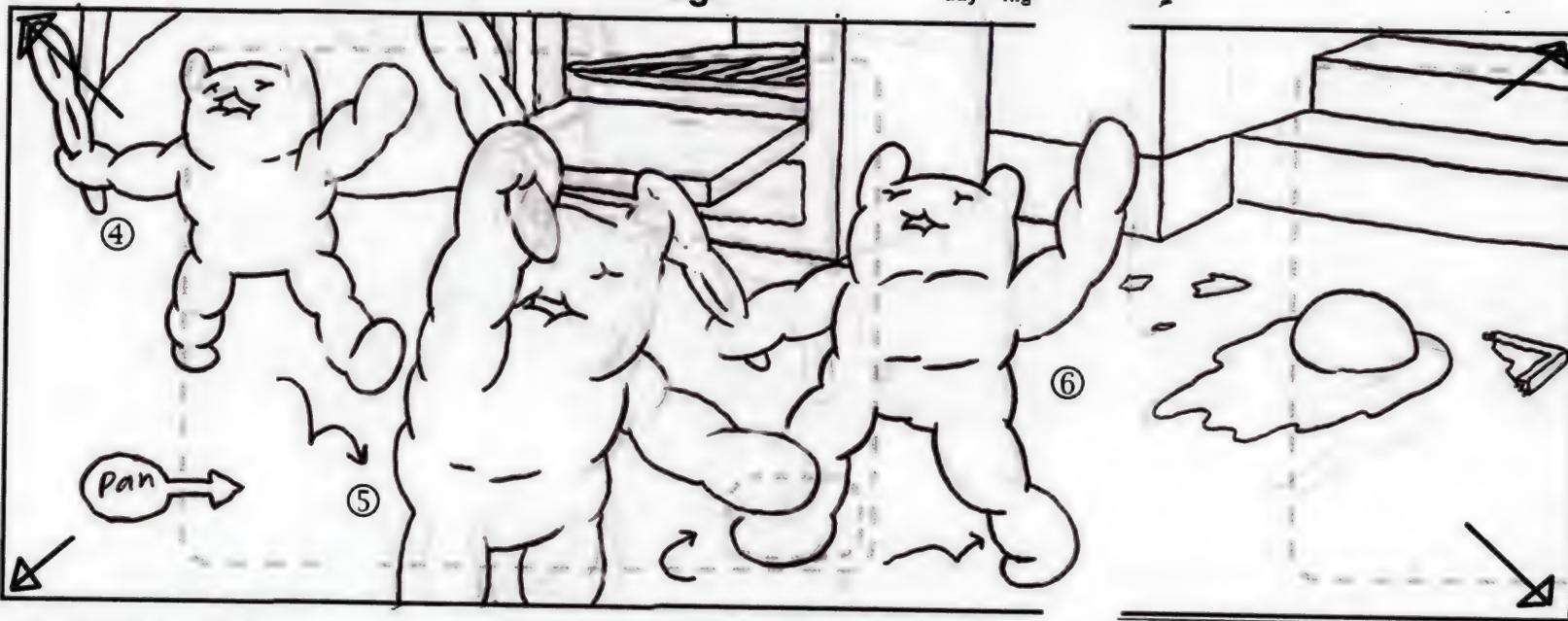
Sc. 144

Pnl. A

Bg.



day nig



Dialog:

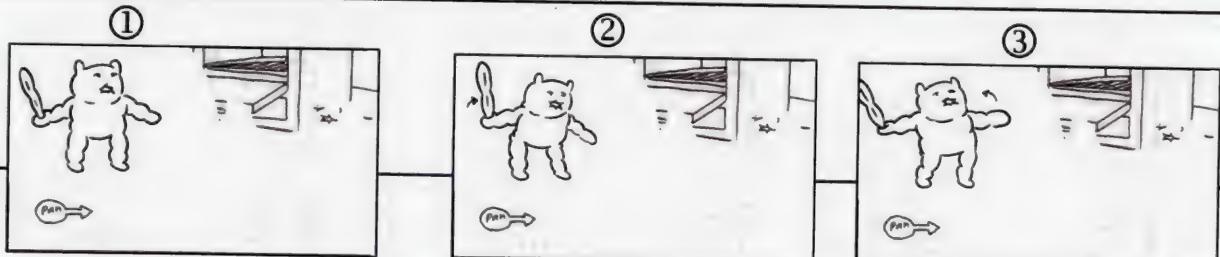
Bread Finn / mwuh! mwuh!

Action:

- BREAD FINN REELS INTO FOREGROUND, AND BACK
truck out and pan at same time

SEP 18 2011

Timing:



Production:

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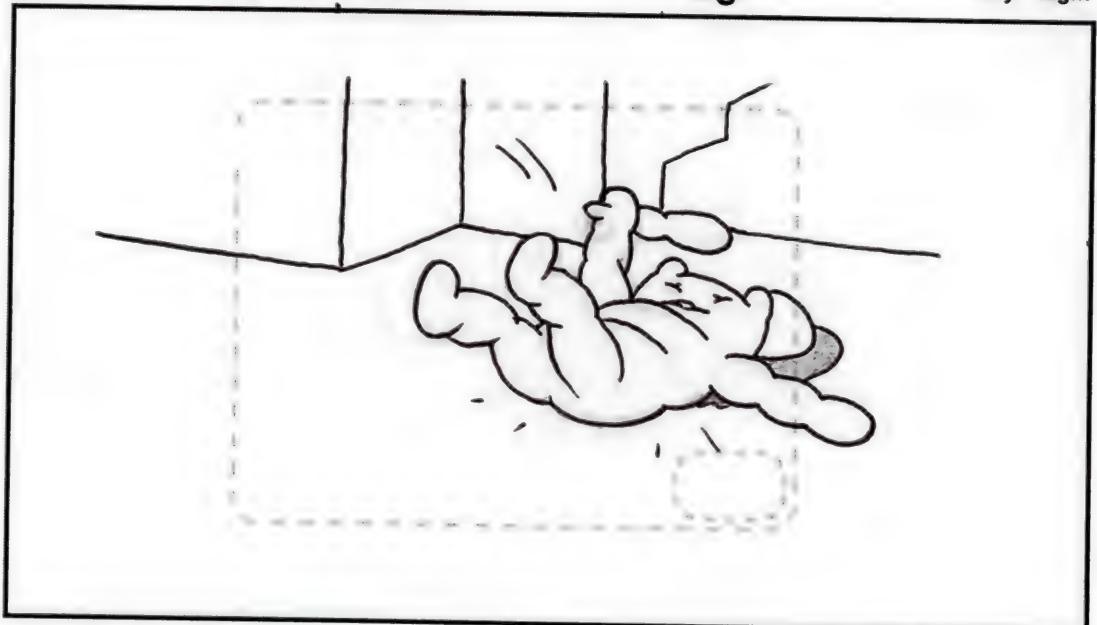
ADVENTURE TIME

Sc. 144 cont Pnl. B

Bg.



day night



Dialog:

Bread Finn! Mpuh!

Action:

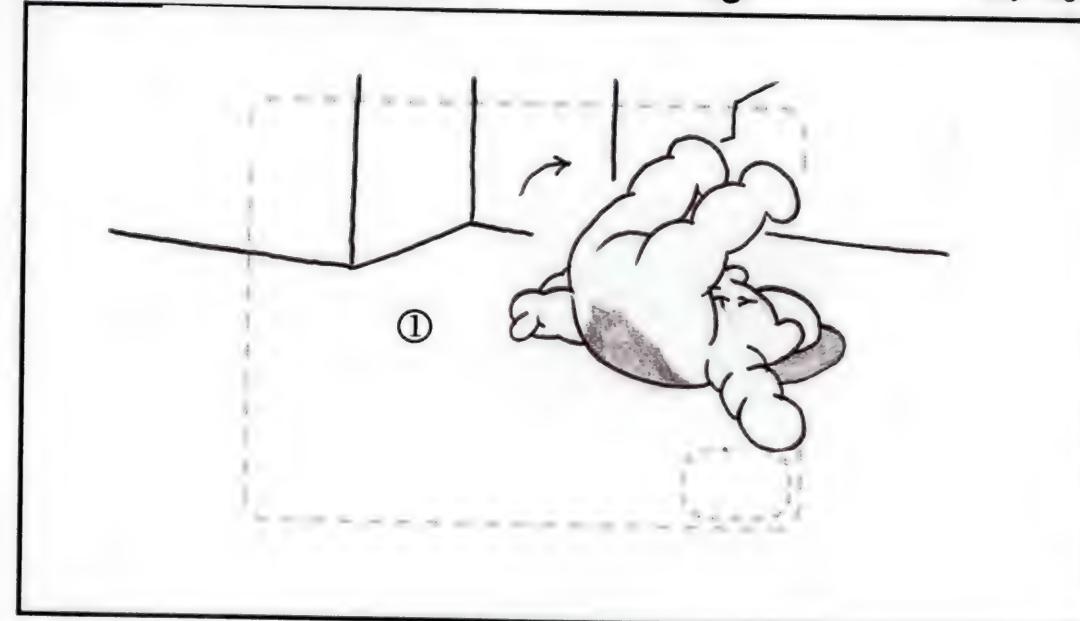
- BREAD FINN FALLS
INTO SOUP.

Timing:

Sc. 144 cont Pnl. C

Bg.

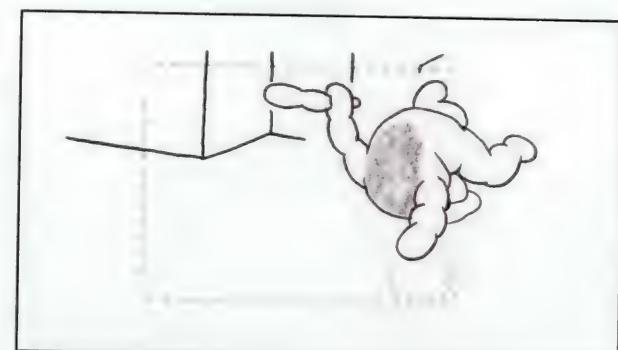
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Finn! MWLAGH

finn soaks up take soup

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ADVENTURE TIME

Sc. 1444 cont Pnl. D

Bg.

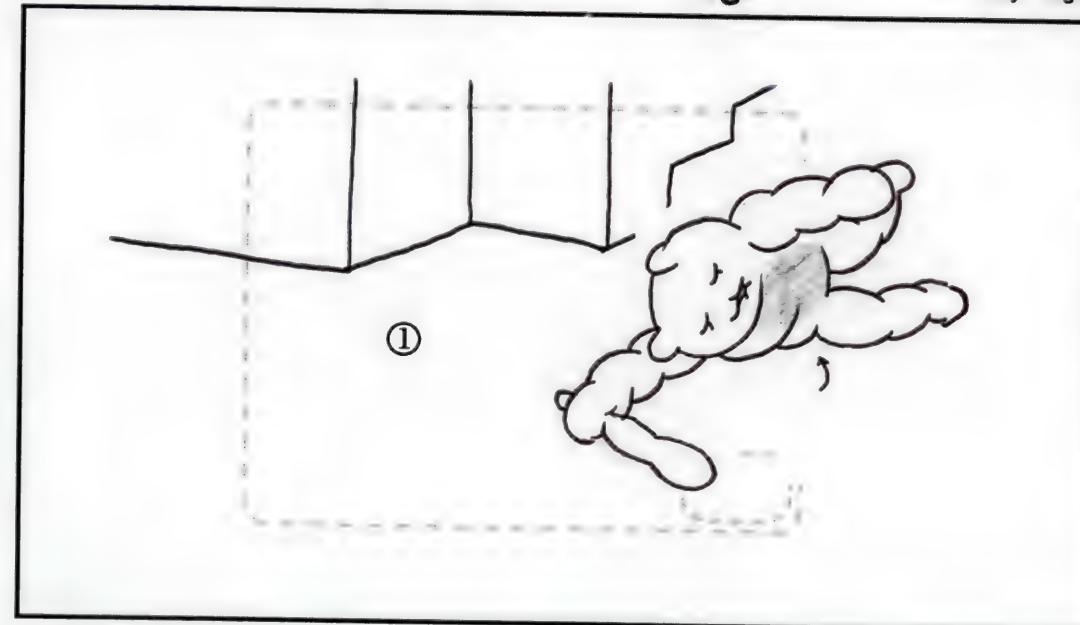
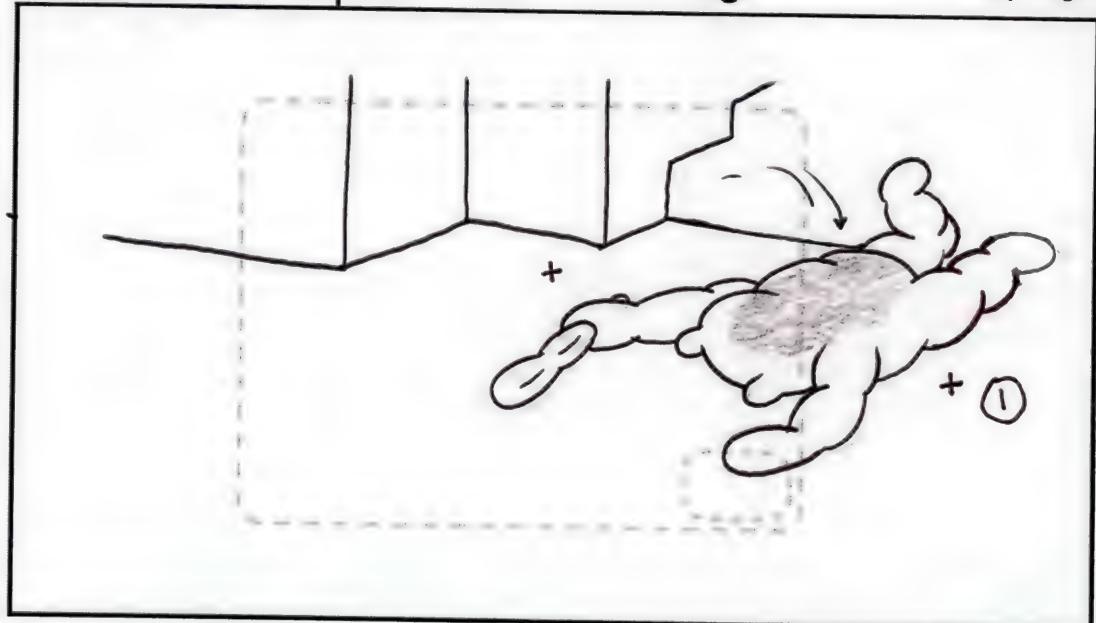


day night

Sc. 1444 cont Pnl. E

Bg.

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day night



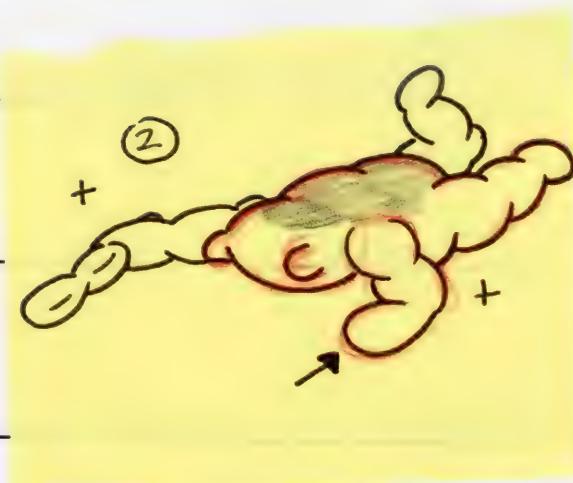
Dialog:

Bread Finn GHVH

Action:

-BREAD FINN FLOPS OVER.

Timing:



Bread Finn ULVAGUH!



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Pnl. A

Bg.



day night

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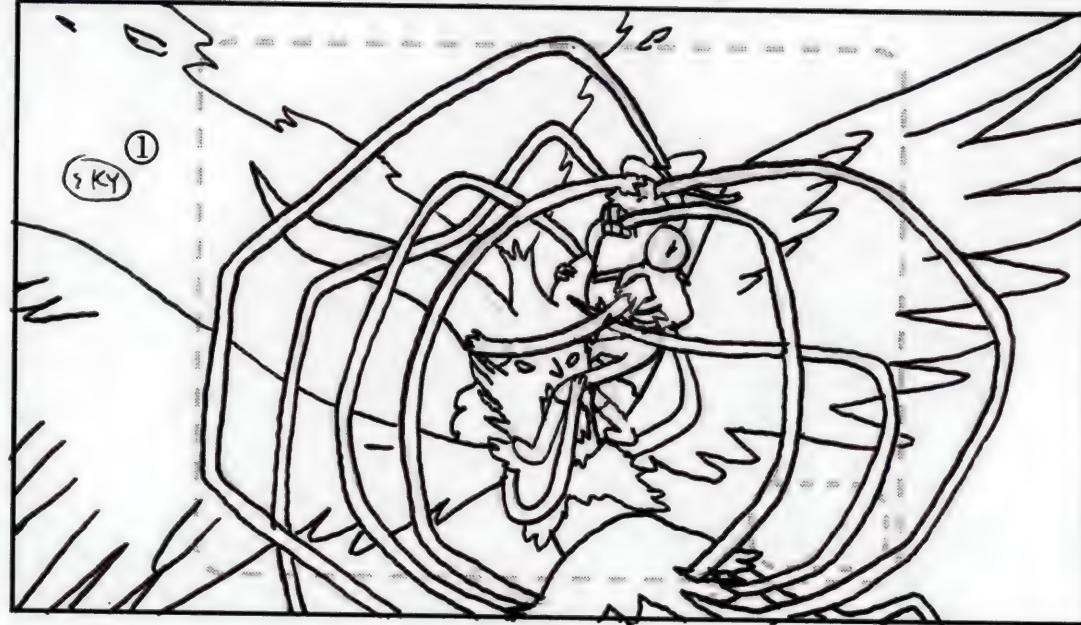
Pnl. A

Bg.

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day night



Dialog:

Betty / :GASP:

MM/ RRRAHH!

Action:

SEP 18 2014

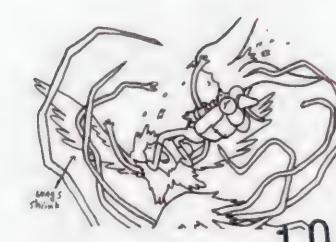
- MM RIPS
OFF CROWN

Timing:

② ④

③

⑤



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ADVENTURE TIME

Sc.

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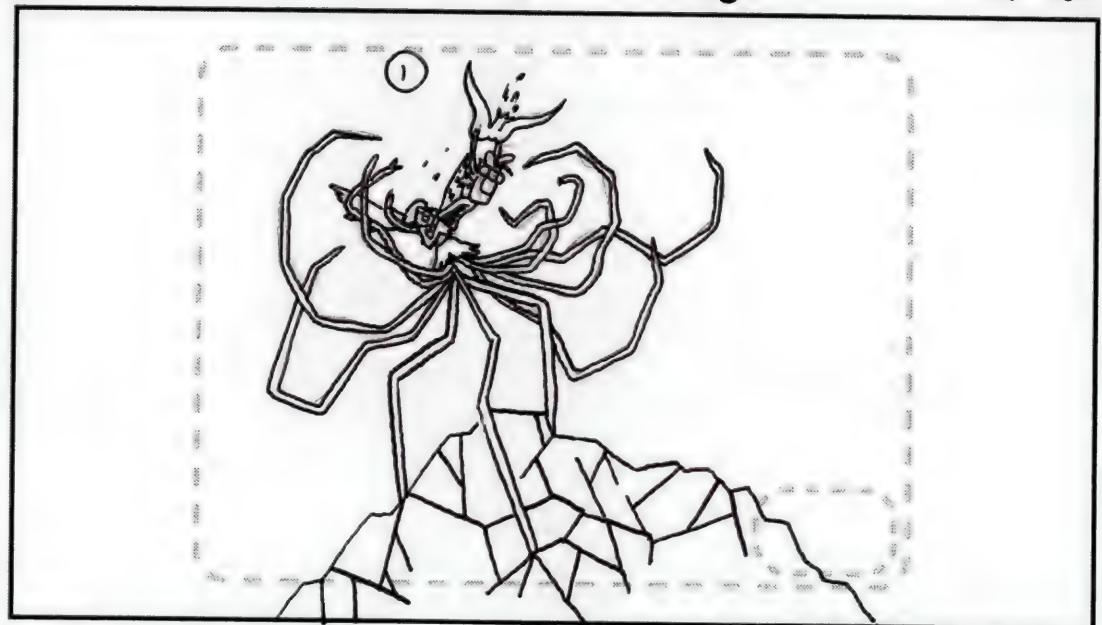
Pnl.

A

Bg.



day night



Sc.

148

Pnl.

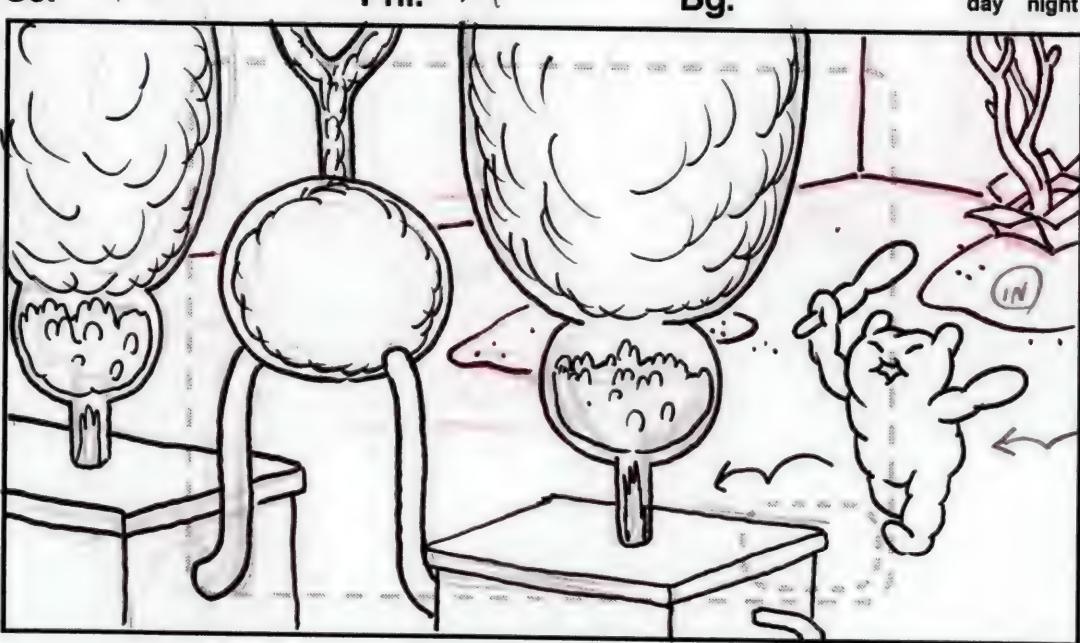
A

Bg.

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day night



1025/197

MagicMan / (3) OFF!

②



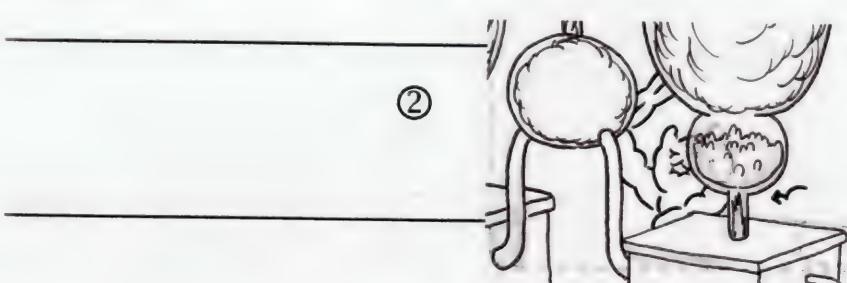
③



- MM FALLS TO MOUNTAIN TOP
- MARGLES FALLS BACK.

Bread Finn / GHAHH!!

②



- BF RUNS ON/S WITH BREAD SWORD RAISED.

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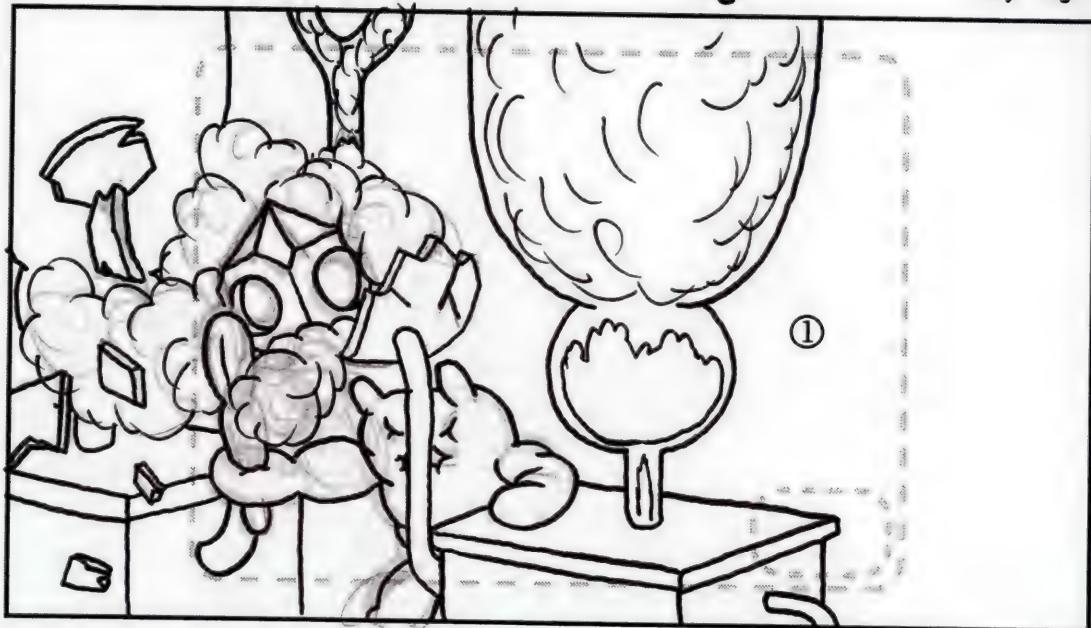
1025/197

1025/197

ADVENTURE TIME

Sc. 148 *cont* Pnl. B

Bg.



Dialog:

Action:

SPX:
-SMASH!
-BF SMASHES OPEN CHAMBER w/ HELMET.

(start pose)

SEP 18 2014

Timing:

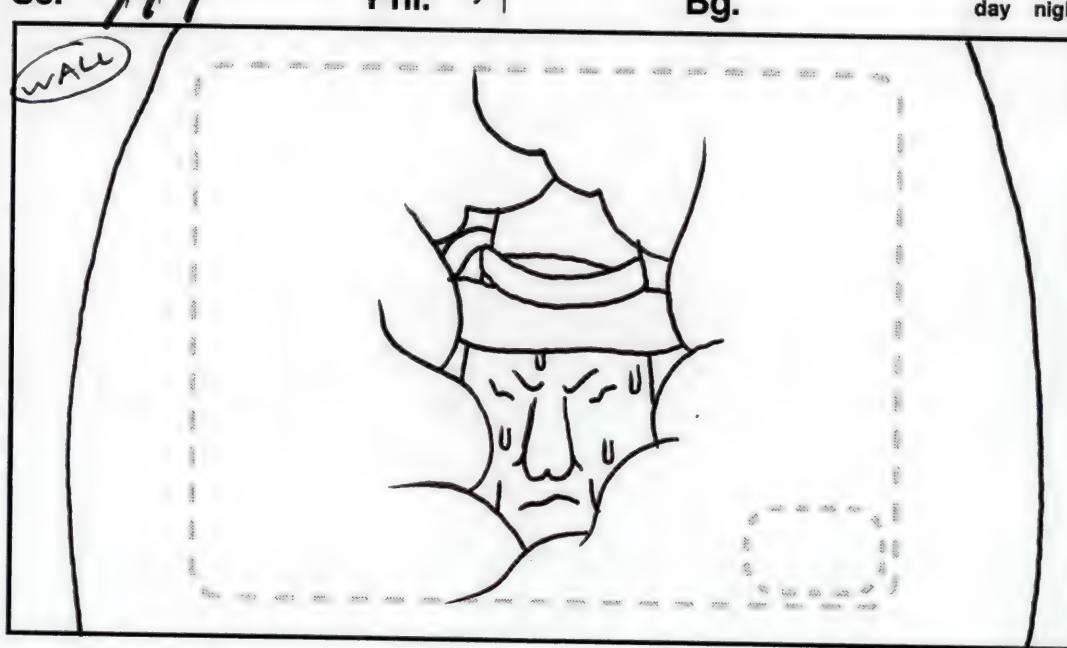


day night

Sc. 149

Pnl. A

Bg.



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Production:

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1025/197

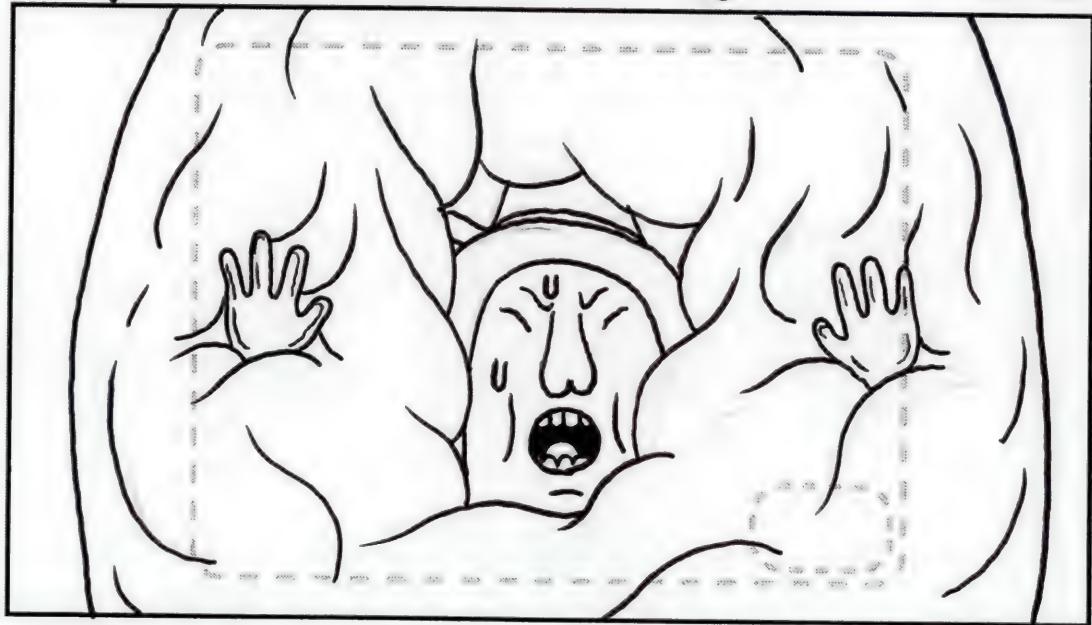
ADVENTURE TIME

Sc. 149 cont Pnl. B

Bg.



day night



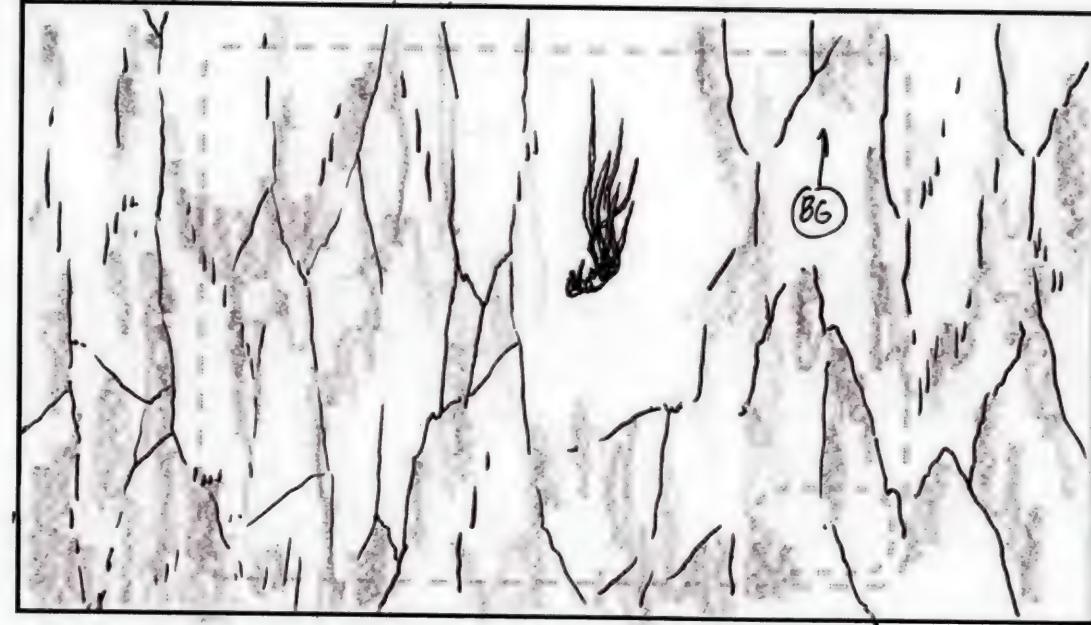
Sc. 150

Pnl. A

Bg.

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day night



Dialog:

Magic Man! OOMPH!

Action:

- MM presses hands up against glass

- Margots falling down the side of the mountain

Background Moving fast

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Timing:

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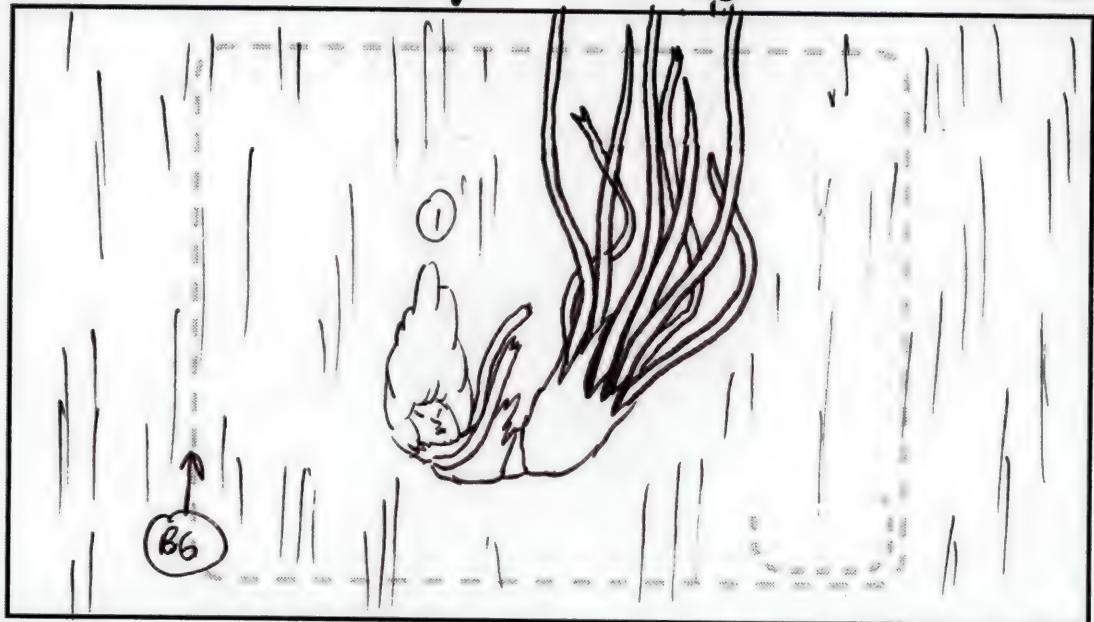
ADVENTURE TIME

Sc. 151

Pnl. A

Bg.

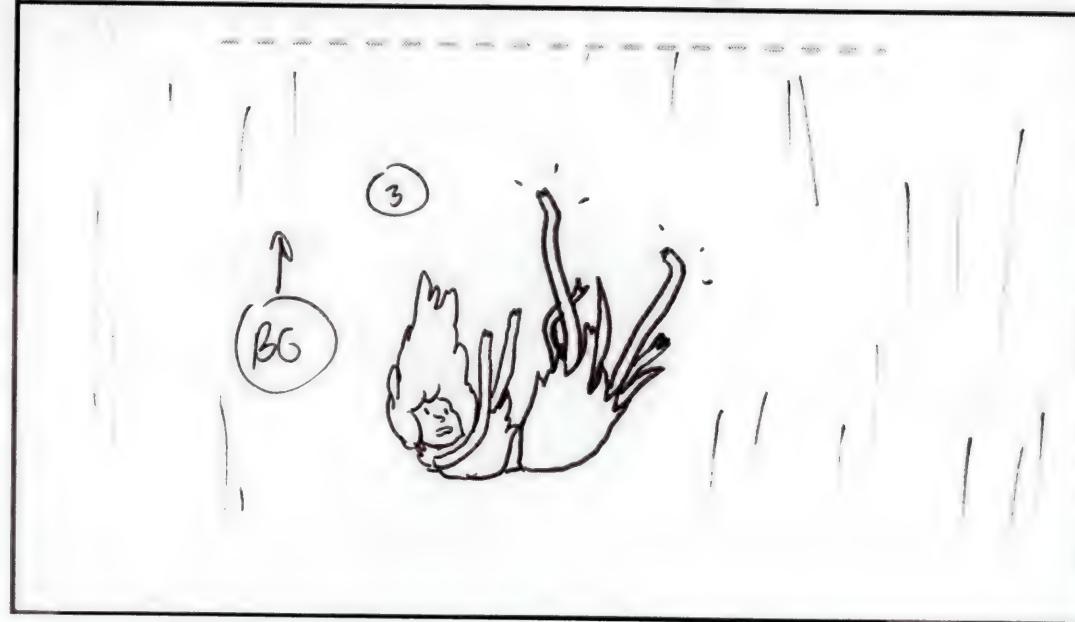
day night



Sc. 151 cont Pnl. B

Bg.

day night



Dialog:

MARGLES : WHU -

Action:



Tentacles
shrink

Timing:

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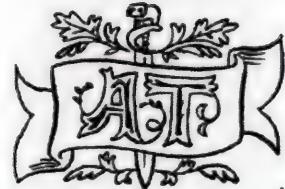
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ADVENTURE TIME

Sc. 152

Pnl. A

Bg.

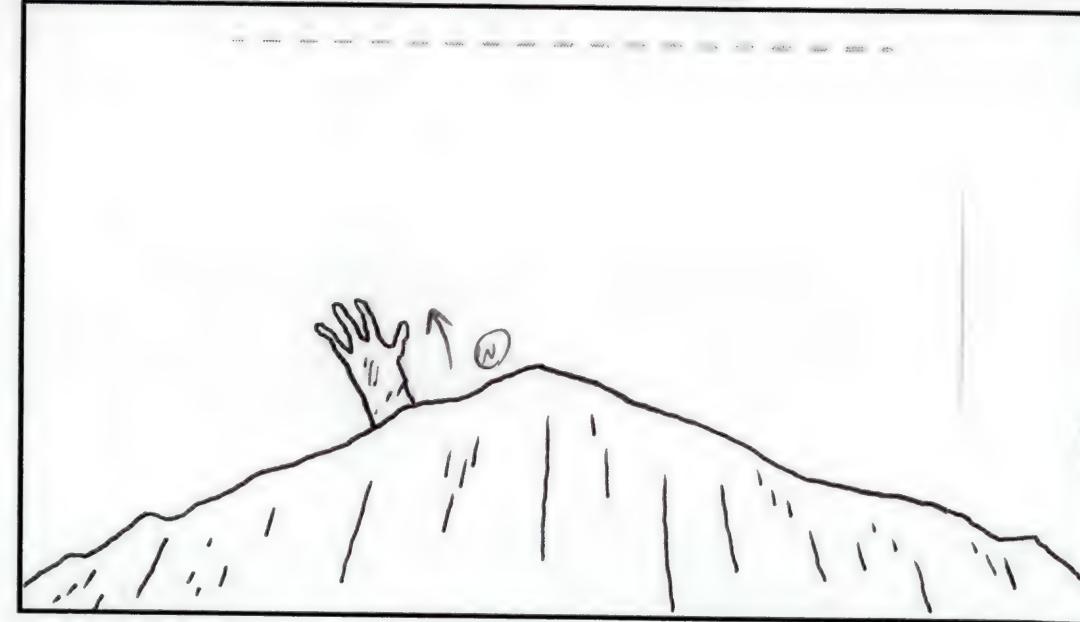


day night

Sc. 152 cont Pnl. B

Bg.

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Dialog:

Action:

-MM's HAND REACHES ON/S

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Timing:

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Sc. 152 cont Pnl. C

Bg.



day night

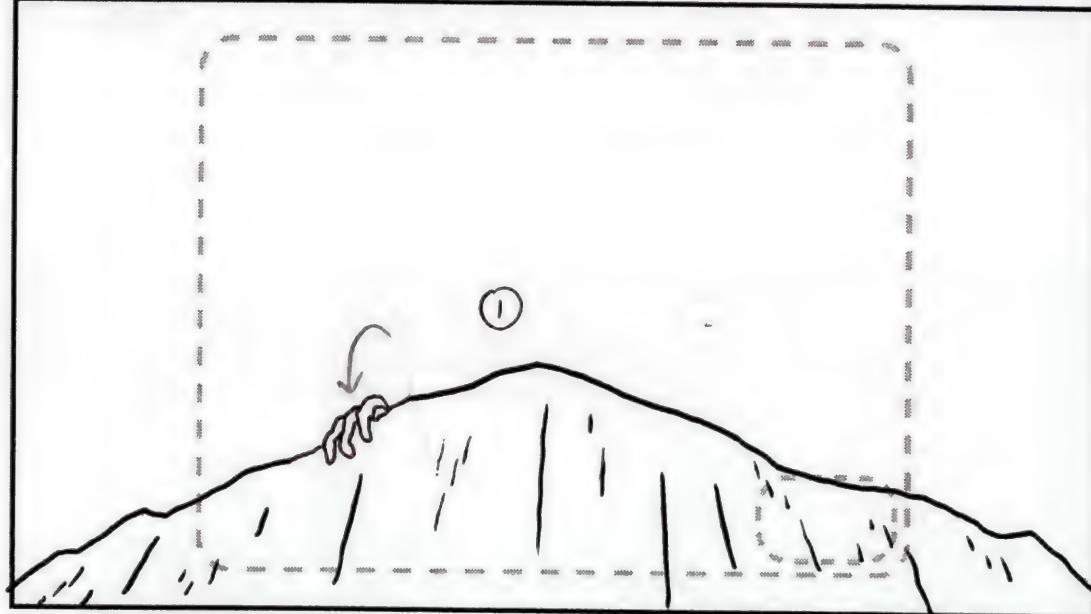
Sc. 152 cont Pnl. D

Bg.

Page

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day night



Dialog: Magicman! UNH!

Action: pulls himself to edge
of cliff

Timing: _____

MM! UHNCH!

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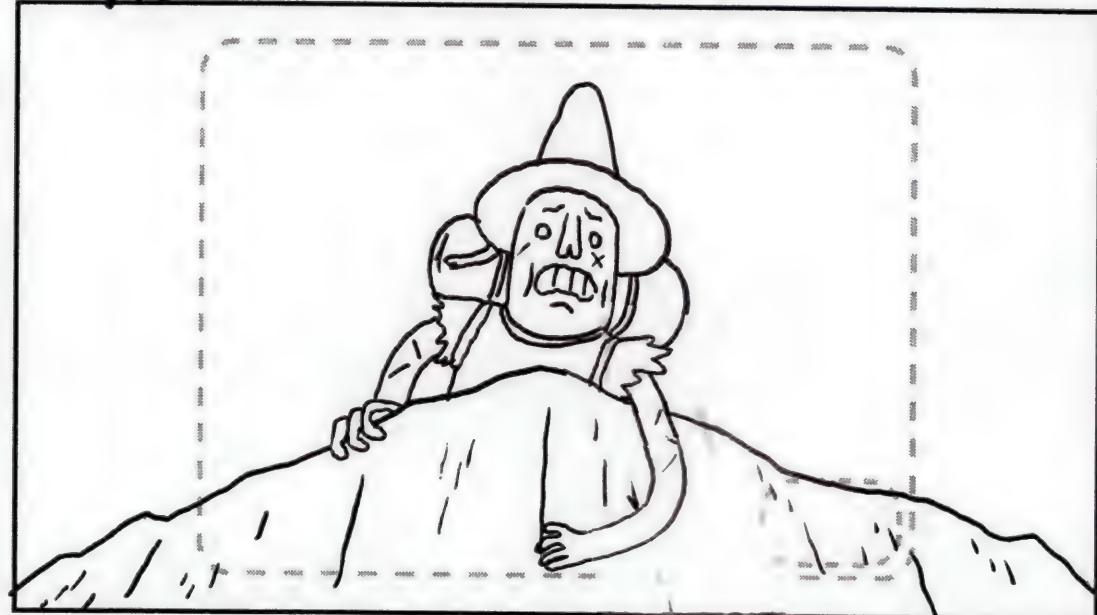
ADVENTURE TIME

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Sc. 152 cont Pnl. E

Bg.



day night

Sc. 152 cont Pnl. F

Bg.



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day night

Dialog:

Betty / OOMPH!

Action:

magic man reaches
out hand

— Betty's head suddenly pops into Magic
Man's clothing

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Timing:

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1025/197

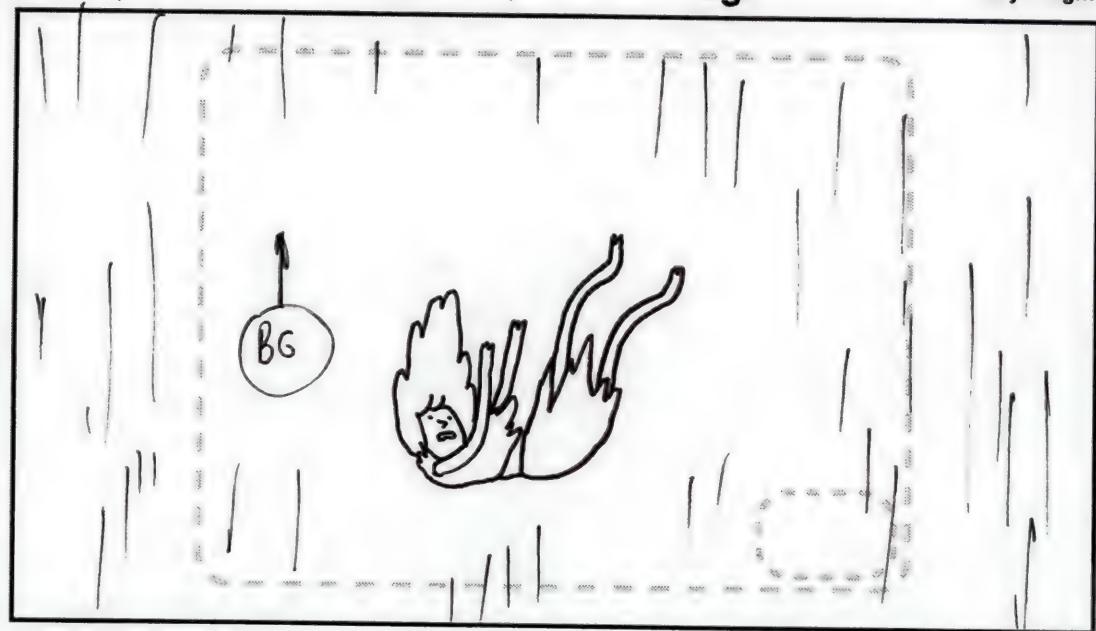
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ADVENTURE TIME

Sc. 153

Pnl. A

Bg.



day night

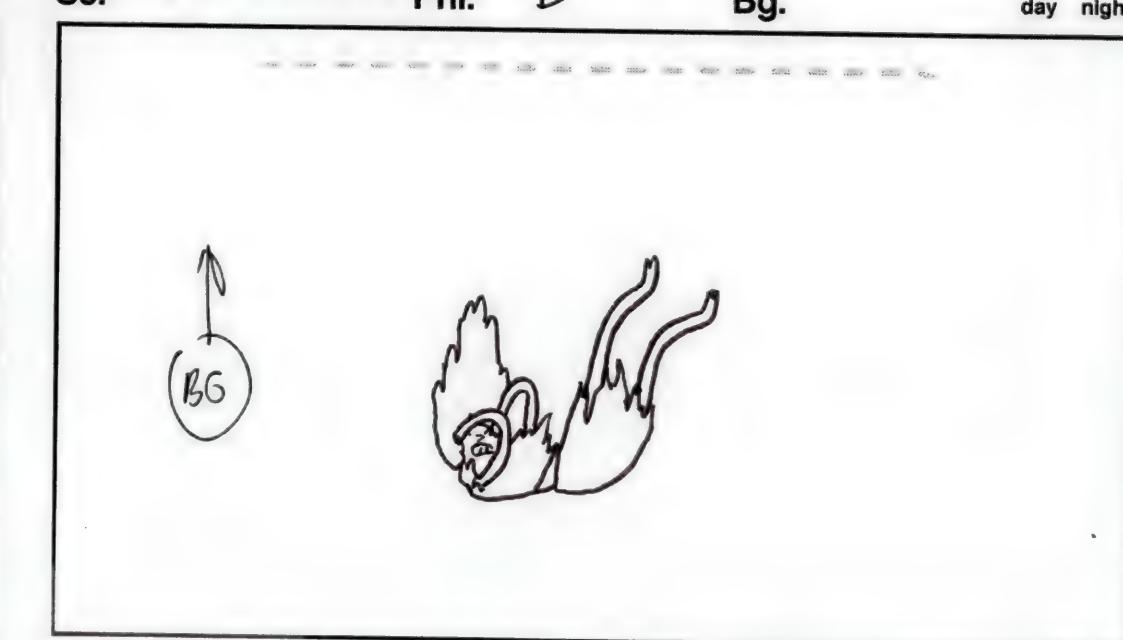
Sc. 153 ~~cont~~

Pnl.

B

Bg.

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day night



Dialog:

MARGLES : [GRUNT]

Action:

- Betty pulls off
Morgles mask



Timing:

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Production:

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1025/197

ADVENTURE TIME

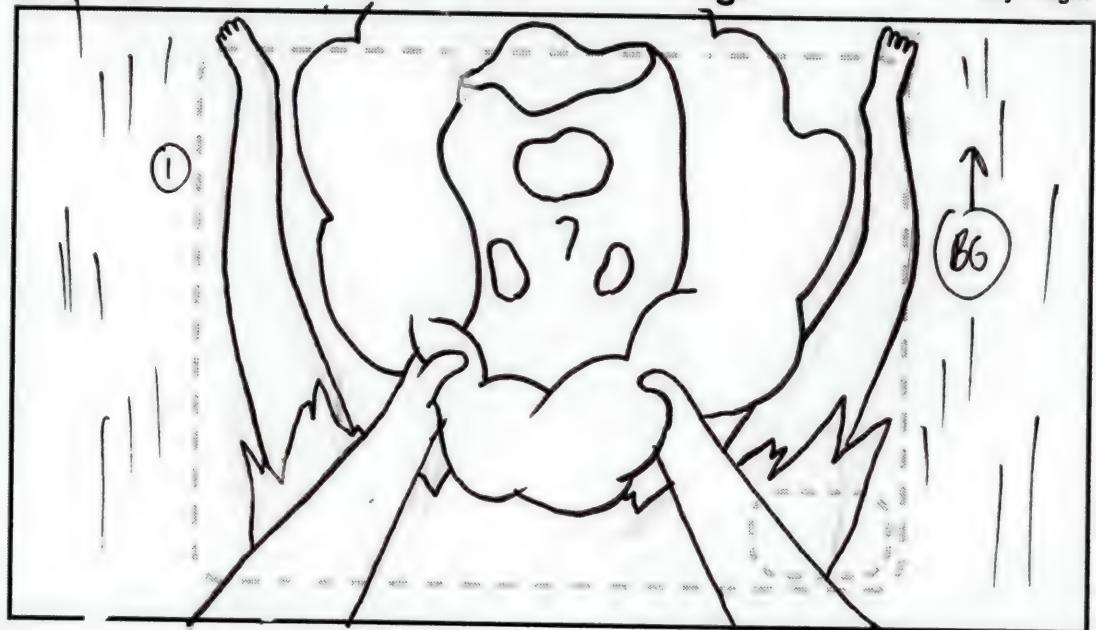
Sc. 154

Pnl. A

Bg.



day night



Sc. 154 cont

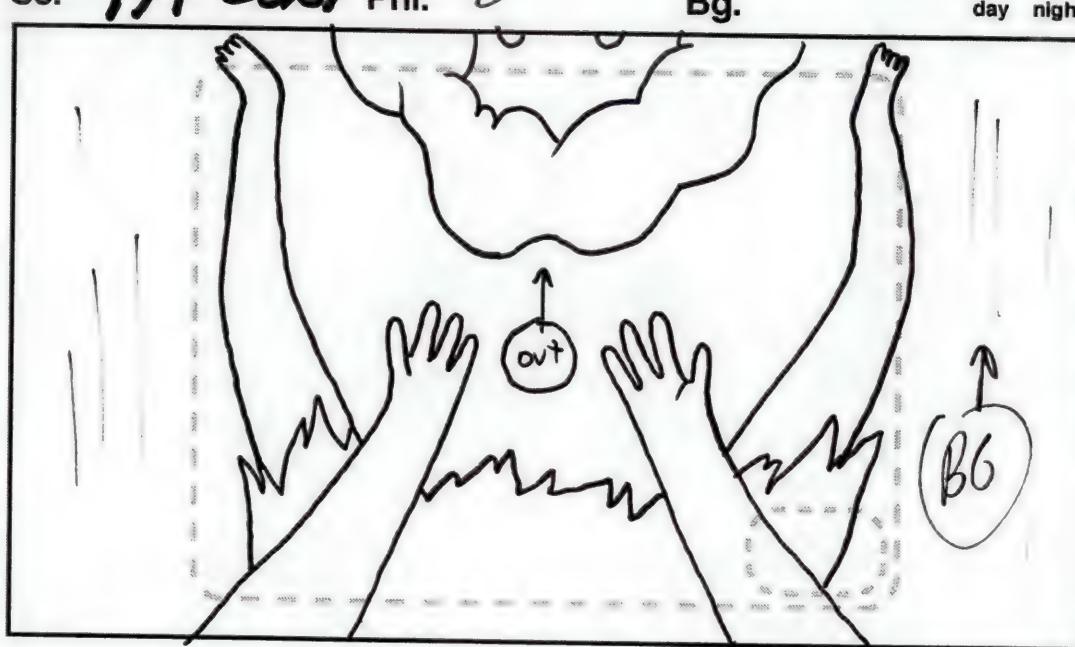
Pnl.

B

Bg.

Page 174

day night



Dialog:

Action: (mask whipping in the wind)

Timing:



SEP 18 2014

- BETTY LETS GO as MASK
- MASK FLIES UPWARD off/s.

Production:

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ADVENTURE TIME

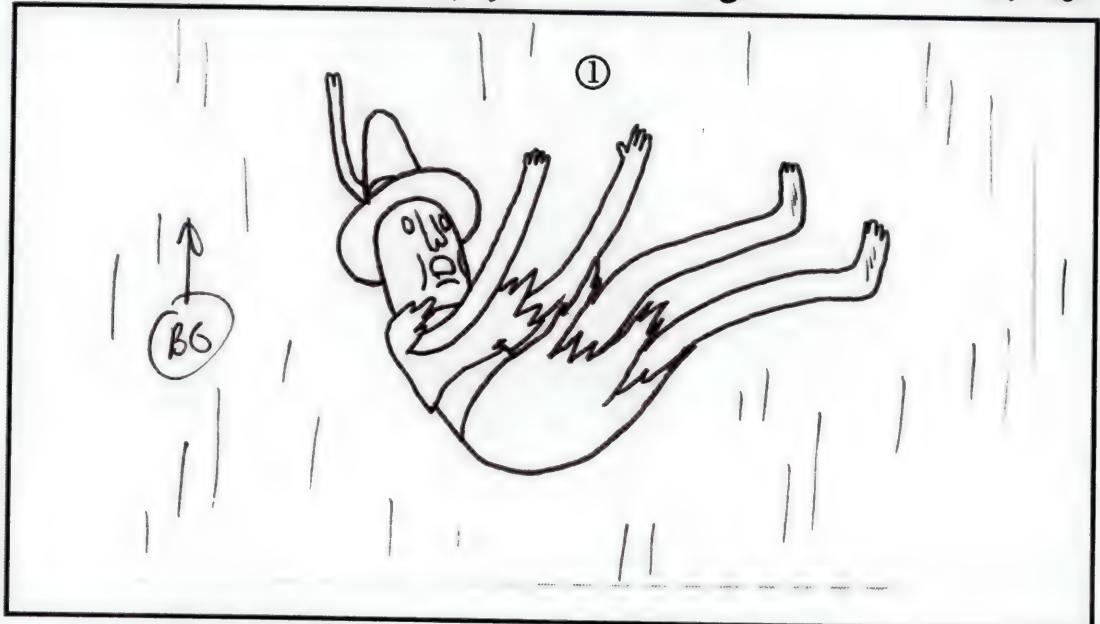
Sc. 155

Pnl. A

Bg.



day night



Dialog:

Magic Man / Wait, what's happening...

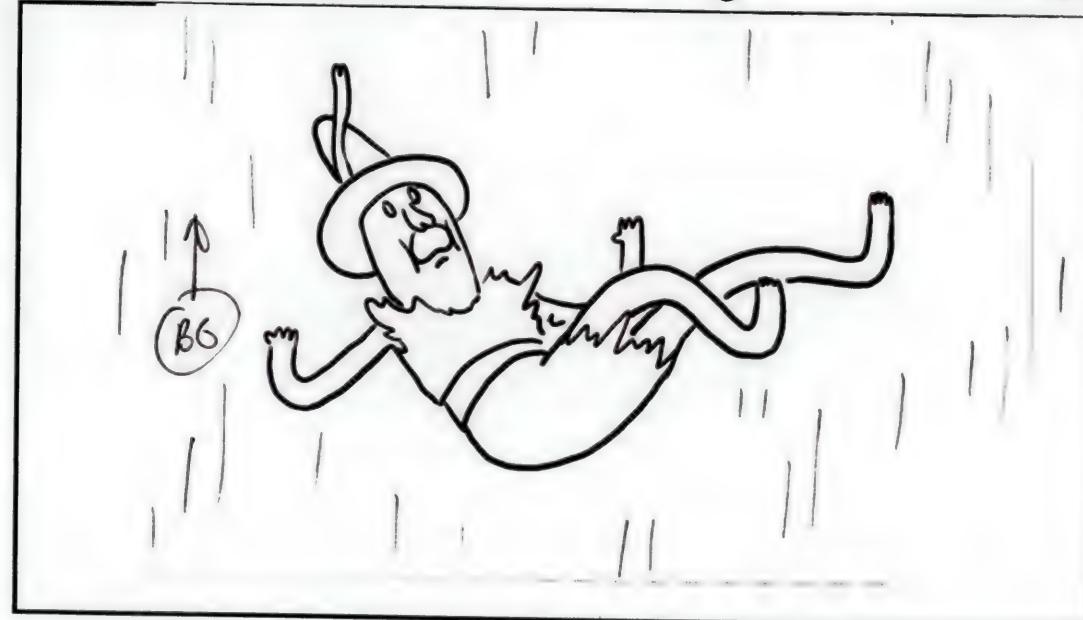
Sc. 155 cont

Pnl. B

Bg.

Page 175

day night

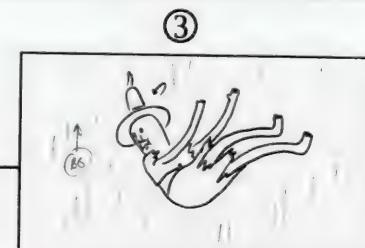
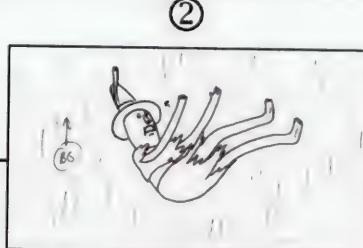


Action:

- BETTY NOW HAS MAGIC MAN'S HEAD.

SEP 18 2014

Timing:



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ADVENTURE TIME

Sc. 156

Pnl. A

Bg.

day night



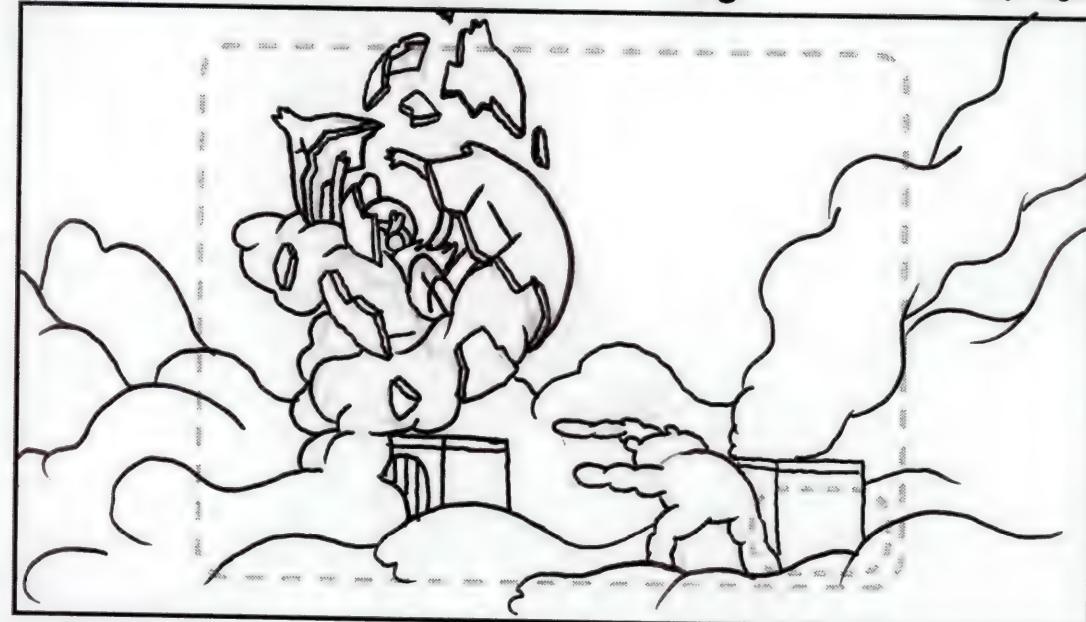
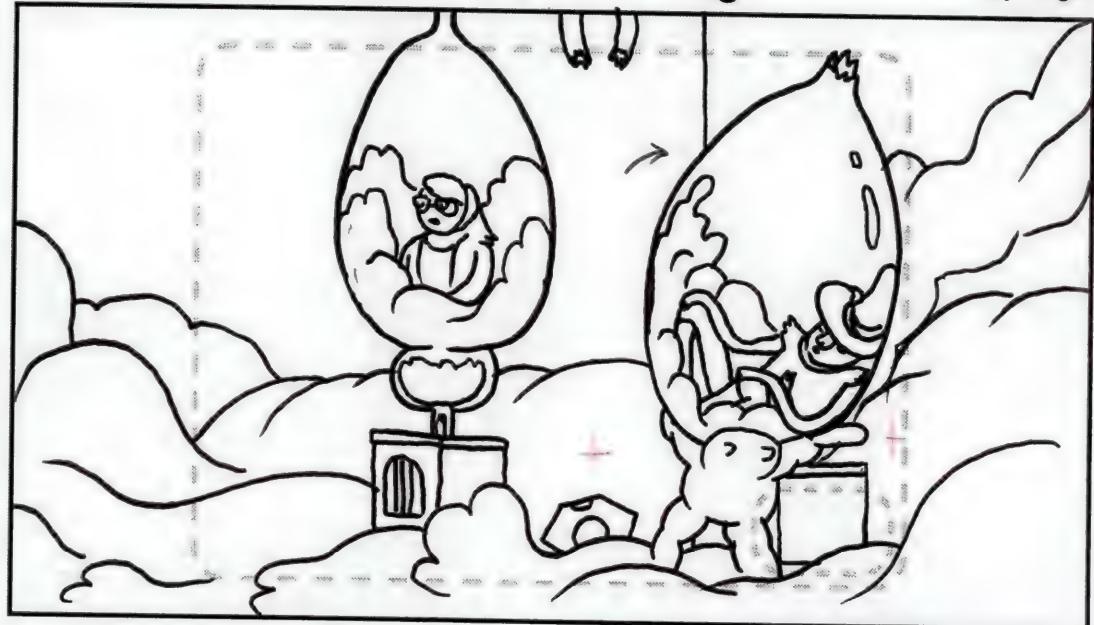
Sc. 156 cony

Pnl.

Page

176

day night



Dialog:

Finn / RAAA !!

Action:

- BREAD FINN HEFTS
MAGIC MAN'S CHAMBER.

Timing:



SMASH

- FINN TO JSES
MM'S CHAMBER
AT BETTY'S CHAMBER

SEP 18 2014

Production:

EPISODE #

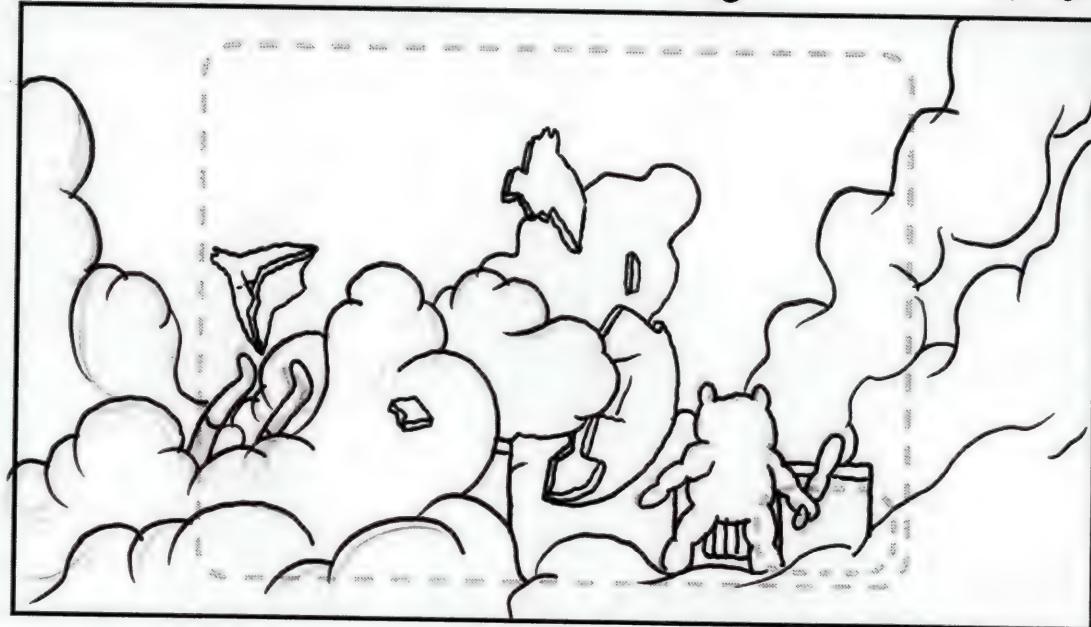
10251197 1025-197

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ADVENTURE TIME

Sc. 156 cont Pnl. C

Bg.



day night

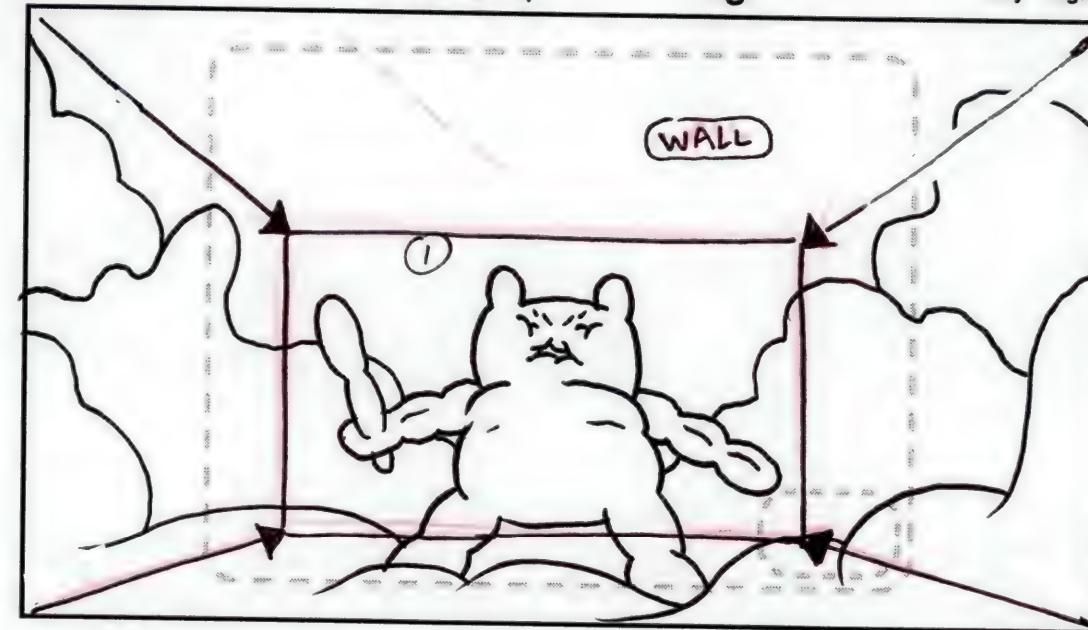
Sc. 157

Pnl. A

Bg.

Page 177

day night



Dialog:

Bread Finn/ (Heavy breathing)

Action:
-BETTY + MM FALL
INTO SMOKE.



Timing:

Truck in

SEP 18 2014



Production:

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ADVENTURE TIME

Sc. 157 cont Pnl. B

Bg.



day night

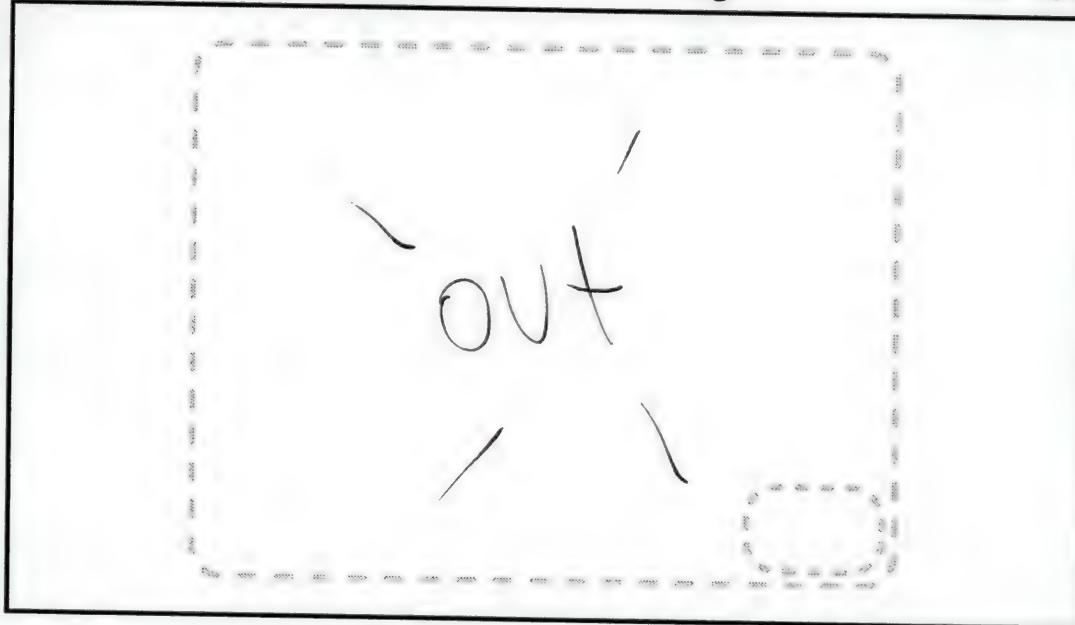
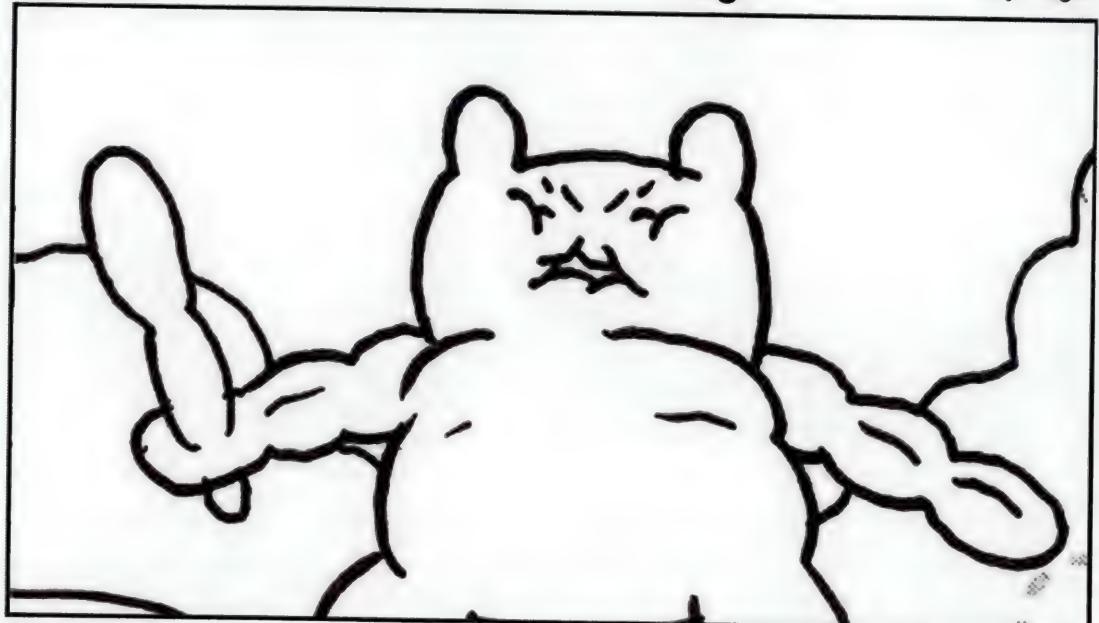
Sc.

Pnl.

Bg.

Page 178

day night



Dialog:
Bread Finn/ (Heavy breathing)

Action:

end truck in

SEPT 8 2014

Timing:

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1025/197

ADVENTURE TIME

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Sc. 158

Pnl. A

Bg.



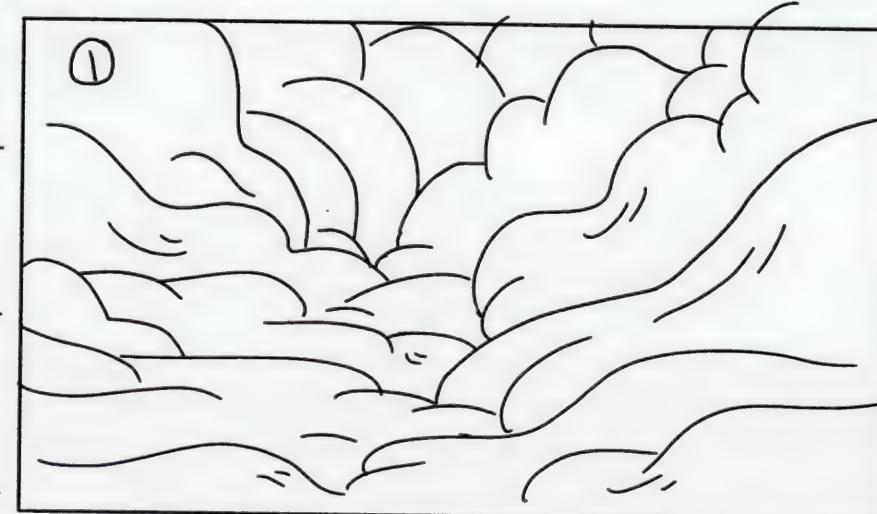
day night



Dialog: MM: ungh!

Action:

Timing:



Sc. 159

Pnl. A

Bg.

day night

WALL



Magic Man! woof! what the-



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MM REGAINS
CONSCIOUSNESS.

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day night

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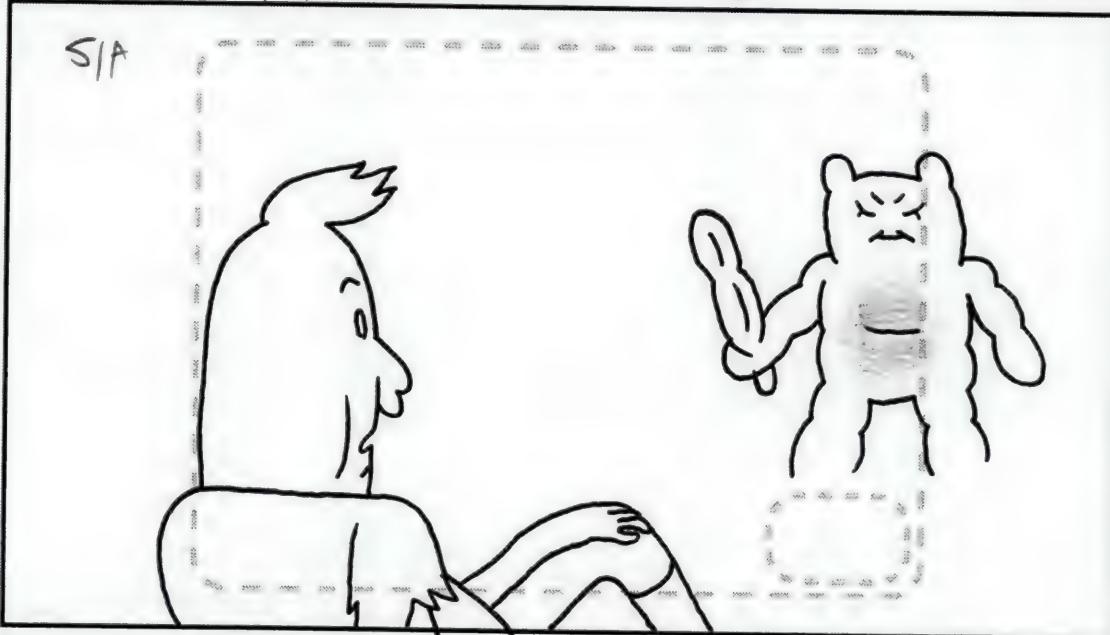
ADVENTURE TIME

Sc. 159 cont Pnl. B

Bg.



day night



Dialog: Magic Man / Oh look, the bread's alive!

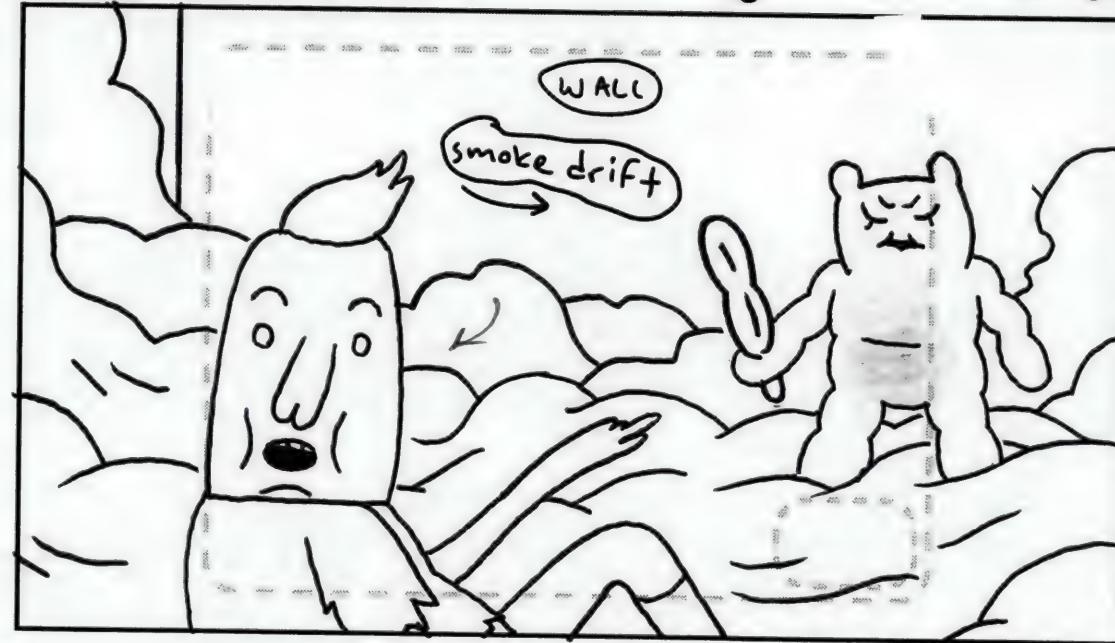
Sc. 159 cont Pnl. C

Bg.

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day night



Magic Man / Betty you see...

Action:

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Timing:

Production:

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ADVENTURE TIME

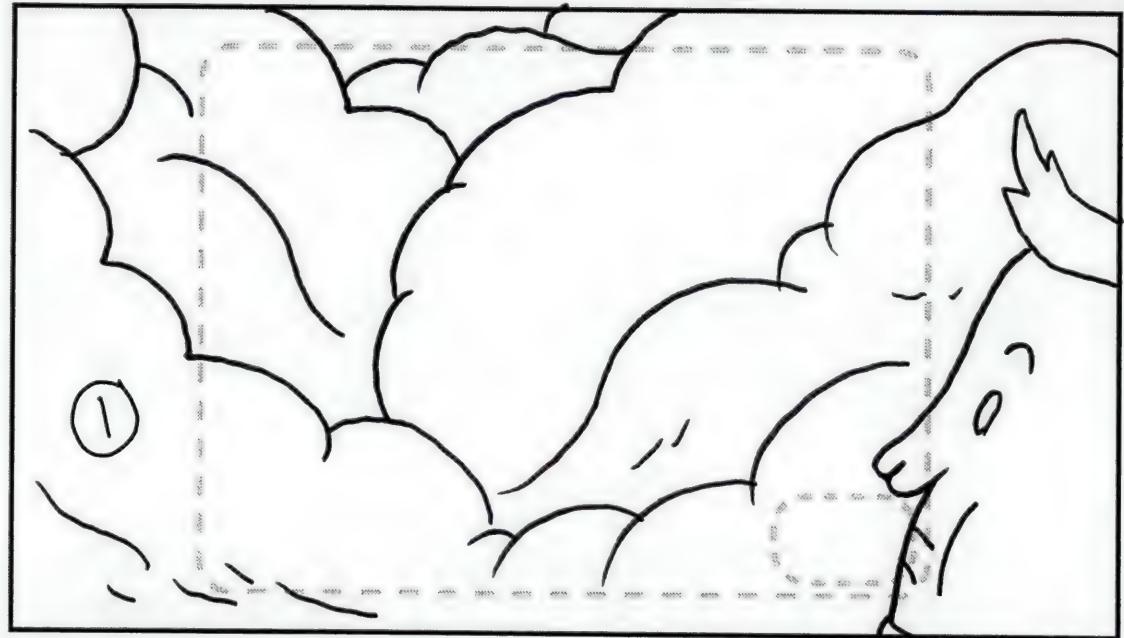
Sc. 160

Pnl. A

Bg.



day night



Sc. 160 cont

Pnl. B

Bg.

Page 181
181ANEXT
day night



Dialog:

Betty / I see a crab emerging ————— from a dark pool

Action:



Timing

② magic man / oh yeah?

— SMOKE CLEARS REVEALING
MAGIC BETTY.

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ADVENTURE TIME



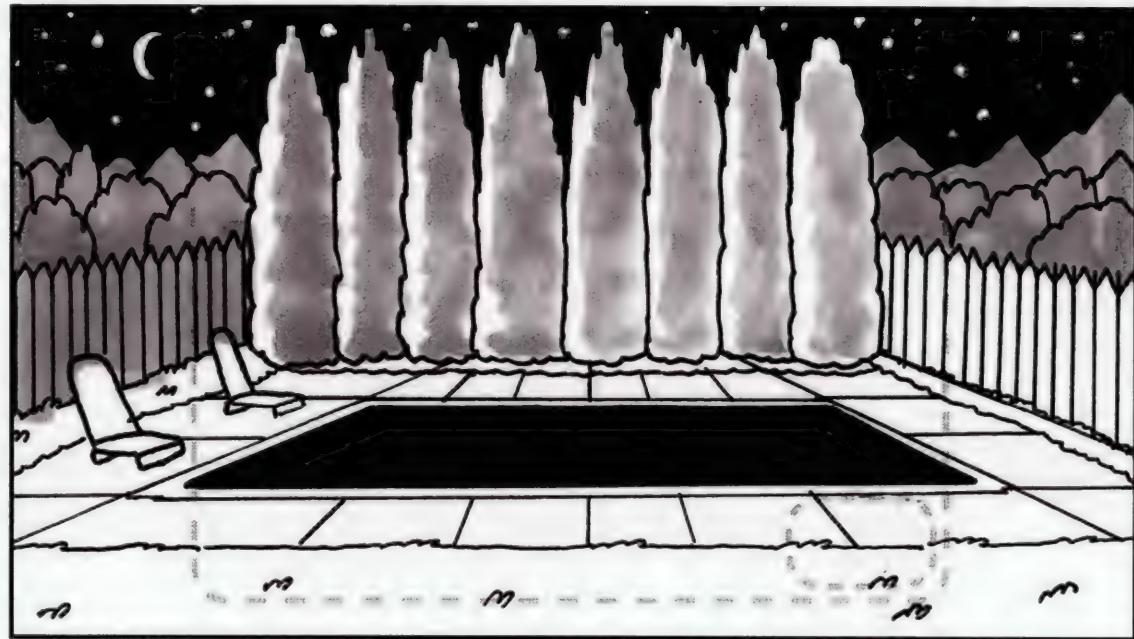
day night

Sc.

Sc. 160A

Pnl. A

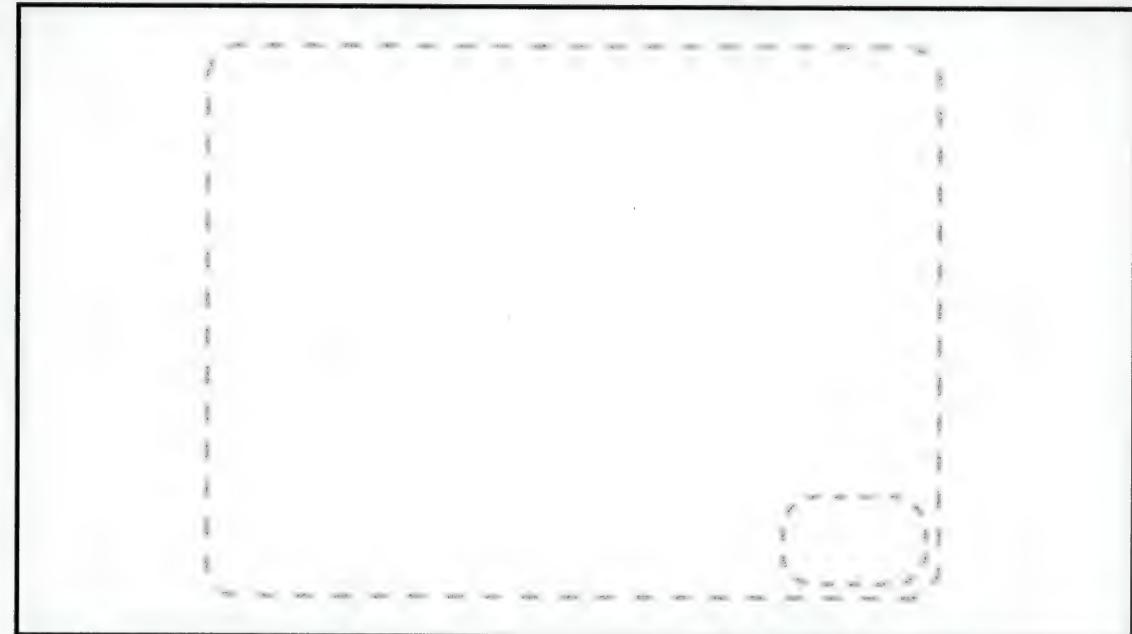
Bg.



Sc.

Bg.

Page 181A
182 NEXT
day night



Dialog:

Action:

SEP 18 2014

Timing:

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ADVENTURE TIME

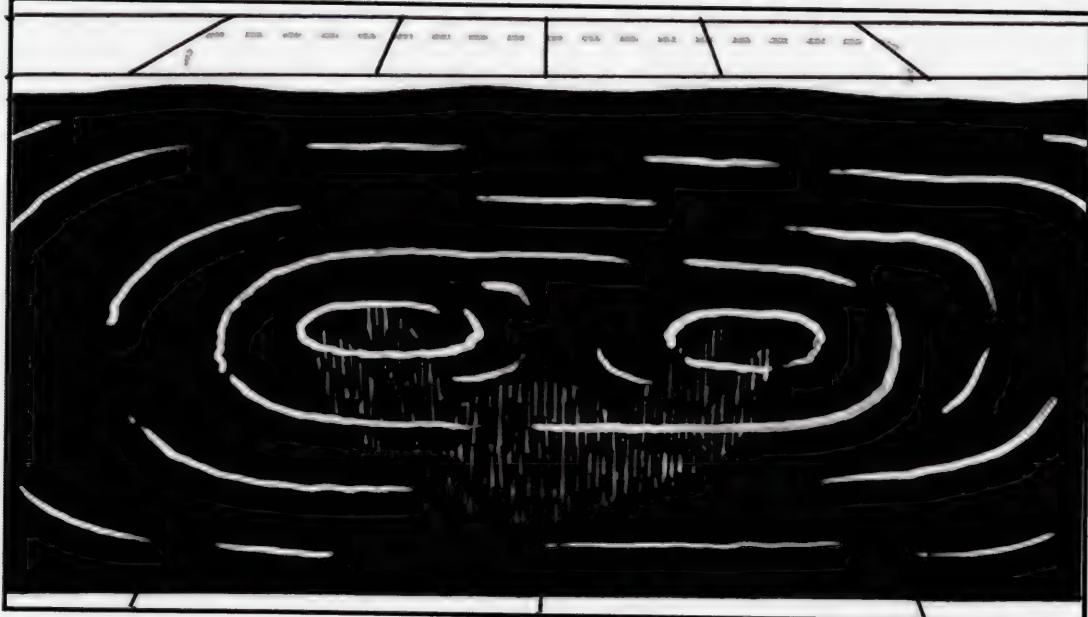


Sc. 161

Pnl. A

Bg.

day night



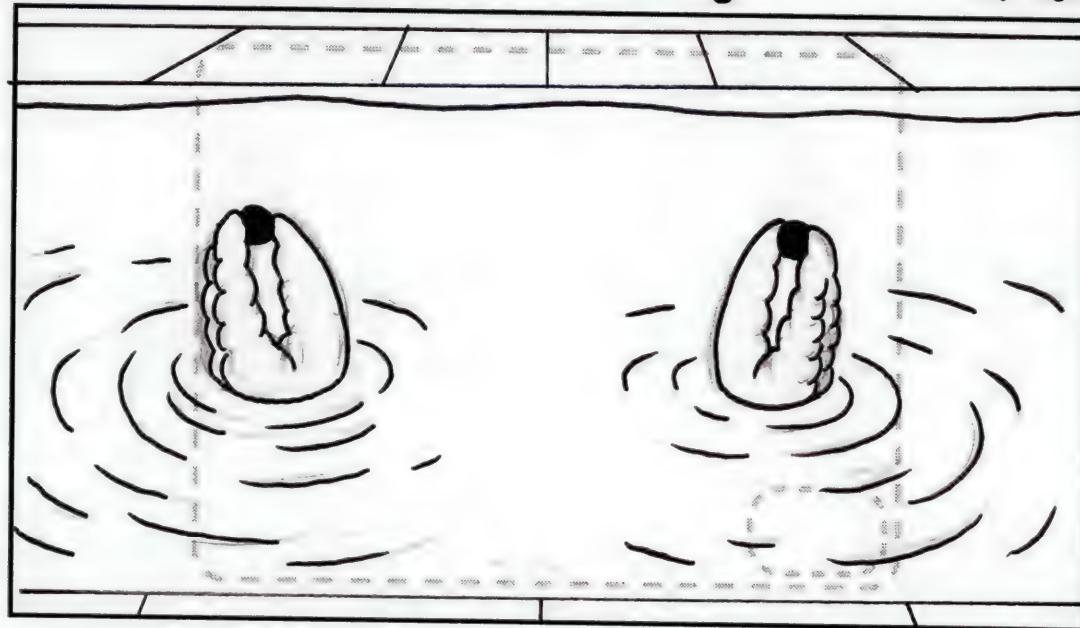
Sc. 161 cont

Pnl. B

Bg.

Page 182

day night



Dialog:

Magic Man/(OS) What does the crab say ?

Action:

(claws come out of the water)

SEP 18 2011

Timing:

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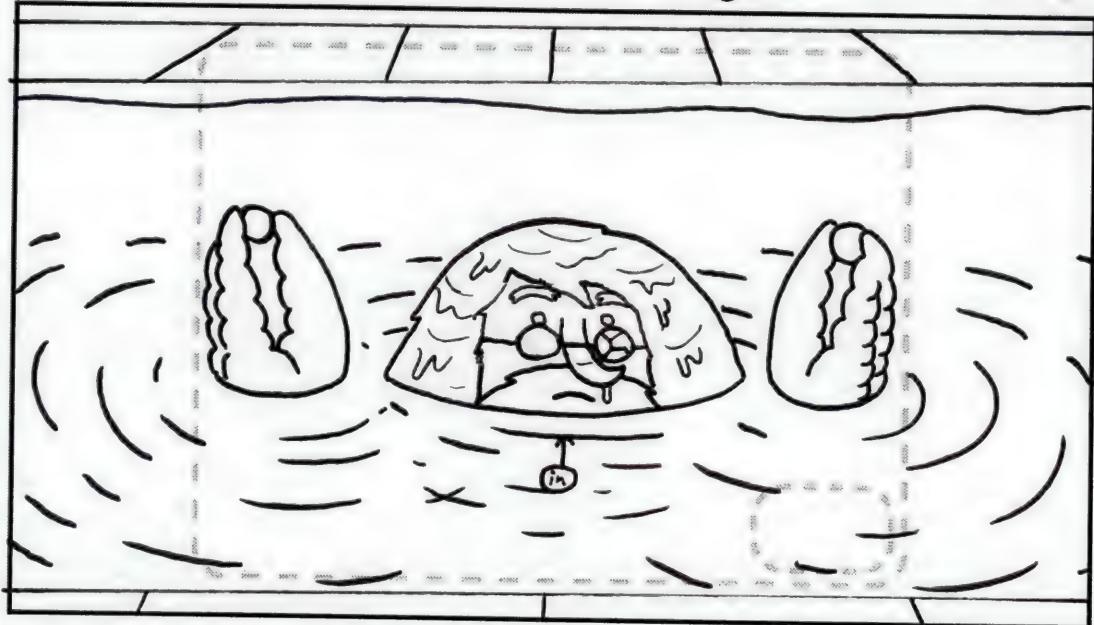
ADVENTURE TIME

Sc. 161 cont Pnl. C

Bg.



day night



Dialog:

(simon silently mouths a phrase)
"You forgot your floaties"

(maybe it appears as subtitles?)

Action:

- SIMON HEAD EMERGES FROM WATER.

SEP 18 2014

Timing:

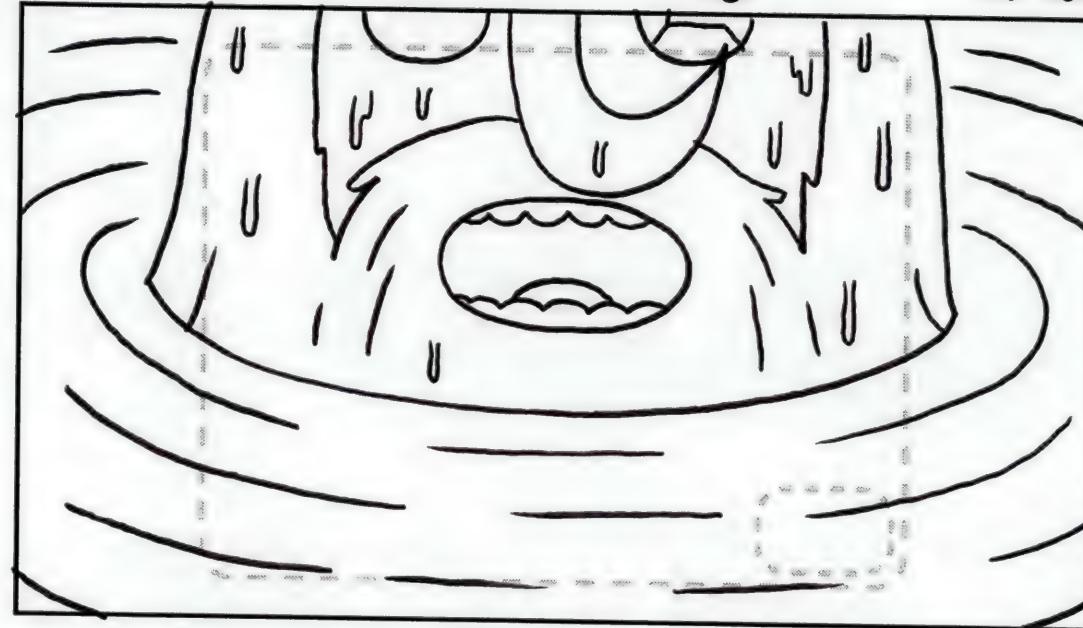
Sc. 162

Pnl. A

Bg.

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day night



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Production:

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1025/197

ADVENTURE TIME

Sc. 163

Pnl. A

Bg.



day night



Dialog:

Betty [Screams turns to laughing]

Action:

②

③



Timing:

SEP 18 2014

Betty / LATERs!

- BETTY TELEPORTS AWAY.

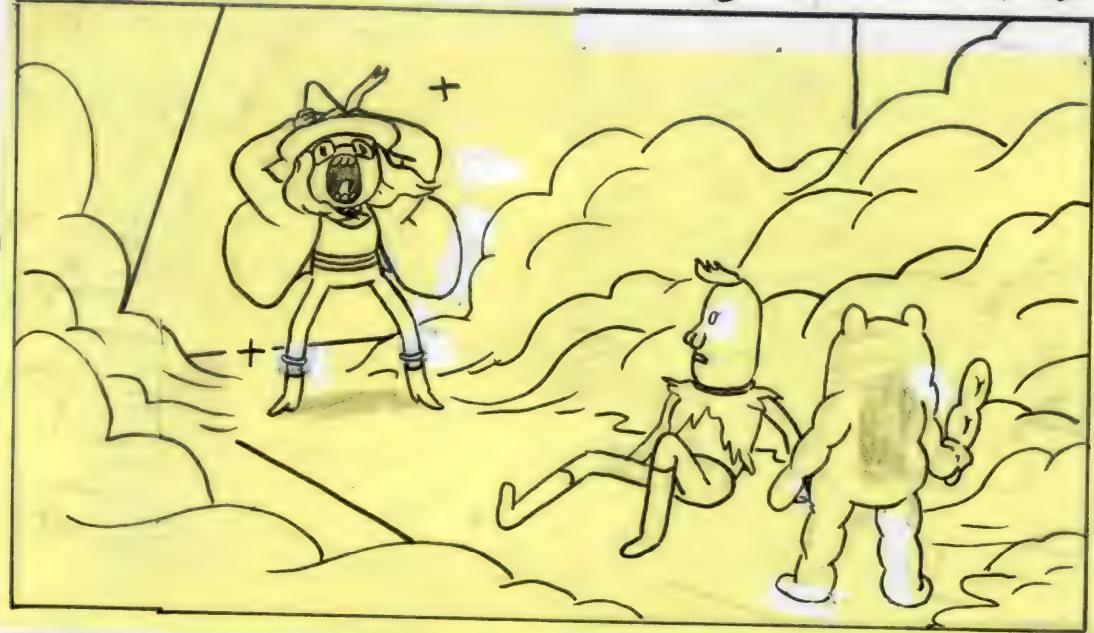
Sc. 164

Pnl. A

Bg.

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day night



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ADVENTURE TIME

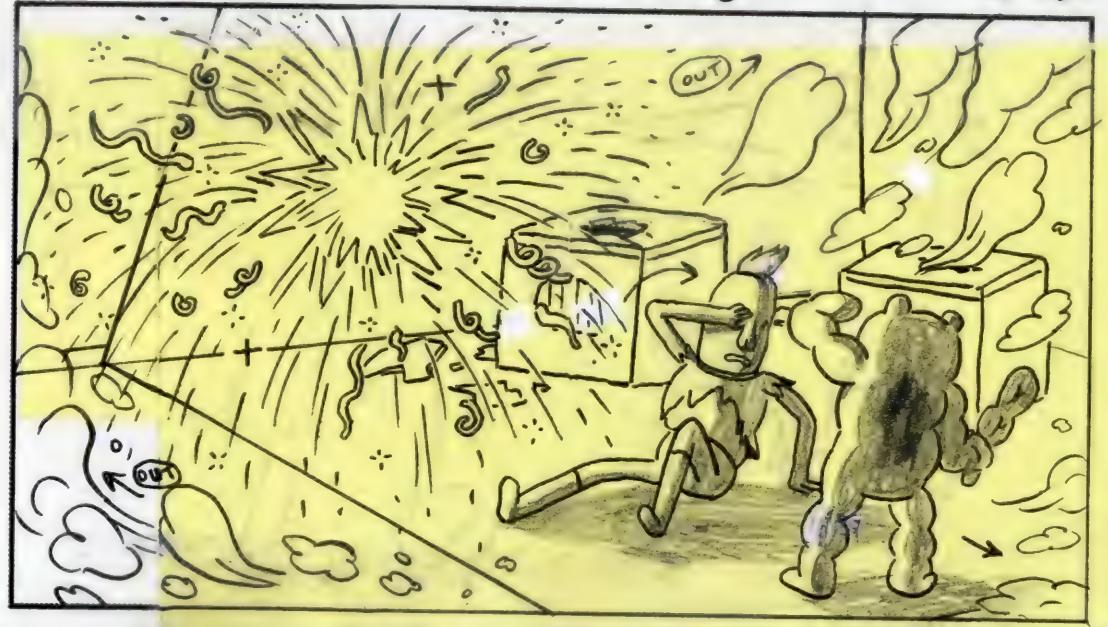


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Sc. 164 CONT Pnl. B

Bg.

day night



Dialog:

SFX:

— BOOM

Action:

fireworks

Timing:

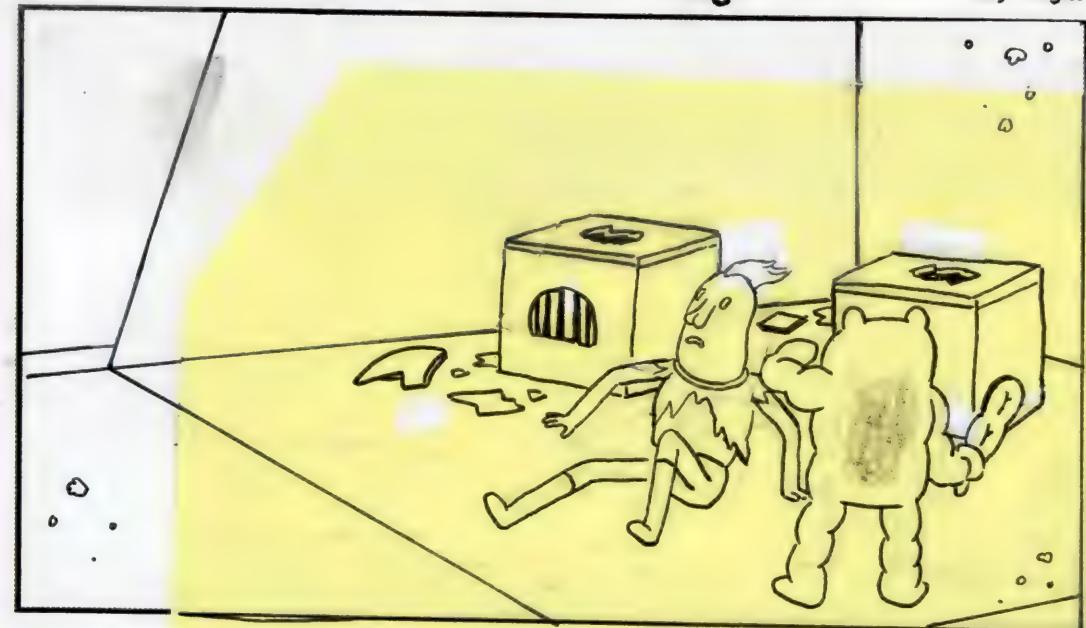
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Sc. 164 CONT Pnl. C

Bg.

day night



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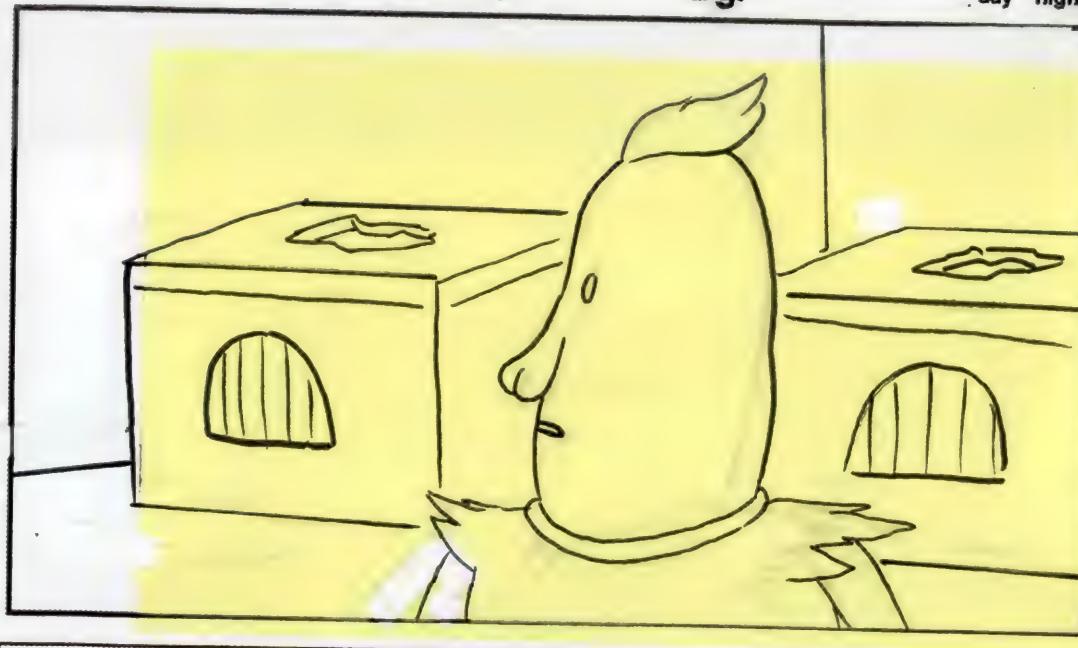
1025/197

ADVENTURE TIME

Sc. 165

Pnl. A

Bg.



day night

Sc.

165 cont

Pnl. B

Bg.

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day night

Sc.

165

cont

Pnl. B

Bg.

Sc.

165

ADVENTURE TIME



day night

Sc. 165 cont Pnl. C

Bg.



Dialog:

SFX.
=: BOP :

Action: mm/ow!

-BREAD FINN BOPS
MAGIC MAN.

Timing:

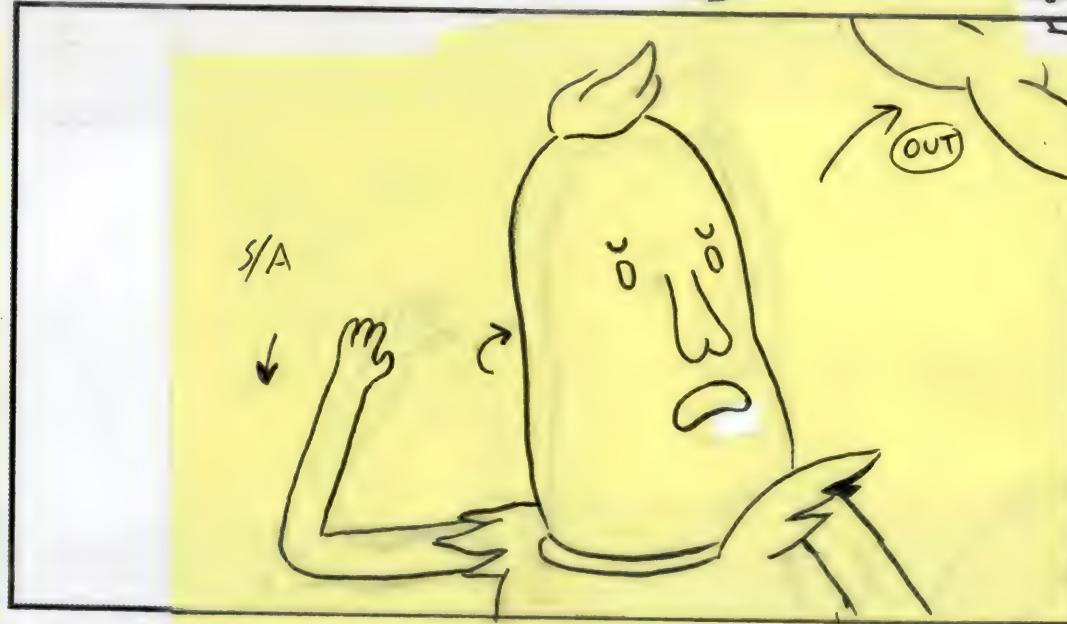
SEP 18 2014

Sc. 165 cont Pnl. D

D

Bg.

night



EPIISODE #

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Production:

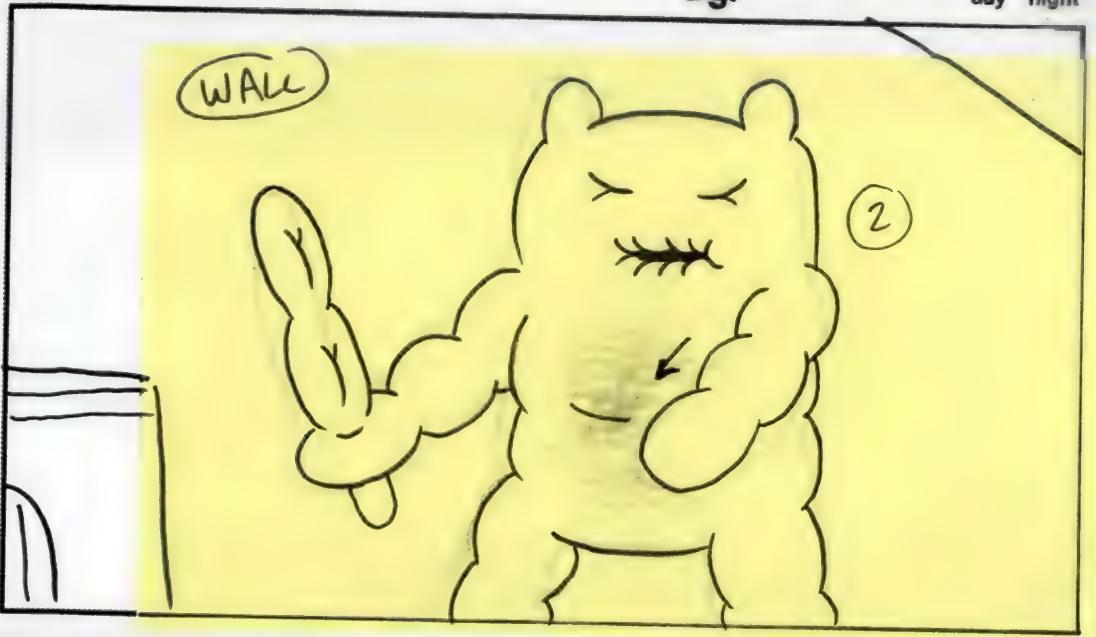
1025/197

ADVENTURE TIME

Sc. 166

Pnl. A

Bg.



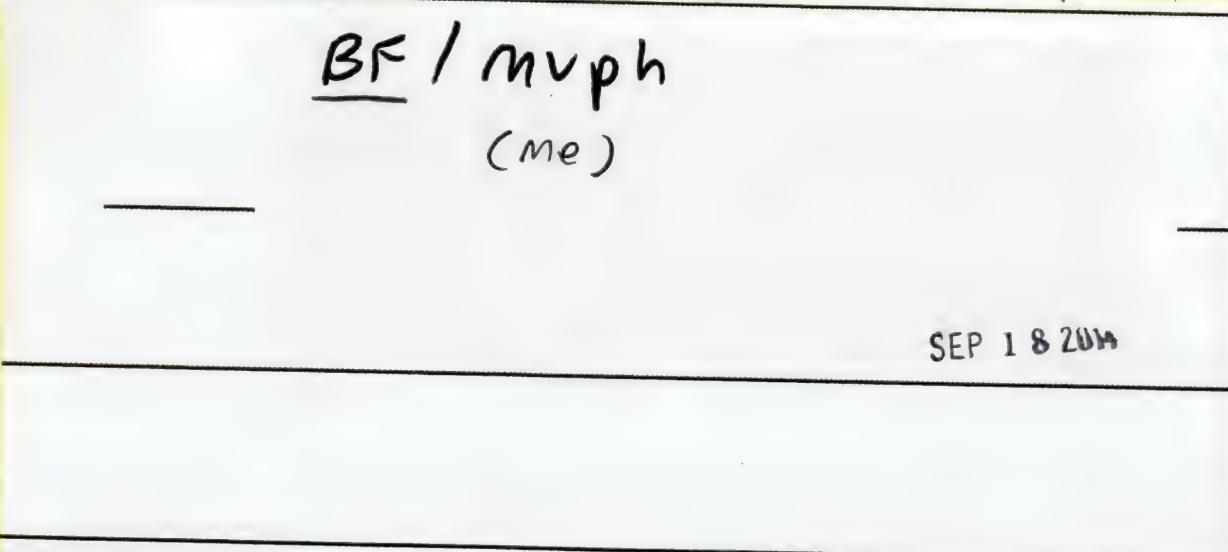
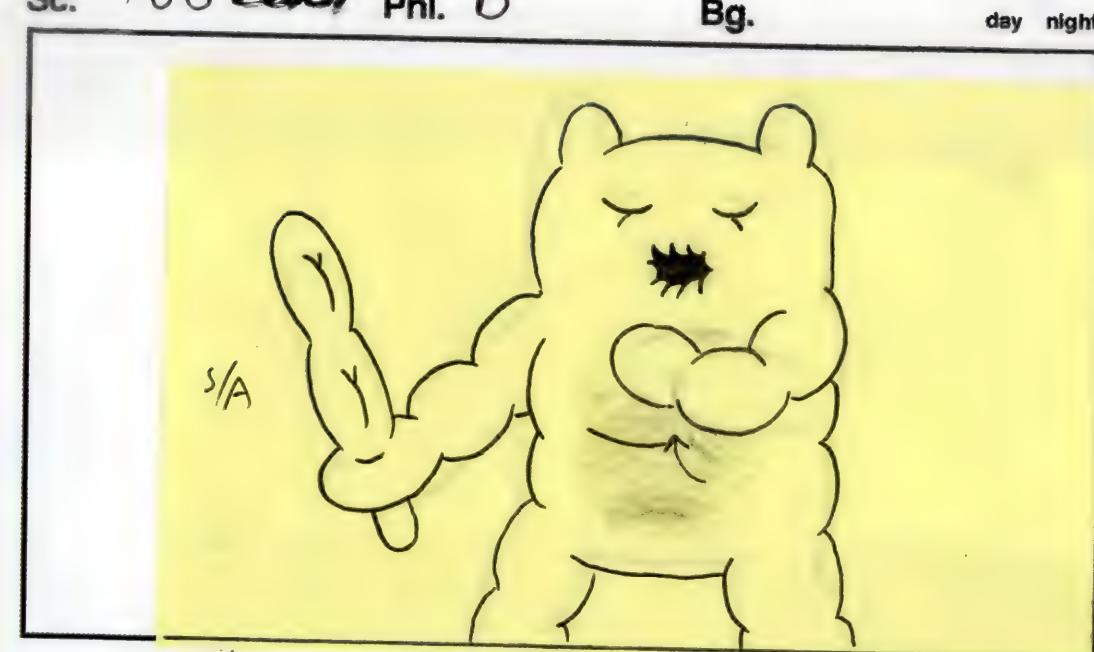
Sc. 166 cont

Pnl. B

Bg.

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day night



BF / murm (turn)

(me)

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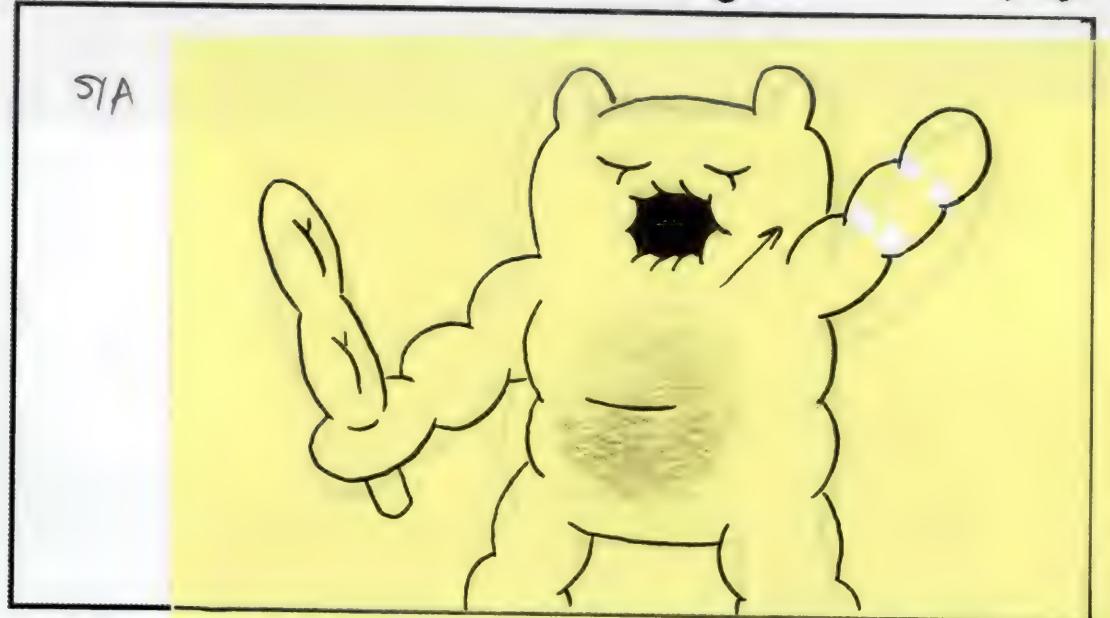
ADVENTURE TIME

Sc. 166 cont Pnl. C

Bg.



day night



5/A

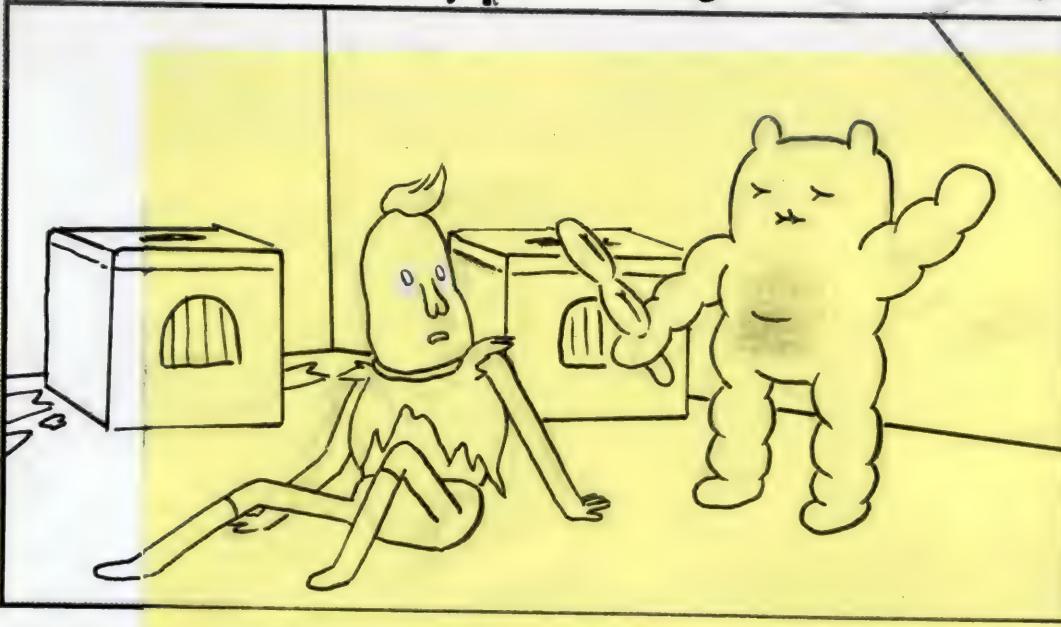
Sc. 167

Pnl. A

Bg.

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day night



Dialog:

BF/ MAPH!
(back!)

mm/ do what?

Action:

Timing:

SEP 18 2014

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Production:

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ADVENTURE TIME

Sc. 167 cont Pnl. B

Bg.



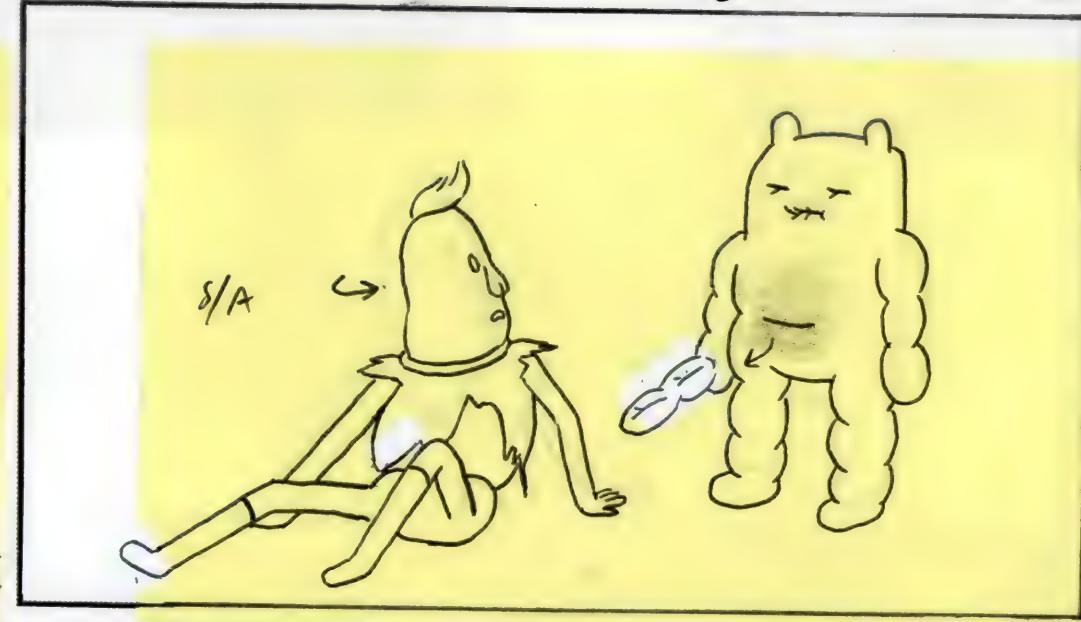
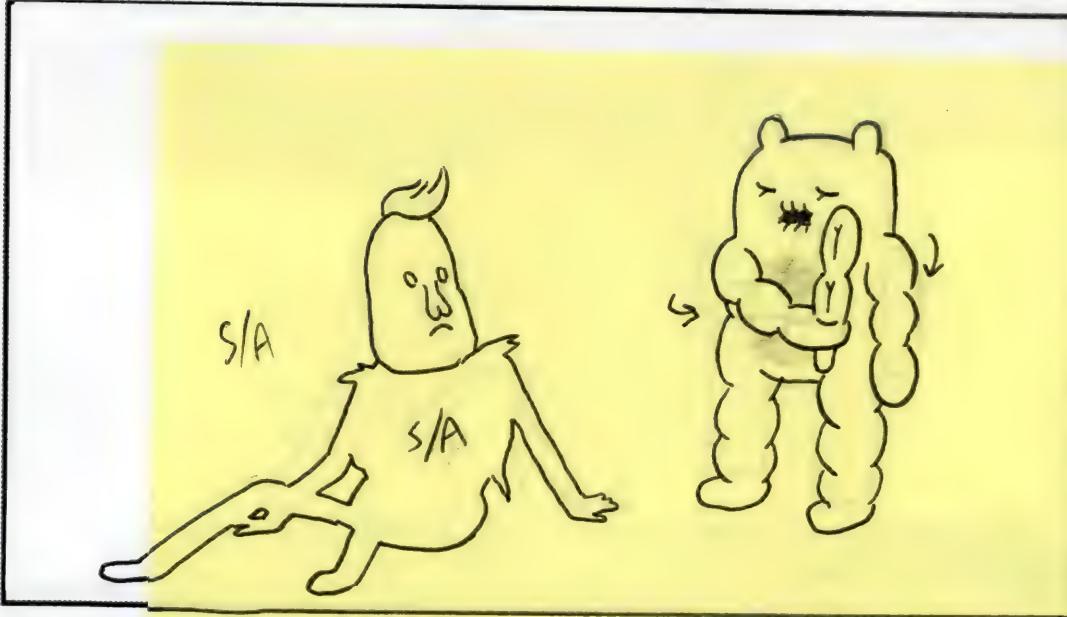
day night

Sc. 167 cont Pnl. C

Bg.

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day night



Dialog:

BF/ Mvrm maph maph.
— (turn me back)

mm) "turn you back"?

Action:

SEP 18 2011

Timing:

Production:

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ADVENTURE TIME

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Sc. 167 cont Pnl. D

Bg.



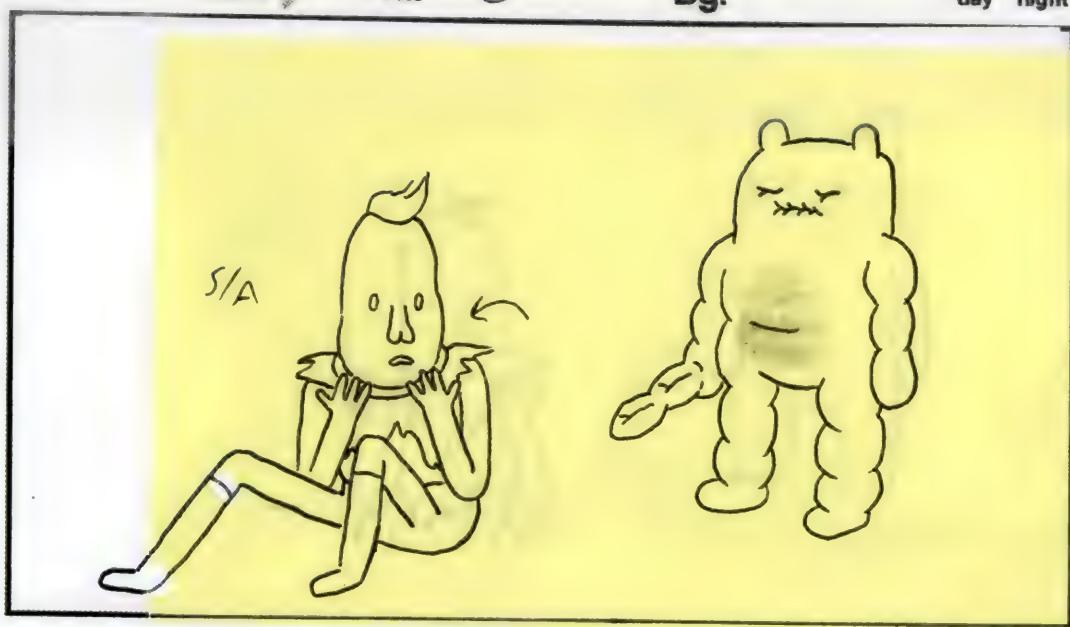
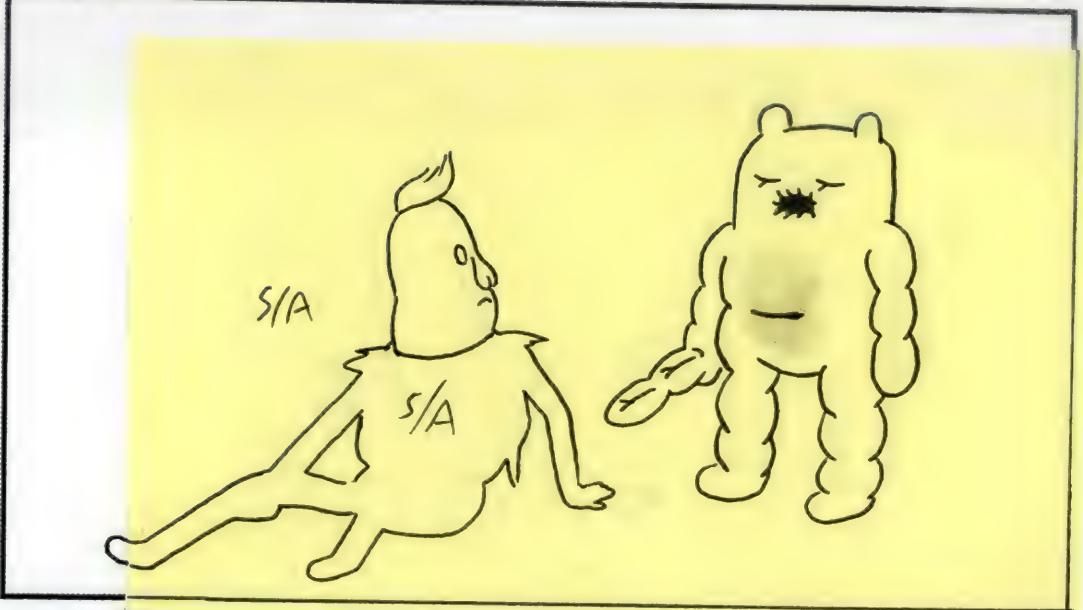
day night

Sc. 167 cont Pnl. E

Bg.

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day night



Dialog:

B.F. / MEPH.

(yes)

M.M. / I can't.

Action:

Timing:

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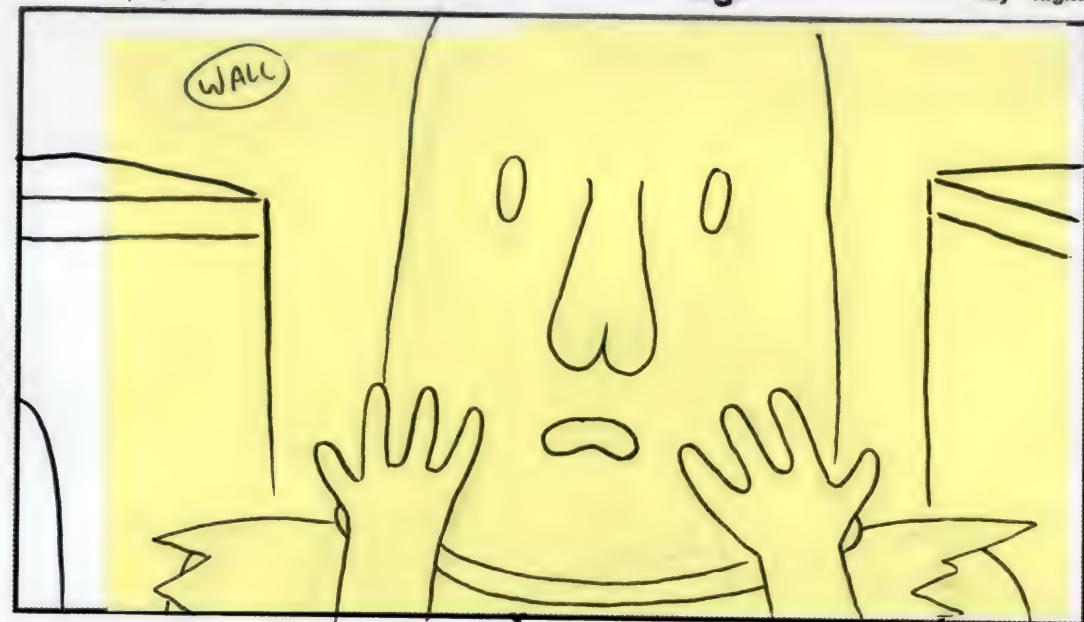
Sc. 168

Pnl. A

Bg.



day night



Dialog:

mm I think I'm just a
NORMIE now.

Action:

Timing:

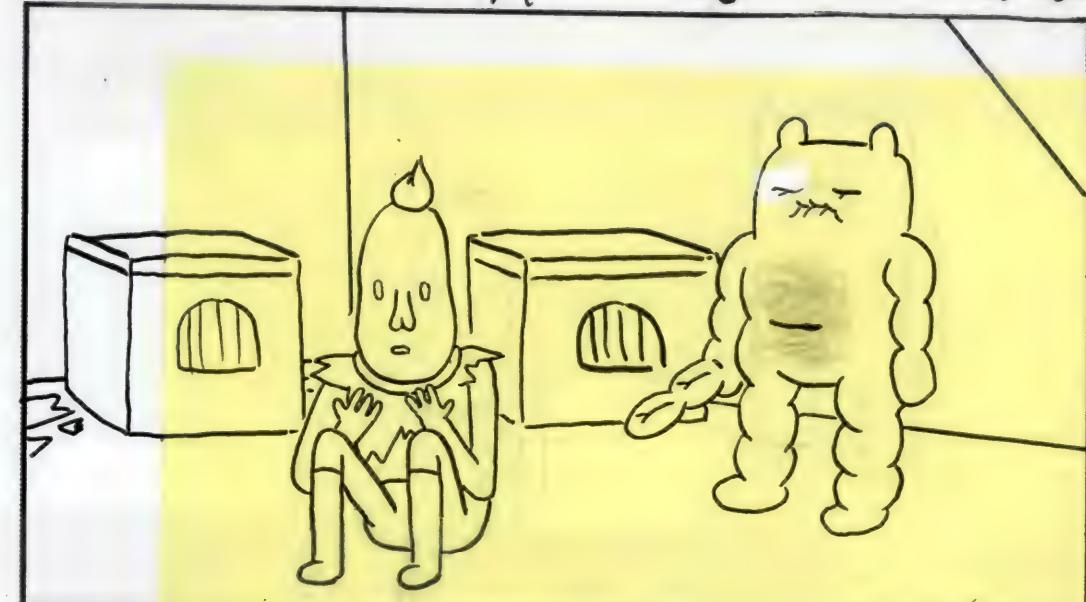
Sc. 169

Pnl. A

Bg.

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day night



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ADVENTURE TIME

Sc. 169 cont Pnl. B

Bg.



day night

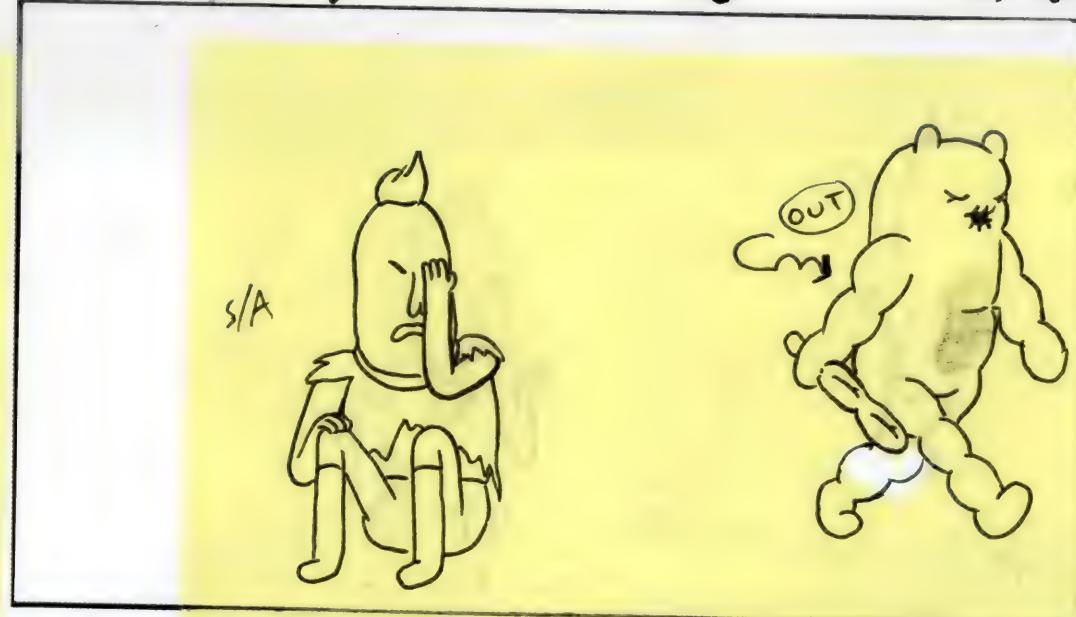
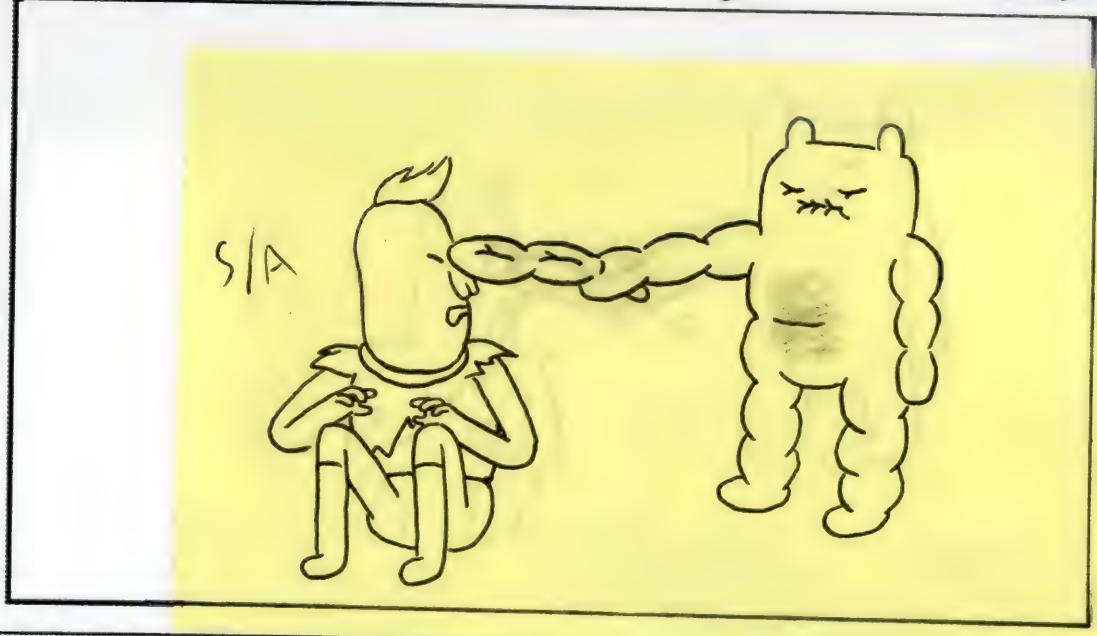
Sc.

169 cont Pnl. C

Bg.

Page 193

day night



Dialog:

SFX:

(POKE)

MM / OW!

Action:

-BF POKES MM. W/ BREAD SWORD.

Timing:

F/ maph moh

(get stuffed)

-BF WALKS OFF

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Production:

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Sc. 169 cont Pnl. D

Bg.



day night

Sc.

169 cont Pnl. E

Bg.

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day night



Dialog:

Action:

-MM HOLDS EYE.

Timing:



SEP 18 2014

-MM REACHES
OFF/S AND PULLS
UP GLOB'S
HELMET.

Production:

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1025/197

1025/197

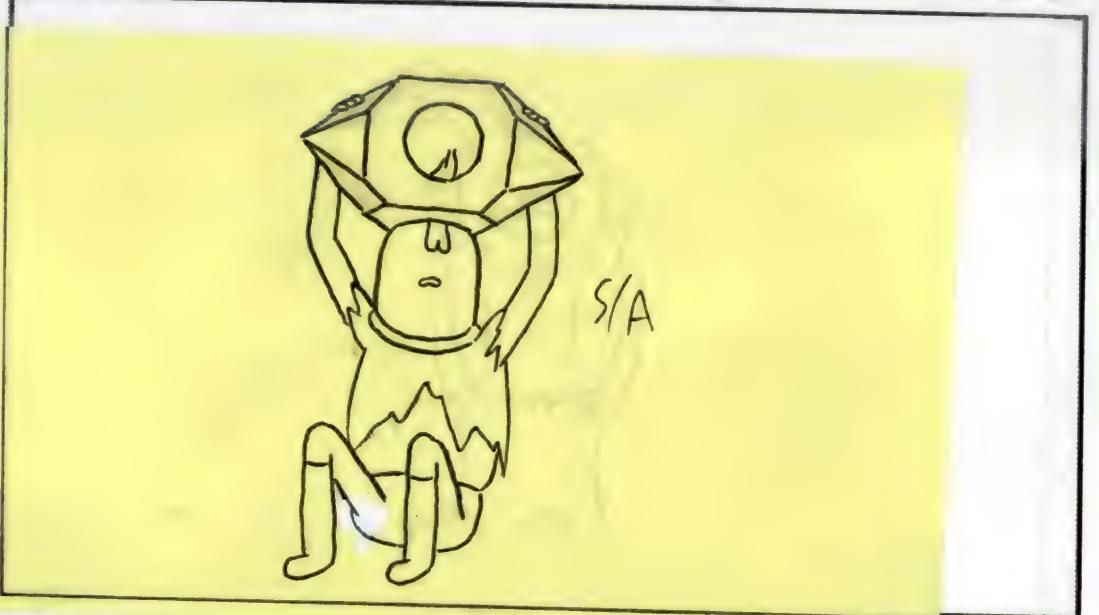
ADVENTURE TIME

Sc. 169 cont Pnl. F

Bg.



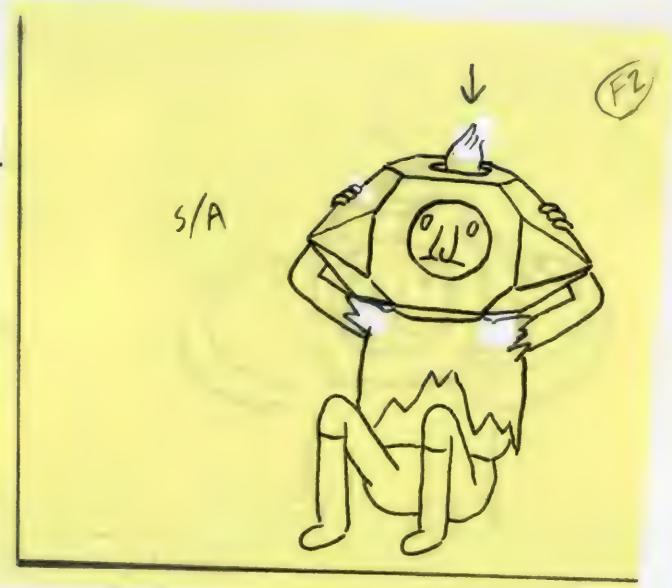
day night



Dialog:

Action:

Timing:

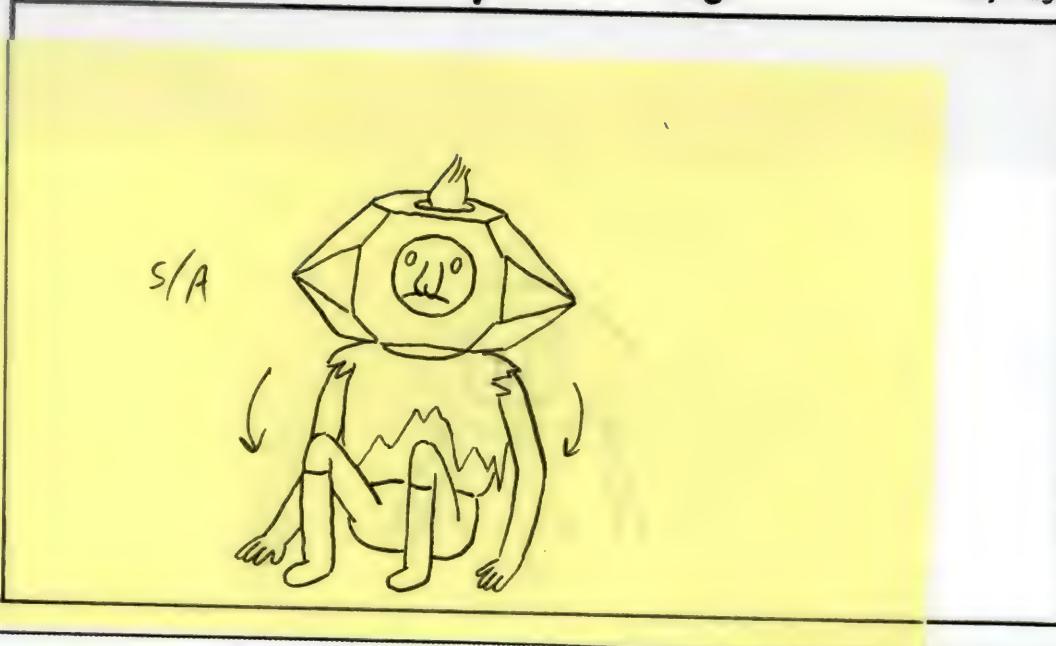


- MM PUTS
ON HELMET
SIDeways.

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Sc. 169 cont Pnl. G

Bg.



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day night

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Sc. 170

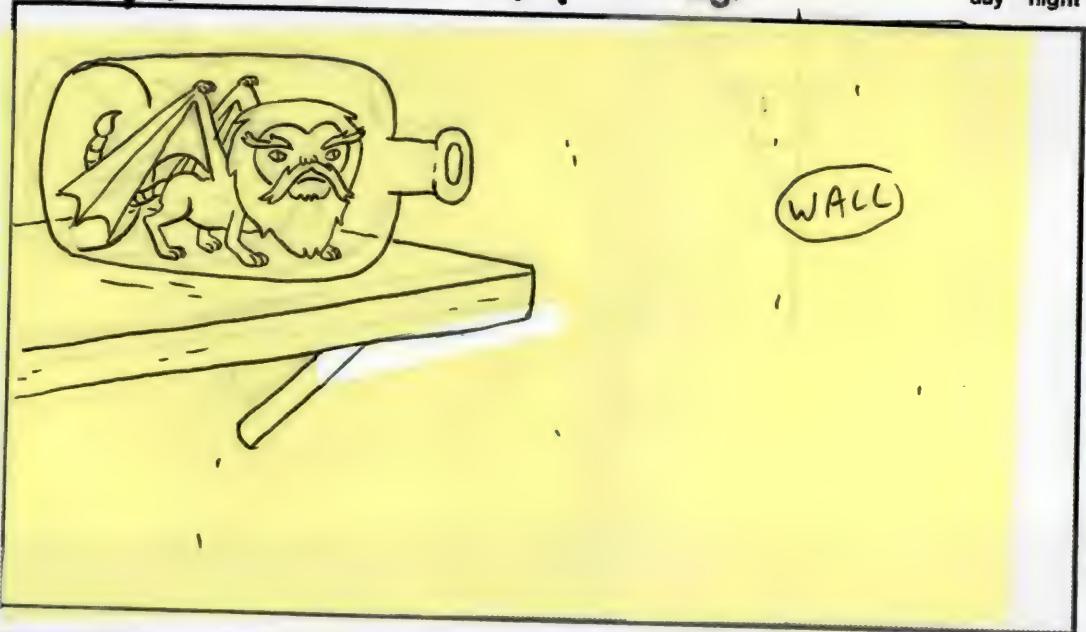
Pnl.

A

Bg.



day night



Dialog:

SPX:

Stomp stomp
stomp

Action:

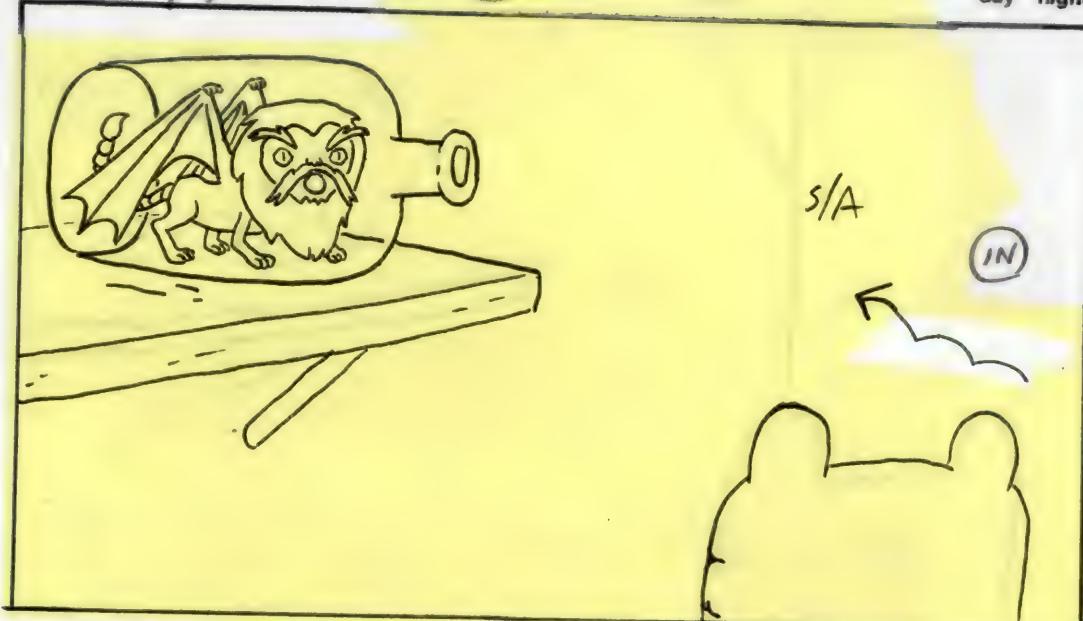
TM/ Finn, is that ya?

-BREAP FINN WALKS ON/S.

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Timing:

Sc. 170 cont Pnl. B



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ADVENTURE TIME

Sc. 171

Pnl. A

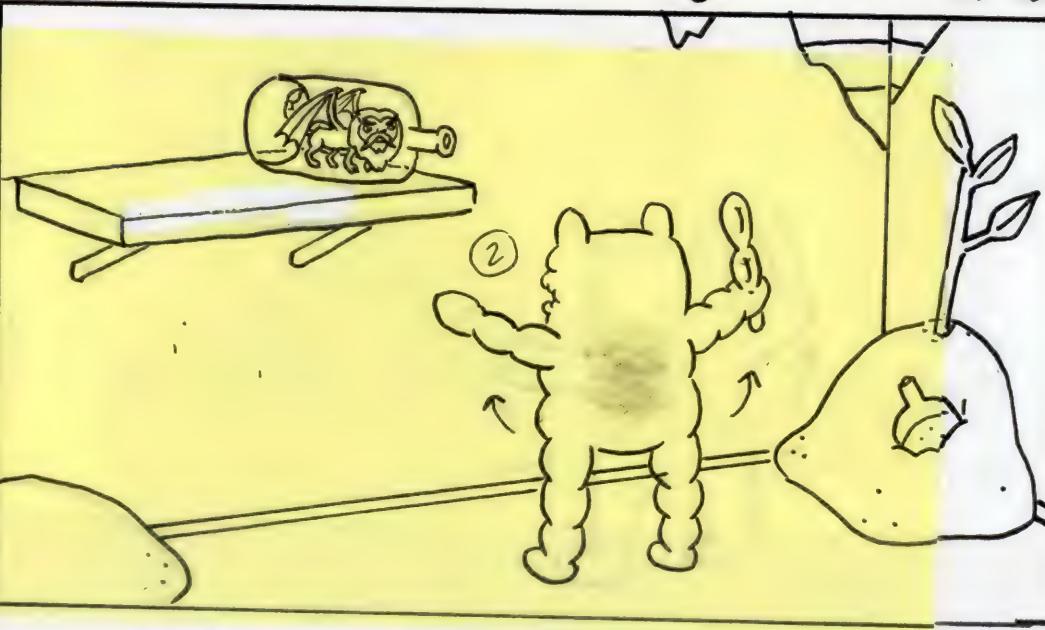
Bg.

day night

172

Prl. A

Page 197



Dialog:

TM ^(9/5) and Jake?

Action:

- C/U OF SOUP-SNAKED FINN.

Timing:

F/ my mvh mv
mimvh mimvh
(Fly me to wizard city)

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Production:

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refield

field

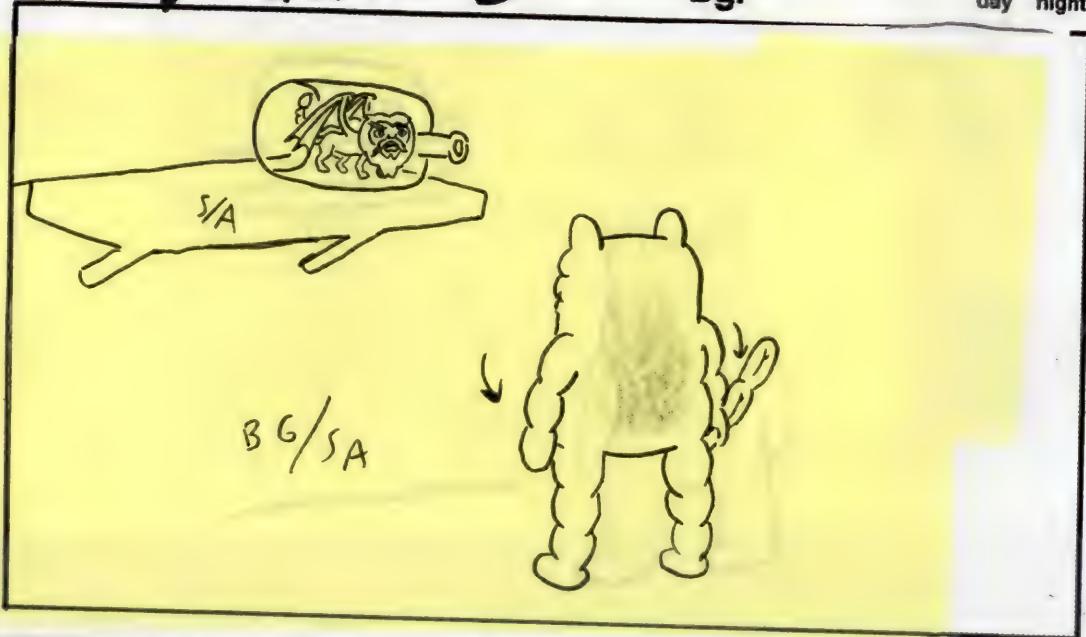
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ADVENTURE TIME

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Sc. 172 cont Pnl. B

Bg.



Dialog:

TM Fly you to wizard city?

Action:

Timing:



Sc. 173

Pnl. A

Bg.



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day night

EPISODE #

Production:

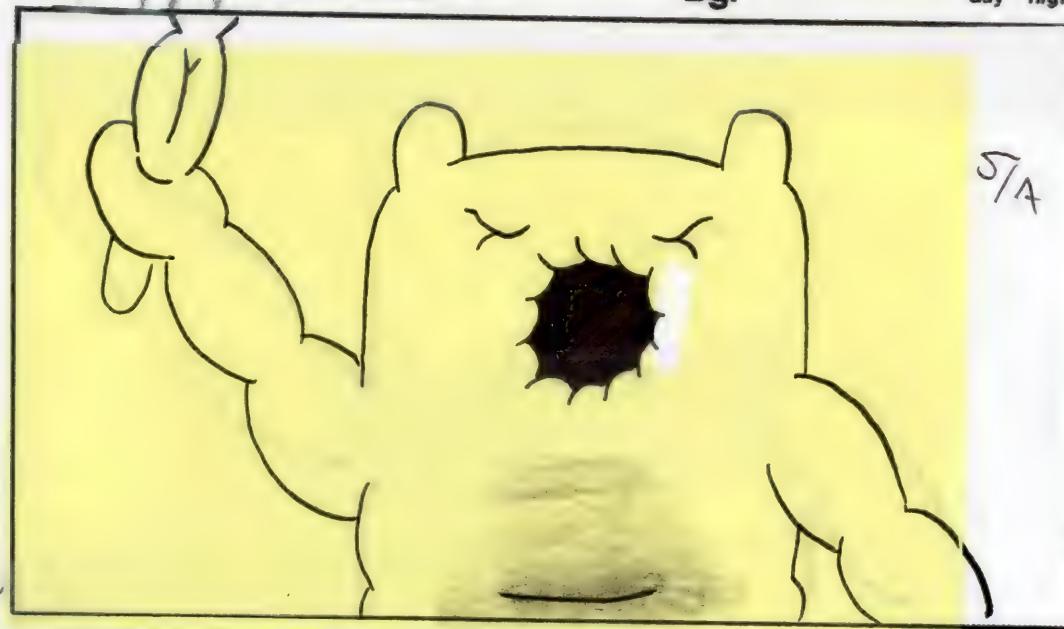
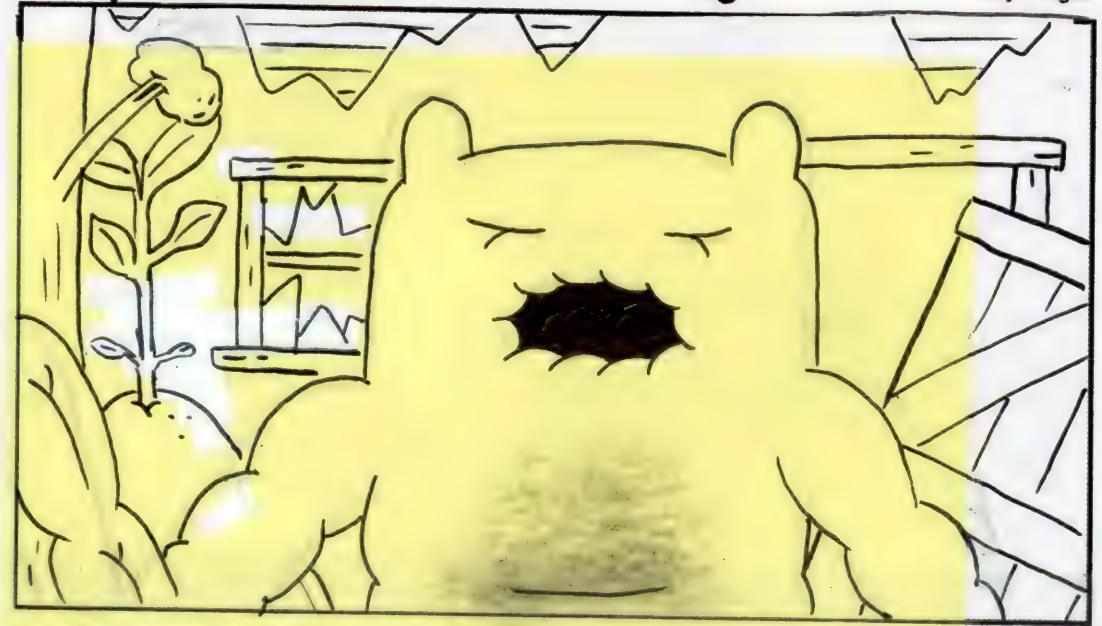
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Dialog:

El meh mo man!

Action:

(yes you can)

Timing:

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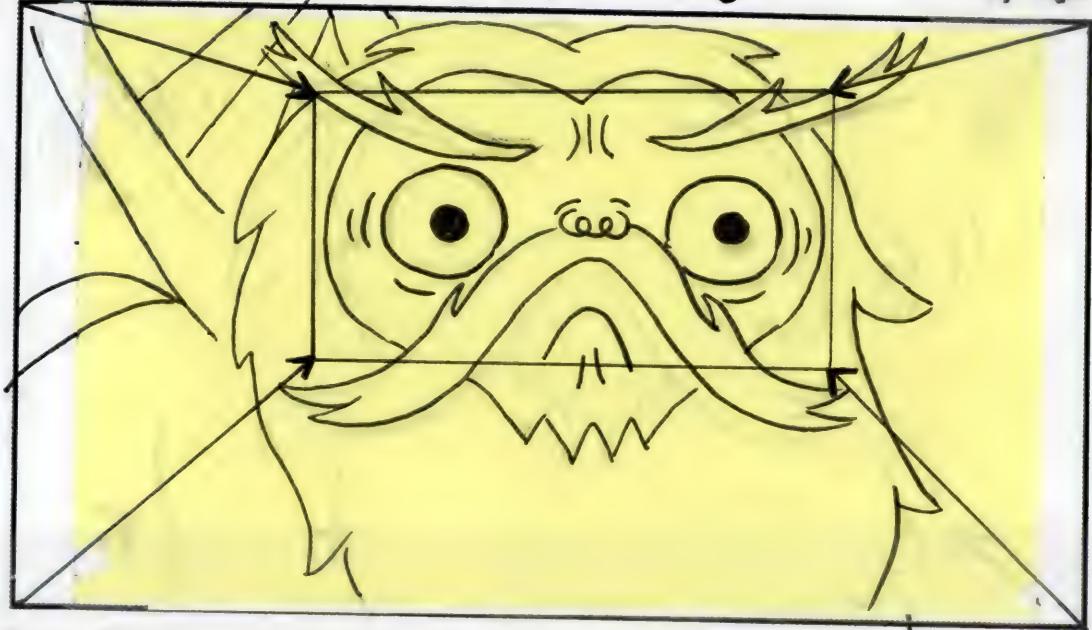
day night

Sc. 175

Pnl.

A

Bg.



Sc. 175-~~cont~~

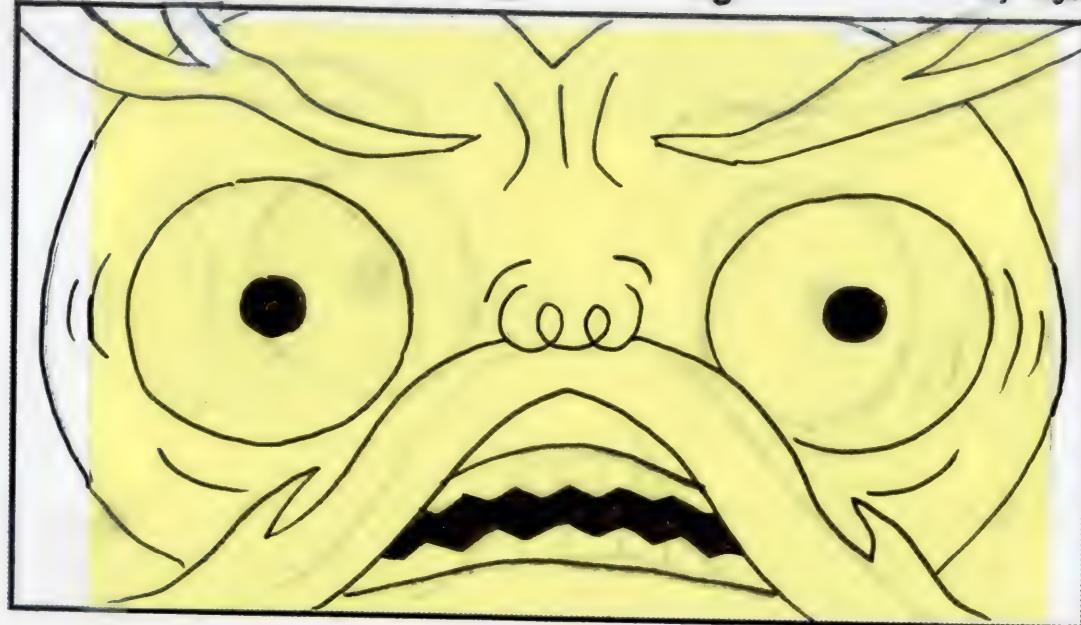
Pnl.

B

Bg.

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day night



Dialog:

Elmo ^(o/5) me uh
mimph!

TMr. Ah-

Action:

(don't be a wimp)
TRUCK IN

(end truck in

Timing:

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Pnl. A

Ba.



Dialog:

TM! HAA!!!

Action:

- TM FLYING THROUGH SKY
CARRYING BREAD FINN.

Timing:

- CYCLE A, B, A, B, etc.

- SLIGHT SWAYING OF BREAD FINN
IN THE WIND.

SEP 18 2014



Sc. 176 cont Pnl. B

Page 201

Ba.

day night



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ADVENTURE TIME

Sc. 177

Pnl.

A

Bg.



day night

Sc. 177 cont

Pnl.

B

Bg.

Pa

202

day night



Dialog:

TM / - find my courage!

(9/5)

F / mih muh mim mo
muh hoe hime

(it was is you the whole time)

Action:

Timing:

SEP 18 2014

EPISODE #

Production:

1025-197

1025/197

1025/197

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ADVENTURE TIME

Sc. 178

Pnl. A

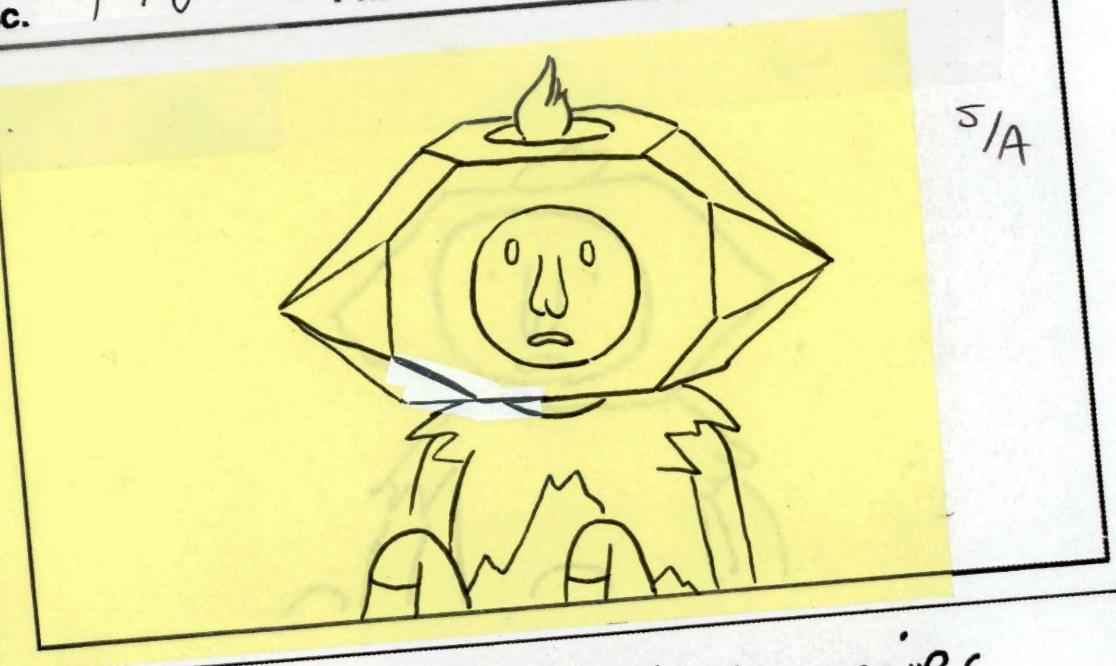
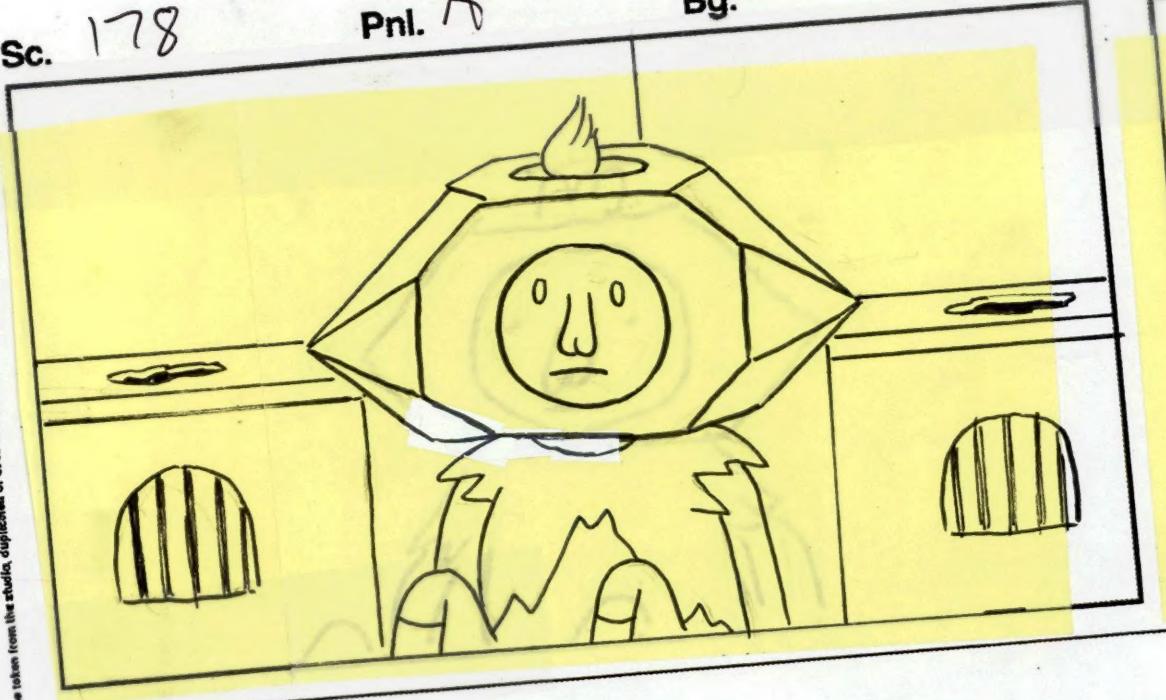
Bg.

day night

Sc.

178 cont Pnl. B

Bg.



EPISODE #

production:

Dialog:

MM/ What do normies
do... get
smoothies or
something?

SEP 18 2014

END

1025/197

1025/197 11125-107

ADVENTURE TIME

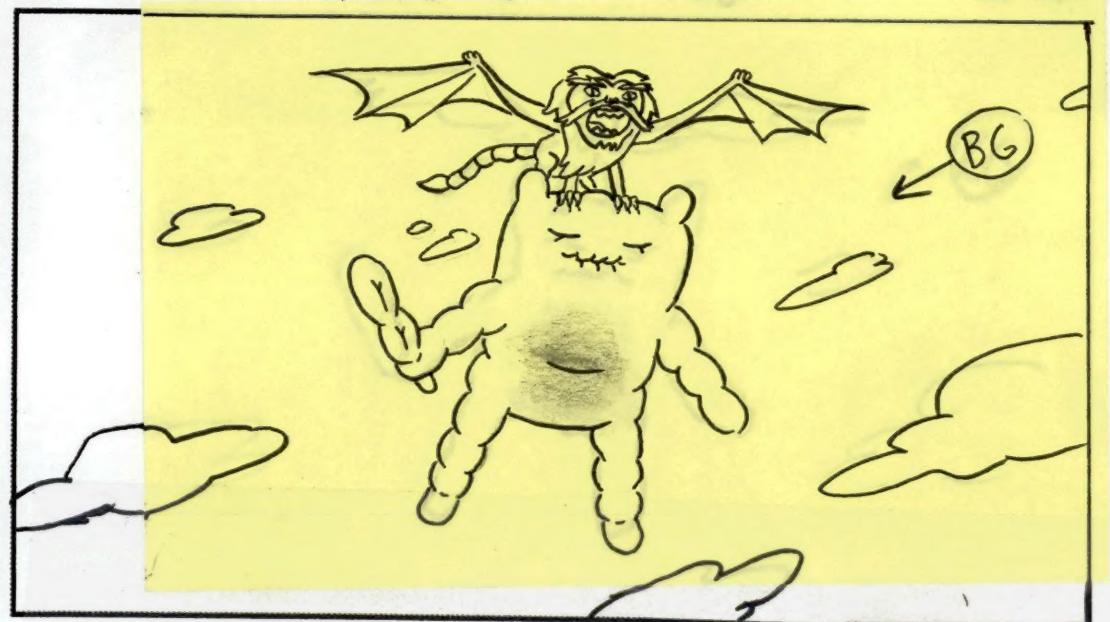


Sc. 176

Pnl. A

Ba.

day night



Sc. 176 cont

Pnl. B

Bg.

Page 201
day night



Dialog:

TM HAA!::

Action:

- TM FLYING THROUGH SKY
CARRYING BREAD FINN.

Timing:

- CYCLE (A), (B), (A), (B), etc.

- SLIGHT SWAYING OF BREAD FINN
IN THE WIND.

SEP 18 2014

EPISODE #

Production:

1025/197

1025/197

1025/197

ADVENTURE TIME

Sc. 177

Pnl.

A

Bg.



day night

Sc. 177 cont

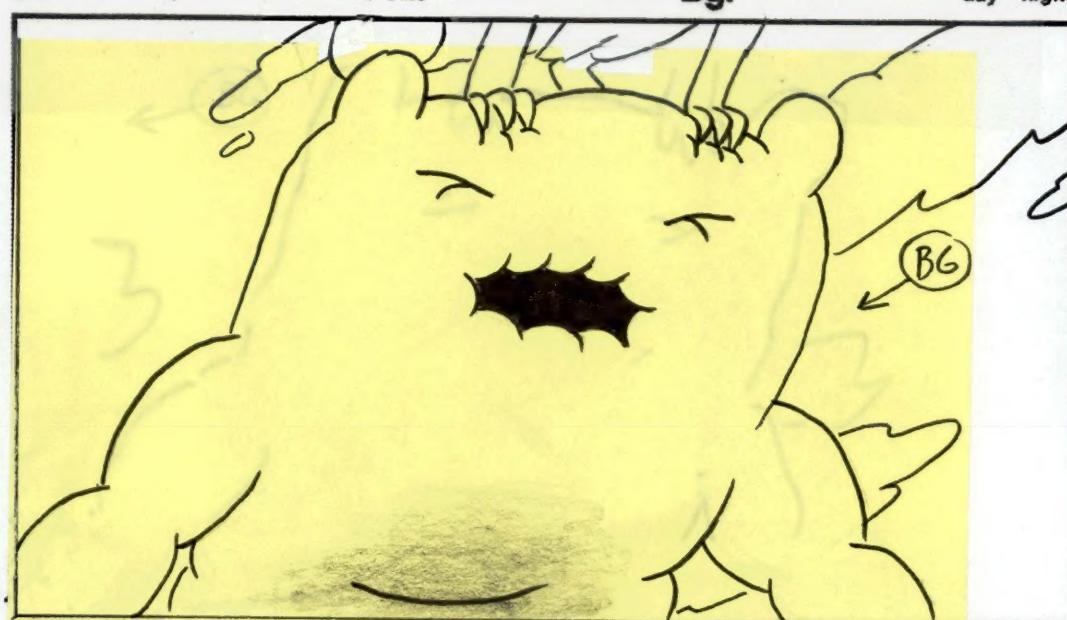
Pnl.

B

Pa

202

day night



Dialog:

TM / -find my courage!

(o/s)

*F/ mih muh mim mo
muh hoe hime*

(it was is you the whole time)

Action:

Timing:

SEP 18 2014

EPISODE #

Production:

1025-197

1025/197

1025/197

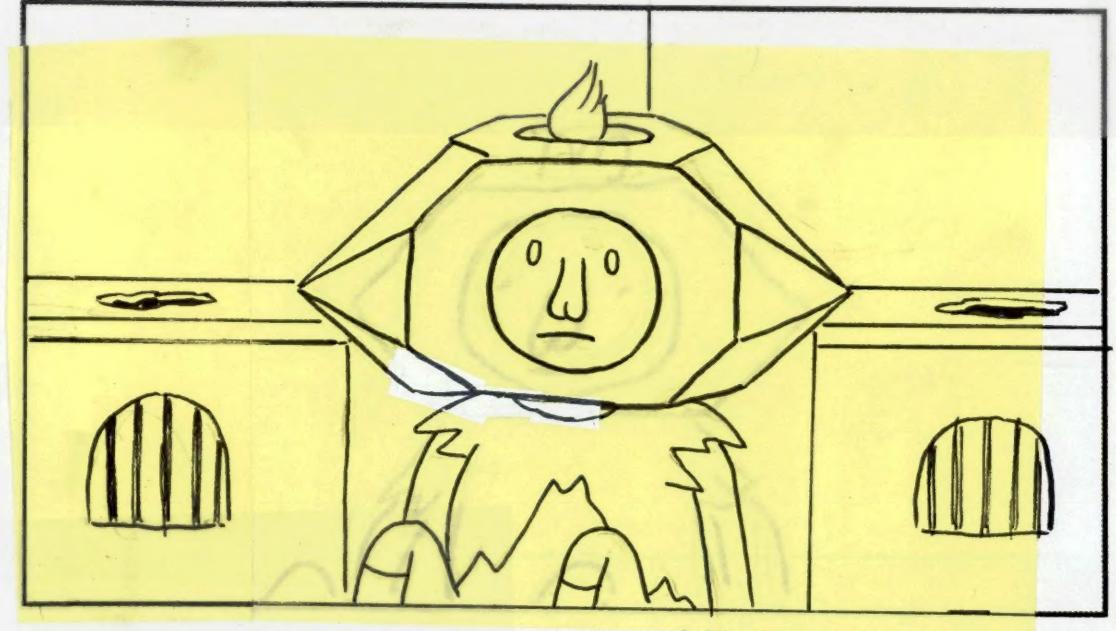
1025/197

ADVENTURE TIME

Sc. 178

Pnl. A

Bg.



day night

Sc.

178 cont

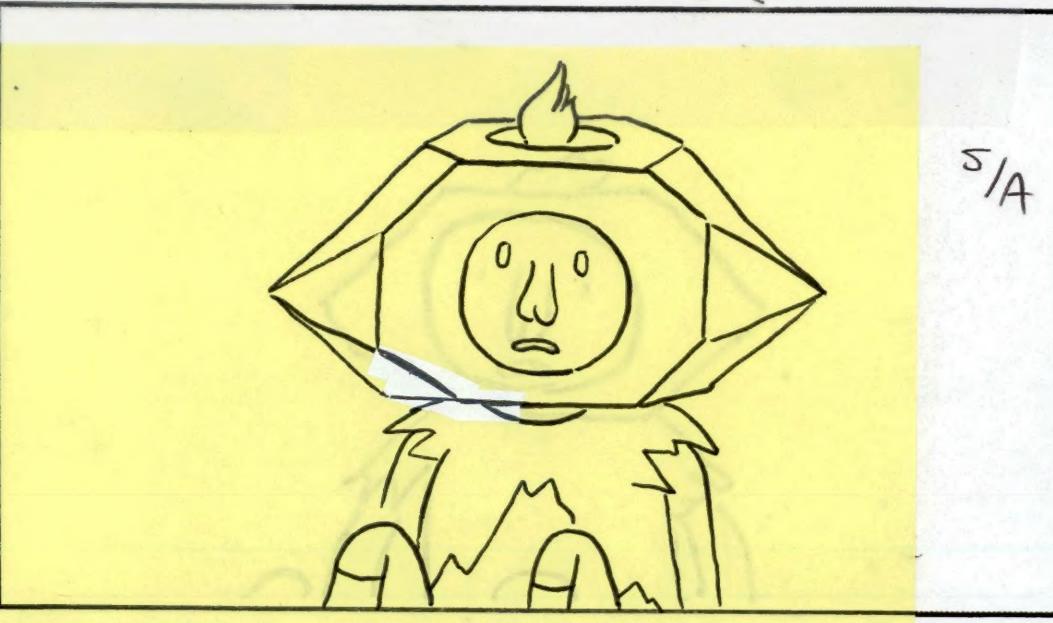
Pnl. B

Bg.

day

Page 203

night



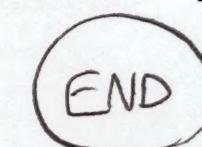
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Dialog:

MM / What do normies
do... get
smoothies or
something?

SEP 18 2014



Action:

EPISODE #

Timing:

Production:

1025/197

1025/197 11125-107